const uint8x8x3_t rgb = vld3_u8(&RGB[indexRGB]);																	
Byte	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0	
const uint8x8_t &r8 = rgb.val[0];	•						•		0	255	0	C	255	255	0	255	
const uint8x8_t &g8 = rgb.val[1];									0	0	255	C	255	0	255	255	
const uint8x8_t &b8 = rgb.val[2];									0	0	0	255	0	255	255	255	
const auto R16 = vreinterpretq_s16_u16(vmovl_u8(r8));	0		255		0		0		25	5	2	55	0		25	5	
const auto G16 = vreinterpretq_s16_u16(vmovl_u8(g8));	0		0		255		0		25	5		0	255		25	5	
const auto B16 = vreinterpretq_s16_u16(vmovl_u8(b8));	0		0		0		255	)	0		2	55	255		25	5	
auto Y16 = int16x8_t{64,64,64,64,64,64,64,64};\	64		64		64	64			64		64		64		64		
auto c = int16x8_t{c1,c1,c1,c1,c1,c1,c1,c1,}\	33		33		33	33			33	3	33		33		33		
Y16=vmlaq_s16(Y16, c, R);\	64		8479		64	64 64			8479		8479		64		8479		
c = int16x8_t{c2,c2,c2,c2,c2,c2,c2,c2};\	65		65		65	65			65		65		65		65		
Y16=vmlaq_s16(Y16, c, G);\	64		8479		16639		64		25054		8479		16639		25054		
c = int16x8_t{c3,c3,c3,c3,c3,c3,c3,c3};\	13		13		13				13		13		13		13		
Y16=vmlaq_s16(Y16, c, B);\	64		8479		16639		3379		25054		11794		19954		28369		
Y16 = vshrq_n_s16 (Y16, 7);\	0		66		129		26		195		92		155		221		
c = int16x8_t{c4,c4,c4,c4,c4,c4,c4,c4};\	16		16		16		16		10			L <b>6</b>	16		16		
Y16 = vaddq_s16(Y16, c);\	16		82		145		42		21			08	171		23		
auto y8 = vreinterpret_u8_s8(vmovn_s16(Y16));\									16	82			<u> </u>	108		237	
vst1_u8(S,y8);\}									16	82				108		237	
= ( 3, 7, 7													,				
auto Y16 = int16x8_t{64,64,64,64,64,64,64,64};\	64		64		64		64		64	1		64	64		64	1	
auto c = int16x8_t{c1,c1,c1,c1,c1,c1,c1,c1};\	-19		-19		-19		-19	)	-1	9	-	19	-19		-1	9	
Y16=vmlaq_s16(Y16, c, R);\	64		-4781		64		64		-4781		-4781		64		-4781		
c = int16x8_t{c2,c2,c2,c2,c2,c2,c2,c2};\	-37		-37		-37		-37		-37		-37		-37		-37		
Y16=vmlaq_s16(Y16, c, G);\	64		-4781		-9371		64		-14216		-4781		-9371		-14216		
c = int16x8_t{c3,c3,c3,c3,c3,c3,c3,c3};\	56		56		56		56		56		56		56		56		
Y16=vmlaq_s16(Y16, c, B);\	64		-4781				14344		-14216		9499		4909		64		
Y16 = vshrq_n_s16 (Y16, 7);\	0		-38		-74		112		-112		74		38		0		
c = int16x8_t{c4 ,c4 ,c4 ,c4 ,c4 ,c4 ,c4 ,c4 };\	128		128		128		128		128		128		128		128		
Y16 = vaddq_s16(Y16, c);\	128		90		54		240		16		202		166		128		
auto y8 = vreinterpret_u8_s8(vmovn_s16(Y16));\									128	90	54			202	166	128	
vst1_u8(S,y8);\}									128	90	54	240		202	166	128	
====(=1)=713																	
auto Y16 = int16x8_t{64,64,64,64,64,64,64,64};\	64		64		64		64		64	1		54	64		64	4	
auto c = int16x8_t{c1,c1,c1,c1,c1,c1,c1,c1,c1};\	56		56		56		56		56		56		56		56		
Y16=vmlaq_s16(Y16, c, R);\	64		14344		64		64		14344		14344		64		14344		
c = int16x8_t{c2,c2,c2,c2,c2,c2,c2,c2};\	-47		-47		-47		-47		-47		-47		-47		-47		
Y16=vmlaq_s16(Y16, c, G);\	64		14344		-11921		64		2359		14344		-11921		2359		
c = int16x8_t{c3,c3,c3,c3,c3,c3,c3,c3};\	-9		-9		-9		-9		-9		-9		-9		-9		
Y16=vmlaq_s16(Y16, c, B);\	64		14344		-11921		-2231		2359		12049		-14216		64		
Y16 = vshrq_n_s16 (Y16, 7);\	0		112		-94		-18		18		94		-14210		0		
c = int16x8_t{c4,c4,c4,c4,c4,c4,c4,c4,c4};\	128		128		128		128		128		128		128		128		
Y16 = vaddq_s16(Y16, c);\	128		240		34			110		146		222		16		128	
auto y8 = vreinterpret_u8_s8(vmovn_s16(Y16));\	120		240		37		110		128	240				222	16	129	
vst1_u8(S,y8);\}									128	240				222	16	128	
VOC1_00(0,y0), vj									120	240	34	110	140		10	120	