- Asynchronous Javascript And XML
  - AJAX is collection of the above technologies.
  - Earlier XML was used to transfer data, these days JSON is used.
- Doesn't blocks the program.

## **GET Request**

- const xhr = new XMLHttpRequest(), attributes in xhr
  - **D.open**: A Function call.
    - method: 'GET', 'POST'
    - url : The url where request is to be sent.
    - async: true to make it asynchronous.
  - **nonprogress**: Assign a function (optional)
    - Executes when xhr.send() is called.
    - Preferably used to initiate loaders.
  - **a** .onload : Assign a function.
    - Executes when ajax call is completed.
    - Preferably used to stop loader and render the data.
  - **send**: Call the function without any arguments.
    - To send the request. 💁
  - .onerror: Assign a function.
    - Executes when any error occurs while sending/getting request.
    - Usually handled with some alert messages.
  - **Included** .onreadystatechange : Assign a function.
    - OLD METHOD
    - There are 5 ready states (0-4).
    - They can be accessed by xhr.readyState.
    - The function is executed each time ready state changes.
    - readyState = 4 means ajax call completed.
  - **setRequestHeader**: Set headers in the request.
    - Headers are key value pairs that provide details for the request.
    - .setRequestHeader("HTTP X REQUESTED WITH", "XMLHttpRequest")
    - setRequestHeader("X-Requested-With", "XMLHttpRequest")
- URLS to play with ajax get request
  - To play with random data with random fields, http://www.dummy.restapiexample.com/.
  - To create a api with random data with specific fields,
    - 1. create random data with specific fields in https://mockaroo.com/.
    - 2. Copy the data from here and paste it in https://mocki.io/fake-json-api to get a get api url (endpoint).