

Computer events flow

1

Client (computer)
opens connection
with server

2

3

4

5

view is animated!

```
switch (motion.type) {  
  case 'orientation':
```

```
const socket =
```

```
    this.store.dispatch(  
      loadMotionsSuccess({  
        motion: data,  
      })  
    );  
  });  
});
```

Computer events flow



```
switch (motion.type) {  
  case 'orientation':  
    document  
    ?.getElementById( 'clockhand' )  
    ?.setAttribute( 'transform',  
      `rotate(${360 - b} 300 300)` );  
}
```

```
    this.store.dispatch(  
      loadMotionsSuccess({  
        motion: data,  
      })  
    );  
  });  
});
```