

Text-To-Speech-Conversion

September 13, 2024

1 1. Text to speech conversion using GTTS

1.1 GTTS:- The gTTS (Google Text-to-Speech) library is a Python library and command-line tool that allows you to convert text into speech using Google's Text-to-Speech API. It generates spoken audio from text using a variety of languages and accents.

```
[5]: !pip install gtts
```

Collecting gtts

Downloading gTTS-2.5.3-py3-none-any.whl.metadata (4.1 kB)

Requirement already satisfied: requests<3,>=2.27 in d:\anaconda3\lib\site-packages (from gtts) (2.32.2)

Requirement already satisfied: click<8.2,>=7.1 in d:\anaconda3\lib\site-packages (from gtts) (8.1.7)

Requirement already satisfied: colorama in d:\anaconda3\lib\site-packages (from click<8.2,>=7.1->gtts) (0.4.6)

Requirement already satisfied: charset-normalizer<4,>=2 in d:\anaconda3\lib\site-packages (from requests<3,>=2.27->gtts) (2.0.4)

Requirement already satisfied: idna<4,>=2.5 in d:\anaconda3\lib\site-packages (from requests<3,>=2.27->gtts) (3.7)

Requirement already satisfied: urllib3<3,>=1.21.1 in d:\anaconda3\lib\site-packages (from requests<3,>=2.27->gtts) (2.2.2)

Requirement already satisfied: certifi>=2017.4.17 in d:\anaconda3\lib\site-packages (from requests<3,>=2.27->gtts) (2024.7.4)

Downloading gTTS-2.5.3-py3-none-any.whl (29 kB)

Installing collected packages: gtts

Successfully installed gtts-2.5.3

```
[9]: from gtts import gTTS
from IPython.display import Audio
```

```
text_to_speech = gTTS("""
```

```
Google Text-to-Speech, abbreviated as gTTS, is a Python library that allows you
↳to convert text into speech using the Google Text-to-Speech API.
```

```
It supports multiple languages and accents. With just a few lines of code, you
↳can generate speech and even save it as an audio file for future use.
```

```
This makes it a handy tool for creating voiceovers or automating speech tasks
↳in your projects.
```

```

"""
text_to_speech.save('text_to_speech.wav')
sound_file = 'text_to_speech.wav'

# .wav file, short for Waveform Audio File Format, is a standard audio file
↳ format used for storing waveform data.
Audio(sound_file, autoplay = False)

```

[9]: <IPython.lib.display.Audio object>

1.2 Changing the gender using pyttsx3

[12]: !pip install pyttsx3

```

Collecting pyttsx3
  Downloading pyttsx3-2.91-py3-none-any.whl.metadata (3.8 kB)
Collecting comtypes (from pyttsx3)
  Downloading comtypes-1.4.7-py3-none-any.whl.metadata (6.5 kB)
Collecting pypiwin32 (from pyttsx3)
  Downloading pypiwin32-223-py3-none-any.whl.metadata (236 bytes)
Requirement already satisfied: pywin32 in d:\anaconda3\lib\site-packages (from
pyttsx3) (305.1)
Downloading pyttsx3-2.91-py3-none-any.whl (33 kB)
Downloading comtypes-1.4.7-py3-none-any.whl (226 kB)
----- 0.0/226.8 kB ? eta -:-:--
----- 163.8/226.8 kB 4.8 MB/s eta 0:00:01
----- 226.8/226.8 kB 4.6 MB/s eta 0:00:00
Downloading pypiwin32-223-py3-none-any.whl (1.7 kB)
Installing collected packages: pypiwin32, comtypes, pyttsx3
Successfully installed comtypes-1.4.7 pypiwin32-223 pyttsx3-2.91

```

[14]:

```

import pyttsx3
from IPython.display import Audio

text = """
Google Text-to-Speech, abbreviated as gTTS, is a Python library that allows you
↳ to convert text into speech using the Google Text-to-Speech API.
It supports multiple languages and accents. With just a few lines of code, you
↳ can generate speech and even save it as an audio file for future use.
This makes it a handy tool for creating voiceovers or automating speech tasks
↳ in your projects.
"""

audio = pyttsx3.init() #initializes the text-to-speech engine.
audio.setProperty('rate', 150) #adjust the speed
audio.setProperty('volume', 0.8) #adjust the volume

#change the voice

```

```

voice = audio.getProperty('voices')

# 0 for male : 1 for female
audio.setProperty('voice', voice[0].id) #for male voice
#audio.setProperty('voice', voice[1].id) for female voice

#text-to speech conversion
audio.say(text)

#save the audio file
audio.save_to_file(text, 'test_male_Voice.mp3')
#audio.save_to_file(text, 'test_female_Voice.mp3')

audio.runAndWait()
#runAndWait() is a fundamental method in pyttsx3 for ensuring that the
↳text_to _speech engine
#completes its tasks before moving on.

```