## Q8. State the Bayes Decision Rule and explain its importance in classification.

## **Bayes Decision Rule**

The Bayes decision rule is a fundamental principle in statistical pattern recognition. It states:

 $\leftarrow$  To minimize the probability of misclassification, assign an observation x to the class  $C_i$  that maximizes the posterior probability  $P(C_i|x)$ .

Formally:

Decision: 
$$C(x) = \arg \max_{i} P(C_i|x)$$

Where:

- $P(C_i|x)$  = Posterior probability of class  $C_i$  given observation x.
- Derived from Bayes' theorem:

$$P(C_i|x) = \frac{P(x|C_i)P(C_i)}{P(x)}$$

### **Importance**

- 1. **Optimality**: Minimizes classification error no other classifier can perform better on average if the true distributions are known.
- 2. Probabilistic Basis: Provides a mathematical foundation for designing classifiers.
- 3. Generalization: Can handle multiple classes, priors, and complex likelihoods.
- **\*** Example:
- Email classification (spam vs non-spam).
- If posterior probability P(spam|x) = 0.8, then Bayes rule assigns the email to spam.

# Q9. Suppose two classes have normal distributions with equal covariance matrices. Derive the linear discriminant function.

### Setup

- Two classes:  $C_1$ ,  $C_2$ .
- Features  $x \in \mathbb{R}^n$ .
- Class-conditional distributions:

$$p(x|C_i) \sim N(\mu_i, \Sigma), \quad i = 1, 2$$

• Same covariance matrix ( $\Sigma$ ) for both classes.

## **Bayesian Classifier**

Posterior probability:

$$P(C_i|x) \propto p(x|C_i)P(C_i)$$

We take the log likelihood ratio to compare classes.

$$g_i(x) = x^T \Sigma^{-1} \mu_i - \frac{1}{2} \mu_i^T \Sigma^{-1} \mu_i + \ln P(C_i)$$

### **Linear Discriminant Function**

- The decision boundary is defined by comparing  $g_1(x)$  and  $g_2(x)$ .
- Since covariance is equal, quadratic terms cancel out → linear boundary.

$$g(x) = w^T x + w_0$$

Where:

- $w = \Sigma^{-1}(\mu_1 \mu_2)$
- $w_0 = -\frac{1}{2}(\mu_1^T \Sigma^{-1} \mu_1 \mu_2^T \Sigma^{-1} \mu_2) + \ln \frac{P(C_1)}{P(C_2)}$

### ★ Interpretation:

- The boundary is a straight line (or hyperplane in higher dimensions).
- Intuitively, it "cuts" the feature space halfway between the means, adjusted by priors.

## **\*** Example:

• If features are student test scores, and two classes are "pass" and "fail," the discriminant function acts like a linear cutoff line (e.g., average score threshold).

# Q10. Explain with an example how error probability is calculated in classification.

# **Error Probability**

- **Error probability** is the chance that the classifier assigns a sample to the wrong class.
- In Bayes framework:

$$P_e = 1 - P$$
(correct classification)

#### **Formula**

For 2 classes:

$$P_e = \int \min \left[ P(C_1|x), P(C_2|x) \right] p(x) dx$$

## Example

Imagine medical diagnosis with two classes:

- $C_1$ : Healthy
- $C_2$ : Diseased

Let's say:

- $P(C_1) = 0.7, P(C_2) = 0.3$
- Classifier predicts "Healthy" if posterior probability of healthy is higher.
- If in 100 cases, 90 healthy and 10 diseased were correctly classified but 5 diseased patients were misclassified as healthy  $\rightarrow$  Error probability = 5/100 = 0.05.

This shows **misclassification risk**, crucial for applications like fraud detection or cancer detection, where false negatives are very costly.

# Q11. Compare linear decision boundaries and non-linear decision boundaries with diagrams/examples.

### **Linear Decision Boundaries**

- Occur when the discriminant function is linear.
- Boundary is a line (2D), plane (3D), or hyperplane (nD).
- Usually arises when covariance matrices are equal (see Q9).
- \* Example: Logistic regression, linear SVM.

#### **Non-Linear Decision Boundaries**

- Occur when discriminant functions involve quadratic or higher-order terms.
- Emerge when covariance matrices differ, or in kernel-based methods.
- Boundaries are curved (ellipses, circles, parabolas, etc.).
- \* Example: RBF-kernel SVM, decision trees, Gaussian mixtures.

#### Illustration

- Linear → simple, interpretable, but less flexible.
- Non-linear → flexible, but can overfit without proper regularization.
- **\*** Example:

• In handwriting recognition, linear classifiers may fail because digit shapes are non-linear. Non-linear methods (like neural nets) handle complex variations better.