```
interface Accelerometer : Sensor {
  constructor(optional AccelerometerSensorOptions options = {});
  readonly attribute double? x;
  readonly attribute double? y;
  readonly attribute double? z;
};

enum AccelerometerLocalCoordinateSystem { "device", "screen" };

dictionary AccelerometerSensorOptions : SensorOptions {
  AccelerometerLocalCoordinateSystem referenceFrame = "device";
};
```

Usage & compatibility

Three questions: