

Available sensors

Fusion:

Absolute orientation sensor

Relative orientation sensor

Linear acceleration sensor

Gravity sensor

How it works

```
interface Sensor : EventTarget {  
  readonly attribute boolean activated;  
  readonly attribute boolean hasReading;  
  readonly attribute DOMHighResTimeStamp? timestamp;  
  undefined start();  
  undefined stop();  
  attribute EventHandler onreading;  
  attribute EventHandler onactivate;  
  attribute EventHandler onerror;  
};  
  
dictionary SensorOptions {  
  double frequency;  
};
```