



KEMENTERIAN PENDIDIKAN TINGGI
SAINS DAN TEKNOLOGI

UNIVERSITAS TADULAKO

Jalan Soekarno Hatta Km. 9 Tondo, Mantikulore, Palu 94119

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Nama/ <i>Name</i>	: ANDI AMANDA ANDI TALLAGU	Tempat Lahir/ <i>Place Of Birth</i>	: PALU
No. Stambuk/ <i>Student Number</i>	: F55122034	Tanggal Lahir/ <i>Date Of Birth</i>	: 27 Desember 2003/ December 27th 2003
Fakultas/ <i>Faculty</i>	: Teknik/(Engineering)	Studi/ <i>Study Program</i>	: TEKNIK INFORMATIKA/ (Informatics Engineering)

No	Mata Kuliah/ <i>Courses</i>	SKS/ <i>Credit</i>	Nilai/ <i>Grade</i>		K x N/ <i>C x G</i>	Keterangan/ <i>Remarks</i>
			Angka/ <i>Number</i>	Huruf/ <i>Letter</i>		
1	2	3	4	5	6	7
1	PANCASILA / <i>Pancasila</i>	2.0	3.00	B	6	
2	BAHASA INDONESIA / <i>Indonesian Language</i>	2.0	3.75	A-	7.5	
3	BAHASA INGGRIS / <i>English</i>	2.0	4.00	A	8	
4	MATEMATIKA DASAR / <i>Basic Mathematics</i>	3.0	3.75	A-	11.25	
5	ILMU SOSIAL BUDAYA DASAR / <i>basic socio-cultural sciences</i>	2.0	4.00	A	8	
6	PENDIDIKAN AGAMA / <i>Religious Education</i>	3.0	4.00	A	12	
7	PENDIDIKAN KEWARGANEGARAAN / <i>Civics Education</i>	2.0	3.75	A-	7.5	
8	DASAR PEMROGRAMAN / <i>Basic Programing</i>	4.0	3.75	A-	15	
9	Struktur Data / <i>Data Structures</i>	4.0	4.00	A	16	
10	Matematika Diskrit / <i>Discrete Mathematics</i>	3.0	4.00	A	12	
11	Basis Data / <i>Databases</i>	4.0	4.00	A	16	
12	Pendidikan Karakter dan Anti Korupsi / <i>Character Building and Anticorruption Education</i>	2.0	4.00	A	8	
13	Kewirausahaan / <i>Entrepreneurship</i>	2.0	4.00	A	8	
14	Kajian Lingkungan Hidup / <i>Enviromental Assesment</i>	2.0	4.00	A	8	
15	REKAYASA PERANGKAT LUNAK / <i>Software Engineering</i>	3.0	3.75	A-	11.25	
16	Jaringan Komputer / <i>Computer Networks</i>	3.0	3.50	B+	10.5	
17	KECERDASAN BUATAN / <i>Artificial Intelligence</i>	3.0	4.00	A	12	
18	Pemrograman Web I / <i>Web Programming I</i>	3.0	4.00	A	12	
19	Perancangan dan Analisis Algoritma / <i>Design And Analysis of Algorithms</i>	3.0	4.00	A	12	
20	Keamanan Sistem Komputer / <i>Computer Security</i>	3.0	3.75	A-	11.25	
21	Pengenalan Pola / <i>Pattern Recognition</i>	3.0	2.50	C	7.5	
22	PEMROGRAMAN WEB II / <i>WEB PROGRAMMING II</i>	3.0	4.00	A	12	
23	PERANCANGAN DAN ANALISIS ALGORITMA II / <i>DESIGN AND ANALYSIS OF ALGORITHMS II</i>	3.0	3.75	A-	11.25	
24	CLOUD COMPUTING / <i>CLOUD COMPUTING</i>	3.0	3.50	B+	10.5	
25	Sistem Informasi Geografis 1 / <i>Geographic Information System 1</i>	3.0	4.00	A	12	
26	PENGOLAHAN CITRA DIGITAL / <i>DIGITAL IMAGE PROCESSING</i>	3.0	3.75	A-	11.25	
27	APPLICATION PROGRAMMING INTERFACE (API) / <i>APPLICATION PROGRAMMING INTERFACE (API)</i>	3.0	3.50	B+	10.5	
28	DATA WAREHOUSE / <i>DATA WAREHOUSE</i>	3.0	4.00	A	12	
29	MACHINE LEARNING / <i>MACHINE LEARNING</i>	3.0	4.00	A	12	
30	INTERNET OF THINGS / <i>INTERNET OF THINGS</i>	3.0	3.75	A-	11.25	
31	INTERAKSI MANUSIA KOMPUTER / <i>HUMAN COMPUTER INTERACTION</i>	3.0	3.75	A-	11.25	
32	PEMROGRAMAN JARINGAN / <i>NETWORK PROGRAMMING</i>	3.0	2.75	B-	8.25	
33	SISTEM INFORMASI / <i>INFORMATION SYSTEM</i>	3.0	3.75	A-	11.25	
34	SISTEM PENDUKUNG KEPUTUSAN / <i>Decision Support Systems</i>	3.0	3.75	A-	11.25	
35	SISTEM INFORMASI GEOGRAFIS 2 / <i>Geographic Information Systems II</i>	3.0	4.00	A	12	
36	METODE PENELITIAN / <i>RESEARCH METHODs</i>	3.0	4.00	A	12	
37	PEMROGRAMAN MOBILE / <i>Mobile Programming</i>	3.0	4.00	A	12	
38	TOPIK RISET TEKNOLOGI INFORMASI / <i>INFORMATION TECHNOLOGY RESEARCH TOPICS</i>	3.0	3.75	A-	11.25	
39	KERJA PRAKTEK / <i>PRACTICAL WORK</i>	3.0	3.75	A-	11.25	
40	Sistem Informasi Manajemen / <i>Management of Information Systems</i>	3.0	3.75	A-	11.25	

