

OOP LAB 6

EXERCISE 1:

Interface Movable and its implementations MovablePoint and MovableCircle

```
import java.util.*;

interface Movable {
    // All methods in an interface are by default public abstract
    public void moveUp();

    public void moveDown();

    public void moveLeft();

    public void moveRight();
}

class MovablePoint implements Movable, Comparable<MovablePoint> {
    int x, y, xSpeed, ySpeed; // Package Private by default

    // Constructor
    public MovablePoint(int x, int y, int xSpeed, int ySpeed) {
        this.x = x;
        this.y = y;
        this.xSpeed = xSpeed;
        this.ySpeed = ySpeed;
    }

    @Override
    public String toString() {
        return ("Point at (" + x + ", " + y + ") " + "xSpeed: " + xSpeed + " | " + "ySpeed: " + ySpeed);
    }
}
```

```
// Implement abstract methods defined in the interface Movable
public void moveUp() {
    y -= ySpeed;
}

public void moveDown() {
    y += ySpeed;
}

public void moveLeft() {
    x -= xSpeed;
}

public void moveRight() {
    x += xSpeed;
}

public int compareTo(MovablePoint point) {
    if (this.x == point.x) {
        return (this.y - point.y);
    } else {
        return (this.x - point.x);
    }
}
}

class MovableCircle implements Movable {
    // instance variables
    private MovablePoint center;
    private int radius;

    // accessor for radius
    public int getRadius() {
        return radius;
    }
}
```

```
public MovablePoint getCenter() {
    return center;
}

// Constructor
public MovableCircle(int x, int y, int xSpeed, int ySpeed, int radius) {
    // allocate the center
    this.center = new MovablePoint(x, y, xSpeed, ySpeed);
    this.radius = radius;
}

// Override abstract methods in Movable
@Override
public void moveUp() {
    center.y -= center.ySpeed;
}

@Override
public void moveDown() {
    center.y += center.ySpeed;
}

@Override
public void moveLeft() {
    center.x -= center.xSpeed;
}

@Override
public void moveRight() {
    center.x += center.xSpeed;
}
```

```

    public String toString() {
        return ("Center at (" + center.x + "," + center.y + ") xSpeed: " +
center.xSpeed + " | ySpeed: " + center.ySpeed
        + " | Radius: " + this.radius);
    }
}

// Comparators for sorting
class CompareByRadius implements Comparator<MovableCircle> {
    public int compare(MovableCircle m1, MovableCircle m2) {
        return (m1.getRadius() - m2.getRadius());
    }
}

class CompareByCenter implements Comparator<MovableCircle> {
    public int compare(MovableCircle m1, MovableCircle m2) {
        return (m1.getCenter().compareTo(m2.getCenter()));
    }
}

class CompareByRadiusCenter implements Comparator<MovableCircle> {
    public int compare(MovableCircle m1, MovableCircle m2) {
        if (m1.getRadius() == m2.getRadius())
            return (m1.getCenter().compareTo(m2.getCenter()));
        else
            return (m1.getRadius() - m2.getRadius());
    }
}

```

```

class TestMovableSecond {
    public static void main(String[] args) {

        // Making a sample point at origin
        System.out.println("Movable Point ->");
        Movable m1 = new MovablePoint(5, 6, 10, 20); // upcast
        System.out.println(m1);
        m1.moveLeft();
        System.out.println(m1);

        System.out.println("\nMovable Circle ->");
        Movable m2 = new MovableCircle(2, 1, 2, 20, 25); // upcast
        System.out.println(m2);
        m2.moveRight();
        System.out.println(m2);

    }
}

```

```

mavn:Java/ $ javac LAB6_1.java [2:36:17]
mavn:Java/ $ java TestMovableSecond [2:36:20]
Movable Point ->
Point at (5,6)xSpeed: 10 | ySpeed: 20
Point at (-5,6)xSpeed: 10 | ySpeed: 20

Movable Circle ->
Center at (2,1) xSpeed: 2 | ySpeed: 20 | Radius: 25
Center at (4,1) xSpeed: 2 | ySpeed: 20 | Radius: 25
mavn:Java/ $ [2:36:22]

```

EXERCISE 2

Using Interface and ArrayList

- Define an interface named 'BinaryInterface'
- Define the class name 'OneComplement' which encapsulates One's complement binary representation of decimal number. This class also implements interface 'BinaryInterface'
- Define the class name 'SignedMagnitude' which encapsulates One's complement binary representation of decimal number. This class also implements interface 'BinaryInterface'
- Define the class 'TwoComplement' which encapsulates One's complement binary representation of decimal numbers. This class also implements interface 'BinaryInterface'.
- Write the suitable Driver class named BinaryTest to show Runtime Polymorphism Approach.

Sample Output:

One's Complement of n = -16 is [1, 1, 1, 0, 1, 1, 1, 1]

Two's Complement of n = -16 is [1, 1, 1, 1, 0, 0, 0, 0]

Sign Magnitude of n = -16 is [1, 0, 0, 1, 0, 0, 0, 0]

```
import java.util.*;

interface BinaryInterface {
    public void toBinary(int n);
}

class SignedMagnitude implements BinaryInterface {
    ArrayList<Integer> a = new ArrayList<Integer>();
    int temp;

    public void toBinary(int x) {
        int n = Math.abs(x);
        if (x < 0) {
            a.add(1);
        } else {
            a.add(0);
        }
        while (n != 0) {
```

```

        temp = n % 2;
        a.add(1, temp);
        n = n / 2;
    }
    int k = a.size();
    for (int i = 0; i < (8 - k); i++) {
        a.add(1, 0);
    }
    System.out.println(a);
}
}

class OneComplement implements BinaryInterface {
    ArrayList<Integer> a = new ArrayList<Integer>();
    int temp;

    public void toBinary(int x) {
        int n = Math.abs(x);
        while (n != 0) {
            temp = n % 2;
            a.add(0, temp);
            n = n / 2;
        }
        int k = a.size();
        for (int i = 0; i < (8 - k); i++) {
            a.add(0, 0);
        }
        for (int z = 0; z < a.size(); z++) {
            if (a.get(z) == 0) {
                a.set(z, 1);
            } else {
                a.set(z, 0);
            }
        }
        System.out.println(a);
    }
}

```

```

}

class TwoComplement implements BinaryInterface {
    ArrayList<Integer> a = new ArrayList<Integer>();
    int temp;

    public void toBinary(int x) {
        int n = Math.abs(x);
        while (n != 0) {
            temp = n % 2;
            a.add(0, temp);
            n = n / 2;
        }
        int k = a.size();
        for (int i = 0; i < (8 - k); i++) {
            a.add(0, 0);
        }
        int flag = 0;
        for (int i = a.size() - 1; i >= 0; i--) {
            if (flag == 1) {
                if (a.get(i) == 0) {
                    a.set(i, 1);
                } else {
                    a.set(i, 0);
                }
            }
            if (a.get(i) == 1) {
                flag = 1;
            }
        }
        System.out.println(a);
    }
}

```



```

class BinaryTest {
    public static void main(String args[]) {

        OneComplement num2 = new OneComplement();
        System.out.print("One's Complement of -16 is ");
        num2.toBinary(-16);

        TwoComplement num3 = new TwoComplement();
        System.out.print("Two's Complement of -16 is ");
        num3.toBinary(-16);

        SignedMagnitude num1 = new SignedMagnitude();
        System.out.print("Sign Magnitude of -16 is ");
        num1.toBinary(-16);

    }
}

```

```

mavn:Java/ $ javac LAB6_2.java [2:46:55]
mavn:Java/ $ java BinaryTest [2:46:57]
One's Complement of -16 is [1, 1, 1, 0, 1, 1, 1, 1]
Two's Complement of -16 is [1, 1, 1, 1, 0, 0, 0, 0]
Sign Magnitude of -16 is [1, 0, 0, 1, 0, 0, 0, 0]
mavn:Java/ $ [2:48:03]

```

```

mavn:Java/ $ javac LAB6_2.java [3:22:26]
mavn:Java/ $ java BinaryTest [3:22:29]
One's Complement of -20 is [1, 1, 1, 0, 1, 0, 1, 1]
Two's Complement of -20 is [1, 1, 1, 0, 1, 1, 0, 0]
Sign Magnitude of -20 is [1, 0, 0, 1, 0, 1, 0, 0]
mavn:Java/ $ [3:22:30]

```