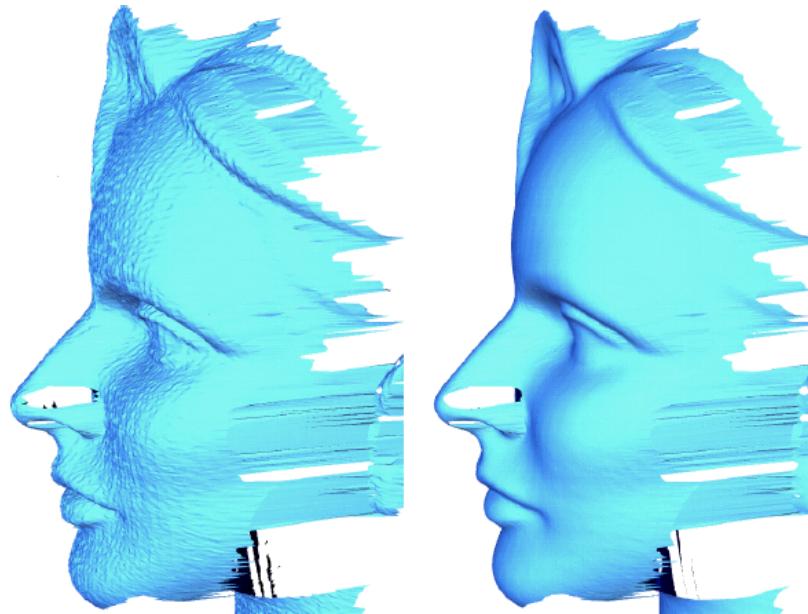


Mesh Smoothing

Mark Pauly

Motivation

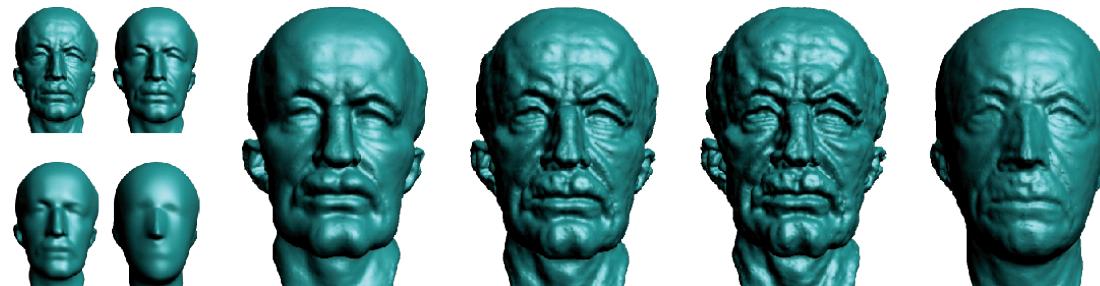
- Filter out high frequency components for noise removal



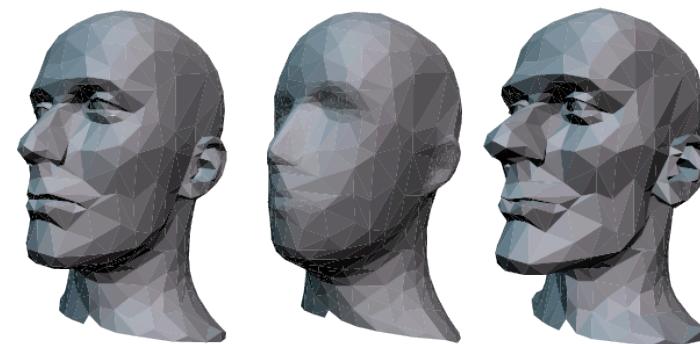
Desbrun, Meyer, Schroeder, Barr: *Implicit Fairing of Irregular Meshes using Diffusion and Curvature Flow*, SIGGRAPH 99

Motivation

- Advanced Filtering / Signal Processing



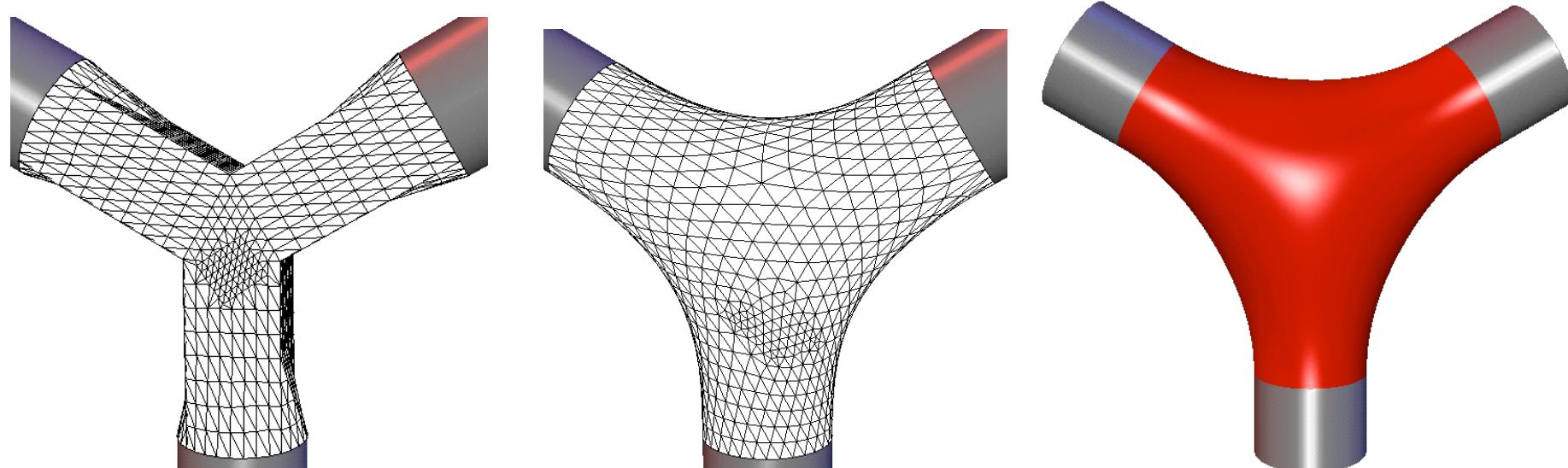
Pauly, Kobbelt, Gross: *Point-Based Multi-Scale Surface Representation*, ACM TOG 2006



Guskow, Sweldens, Schroeder: *Multiresolution Signal Processing for Meshes*, SIGGRAPH 99

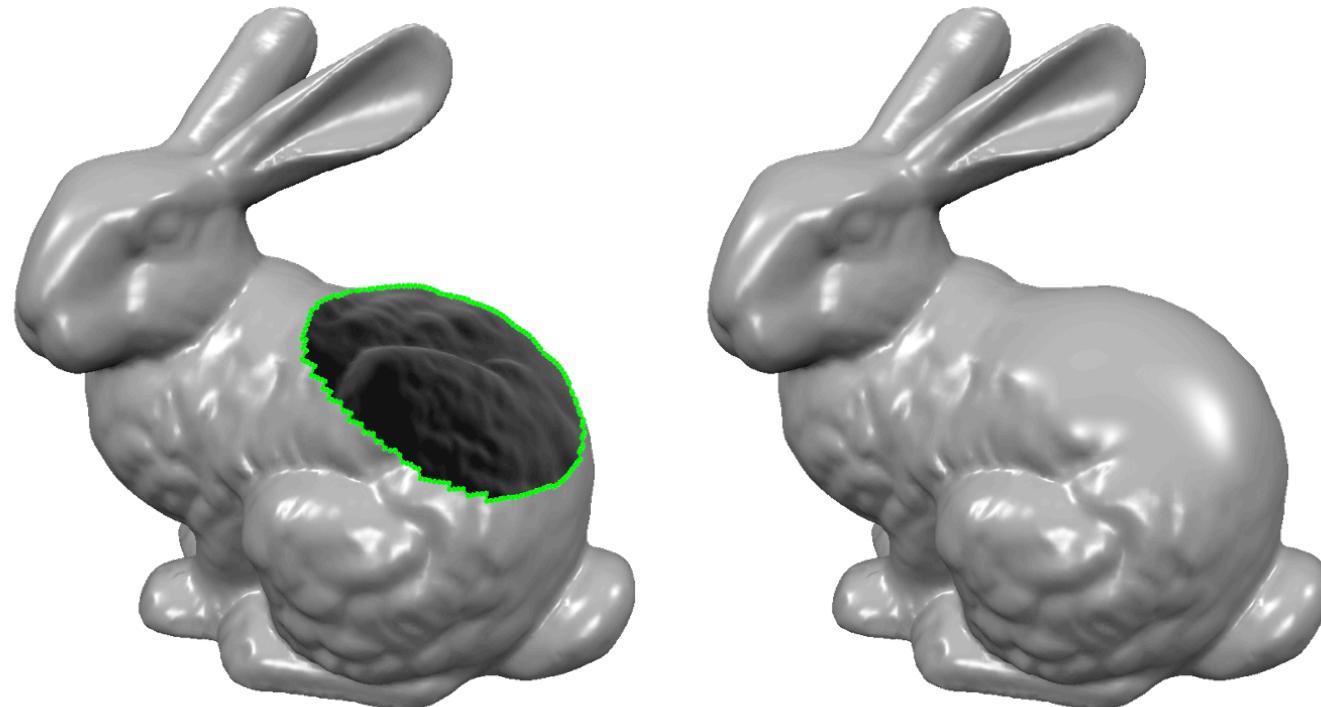
Motivation

- Fair Surface Design



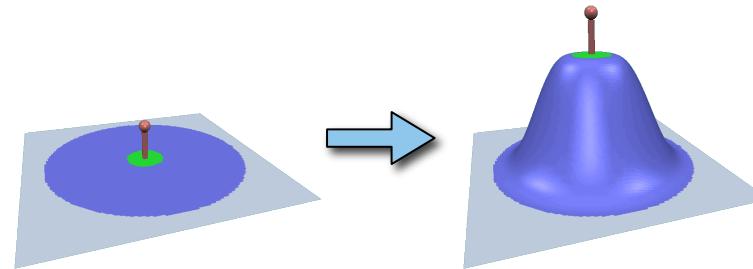
Motivation

- Hole-filling with energy-minimizing patches

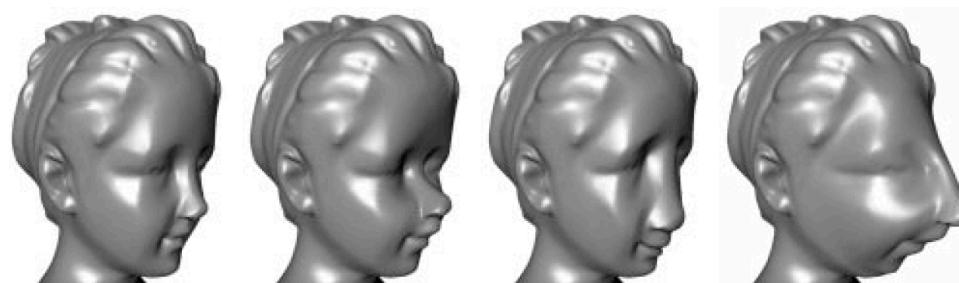


Motivation

- Mesh deformation



Botsch, Kobbelt: *An intuitive framework for real-time freeform modeling*, SIGGRAPH 04



Kobbelt, Campagna, Vorsatz, Seidel: *Interactive Multi-Resolution Modeling on Arbitrary Meshes*, SIGGRAPH 98

Outline

- Motivation
- Smoothing as Diffusion
- Smoothing as Energy Minimization
- Alternative Approaches



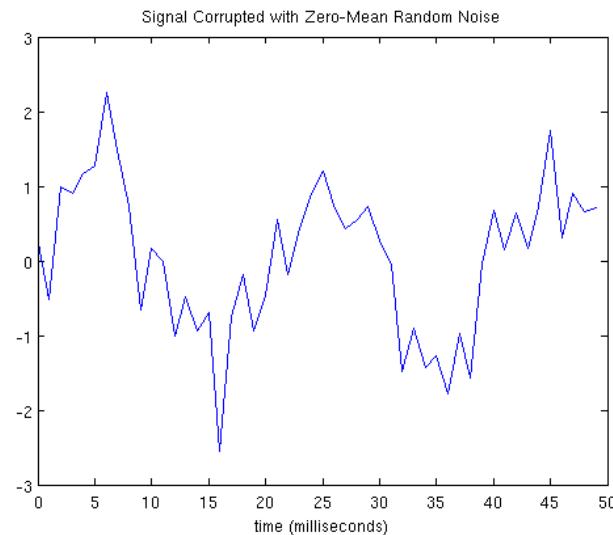
Outline

- Motivation
- Smoothing as Diffusion
 - **Spectral Analysis**
 - Laplacian Smoothing
 - Curvature Flow
- Smoothing as Energy Minimization
- Alternative Approaches

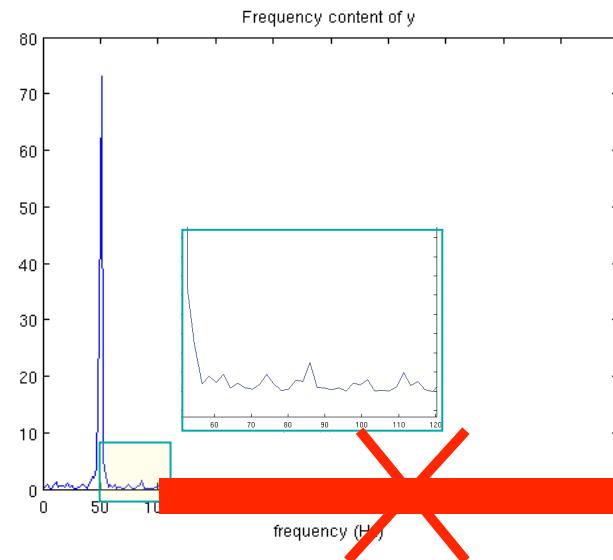


Filter Design

- Assume high frequency components = noise
- Low-pass filter



spatial domain

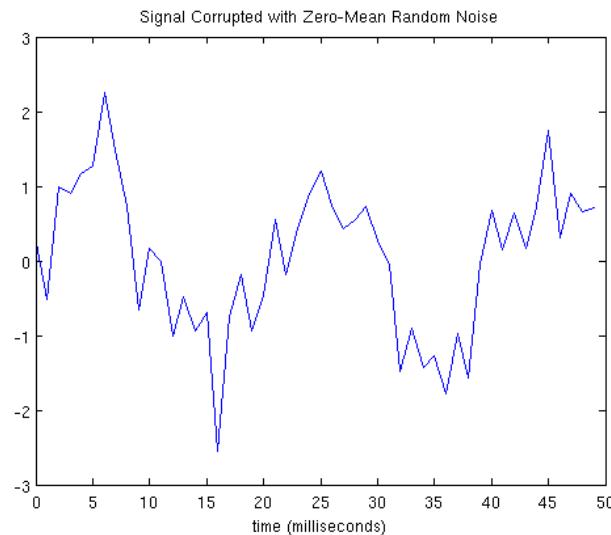


frequency domain

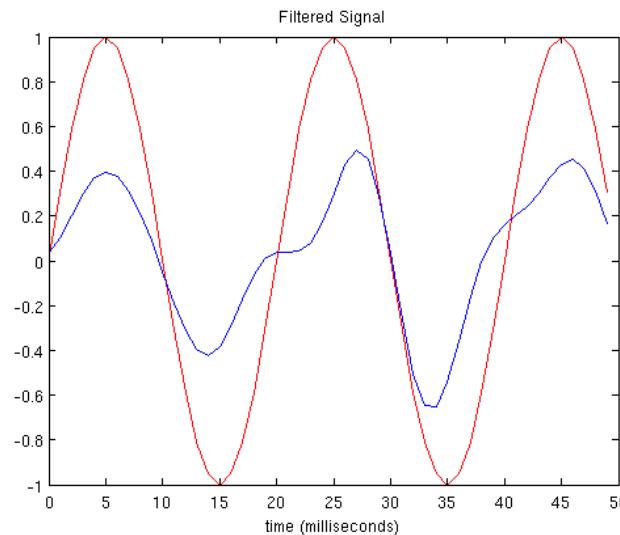
low pass

Filter Design

- Assume high frequency components = noise
- Low-pass filter



spatial domain



reconstruction = filtered signal

Filter Design

- Assume high frequency components = noise
- Low-pass filter
 - damps high frequencies (ideal: cut off)
 - e.g., by convolution with Gaussian (spatial domain)
= multiply with Gaussian (frequency domain)
- Fourier Transform



Spectral Analysis and Filter Design

- Univariate: Fourier Analysis

- Example: Low-pass filter
 - Damp (ideally cut off high frequencies)
 - Multiply F with Gaussian (= convolve f with Gaussian)
 - Are there "geometric frequencies"?



Spectral Analysis and Filter Design

- Univariate: Fourier Analysis

$$F(\varphi) = \frac{1}{2\pi} \int_{-\infty}^{\infty} f(t)e^{-i\varphi t} dt$$

- Generalization

$$\Delta e^{i\varphi t} = \frac{\partial^2}{\partial t^2} e^{i\varphi t} = -\varphi^2 e^{i\varphi t}$$

- $e^{i\varphi t}$ are eigenfunctions of the Laplacian
- use them as basis functions for geometry



Spectral Analysis

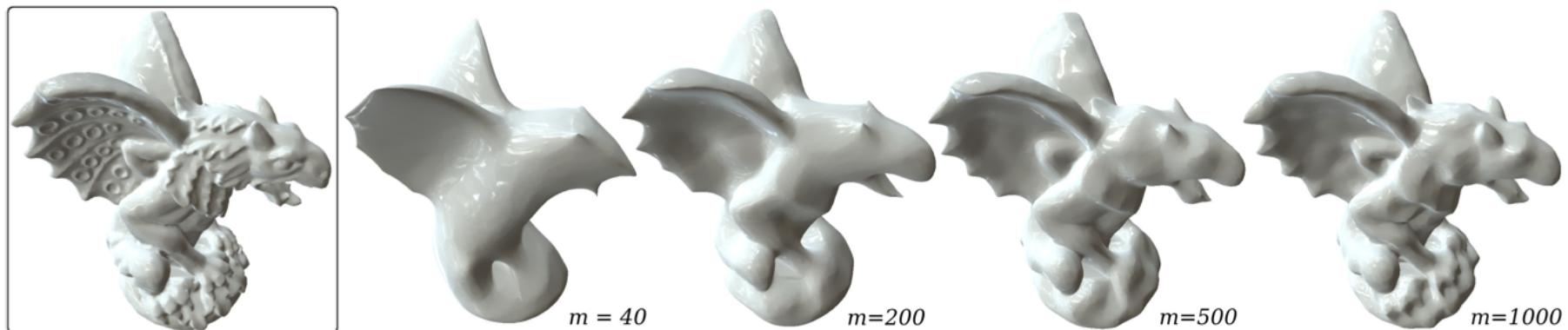
- Eigenvalues of Laplacian \approx frequencies



B. Vallet, B. Levy. *Spectral geometry processing with manifold harmonics*. Technical report, INRIA-ALICE, 2007.

Spectral Analysis

- Low-pass filter \approx reconstruction from eigenvectors associated with low frequencies



B. Vallet, B. Levy. *Spectral geometry processing with manifold harmonics*. Technical report, INRIA-ALICE, 2007.

Spectral Analysis

- Eigenvalues of Laplace matrix \approx frequencies
- Low-pass filter \approx reconstruction from eigenvectors associated with low frequencies
- Decomposition in frequency bands is used for mesh deformation
 - often too expensive for direct use in practice!
difficult to compute eigenvalues efficiently
- For smoothing apply diffusion...



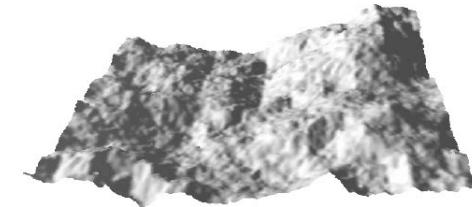
Outline

- Motivation
- Smoothing as Diffusion
 - Spectral Analysis
 - **Laplacian Smoothing**
 - Curvature Flow
- Smoothing as Energy Minimization
- Alternative Approaches



Diffusion

- Diffusion equation



diffusion constant

$$\frac{\partial}{\partial t}x = \mu\Delta x$$

Laplace operator

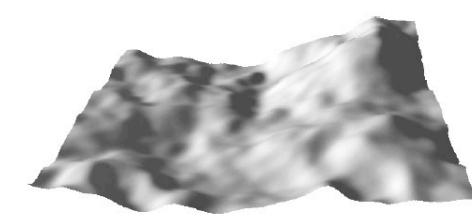
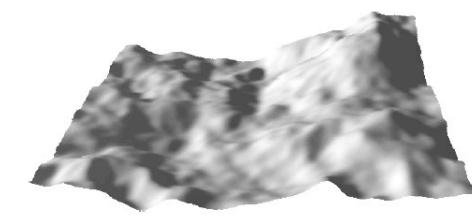
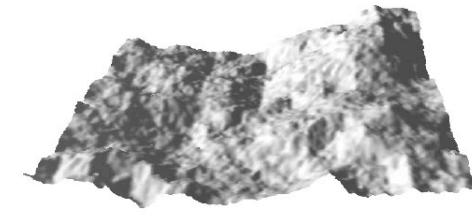
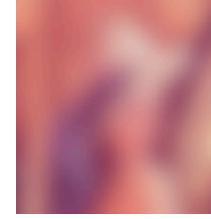
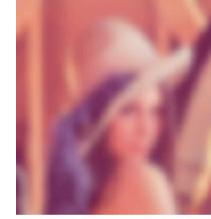
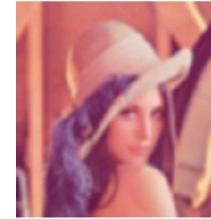
Diffusion

- Diffusion equation

diffusion constant

$$\frac{\partial}{\partial t}x = \mu\Delta x$$

Laplace operator



Laplacian Smoothing

- Discretization of diffusion equation

$$\frac{\partial}{\partial t} \mathbf{p}_i = \mu \Delta \mathbf{p}_i$$

- Leads to simple update rule
 - iterate

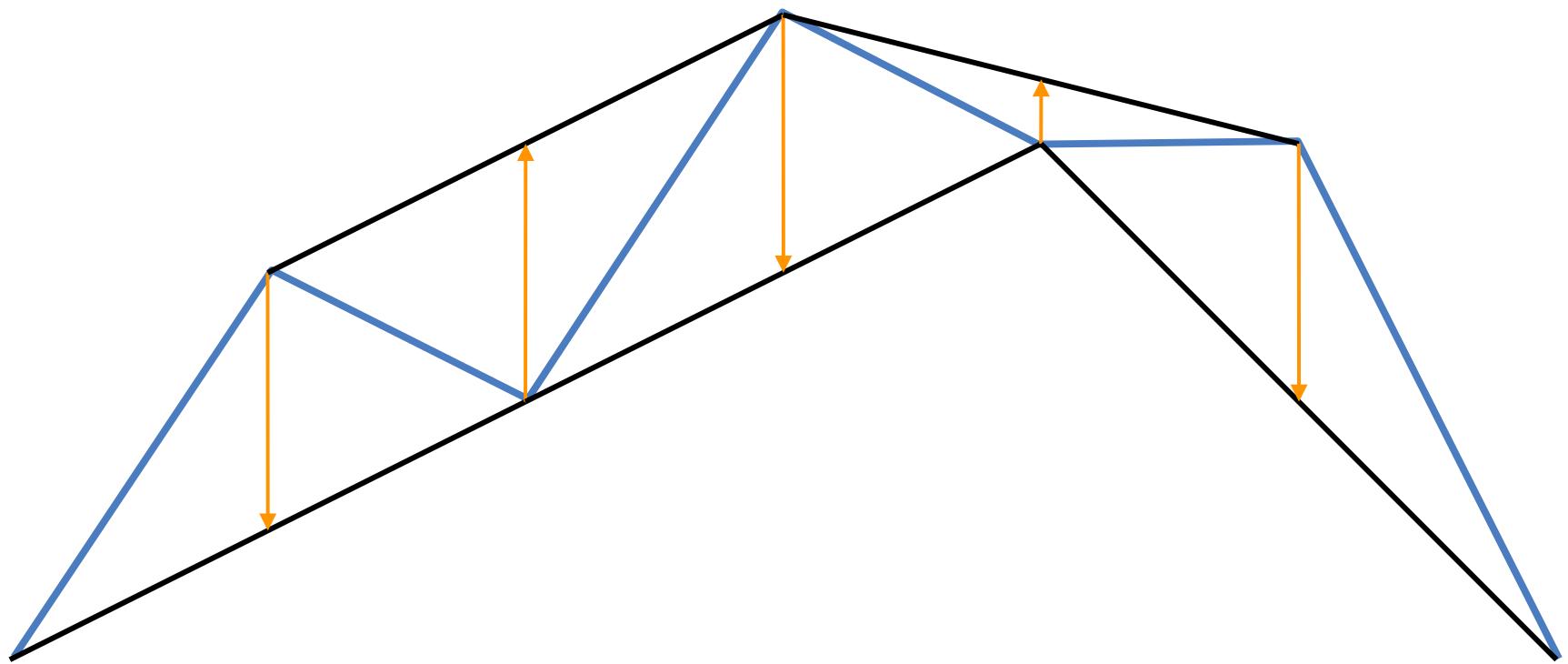
$$\mathbf{p}'_i = \mathbf{p}_i + \mu dt \Delta \mathbf{p}_i$$

explicit Euler integration

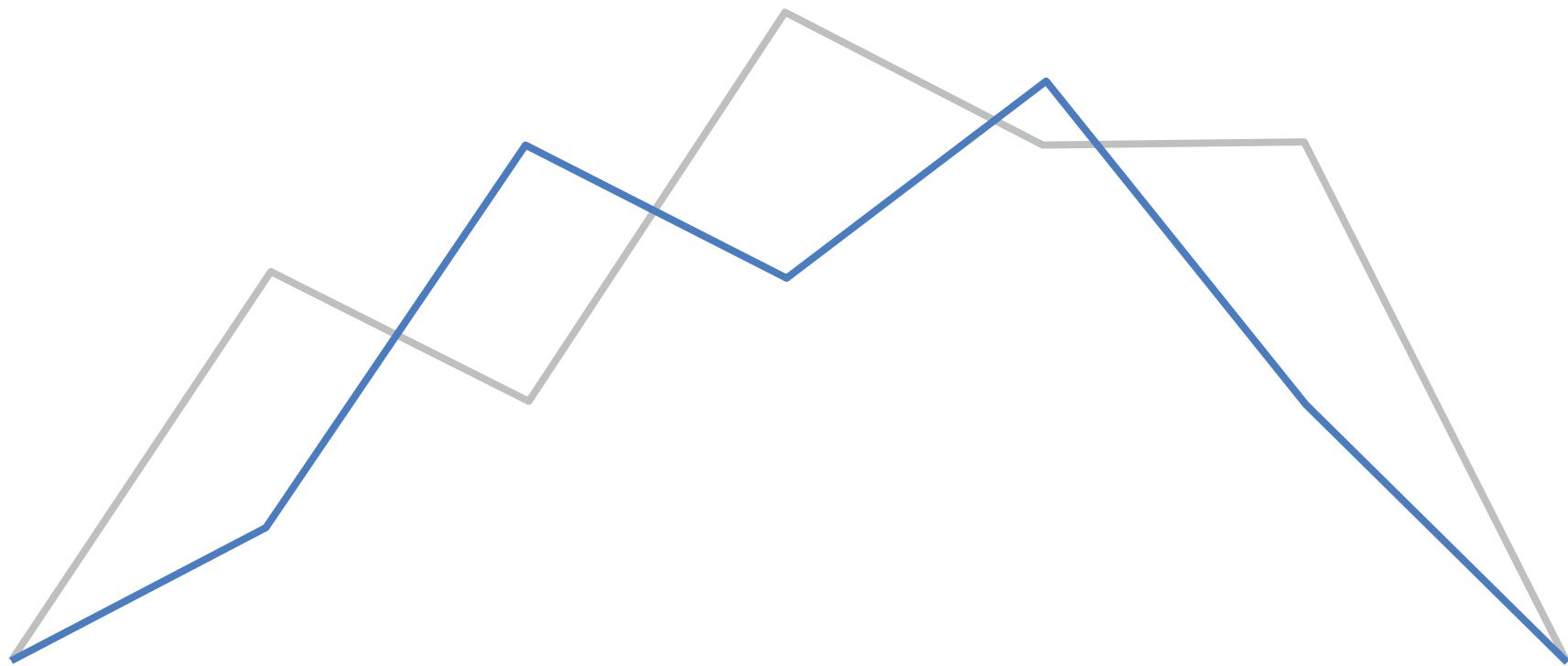
- until convergence



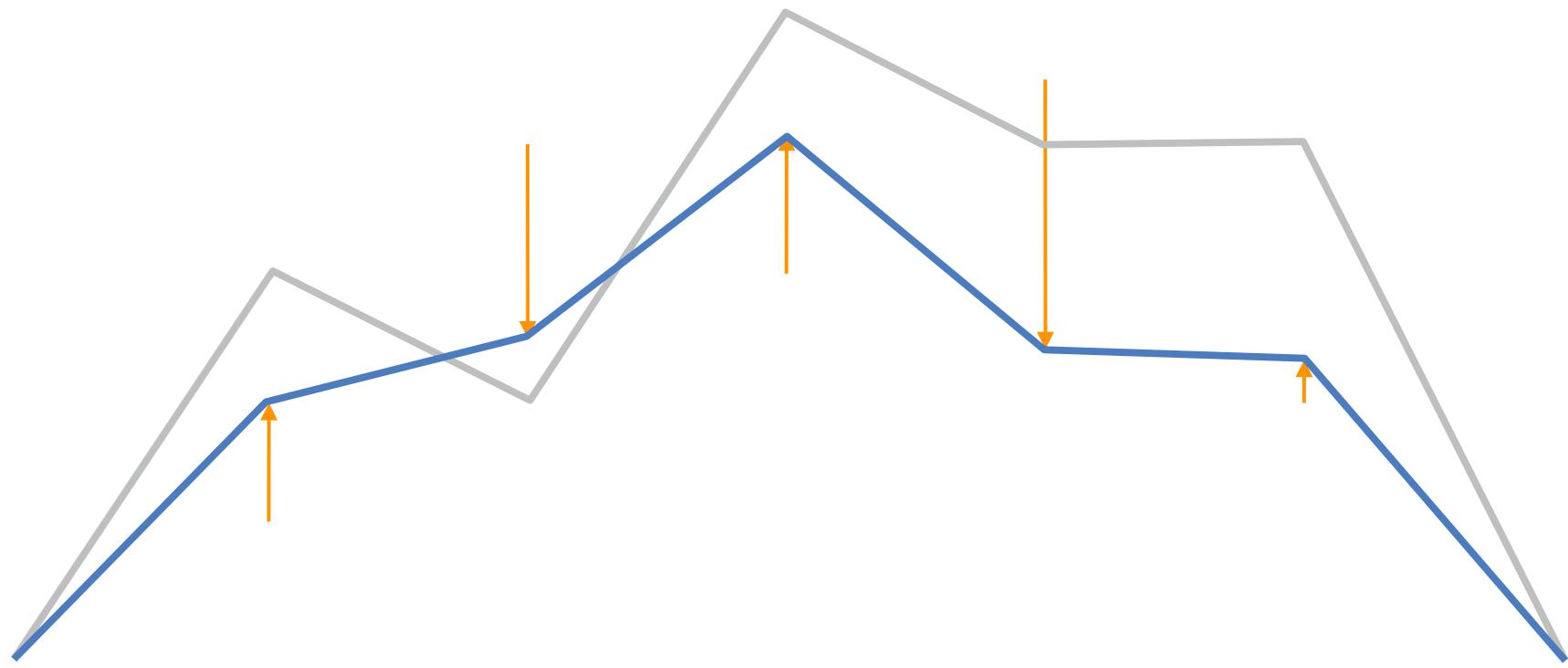
A Simple Example



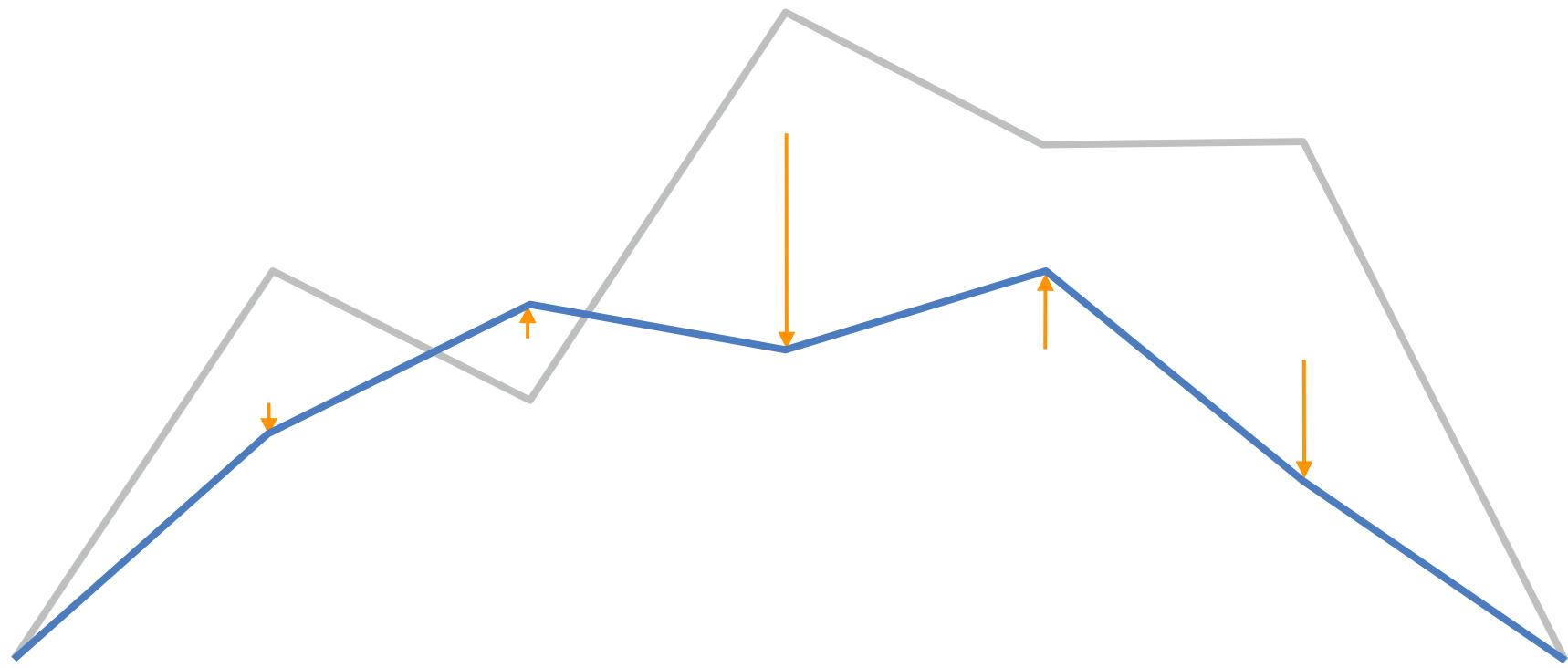
A Simple Example



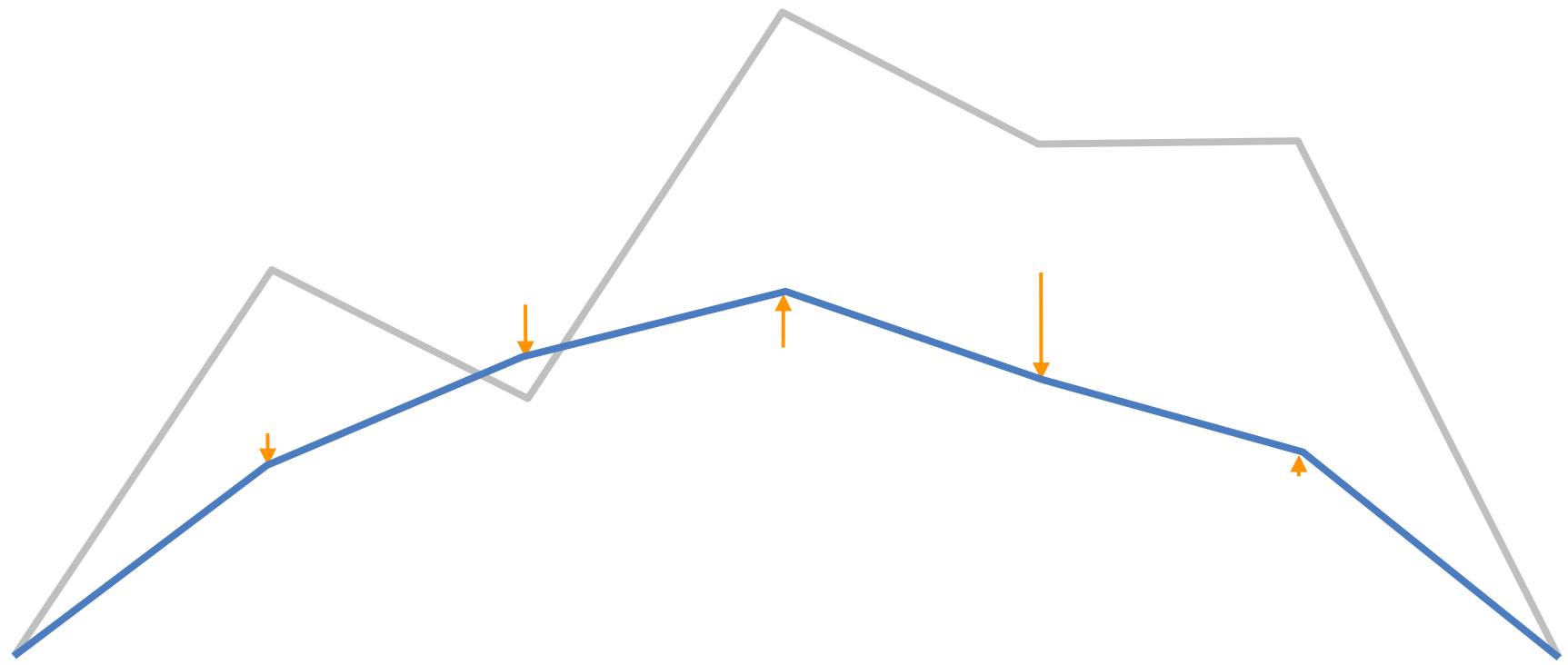
A Simple Example



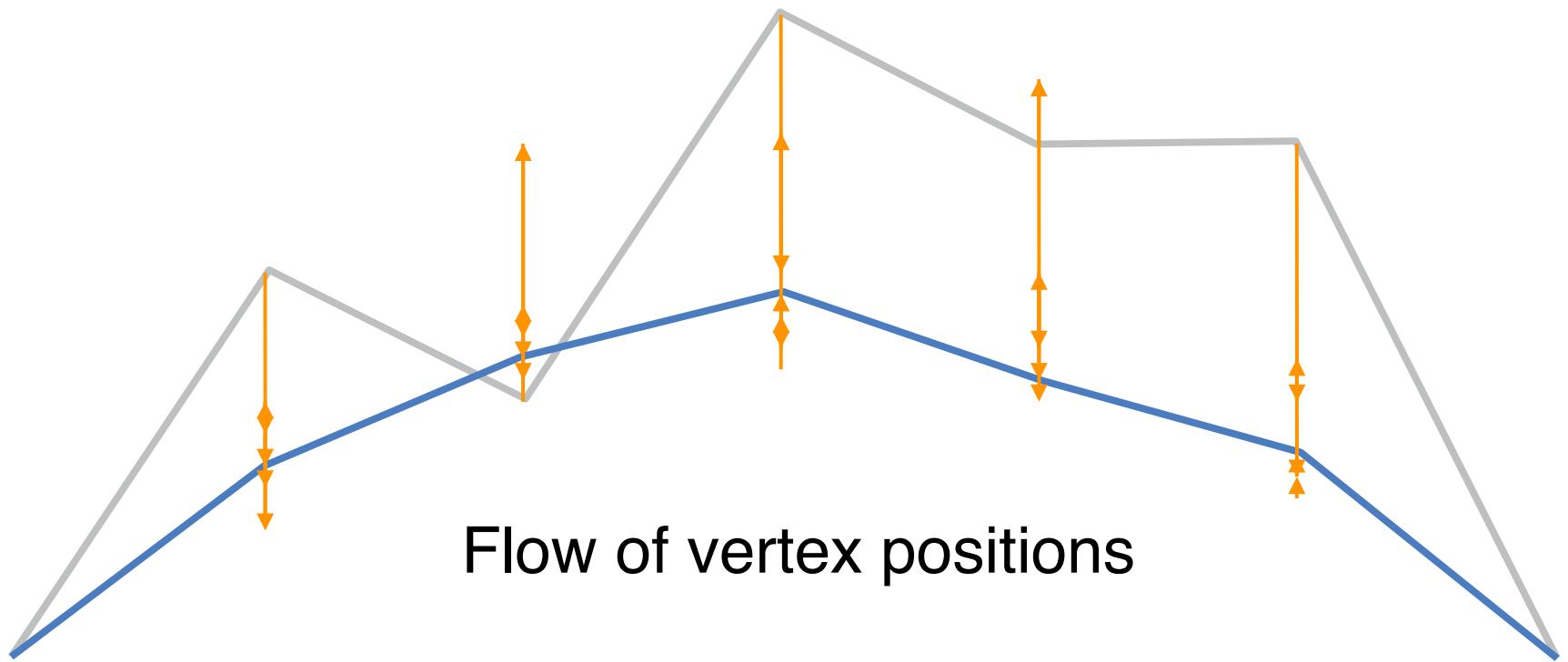
A Simple Example



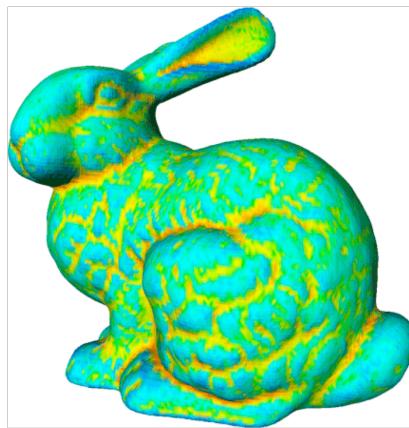
A Simple Example



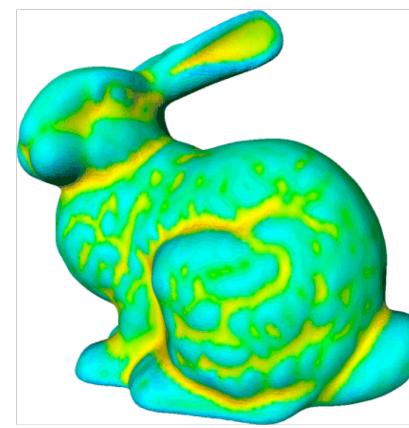
A Simple Example



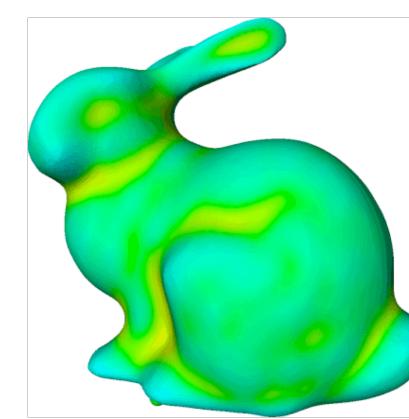
Laplacian Smoothing



0 Iterations



5 Iterations



20 Iterations

Outline

- Motivation
- Smoothing as Diffusion
 - Spectral Analysis
 - Laplacian Smoothing
 - **Curvature Flow**
- Smoothing as Energy Minimization
- Alternative Approaches

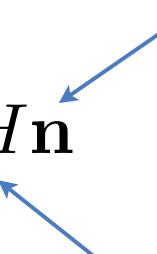


Curvature Flow

- Curvature is independent of parameterization
- Flow equation

$$\frac{\partial}{\partial t} \mathbf{p} = -2\mu H \mathbf{n}$$

surface normal



mean curvature

- We have

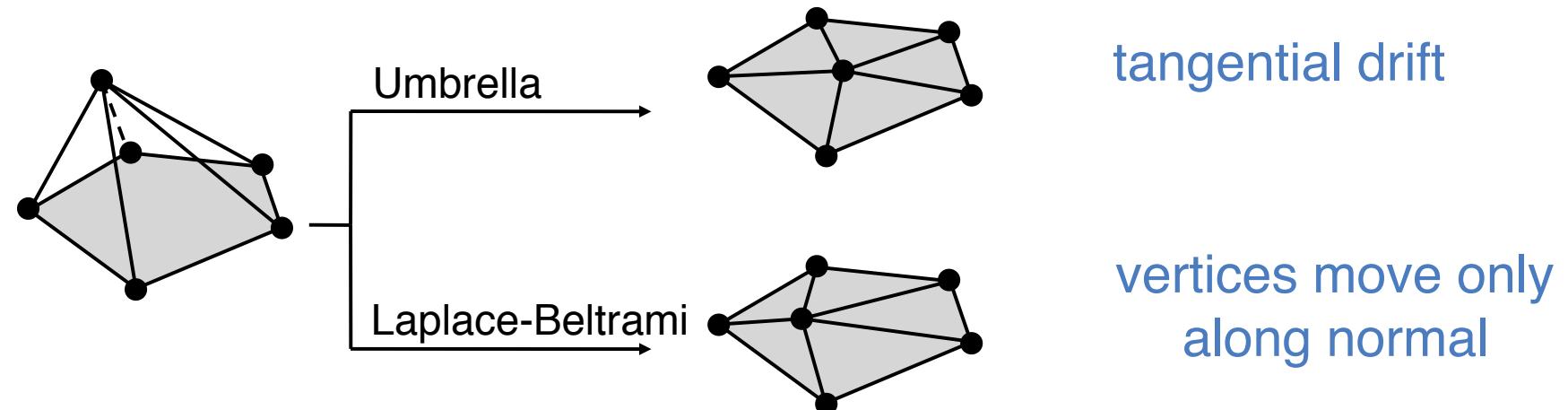
$$\Delta_S \mathbf{p} = -2H \mathbf{n}$$

Laplace-Beltrami operator

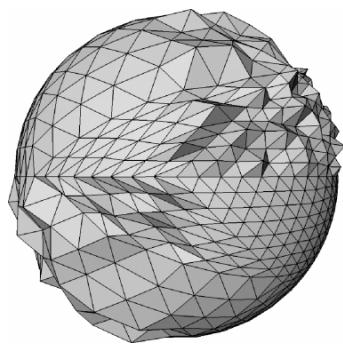


Curvature Flow

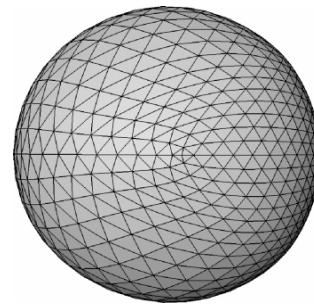
- Mean curvature flow $\frac{\partial}{\partial t} \mathbf{p} = \mu \Delta_S \mathbf{p}$
- use discrete Laplace-Beltrami operator (*cot weights*)
- Compare to uniform discretization of Laplacian



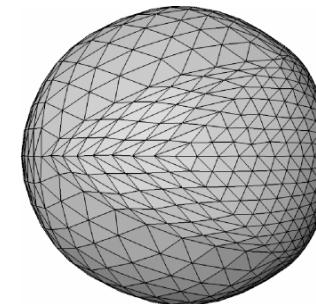
Comparison



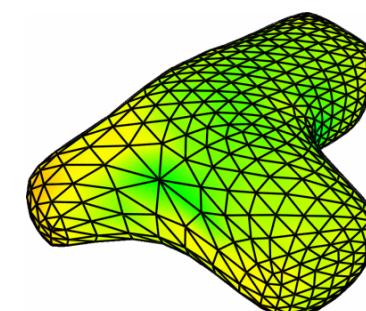
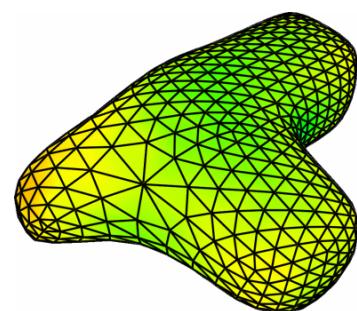
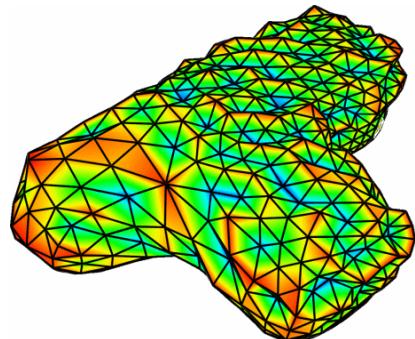
Original



Umbrella



Laplace-Beltrami



Outline

- Motivation
- Smoothing as Diffusion
- **Smoothing as Energy Minimization**
 - membrane energy
 - thin-plate energy
- Alternative Approaches



Energy Minimization

- Penalize "un-aesthetic behavior"
- Measure *fairness*
 - *principle of the simplest shape*
 - physical interpretation
- Minimize energy functional
 - examples: *membrane / thin plate energy*



Non-Linear Energies

- Membrane energy (surface area)

$$\int_S ds \rightarrow \min \quad \text{with} \quad \delta S = \mathbf{c}$$

- Thin-plate surface (curvature)

$$\int_S \kappa_1^2 + \kappa_2^2 ds \rightarrow \min \quad \text{with} \quad \delta S = \mathbf{c}, \quad \mathbf{n}(\delta S) = \mathbf{d}$$

- Too complex... simplify energies



Membrane Surfaces

- Surface parameterization

$$\mathbf{p} : \Omega \subset \mathbb{R}^2 \rightarrow \mathbb{R}^3$$

- Membrane energy (surface area)

$$\int_{\Omega} \|\mathbf{p}_u\|^2 + \|\mathbf{p}_v\|^2 \, dudv \rightarrow \min$$



Membrane Surfaces

- Surface parameterization

$$\mathbf{p} : \Omega \subset \mathbb{R}^2 \rightarrow \mathbb{R}^3$$

- Membrane energy (surface area)

$$\int_{\Omega} \|\mathbf{p}_u\|^2 + \|\mathbf{p}_v\|^2 \, dudv \rightarrow \min$$

- Variational calculus

$$\Delta \mathbf{p} = 0$$



Thin-Plate Surfaces

- Surface parameterization

$$\mathbf{p} : \Omega \subset \mathbb{R}^2 \rightarrow \mathbb{R}^3$$

- Thin-plate energy (curvature)

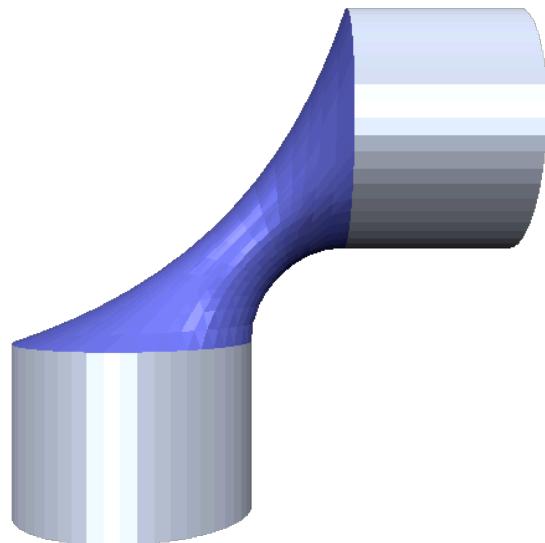
$$\int_{\Omega} \|\mathbf{p}_{uu}\|^2 + 2 \|\mathbf{p}_{uv}\|^2 + \|\mathbf{p}_{vv}\|^2 \, dudv \rightarrow \min$$

- Variational calculus

$$\Delta^2 \mathbf{p} = 0$$

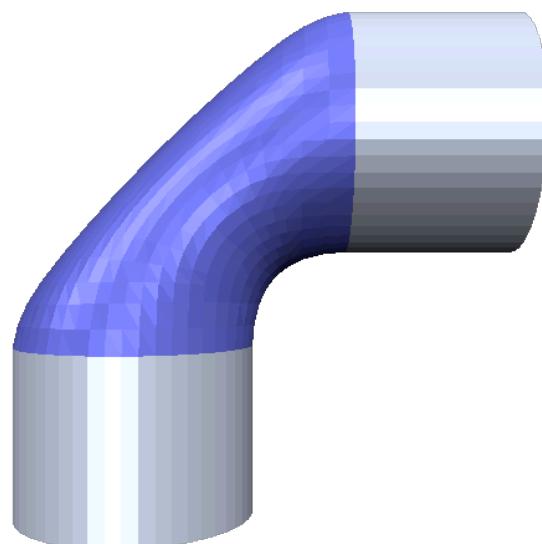


Energy Functionals



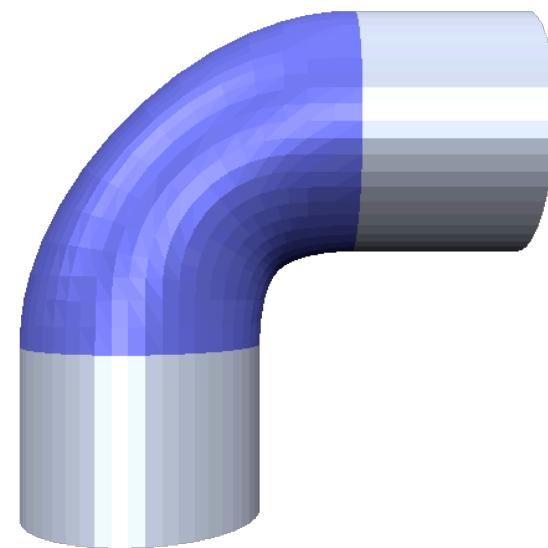
Membrane

$$\Delta_S \mathbf{p} = 0$$



Thin Plate

$$\Delta_S^2 \mathbf{p} = 0$$



$$\Delta_S^3 \mathbf{p} = 0$$

Analysis

- Minimizer surfaces satisfy Euler-Lagrange PDE

$$\Delta_{\mathcal{S}}^k \mathbf{p} = 0$$

- They are stationary surfaces of Laplacian flows

$$\frac{\partial \mathbf{p}}{\partial t} = \Delta_{\mathcal{S}}^k \mathbf{p}$$

- Explicit flow integration corresponds to iterative solution of linear system



Outline

- Motivation
- Smoothing as Diffusion
- Smoothing as Energy Minimization
- **Alternative Approaches**

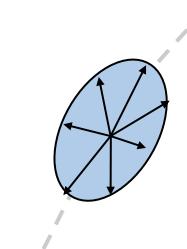


Alternative Approaches

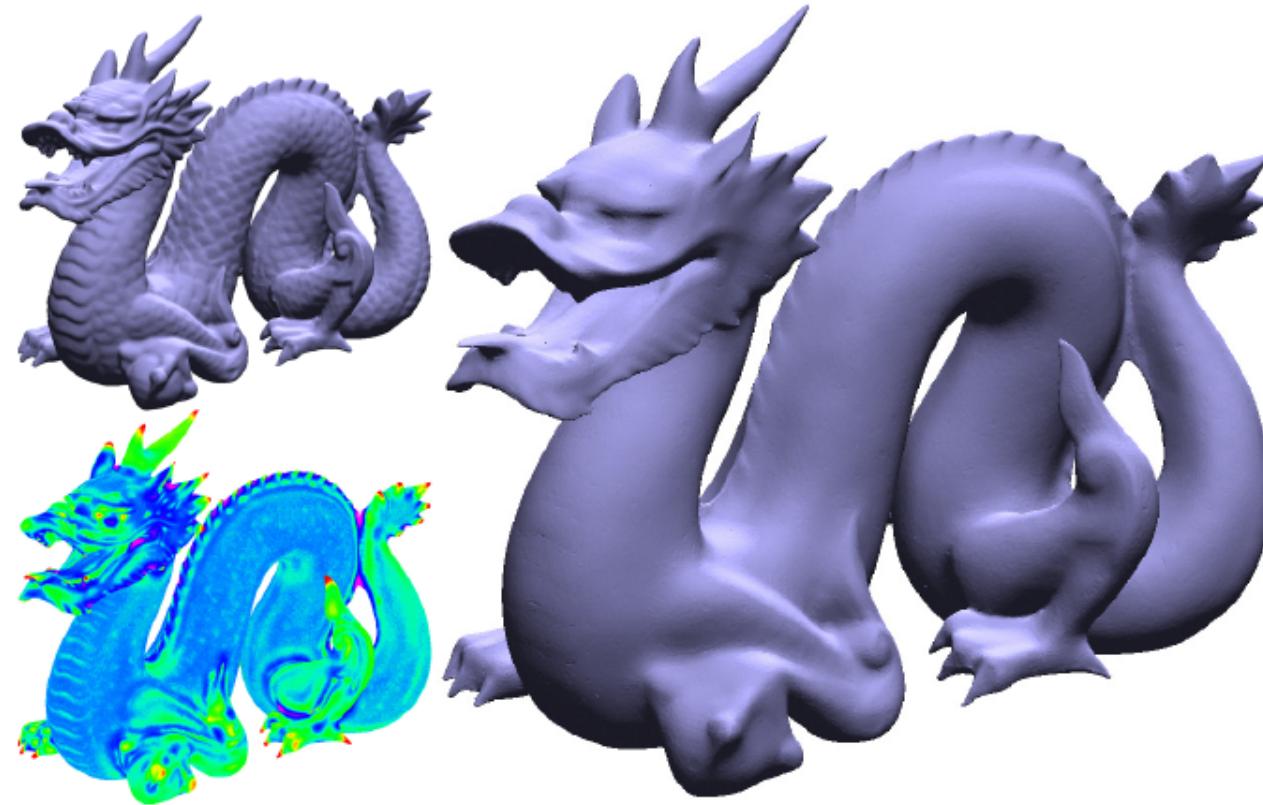
- Anisotropic Diffusion
 - Data-dependent
 - Non-linear
- Normal filtering
 - Smooth normal field and reconstruct (*mesh editing*)
- Non-linear PDEs
 - Avoid parameter dependence for fair surface design
- Bilateral Filtering

$$\frac{\partial}{\partial t} \mathbf{x} = \operatorname{div} D \nabla \mathbf{x}$$

diffusion tensor



Example of Bilateral Filtering



Jones, Durand, Desbrun: *Non-iterative feature preserving mesh smoothing*, SIGGRAPH 2003

Literature

- Taubin: *A signal processing approach to fair surface design*, SIGGRAPH 1996
- Desbrun, Meyer, Schroeder, Barr: *Implicit Fairing of Irregular Meshes using Diffusion and Curvature Flow*, SIGGRAPH 99
- Botsch, Kobbelt: *An Intuitive Framework for Real-Time Freeform Modeling*, SIGGRAPH 2004
- Fleishman, Drori, Cohen-Or: *Bilateral mesh denoising*, SIGGRAPH 2003
- Jones, Durand, Desbrun: *Non-iterative feature preserving mesh smoothing*, SIGGRAPH 2003

