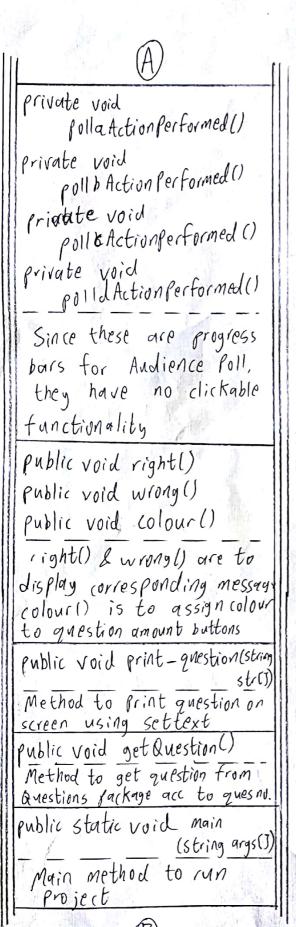
Package Kbc;
class GUI:
String a [], answer, first, second; int 29 = 0, i = 0, j = 0, amount = 0,
int 99 = 0, i = 0, j = 0, amount=0,
11 2/142/1.01/1/1/1/1/1/1/1/1/1/1/1/1/1/1/1/1/1/
LL1 = 0, LL7 = 0, LL3 = 0, L2 Count?
String oplop2;
GUI()
initializes and disables all
Components at the beginning of grojed
Private void option Action performed ()
private void option Baction Performed ()
grivate void option(ActionPerformed()
private void option DAction performed ()
Methods to handle events when
one of the 4 options button
for a specific question
sta private void startActionPerformed()
Method to handle event when, start button is clicked
private void next Action Pertoined ()
Method to handle event when
nextquestion button is clicked
private void LLIAction Performed () private void LLIAction Performed ()
private void LL3 Action Performed ()
Methods to implement the 3
Life Lines, 50-50, Choose 2 and
Audience Poll
Private void quits Action Performed ()
Method to handle event when
Private void questionNoActionPerformed)
III (A)

package Questions, class One Thousand: public String[] ques(int random) class Two Thousand: public string() ques(int random) class Four Thousand: public String[] quess(intrandom) Fight FireThousand: public string[] ques(int random) class TenThousand: public string[] ques(int random) Twenty Thousand: public String[] ques(intrandom) Forty Thousand: public string[] ques (int random) Eighty Thousand: public string[] ques(int random) class One Lakh Sixty Thousand: public String[] ques (int random) class Three Lakh Twenty Thousand: public String [] Thes (int random) class SixLakh FortyThousand: Public String (J ques (int random) class Twelvelakh FiftyThousand: public String[] ques(int random) class Twenty Five Lakh: public String[] ques(int random) class Fifty Lakh: public string[] ques(int random) class One Crore: public string[] ques (int random) Method ques accepts a random

integer value from 1 to 10 and by

switch case, returns respective

string array



public void correctAssemer()

This method assigns colour to option buttons: if wrong red & if right green public void enable()

This method is to enable or disable the battons on a specific situation or condition.