

# DHARMSINH DESAI UNIVERSITY, NADIAD FACULTY OF TECHNOLOGY DEPARTMENT OF COMPUTER ENGINEERING

BTech CE Semester-VI Subject: (CE624) Web

Service Development Project Title:

## **Hostel Complaint Management Portal**

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## **DHARMSINH DESAI UNIVERSITY**



## Certificate

This is to certify the practical	l / term work carried	out in the	subject of
Web Service Developmen	nt _and recorded in	this journa	l is
the bonafide work of Mr	Manav Ketanbhai	Shah	Roll No:
CE125 Identity No:	20CEUOS079	of BTech	- semester
VI in the branch of	Computer Engineering		during the
		_	

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## 1. Abstract

A "Hostel Complaint Management portal" is an online tool created to give students a way to express their complaints about a variety of problems they encounter about the hostel. Users can submit complaints through the site, follow the status of their complaints, and get in touch with the administrators at the hostel who will be addressing their concerns.

## 2. Introduction

The hostel complaint management portal is an online platform designed to help students living in hostels report and resolve their grievances effectively. Hostels are a crucial part of the student life experience, but they can also be source of frustration when issue arise. With the hostel complaint management portal, students can submit their complaints, track their progress, and receive updates on their status in real-time. This platform aims to streamline the process of addressing student complaints by providing a centralized database that enables hostel staff to efficiency manage and prioritize complaints.

#### **Technology and Tools used**

## **Technology**

- · Asp.Net Core
- React
- · CSS
- · MUI
- Tailwind CSS
- Web API

#### **Tools**

- ' Git
- Visual Studio 2022
- Visual Studio Code

## 3. Software Requirement Specification (SRS)

## **USERS OF THE SYSTEM:**

- 1. User
- 2. Admin

#### **FUNCTIONAL REQUIREMENTS:**

## 1) Authentication

#### 1.1 Registration

Description: Users can register themselves by giving their unique

university id and password.

Input: name, university, email, role, password

Output: Registered successfully

## 1.2 Login

Description: The user needs to login with their username

and password to have access to their account.

Input: username and password Output: logged in successfully

#### 1.3 Logout

Description: Once users have done their work, they can

log out from the system for security purposes.

## 2) Manage Complaint

#### 2.1 Create Complaint

Description: Users can raise their complaint which will display on the front page of the website.

2.2 Update Complaint
Description: User can update the complaint if he/she wants to.

# 2.3 Delete Complaint Description: User can delete the complaint if he/she finds that complaint is irrelevant.

2.4 Review/Resolve Complaint
Description: Admin have to review each and every complaint and resolve them at appropriate time.

#### **NON-FUNCTIONAL REQUIREMENTS:**

N.1: The server hardware can be any computer capable of running both the web and database servers and handling the expected traffic.

N.2: System should be easily used by the users.

N.3: The system should be always available, meaning the user can access it using a web-browser.

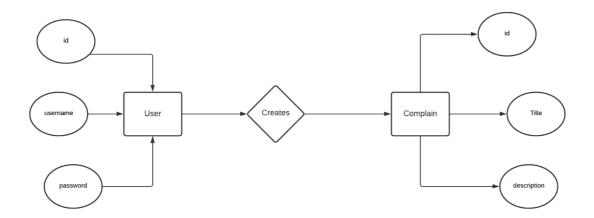
N.4: Secure access to confidential information of the users.

N.5: The system will be supported by Windows.

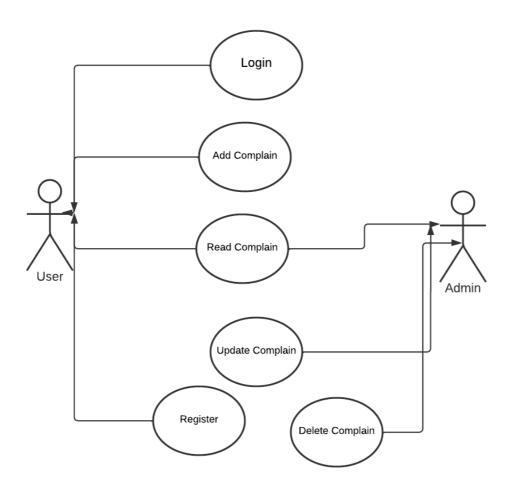
N.6: A database management system that is available free of cost in the public domain should be used.

## 4. Database Design

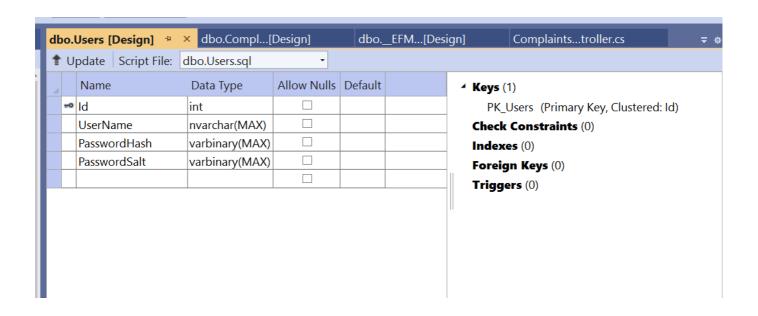
## • ER Diagram

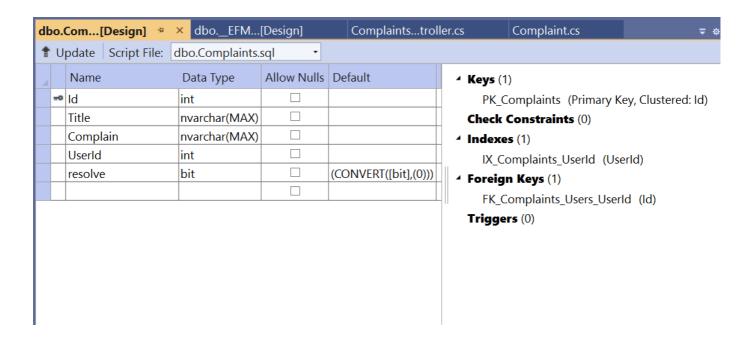


## • Use-case Diagram



## 5. Data Dictionary





## I. Modules created and brief description of each module

#### **User Model:**

It contains basic information.

- > Username
- > Password

```
Imamespace UniComplaint.Models
{
    12 references
    public class User
    {
        6 references
        public int Id { get; set; }
        5 references
        public string UserName { get; set; } = string.Empty;
        2 references
        public byte[] PasswordHash { get; set; } = Array.Empty<byte>();
        2 references
        public byte[] PasswordSalt { get; set; } = Array.Empty<byte>();
        0 references
        public List<Complaint>? Complaints { get; set; }
}
```

## **Complain Model:**

It contains information about complaints

- ➤ Complaint Title
- > Complaint Description
- > Complaint Resolve

```
    □ namespace UniComplaint.Models

      8 references
      public class Complaint
          [Key]
          3 references
          public int Id { get; set; }
          [Required]
          public string? Title { get; set; } = string.Empty;
          [Required]
          0 references
          public string? Complain { get; set; } = string.Empty;
          0 references
          public bool resolve { get; set; } = false;
          public int UserId { get; set; }
          [JsonIgnore]
          0 references
          public User? User { get; set; }
```

## ComplaintDbContext:

```
UniComplaint

| Using Microsoft.EntityFrameworkCore; | Useferences | Useferences
```

#### II. Function Prototype which implements major functionality

#### Authentication:

```
[HttpPost("Login")]
0 references
public async Task<ActionResult> Login(userLoginDTO userDTO)
{
    var res = await _authRepo.Login(userDTO.Username, userDTO.Password);
    Console.WriteLine(res);
    if (res == null)
    {
        return BadRequest($"Incorrect username or password!");
    }
    return Ok(new { token = res, status = 200 });
}
```

We will collect user input data from the registration form and determine whether or not the user's email address already exists. If the user does not exist, we will add that user to the database and redirect the user to the login page.

## • **CRUD Operations:**

#### 1) Complain Details:

```
// GET: api/Complaints
[HttpGet]
0 references
public async Task<ActionResult<IEnumerable<Complaint>>> GetComplaints()

if (_context.Complaints == null)
{
    return NotFound();
}
    return await _context.Complaints.ToListAsync();
}
```

```
// GET: api/Complaints/5
[HttpGet("{id}")]
0 references
public async Task<ActionResult<Complaint>> GetComplaint(int id)
{
   if (_context.Complaints == null)
   {
      return NotFound();
   }

   var complaint = await _context.Complaints.FindAsync(id);

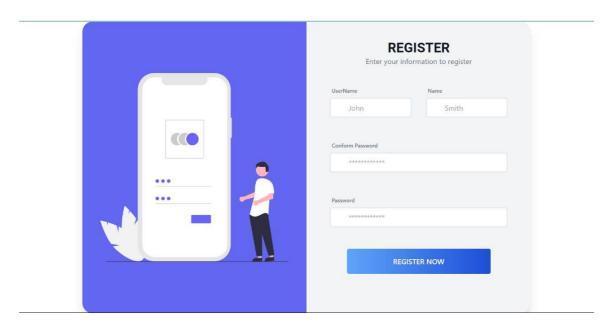
   if (complaint == null)
   {
      return NotFound();
   }

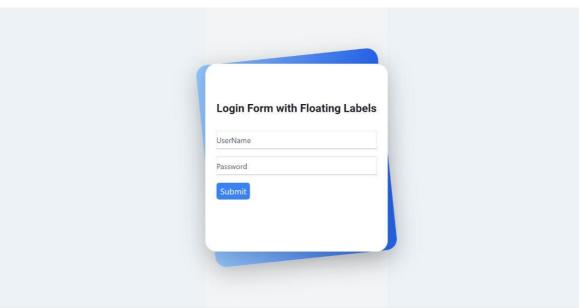
   return complaint;
}
```

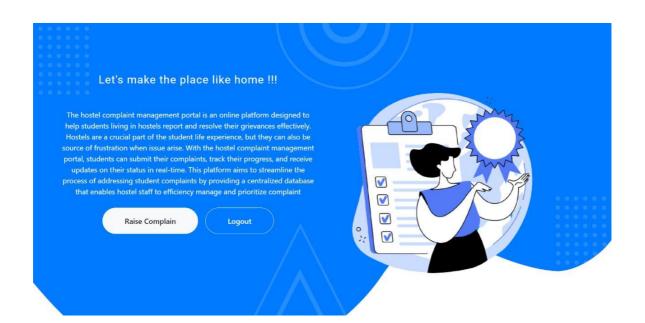
```
// PUT: api/Complaints/5
// To protect from overposting attacks, see https://go.microsoft.com/fwlink/?linkid=2123754
[HttpPut("{id}")]
public async Task<IActionResult> PutComplaint(int id, Complaint complaint)
   if (id != complaint.Id)
   {
       return BadRequest();
    _context.Entry(complaint).State = EntityState.Modified;
   try
       await _context.SaveChangesAsync();
    catch (DbUpdateConcurrencyException)
       if (!ComplaintExists(id))
           return NotFound();
       }
       else
        {
            throw;
   return NoContent();
```

```
// POST: api/Complaints
// To protect from overposting attacks, see https://go.microsoft.com/fwlink/?linkid=2123754
[HttpPost]
public async Task<ActionResult<Complaint>> PostComplaint(Complaint complaint)
 if (_context.Complaints == null)
     return Problem("Entity set 'ComplaintDbContext.Complaints' is null.");
   _context.Complaints.Add(complaint);
   await _context.SaveChangesAsync();
   return CreatedAtAction("GetComplaint", new { id = complaint.Id }, complaint);
// DELETE: api/Complaints/5
  0 references
  public async Task<IActionResult> DeleteComplaint(int id)
       if (_context.Complaints == null)
       {
            return NotFound();
       var complaint = await _context.Complaints.FindAsync(id);
       if (complaint == null)
       {
            return NotFound();
       }
       _context.Complaints.Remove(complaint);
       await _context.SaveChangesAsync();
       return NoContent();
```

## **Screenshots:**







# Complains

#### Let's keep in touch!

Find us on any of these platforms, we respond 1-2 business days.











USEFUL LINKS

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Github

OTHER RESOURCES

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Members only

# Title : Ragging

Complain:

3rd year

student room
number 121,
they are
disturbing my
mental
health.



Complain Id : 41 Aug 18

## 6. Testing:

Test Case	Test Case Objective	Input Data	Expected Output	Actual Output	Status
Id					
TC-01	Add new	Credential	User Added	User Added	Pass
	User into				
	system				
TC-02	Add user	Credential			Pass
	with				
	already				
	exists				
	username				
TC-03	Login into	Credential	Token	Token	Pass
	System				
TC-04	Login into	Wrong			Pass
	System	Credential			
	with				
	wrong				
	credential				
TC-05	Logout	Logout	Home Screen	Home Screen	Pass
	from	Button			
	system				
TC-06	Complaint	-	Complaint	Complaint	Pass
	List				
TC-07	Complaint	Select	Complaint	Complaint	Pass
	Detail	Complaint	Content	Content	
TC-08	Create	Complaint	Complaint	Complaint	Pass
	Complaint	Details	added on	added on	
			home screen	home screen	
TC-09	Update	Complaint	Updated	Updated	Pass
	Complaint	ID along	Complaint	Complaint	
		with new			
		data			
TC-10	Delete	Complaint	Complaint	Complaint	Pass
	Complaint	ID	removed from	removed from	
			site	site	

7.

## 8. Conclusion

Hostel Complaint Portal is completely free, easy to use, good user interface, and great user experience booking site which is created through ASP.NET Core Web API Technology for a Hostel.

The functionalities which are implemented in this project is:

- User Login
- > User Registration
- > CRUD Operations on Complaint
- > User Logout

## 9. Limitations and Future Extension

## **Limitation:**

> This project is limited only for CRUD oprations.

#### **Future Extension:**

- > User can add comment for particular complaint.
- > Separate login for hostel staff and students

## 9. Bibliography

Stack Overflow

https://learn.microsoft.com/en-us/aspnet/core/tutorials/first-web-api?view=aspnetcore-7.0&tabs=visual-studio

