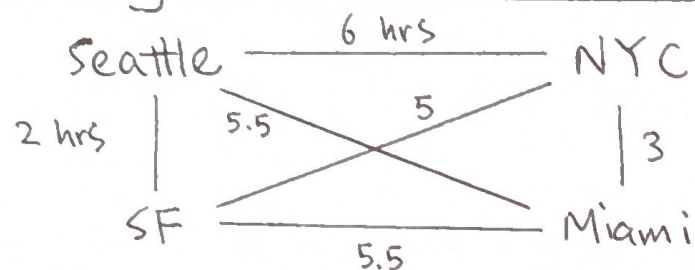


# Traveling Salesman Problem (TSP)



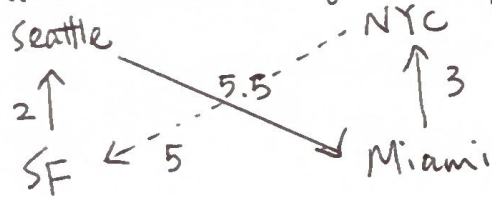
A TSP tour visits each city exactly once & returns home, with minimal total cost (\$, distance, or time).

Exact solution is hard, so use approximate, heuristic solution.

Nearest neighbor algorithm Get approximate TSP tour by following cheapest adjacent edge to an unvisited city, then come home.

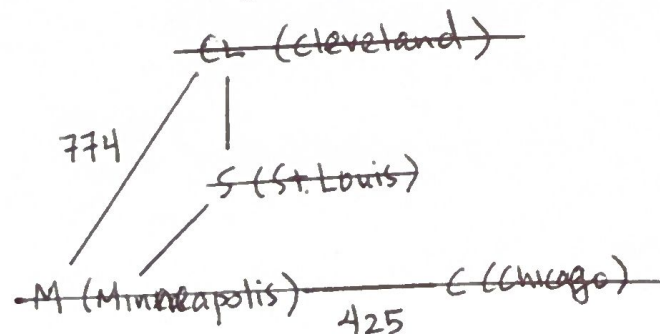
Ex Find appox. TSP tour of above graph starting at SF.

A use nearest neighbor algo:



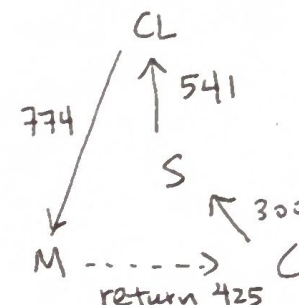
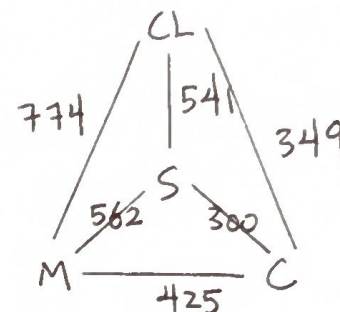
Here total cost is  
 $2 + 5.5 + 3 + 5 = 15.5$  hrs  
 of travel time.

Ex Use nearest neighbor algo. on the graph below, starting at Chicago.



Ex

Use the nearest neighbor algorithm to ~~maximize~~ find an approx. TSP tour from Chicago (C) to Minneapolis (M), Cleveland (CL), & St. Louis (S).



Total cost: 2040 miles

Notice  $C \rightarrow CL \rightarrow S \rightarrow M \rightarrow C$  has total cost is 1877, so nearest neighbor algo is not optimal in this case.