

proFolder - Folder Customization Tool for Unity

1. Introduction

proFolder is a lightweight Unity Editor extension that helps you organize your project by allowing you to assign colors and marker icons to folders inside the Project window. It improves navigation efficiency, reduces visual clutter, and provides a personalized workflow.

2. Features

- Right-click on a folder to open a popup for color and marker selection.
- Easily reset a folder's appearance using the ✕ icon in the popup.
- Access global settings via the top toolbar to:
 - Enable/disable folder coloring and markers.
 - Reset all settings to default.
- Automatically assign marker icons to folders based on the types of files they contain.

3. Installation

Simply import the provided unitypackage into your Unity project. All scripts will be placed under `Assets/proFolder` and will only affect the Editor environment.

4. How to Use

Step 1: Shift-Click on any folder inside the Project window.

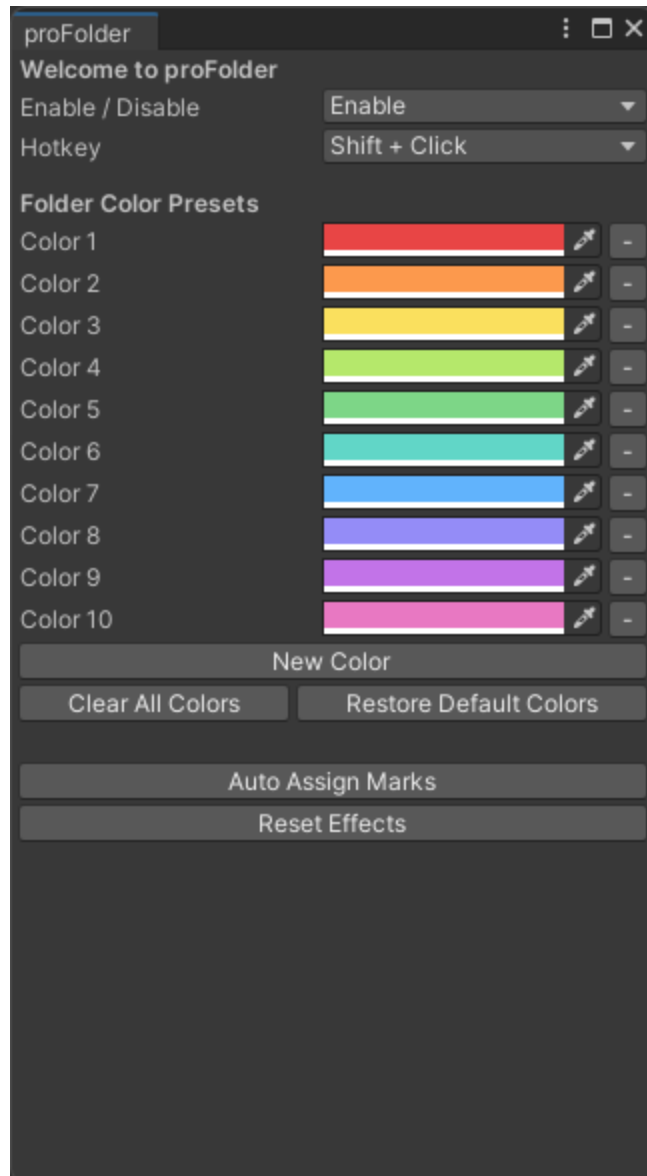


Step 2: Select a color from the color palette.

Step 3: Select a marker icon if desired.

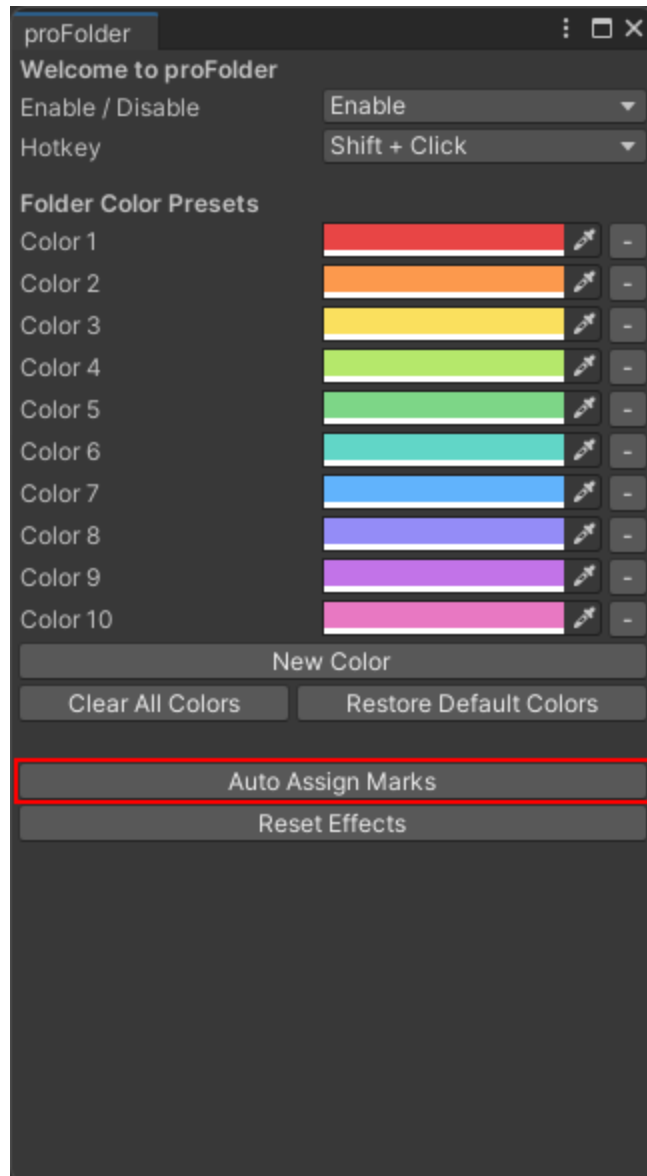
Step 4: To remove customizations, click the ✕ icon.

Step 5: Click the [Tool/proFolder] button in the top toolbar to open the settings window.



5. Auto Marker Assignment

proFolder supports auto-assigning marker icons based on file types within each folder. For example, folders with audio files may get a sound icon, while script folders may get a code icon. This process can be triggered via the settings window.



6. Contact

For support or feedback, please reach out via:

Email: nguyenvanphat911@gmail.com

Discord: <https://discord.gg/Qy7CMu7e9W>

7. Notes

- This tool supports all Unity versions.
- It only runs in the Unity Editor and does not affect builds.