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Q10. Explain the Concept of Perplexity in N-Gram Language Modeling

Why is lower perplexity preferred, and how does it relate to entropy?

✓ What is Perplexity?

Perplexity is a measurement of uncertainty in a language model. It tells us how well the model can predict the next word in a sequence.

In simple terms:

Lower perplexity = better model performance Higher perplexity = model is "confused" or uncertain

Mathematical Definition:

Given a language model and a test sentence with N words:

Perplexity =
$$2^{H(P)} = 2^{-\frac{1}{N} \sum_{i=1}^{N} \log_2 P(w_i | w_{i-n+1}^{i-1})}$$

Where:

- ullet H(P): cross-entropy of the predicted distribution
- $P(w_i \mid w_{i-n+1}^{i-1})$: probability of word w_i given the previous n-1 words (N-gram)
- N: total number of words in the test set

Intuition:

- If a model is certain (e.g., always assigns high probabilities to the correct next word), the perplexity is low.
- If it assigns low probabilities (uncertainty), perplexity is high.

Imagine the model as being "perplexed" — the higher its confusion, the higher the score.

Example:

Let's say we're testing the model on the sentence:

"The cat sat on the mat"

And the model predicts the next word probabilities like this:

- P("cat" | "The") = 0.5
- P("sat" | "The cat") = 0.4
- P("on" | "cat sat") = 0.6
- ... (and so on)

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The perplexity is calculated over all these probabilities. If they're generally **high**, the average log-probability is less negative ⇒ lower perplexity.

Relation to Entropy:

- **Entropy** measures the average uncertainty in predicting the next word.
- **Perplexity** is simply 2^{Entropy} .

So, **perplexity is the exponentiated form of entropy** — if entropy is high (uncertain predictions), perplexity is also high.

Why Lower Perplexity is Preferred:

- It means the model predicts more confidently and accurately.
- Indicates better generalization on unseen test data.
- Low perplexity implies the model has learned patterns of natural language well.

Q11. Describe the Steps to Spell Check in SymSpell

✓ What is SymSpell?

SymSpell (Symmetric Delete Spelling Correction) is a **very fast spelling correction algorithm** that uses a **precomputed dictionary of deletions** to suggest correct words for a given misspelling.

It's much faster than traditional edit-distance methods like Levenshtein because it avoids computing edit distances at runtime.

Core Idea:

Instead of generating all possible candidates at runtime, SymSpell precomputes all possible deletions of dictionary words and stores them in a reverse index.

Steps of Spell Checking in SymSpell:

1. Dictionary Construction (Preprocessing Phase)

- For each word in the dictionary:
 - Generate all possible words by deleting up to maxEditDistance characters.
 - Store these in a hash map where:
 - **Key** = deleted form
 - Value = original word(s) that created it

★ For example, if "help" is in the dictionary:

- Generate: elp , hlp , hep , hel
- All these forms point back to "help"

This step is done once and can be saved.

2. Spell Correction (Lookup Phase)

When a misspelled word is entered (e.g., "hlp"):

- Generate all possible deletions of the input word.
- Check each form against the precomputed dictionary.
- Return all matching original words as candidates.

3. Scoring Candidates

SymSpell scores each candidate using:

- Edit distance between input and candidate word
- Frequency of the candidate word in the corpus (if available)
- Best candidates are those closest in spelling and most frequent.

4. Return the Best Match(es)

- Return top-N best-scoring suggestions.
- You can tune thresholds like:
 - Maximum edit distance
 - Number of suggestions
 - Frequency filters

Example:

Dictionary: help , held , heap

Misspelled input: "hlp"

Generated deletions: hlp , hp , lp , hp

• "hlp" matches deletion index pointing to "help" and "held"

Final Suggestions: "help", "held"

Benefits of SymSpell:

- Extremely fast: O(1) lookup time with precomputed deletions
- Ideal for large-scale applications (e.g., auto-complete, mobile apps)
- Easy to implement