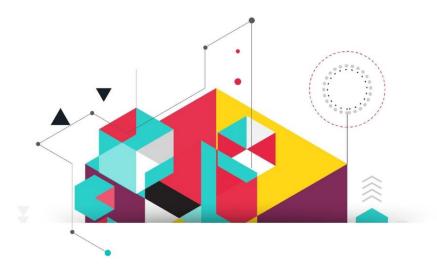
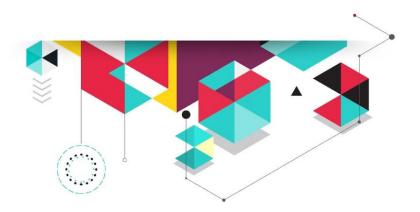


LESSON 5 - ADVANCED UI INTERACTION - RECAP

### Overview



This chapter covered the User Interface interactions and their main corresponding methods, with their pros and cons. You have also been introduced to the **Data Scraping Wizard**.



## **Takeaways**

**Input** actions are those that take some direct actions on the entity you are automating, making it **do** something.

**Output** actions are those that pull information **out** of the entity you are working with.

**Input** actions are split into 3 methods:

	Compatibility	Background	Speed	Hotkeys	Empty field
Default	100%		50%	YES	
Window Messages	80%	YES	50%	YES	
Simulate Type/Click	95%	YES	100%		YES

The **Default** method uses the mouse and keyboard drivers to simulate an actual human operatingthem.

### **Takeaways**

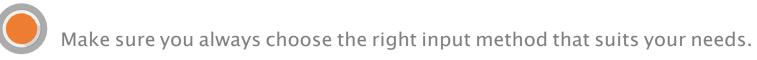
#### **Output** actions that do **Screen Scraping** are split into 3 methods:

	Speed	Accuracy	Background	Text Position	Hidden Text	Citrix
Full Text	100%	100%	YES		YES	
Native	80%	100%		YES		
OCR	30%	98%		YES		YES



- OCR uses 2 engines: Microsoft OCR is suitable for large images, while Google's engine works better with smaller images and also provides a few more options like scale or invert.
- Data Scraping allows you to extract structured data by pointing the first and second element you want to extract (and, when required, the link to the next page).
- Use Extract correlated data when you need more than 1 piece of information from each element and Max Number Of Results to limit the amount of items you get.

## **Best practices**



- The recommended input method is **Simulate** because it's the fastest.
- The recommended output method is **FullText** because it's fast and accurate.
- You should only use OCR only as a last resort.

# Useful links



**About UI Elements** 

