

**Modes;**  
**System calls**  
*process context*  
**Exceptions**  
**Interrupts**  
*system context*  
*u area*  
**SYSCALLSYSEXIT**  
*trap software interrupt*  
 int \$0x80i ret  
 sysentersysexit  
 $\in \{0, \dots, 255\}0x80$   
 idtr  
 system\_call:  
 pushl %eax # system call number is stored in register eax by  
           # wrapper routine in libc  
 SAVE\_ALL # saves contents of (most) user registers in the kernel stack  
 dispatch vector dispatch table sys\_call\_table[NR\_syscalls]  
 NR\_syscalls  
 00 00 00 00  
**Process:**  
 l spine  
**Kernel:**  
 /vmunix/boot/vmlinux  
 computation input/output  
**Definition:**  
 User address space  
**Registers**  
*processor status word*  
**Constituents:**  
 Kernel stack  
 Address translation maps  
 Control information  
*proc*  
*u area*  
**Credentials**  
**Environment variables**  
 VARIABLE=value  
*u area*  
*proc*  
**PCB**  
 Real/etw/passwd  
 Effective suid sgid  
 -r-s--x--x 1 root root 15104 Mar 14 2002 passwd  
 root  
 sleep  
**Principle:**

save\_context  
*Pold pnew*  
 resume\_context pnew  
*Pold*  
*Pold* save\_context  
 resume\_context  
 ALT:  
*inode*  
*inode*  
 open  
 Syntax: pid = fork();  
 Syntax: pid  
 pid  
*proc*  
*proc*  
*proc*  
 BEING CREATED  
*proc*  
*u area*  
 Syntax: exit(status);  
 Syntax: status  
 main  
 exit()  
*proc*  
 ZOMBIE proc  
 init  
 ZOMBIE init SIGCHLD init proc  
 SIGCHLD  
 Syntax: execve(filename, argv, envp);  
 Syntax: filename  
 argv char \*\*  
 envp char \*\*  
*u area*  
 multi-programming  
 = context  
 fork exit exec