NAVIGATOR FOR VISUALLY IMPAIRED PERSON

Guide:

Prof. S.S. Patil

Students:

Nikhil Kanitkar (23) Dewoo Kudtarkar (27) Mandar Naik (40) Pranit Patil (48)

TABLE OF CONTENT

- 1 INTRODUCTION
- 2 LITERATURE SURVEY
- 3 BLOCK DIAGRAM
- 4 METHODOLOGY
- 6 PLANNING
- 6 PROCESS FLOW
- ODDE FOR OBJECT DETECTION AND IDENTIFICATION
- 8 OUTPUT
- 9 PARTIAL EXPLAINATION
- **10** COSTING

INTRODUCTION

Globally, At least 2.2 billion people have a near or distance vision impairment.

In at least 1 billion – or nearly half – of these cases, vision impairment could have been prevented or has yet to be addressed.

In another way, Creating a fusion of sensing technology and voice-based guidance system, products can be developed which could give better results than individual technology.



Figure: Blind Person

LITERATURE SURVEY

IEEE ID	Name	Proposed Work	Drawbacks
ISBN:978-1- 5386-2456-2	Smart Cap Wear- able Visual Guid- ance System For Blind.	Not able to identify objects near to that person.	Capture image of that object with a specific distance.
ISBN:978-1- 7281-1322-7	Smart Assistive Navigation De- vices for Visually Impaired People.	This device is based on internet connectivity hence it is not reliable.	Need to make device offline so that it is suitable for everyone.
ISBN:978-1- 5386-9471-8	Smart Eye for Visually Impaired-An aid to help the blind people.	Difficult to identify objects at ground level.	Need to pair one more device for ground level object detection.

Table: Literature Survey

BLOCK DIAGRAM

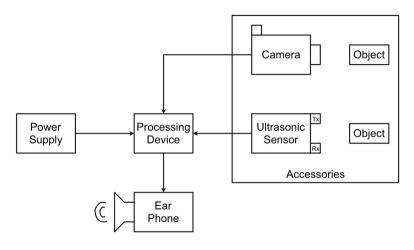


Figure: Block Diagram

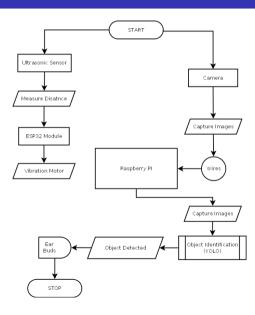
METHODOLOGY

- The block diagram consists of camera unit, sensor unit, processing unit, power and output unit.
- The camera unit is responsible for capturing objects while the sensor unit provides the distance of object from unit.
- The processing unit plays an important role in detecting and identifying objects (image processing), it also receives data from ultrasonic sensor then instruct the user about object identified and distance it is located at (So the user can navigate accordingly).
- The output is provided to user in terms of audio signal using ear phones.

PLANNING

- The aim is to create a Good user interface to a blind person.
- First, we identify actual problems they faced in their daily life.
- Study and Research on Multiple papers and projects.
- Solve that problem by using two accessories.
 - Smart Glasses for capturing and identifying images in front of them and output goes to earphones.
 - Smart Shoes For improvement action of Walk and its output goes to Vibrating Sensor.
- We collect multiple resources to make it affordable and sustainable.
- Now, Working on its Simulation part.
- Once Done, We will move to make its actual Model.

PROCESS FLOW



CODE FOR OBJECT DETECTION AND IDENTIFICATION



Figure: Code Part 1



Figure: Code Part 2



Figure: Code Part 4



Figure: Code Part 3

OUTPUT





Figure: Before

Figure: After

PARTIAL EXPLAINATION

- The glasses will detect the object which is in front of the person.
- With the help of a camera model, we capture the image and process it in raspberry Pi with the help of the yolo model.
- The shoes will detect the object that is in front of the foot.
- With the help of ultrasonic sensors, we detect the object and process the input in ESP -32 and send the output to the vibrating motor.

COSTING



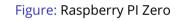




Figure: ESP32 Module



Figure: Raspberry PI CAM



Figure: Vibrating Motor



Figure: Ultrasonic Sensor



Figure: Wires

COSTING



COSTING

SR No.	Component	Nos	Cost
1	Raspberry Pl Zero	1	5000
2	Raspberry PI CAM	1	400
3	Ultrasonic Sensor	2	60
4	ESP32 Module	2	540
5	Vibration Motor	2	30
6	Power Bank	1	500
7	Ear Buds	1	800
8	Wires	-	50
	Approx.		8000

Table: Costing

