

Files

settings.py

- ☐ **BASE_DIR**
 - ☐ Directory where manage.py exists.
 - ☐ This allows to work relative to directory.
 - ☐ You can try to print BASE_DIR and runserver.
- ☐ **SECRET_KEY**
 - ☐ Should be unique to each project.
 - ☐ Modify few characters if using someone else project.
- ☐ **DEBUG**
 - ☐ Shows details for debugging
 - ☐ Should be changed to False when in production.
- ☐ **ALLOWED_HOSTS**
 - ☐ Allowed domain names and ips.
 - ☐ Used as security measure in production.
- ☐ **INSTALLED_APPS**
 - ☐ Components used in the whole project.
 - ☐ Remember to add all apps you create and also third-party apps you install in this list.
- ☐ **MIDDLEWARE**
 - ☐ Manages how requests are handled and securities are handled.
- ☐ **ROOT_URLCONF**
 - ☐ Tells django how to manage routes.
- ☐ **TEMPLATES**
 - ☐ How are html templates rendered, where are they stored.
 - ☐ In DIRS list, add os.path.join(BASE_DIR, "templates").
- ☐ **WSGI_APPLICATION**
 - ☐ Tells django how to use servers.
 - ☐ Sometimes we may need to change it.
- ☐ **DATABASES**
 - ☐ Which database engine used and where is database stored.
 - ☐ By default uses sqlite3 database.
 - ☐ **Change database name to create new database.** Eg: change name to db2.sqlite3.
- ☐ **AUTH_PASSWORD_VALIDATORS**
 - ☐ Which password validators are applied.
- ☐ **STATIC_URL**
 - ☐ Talk about later.

models.py

In docs, arguments given in fields are required arguments. When adding new field, either do null=True or provide some default value(Eg. default="default value").

- ☐ **CharField**
 - ☐ Must have max_length=120 argument.
- ☐ **TextField**

- ☐ `blank=False` : Makes field as required while taking input.
- ☐ `null=True` : Makes field nullable in database.
- ☐ **DecimalField**
 - ☐ `decimal_places=2` is required.
 - ☐ `max_digits=1000` is required.
- ☐ **BooleanField**

Commands

manage.py

- ☐ **runserver**
 - ☐ Starts a development server.
 - ☐ You can allow the server to keep running and do all changes in another terminal, including migrations.
- ☐ **makemigrations** and **migrate**
 - ☐ Updates database.
 - ☐ Both commands are run together in sequence.
 - ☐ Run these upon any change in models.py.
 - ☐ To reset database,
 1. Delete all files in migrations folder (except `__init__.py`)
 2. Delete `__pycache__` folder in migrations directory.
 3. Delete `db.sqlite3` file.
- ☐ **createsuperuser**
 - ☐ Allows to create a superuser to login into admin page (`urls/admin`).
- ☐ **startapp appname**
 - ☐ Creates new component.
 - ☐ An app does one thing very good.
 - ☐ You need to add it in `INSTALLED_APPS` list.
- ☐ **shell**
 - ☐ Allows you to import models and manipulate data to database using the model.
 - ☐ Eg. `>>> from products.models import Product >>> Product.objects.all() >>> Product.objects.create(name="Watch", price=22)`

views.py

Functional Views

- ☐ Need to add views in `urls.py`.
- ☐ Takes a request object as argument.
- ☐ Conventionally functions end with `_view`.
- ☐ Add `*args`, `**kwargs` also as arguments in function definitions.
- ☐ Returns either `HttpResponse` or `render(request, template_name, context_dictionary)`

request Object

Request object is also accessible in html templates.

- ☐ `.user`
 - ☐ Gives username of user logged in.
 - ☐ If no one is logged in, it gives AnonymousUser.
 - ☐ `.is_authenticated`

urls.py

- ☐ Best practice is to create a `urls.py` for each app and include it in the main project `urls.py`.
- ☐ Copy paste main project `urls.py` to create apps `urls.py`.
- ☐ Adding urls is given in the starter page.

templates

- ☐ Create a `base.html` with common headers and other things. Add `{% block body %}{% endblock body %}` In all other html pages, `{% extends 'base.html' %}` `{% block body %}` Then content here will be placed between body block in `base.html` `{% endblock body %}`
- ☐ To create components separately, create html documents separately and add `{% include 'component.html' %}`
- ☐ Context variables can be used inside template with `{{ variable }}` format.
- ☐ To render a list, use for loop: `{% for item in list_of_items %} item {% endfor %}`
- ☐ To check for conditions, use `{% if variable == "some_value" %} <h3> variable is 'some value'</h3> {% elif variable == "some_other_value" %} <h4>variable is some other value</h4> {% endif %}`

Refer builtin template tags in docs to know about more tags.

- ☐ `{% comment "Comment title" %} <tag>Commented text</tag> {% endcomment %}`
- ☐ `cycle: {% for item in items %} <tr class="{% cycle 'row1' 'row2' %}"></tr>`

Filters

- ☐ Filters are used in `{{ }}` this type of syntax.
- ☐ Filters can be used one on top of other. `{{ variable|capfirst|upper }}`
- ☐ See docs for builtin filters.
- ☐ Custom filters can be created.
- ☐ Common ones are:
 - ☐ `safe` : To render text as html (this can be done in view using `mark_safe`).
 - ☐ `title` : Capitalizes first letter of each word.
 - ☐ `striptags` : Removes all html tags.
 - ☐ `slugify` : Replaces spaces with '-'
 - ☐ `add:[number]` : Adds a number.