

Mobile device events flow







device)

opens connection

Client (mobile

with server

JS listens

events

sensor

for device

Sensor event

fired









moving

device

message

is emitted

```
const socket = io.connect(WEBSOCKET_URL)
```

```
lightSensor.addEventListener('reading', () => { ...
```

socket.emit('drawing', message)



```
socket.emit('drawing', message)
```