**Explanation of the Code**

1. **Book.java**:
   * Defines the **Book** class with three private attributes: **title**, **author**, and **isbn**.
   * Provides a constructor to initialize these attributes.
   * Implements **toString** method to display book details.
2. **Library.java**:
   * Manages a collection of **Book** objects using an **ArrayList**.
   * Methods include adding a book, viewing all books, and searching for a book by title.
3. **Main.java**:
   * Contains the **main** method, which is the entry point of the application.
   * Uses a **Scanner** to take user input for various operations (adding, viewing, and searching books).
   * A loop presents a menu to the user until they choose to exit.

**Comments in the Code**

Each class and method includes comments explaining its purpose and functionality. This makes the code easier to understand and maintain.