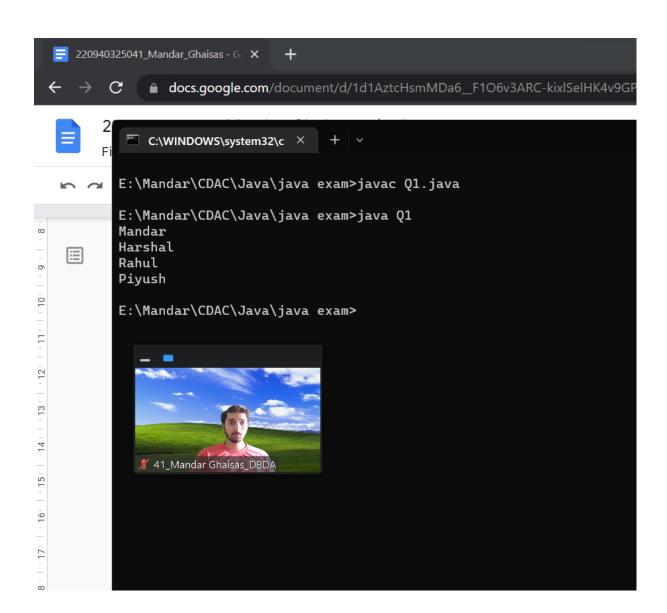
## Name - Mandar Ghaisas Roll No - 220940325041

Q1) Write a Java program to create a new array list, add some elements (string) and print out the collection by using for-each loop.

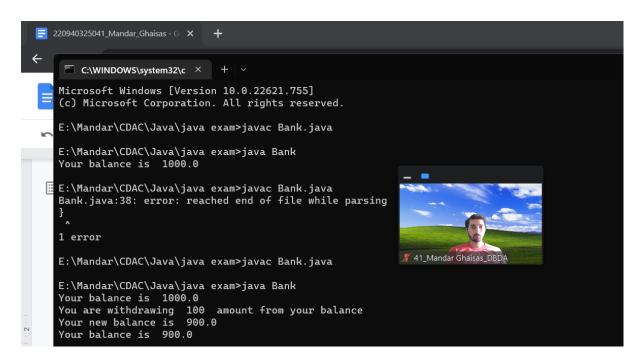
```
import java.util.*;
public class Q1
{
       public static void main(String args[])
               ArrayList<String> names = new ArrayList<String>();
               names.add("Mandar");
               names.add("Harshal");
               names.add("Rahul");
               names.add("Piyush");
               //System.out.println(names);
              for (String i : names)
               {
                      System.out.println(i);
               }
       }
}
```

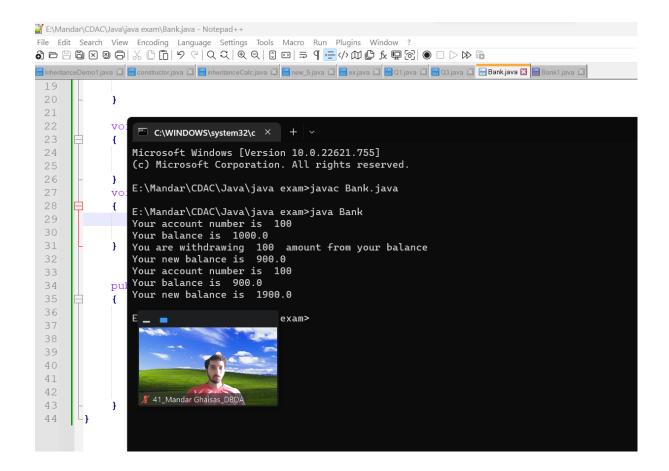


```
int accno
double balance
Write appropriate constructors to initialize data members
Define the following functions:
withdraw: balance will reduce
deposit: balance will increase
show: display accno and balance
If user tries to withdraw more than the balance, use exception handling code. Demonstrate
concept of exception handling in main() function.
class Bank
{
       int accno = 100;
       double balance = 1000;
       void withdraw(int withdrawal)
       {if (balance> withdrawal);
              try
              {
                      System.out.println("You are withdrawing "+withdrawal+" amount from
your balance");
                      balance = balance - withdrawal;
                      System.out.println("Your new balance is "+balance);
              }
              catch(Exception e)
              {
                      System.out.println("You cannot withdraw amount larger than your
balance");
              }
       }
       void deposit(int deposited)
       {
              balance = balance + deposited;
              System.out.println("Your new balance is "+balance);
       void show()
       {
              System.out.println("Your account number is "+accno);
              System.out.println("Your balance is "+balance);
       }
       public static void main(String args[])
```

Q2) Develop a class BankAccount having following data members: (10 Marks)

```
{
     Bank c = new Bank();
     c.show();
     c.withdraw(100);
     c.show();
}
```

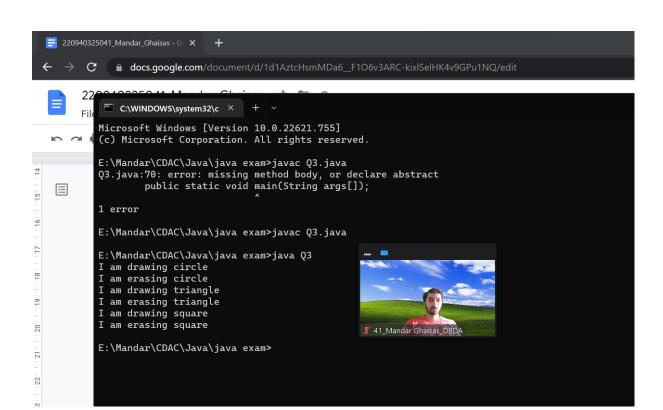




Q3) Write a program to create a class named shape. In this class we have three sub classes circle, triangle and square, each class has two member function named draw () and erase (). Create these using Runtime Polymorphism concepts.

```
class Shape
{
       void draw()
       {
              System.out.println("I am drawing a shape");
       }
       void erase()
       {
              System.out.println("I am erasing the shape");
       }
}
class Circle extends Shape
{
       @Override
       void draw()
       {
              System.out.println("I am drawing circle");
       }
       @Override
       void erase()
       {
              System.out.println("I am erasing circle");
       }
}
class Triangle extends Shape
{
       @Override
       void draw()
       {
              System.out.println("I am drawing triangle");
       @Override
```

```
void erase()
       {
               System.out.println("I am erasing triangle");
       }
}
class Square extends Shape
{
       @Override
       void draw()
       {
               System.out.println("I am drawing square");
       }
       @Override
       void erase()
       {
               System.out.println("I am erasing square");
       }
public class Q3
       public static void main(String args[])
       {
               Shape c = new Circle();
              c.draw();
              c.erase();
              Shape t = new Triangle();
              t.draw();
              t.erase();
               Shape s = new Square();
              s.draw();
              s.erase();
       }
}
```



```
class GrandParent
{
       public String grandFathername, grandMothername;
       public GrandParent(String x , String y)
       {
              grandFathername = x;
              grandMothername = y;
              System.out.println("name of grandfather is "+grandFathername+" and name
of grandmother is "+grandMothername);
       }
class Parent extends GrandParent
{
       public String FatherName, MotherName;
       public void Parent(String x,String y,String w,String z)
       {
              this(w,z);
              FatherName = x;
              MotherName = y;
              System.out.println("Fathers name is "+FatherName + "Mothers name is
"+MotherName);
       public void Parent(String x,String y);
       {
              super(x,y);
public class child extends Parent
       child(String x,String y,String w,String z)
       {
              super(x,y,w,z);
       public static void main(String args[])
              child c = new child("Manohar","Madhuri","Manish","Manasi");
       }
}
```

```
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E:\Mandar\CDAC\Java\java exam>javac child.java
child.java:15: error: constructor GrandParent in class GrandParent cannot be applied to give
class Parent extends GrandParent
 required: String, String
         no arguments
 reason: actual and formal argument lists differ in length
child.java:20: error: call to this must be first statement in constructor
             this(w,z);
required: no arguments
 found:
         String,String
reason: actual and formal argument lists differ in length child.java:25: error: missing method body, or declare abstract
       public void Parent(String x,String y);
child.java:27: error: cannot find symbol
              super(x,y);
          variable x
  symbol:
 location: class Parent
```