

Data Types

1. Integer
2. Real
3. Boolean
4. Array
 1. Rectangular
 2. Jagged
 - Always static
 - 2 or 3 dimensional

Statements

1. Declaration
2. Assignment
 - variable = expression
 - expression:
 - Boolean or arithmetic
 - Constructed Recursively

Operators

#expression: Boolean or arithmetic Constructed Recu# Logical

1. &&& - Logical 'and'
 - Higher precedence than 'or'
2. ||| - Logical 'or'

No relational operators

Main

1. Minumun one declaration
2. Minimum one assignment
3. All assignments after all declarations.
4. Code cannot have real numbers like 2.34 or true/false in code text.
5. Delimiter: blank space

Declaration

```
declare v1: integer ;  
declare list of variables a1 a2 : integer ;
```

```
declare list of variables b1 b2 b3 : boolean ;  
declare list of variables c1 c2 : real ;
```