

# Mobile device events flow







## with server

# device)

# Client (mobile

# opens connection

## for device

#### sensor

## JS listens

#### events

#### Sensor event

## fired









# moving

## device

message

## is emitted

```
const socket = io.connect(WEBSOCKET_URL)
```

```
lightSensor.addEventListener('reading', () => { ...
```

socket.emit('drawing', message)



```
const socket = io.connect(WEBSOCKET_URL)
```