Mobile device events flow

1

2

3

opens connection

Client (mobile

device)

with server

sensor

events

for device

JS listens

is fired

Sensor event

4

5

iS

device

moving

message

is emitted

```
const socket = io.connect(WEBSOCKET_URL)
```

```
lightSensor.addEventListener('reading', () => { ...
```

```
socket.emit('drawing', message)
```

```
socket.emit('drawing', message)
```