

## PROBLEM SET 5 – Manav Bilakhia

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Due: Thursday, Week 7

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**Note:** For each algorithm design question, you must prove that the algorithm works.

### ALGORITHM DESIGN AND ANALYSIS

1. **Longest Common Subsequence.** [From [1] §16.3] A *subsequence* of a given sequence is the given sequence with some (possibly zero) elements removed. In other words, if  $X = \langle x_1, x_2, \dots, x_m \rangle$  is a sequence and  $Z = \langle z_1, z_2, \dots, z_k \rangle$  is another sequence,  $Z$  is a subsequence of  $X$  if there exists a strictly increasing sequence  $\langle i_1, i_2, \dots, i_k \rangle$  of indices of  $X$  such that for all  $j = 1, 2, \dots, k$ , we have  $x_{i_j} = z_j$ . For example,  $Z = \langle B, C, D, B \rangle$  is a subsequence of  $X = \langle A, B, C, B, D, A, B \rangle$  with index sequence  $\langle 2, 3, 5, 7 \rangle$ .

Given two sequences  $X$  and  $Y$ ,  $Z$  is a *common subsequence* of  $X$  and  $Y$  if  $Z$  is a subsequence of both  $X$  and  $Y$ . A *longest common subsequence* (LCS) of  $X$  and  $Y$  is a common subsequence with length at least as large as any other common subsequence of  $X$  and  $Y$ .

**The goal, then,** of the LCS problem is to find an LCS of given sequences  $X = \langle x_1, x_2, \dots, x_m \rangle$  and  $Y = \langle y_1, y_2, \dots, y_n \rangle$ .

- (a) Prove that the LCS problem has optimal substructure. In other words, given  $X = \langle x_1, x_2, \dots, x_m \rangle$  and  $Y = \langle y_1, y_2, \dots, y_n \rangle$ , and assuming  $Z = \langle z_1, z_2, \dots, z_k \rangle$  is an LCS of  $X$  and  $Y$ , prove each of the following claims:
  - i. If  $x_m = y_n$ , then  $z_k = x_m = y_n$  and  $Z_{k-1}$  is an LCS of  $X_{m-1}$  and  $Y_{n-1}$ . Note that  $Q_p$ , where  $Q = \langle q_1, q_2, \dots, q_r \rangle$  is a sequence and  $p$  is an index, is defined as the sequence  $Q_p = \langle q_1, q_2, \dots, q_p \rangle$ .
  - ii. If  $x_m \neq y_n$ , then  $z_k \neq x_m$  implies that  $Z$  is an LCS of  $X_{m-1}$  and  $Y$ .
  - iii. If  $x_m \neq y_n$ , then  $z_k \neq y_n$  implies that  $Z$  is an LCS of  $X$  and  $Y_{n-1}$ .
- (b) Using the fact that the LCS problem has optimal substructure as shown above, give a dynamic programming algorithm for solving LCS with a worst-case running time in  $\Theta(mn)$ .
- (c) Prove that the running time is in  $\Theta(mn)$ .
- (d) Determine the space efficiency class of the algorithm.
- (e) Describe how to improve the space efficiency of your algorithm if the goal is only to determine the length of the longest common subsequence instead of determining an actual LCS.

**Answer:**

[From [1] §16.3]

- (a) *Proof.* Case 1: By contradiction

Let us assume that  $z_k \neq x_m$ . Therefore, We can append  $x_m = y_n$  to  $Z$ , obtaining a common subsequence of  $X$  and  $Y$ . Now we know we have  $x_m = y_n = z_k$ . We wish to show that the prefix  $Z_{k-1}$  is a length- $(k-1)$  common subsequence of  $X_{m-1}$  and  $Y_{n-1}$ . For contradiction, let us assume there exists a common subsequence  $F$  of  $X_{m-1}$  and  $Y_{n-1}$  that has a length greater than  $k-1$ . If we append  $x_m = y_n$  to  $F$  then the length of the subsequence will be greater than  $k-1$  which is a contradiction.

Case 2: By contradiction

Let us assume that  $z_k \neq x_m$ . Therefore we know that  $Z$  is a common subsequence of  $X_{m-1}$  and

Y. Let us assume there is a common subsequence F of  $X_{m-1}$  and Y which has length greater than k. hence F would be also a subsequence of X and Y which is a contradiction.

Case 3: This case is symmetric to case 2.

□

(b) LCS(A, B)

Input: Takes in 2 arrays A and B

Output: returns tables c and d

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1:  $m \leftarrow A.length$ 
2:  $n \leftarrow B.length$ 
3:  $c[1...m, 1...n], d[0...m][0...n]$ 
4: for  $i \leftarrow 1$  to  $m$  do
5:    $d[i, 0] \leftarrow 0$ 
6: for  $j \leftarrow 0$  to  $n$  do
7:    $d[0, j] \leftarrow 0$ 
8: for  $i \leftarrow 1$  to  $m$  do
9:   for  $j \leftarrow 1$  to  $n$  do
10:    if  $X[i] = Y[j]$  then
11:       $d[i, j] \leftarrow c[i - 1, j - 1] + 1$ 
12:       $c[i, j] \leftarrow$  "go diagonally left up"
13:    else if  $d[i - 1, j] \geq d[i, j - 1]$  then
14:       $d[i, j] \leftarrow c[i - 1, j]$ 
15:       $c[i, j] \leftarrow$  "go up"
16:    else
17:       $d[i, j] \leftarrow c[i, j - 1]$ 
18:       $c[i, j] \leftarrow$  "go left"
19: return c and d

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PRINT(c, X, length1, length2)

Input: takes in the table c, array X length of the first array and length of the second array

Output: returns tables c and d

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1: if length1 = length2 = 0 then
2:   return
3: else if  $c[\text{length1}, \text{length2}] =$  "go diagonally left up" then
4:   Print(c, X, length1-1, length2-1)
5:   print (X[length1])
6: else if  $c[\text{length1}, \text{length2}] =$  "go up" then
7:   Print(c, X, length1-1, length2)
8: else
9:   Print(c, X, length1, length2-1)

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- (c) Each table entry in the LCS function take  $\Theta(1)$  time to compute hence the overall function takes  $\Theta(mn)$ . The print function takes  $\Theta(m + n)$  which is smaller than  $\Theta(mn)$ .
- (d) This algorithm is using two tables each one of size  $m \times n$ . Therefore the space efficiency of class of this algorithm is  $\Theta(mn)$ .
- (e) If we were to only determine the length of the LCS, we could use a 1-D Array just like the change maker problem where instead of counting the numbers of coins then we could count the length of the longest common subsequence.

2. **Matrix Chain Multiplication.** [From [2] §15.2] Recall that multiplying a  $p \times q$  matrix by a  $q \times r$  matrix produces a  $p \times r$  matrix using  $pqr$  multiplications (assuming brute-force matrix multiplication).

In general multiplying matrices  $(A_1 \cdot A_2) \cdot A_3$  will take a different number of multiplications than multiplying  $A_1 \cdot (A_2 \cdot A_3)$ , even though both ways produce the same result.

The Matrix Chain Multiplication problem is:

**Given:** an array  $P[0..n]$  that gives the dimensions of a chain  $\langle A_1, A_2, \dots, A_n \rangle$  of  $n$  matrices — each matrix  $A_i$ , for  $i = 1, 2, \dots, n$ , has dimensions  $p[i-1] \times p[i]$ .

**Return:** The *minimum* number of multiplications needed to compute  $A_1 \cdot A_2 \cdots A_n$ , assuming pairs of matrices are multiplied using the brute force algorithm. In other words, return the number of multiplications needed by the best *parenthesization* of the matrix chain.

- Show that the Matrix Chain Multiplication problem has optimal substructure by giving a recurrence that evaluates to the number of multiplications of the optimal parenthesization. You will need to determine what parameters the optimal substructure takes.
- Write a dynamic programming algorithm based on the optimal substructure you just demonstrated, and determine the running time of the algorithm.

**Answer:**

[From [2] §15.2]

- Recurrence that evaluates counting parenthesization:

$$P(n) = \begin{cases} 1, & n = 1 \\ \sum_{k=1}^{n-1} p(k)p(n-k), & n \geq 2 \end{cases}$$

Let  $m[i,j]$  be the cost of counting parenthesization such that the most optimal solution is at  $m[1,n]$ . This gives us the optimal substructure:

$$m[i,j] = \begin{cases} 0, & i = j \\ \min(m[i,k] + m[k+1,j] + p_{i-1}p_kp_j), & i \leq k < j \text{ where } k \text{ runs from } i \text{ to } j-1 \end{cases}$$

Here, we already know that if  $i = j$  then the cost would be 0 as there is only one matrix. But when  $i \leq j$ , we know that in order to calculate  $m[i,j]$  for a matrix product of  $j - i + 1$  matrices only depends on the cost of calculating the matrix product fewer than those. Such that for all  $k = i, i+1, \dots, j-1$  we know that the matrix  $A_{i..k}$  is a product of  $ki + 1 < ji + 1$  matrices and the matrix  $A_{k+1..j}$  is a product of  $jk < ji + 1$  matrices. Therefore our algorithm which uses this optimal substructure should fill in the table  $m$  which stores the cost of parenthesization problem on matrix chains of increasing length.

- MCM( $p$ )

Input: takes in an array  $p$

Output: returns the most optimal cost of parenthesizing

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1:  $n \leftarrow \text{length}[p] - 1$ 
2: for  $i \leftarrow 0$  to  $n$  do
3:    $m[i,i] \leftarrow 0$ 
4: for  $l \leftarrow 2$  to  $n$  do
5:   for  $i \leftarrow 1$  to  $n - l + 1$  do
6:      $j \leftarrow i + l - 1$ 
7:      $m[i,j] \leftarrow \infty$ 
8:     for  $k \leftarrow i$  to  $j - 1$  do
9:        $q \leftarrow m[i,k] + m[k+1,j] + p_{i-1}p_kp_j$ 
10:      if  $q < m[i,j]$  then
11:         $m[i,j] \leftarrow q$ 
12: return  $m[1,n]$ 

```

Each of the three nested loops runs at most  $n-1$  times giving this algorithm a running time complexity of  $\Theta(n^3)$ .

## REFERENCES

- [1] Thomas H. Cormen, Charles E. Leiserson, and Ronald L. Rivest. *Introduction to Algorithms*. The MIT Press, 1990.
- [2] Thomas H. Cormen, Charles E. Leiserson, Ronald L. Rivest, and Clifford Stein. *Introduction to Algorithms*. The MIT Press, second edition, 2001.

## HONOR CODE AFFIRMATION

I affirm that I have carried out my academic endeavors with full academic honesty  
Manav Bilakhia