

Mobile device events flow







opens connection

Client (mobile

with server

device)

events

for device

sensor

JS listens

Sensor event

fired









moving

device

is emitted

message

```
const socket = io.connect(WEBSOCKET_URL)
```

```
lightSensor.addEventListener('reading', () => { ...
```

socket.emit('drawing', message)



```
const socket = io.connect(WEBSOCKET_URL)
```