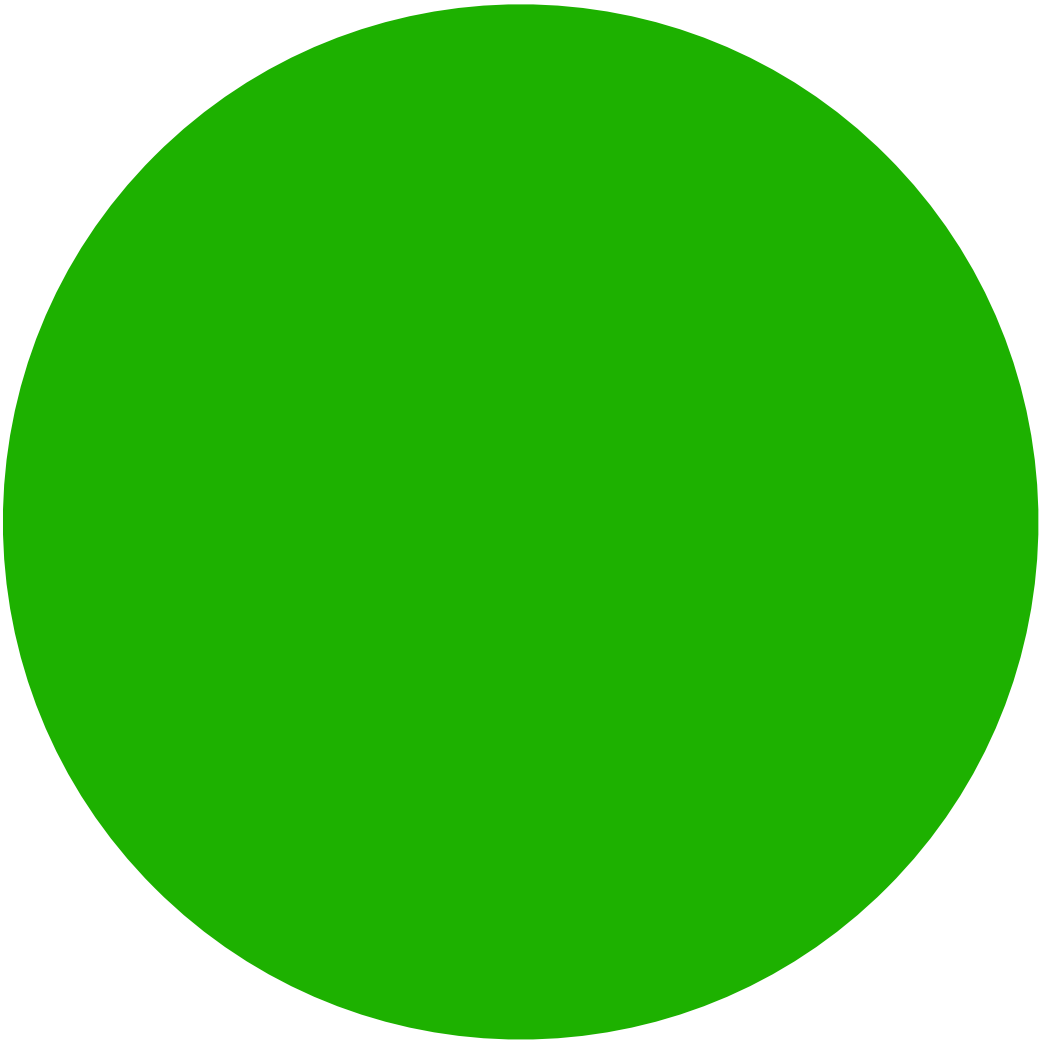
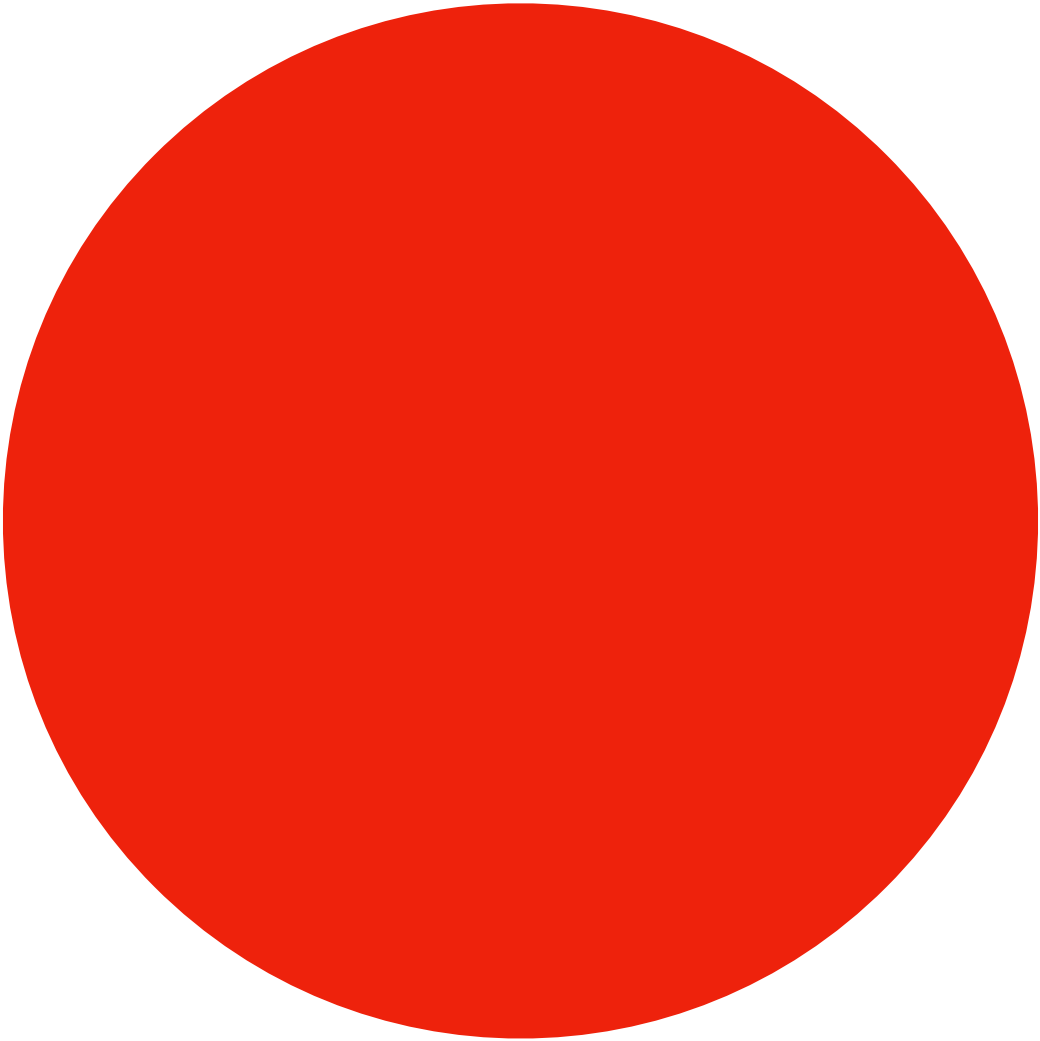
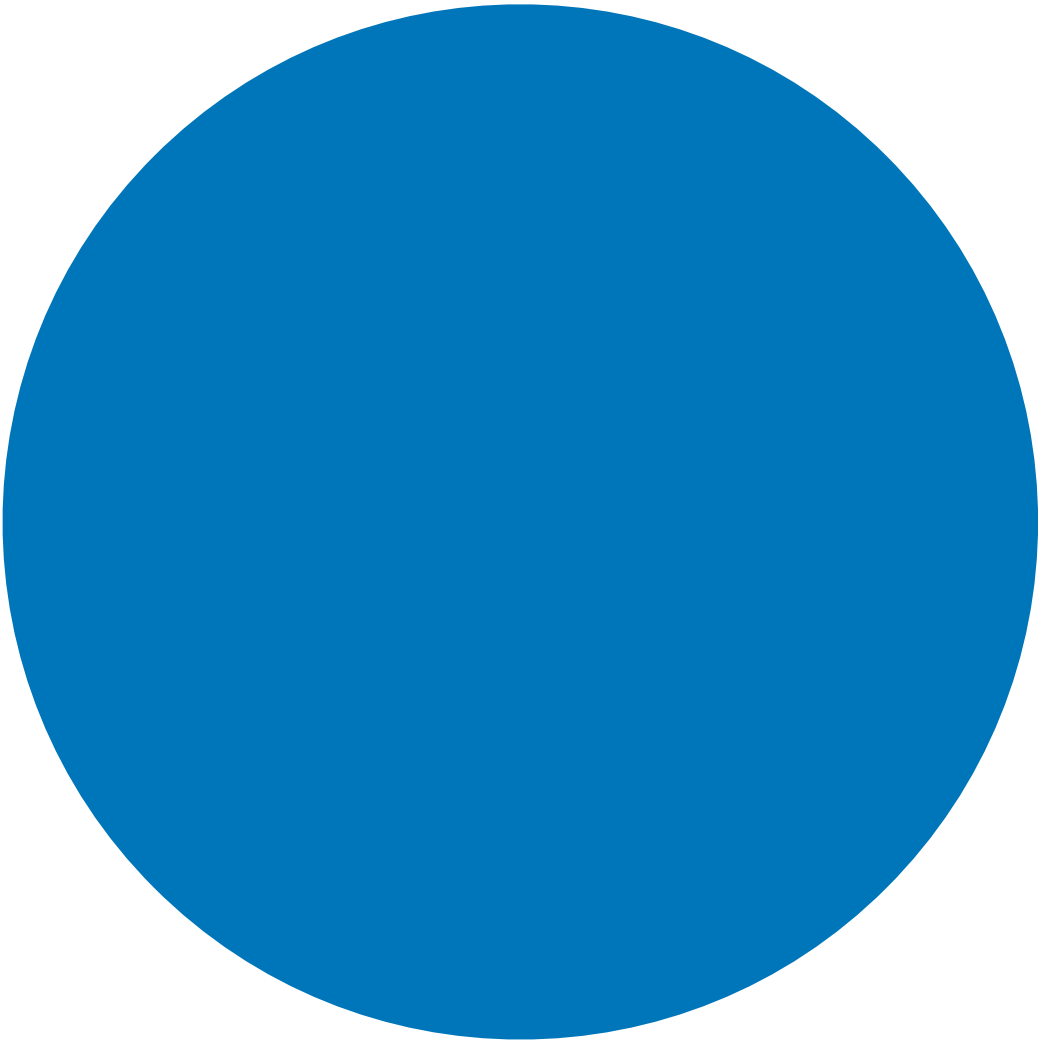
Server events flow







server starts listening

at desired port

```
const express = require('express');
const http = require('http')
                .Server(express());
http.listen(port, () => ... );
```

```
const io = require('socket.io')(http);
io.on('connection',
      (socket) =>
  socket.on('message',
            (data) => socket.broadcast.emit('message', data))
);
```

server receives message

server emits received message

```
const io = require('socket.io')(http);
io.on('connection',
      (socket) =>
  socket.on('message',
            (data) => socket.broadcast.emit('message', data))
);
```