



# ARDUINO WORKSHOP

AMANDA HAMILTON - [AHAMILTON@DSDMAIL.NET](mailto:AHAMILTON@DSDMAIL.NET)

STEM PREP-SPECIALIST

WEST BOUNTIFUL ELEMENTARY

# GOALS FOR THIS WORKSHOP

- Conquer our fears and learn something new
- Microcontrollers
  - What are they and what do they do?
  - What are all these parts and components?
  - Make some simple circuits.

# GOALS FOR THIS WORKSHOP

- Coding
  - What is coding and how much do I need to know?
  - Visual programming versus Arduino IDE.
  - Set up development environments.
  - Get some programs to run on our Arduino.

# GOALS FOR THIS WORKSHOP

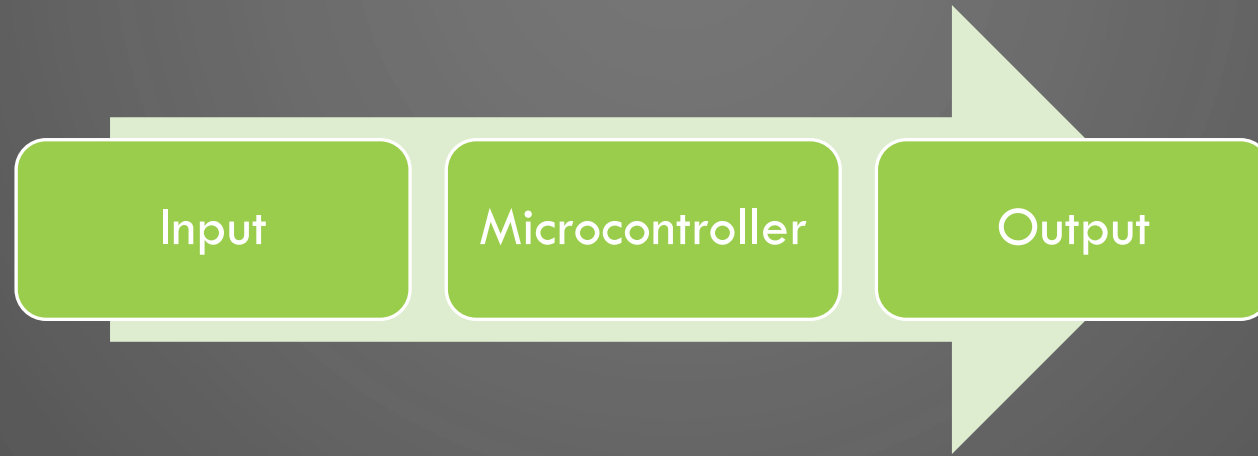
- Work through the challenges that came with the Arduino kits.
- Combine your circuit skills and your coding skills to upload and run programs on your Arduino.
  - Work in small groups and alone.
  - Be able to explain what you're doing.
  - Take notes and fill out wiring diagrams and schematics for each challenge.
- Use the Air Quality Sensor.

# NOTES AND THINGS

You will get a link to a shared OneDrive containing my notes, files, and PowerPoint presentation for this class, including a full sheet of resources on the web.

Taking notes and filling out worksheets later on... I promise it's not busy work, it really will help you retain what we learn and enable you to recreate your work later.

# AN ARDUINO IS A MICROCONTROLLER

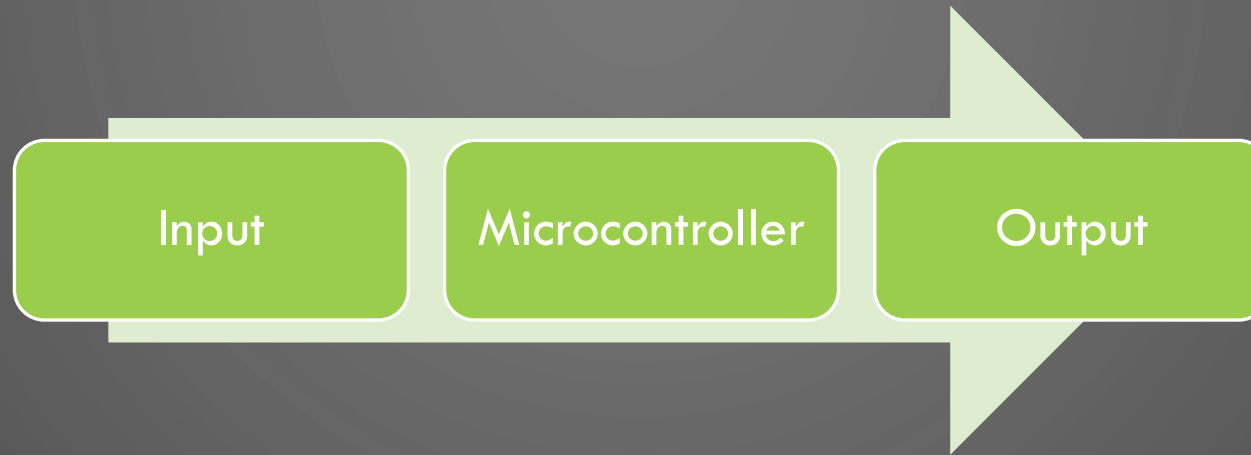


A microcontroller is a circuit board that has a programmable chip on it.

By itself, a microcontroller is capable of:

1. Doing some basic math
2. Reading an input
3. Setting an output.

# MICROCONTROLLERS IN REAL LIFE

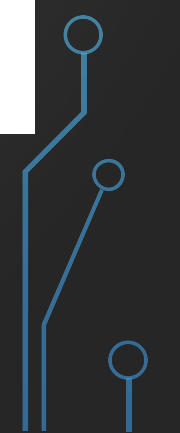


Microcontrollers are designed to perform a specific task.

Found in: keyboard, computer mouse, washing machine, remote control, microwave, car, telephone, watch.

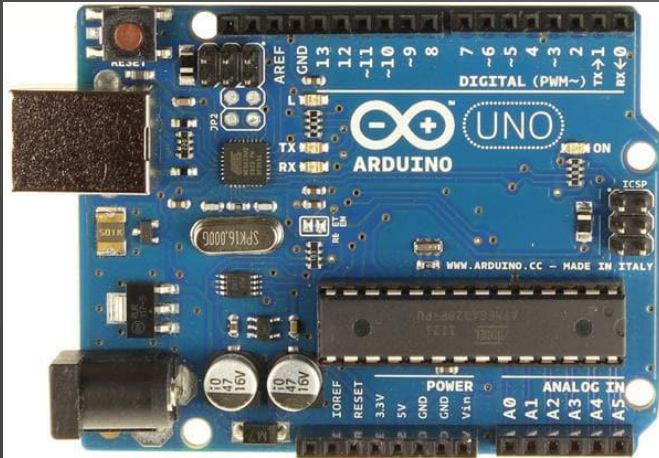
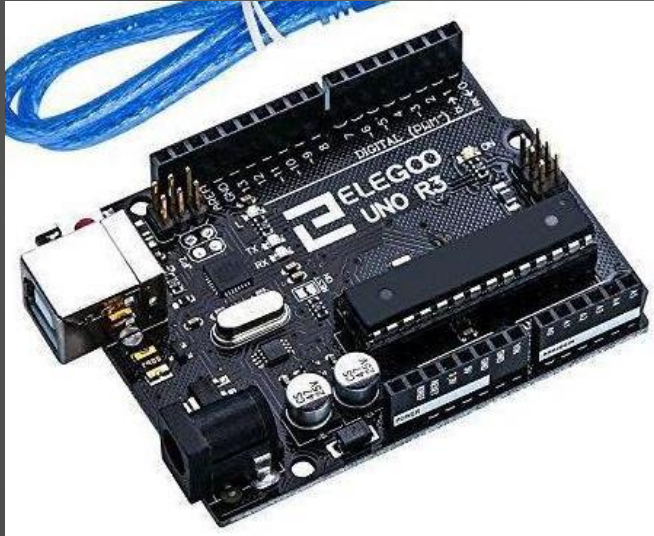
Not designed to hold an operating system.







# I don't have anything called "Arduino" in my kit...?



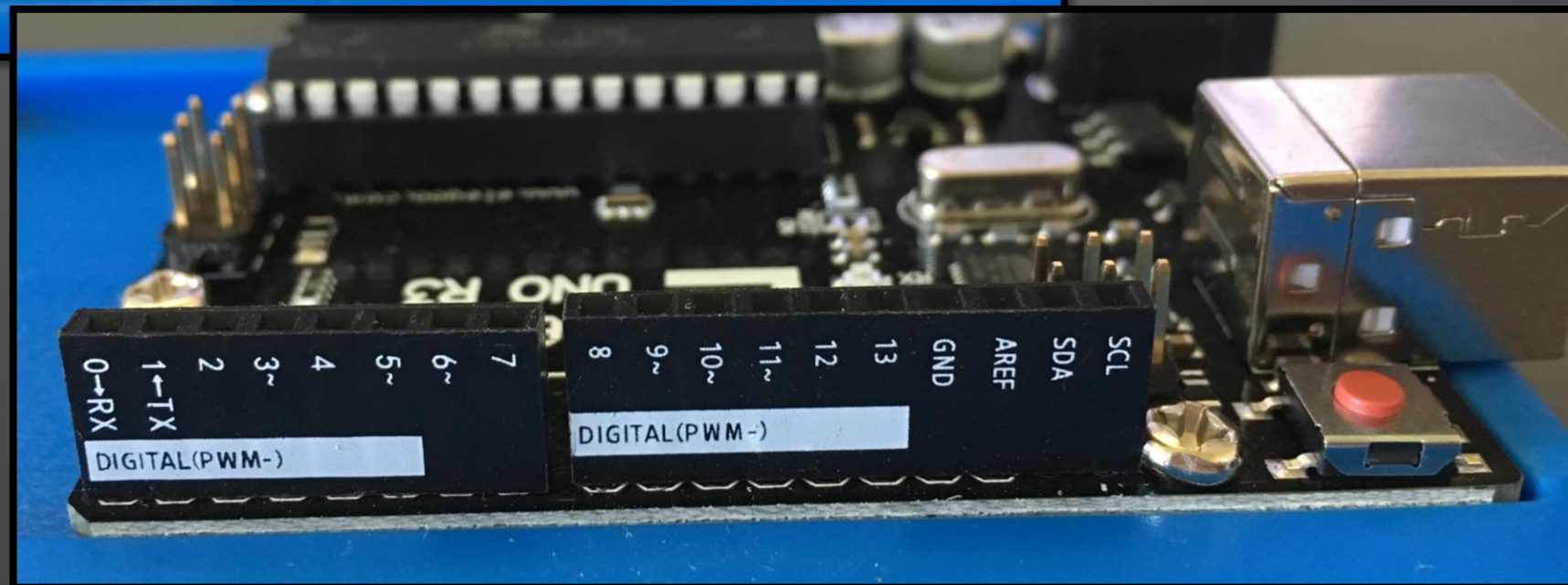
Arduino is an open-source technology. The plans are published under a Creative Commons license, so anyone is welcome to make and sell their own.

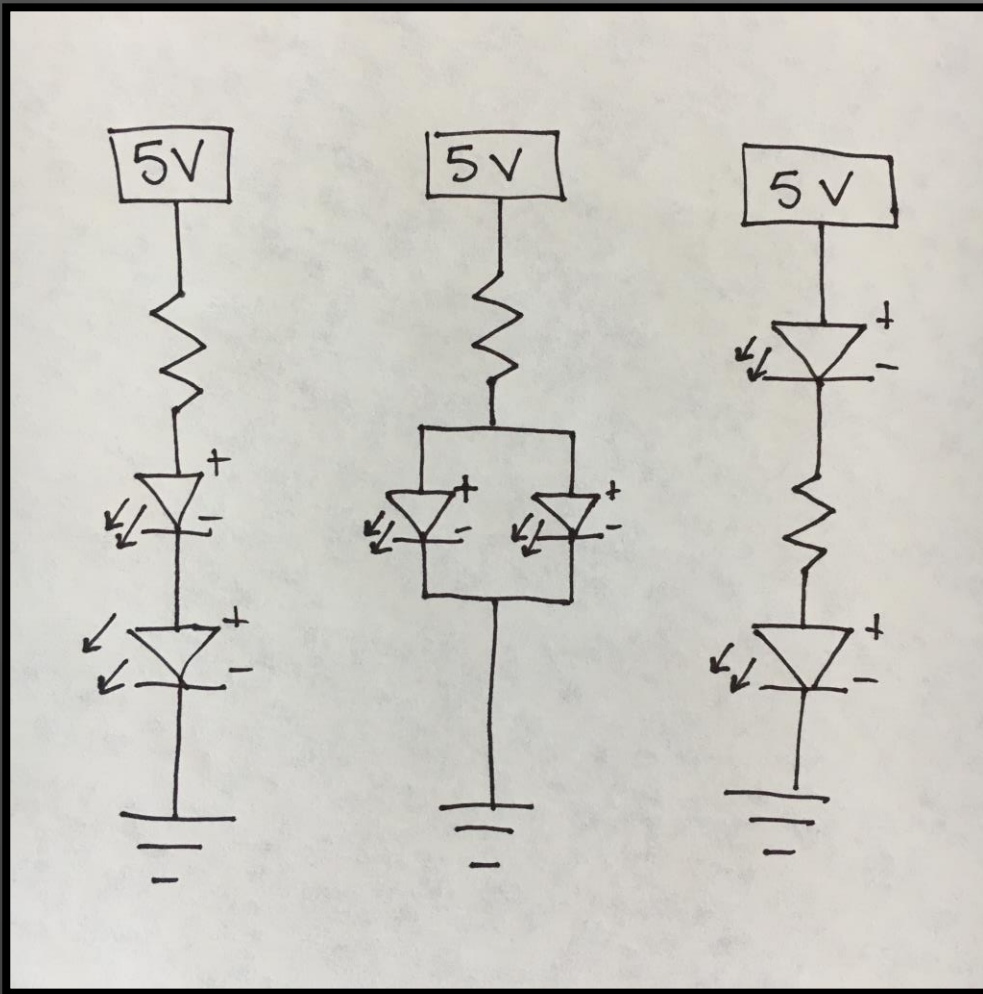
Parts:

- Uno board
  - <http://safeyoutube.net/w/fNJd>
  - <https://learn.sparkfun.com/tutorials/how-to-use-a-breadboard>
- Breadboard
- Components
  - LEDs, resistors, jumper wires, button, slide switch, potentiometer...
- Multimeter
  - <https://learn.sparkfun.com/tutorials/how-to-use-a-multimeter>

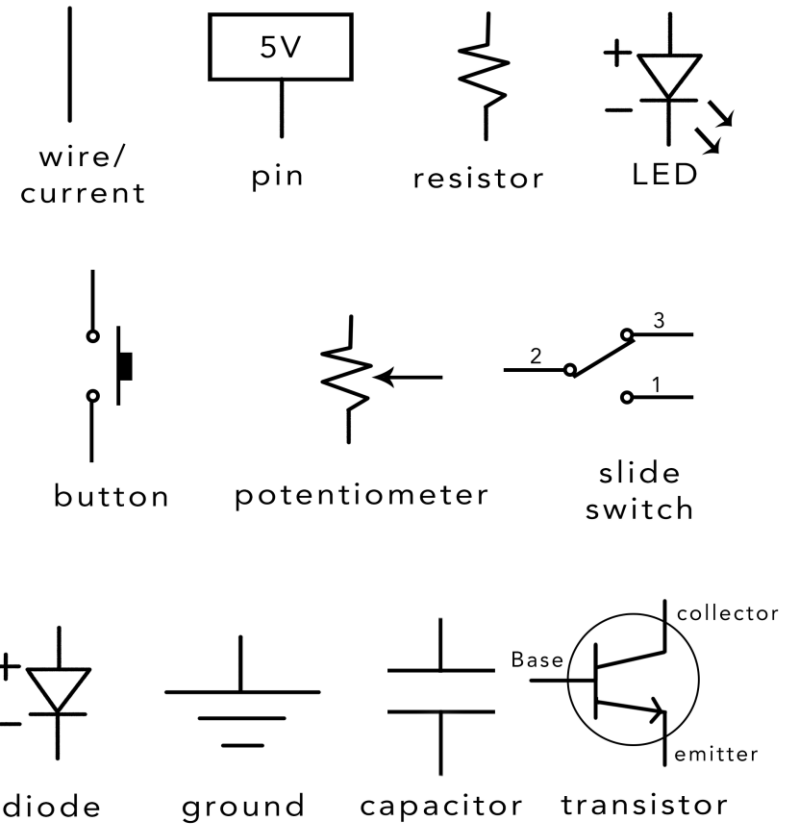
Input versus Output

Which of these components do you think provide input?  
Which provide output?





## Wiring Diagram Symbols





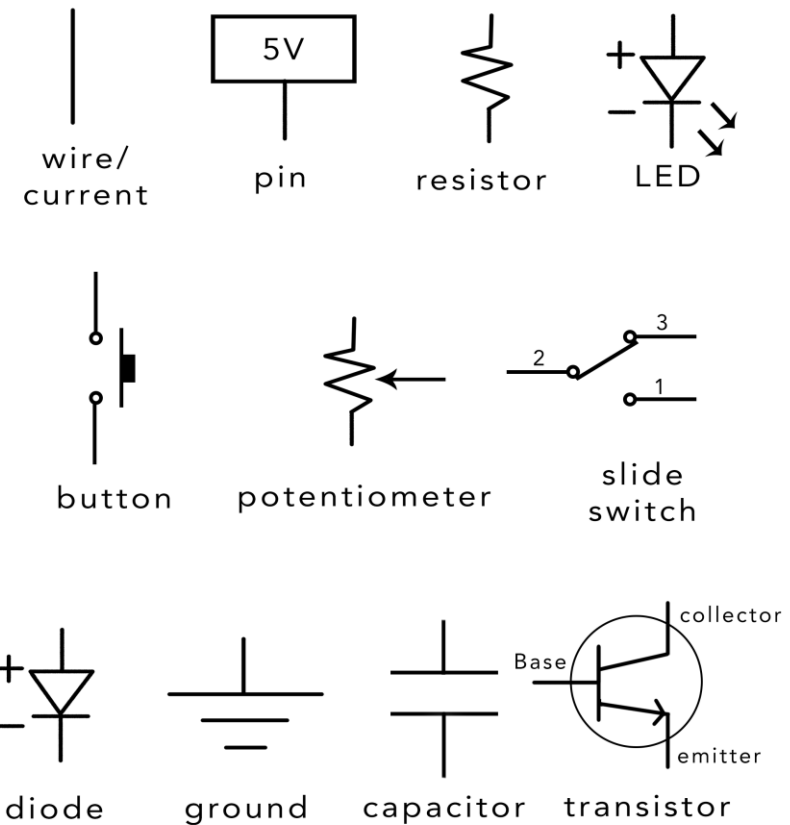
# Let's build some simple circuits

When we are not uploading any code, all circuits begin at the 5V pin and end at GND. (Any of the 3 GND pins are okay.)

Build each circuit and draw a diagram as well.

1. Turn on 1 LED (always with a resistor!)
2. Turn on 2 LEDs in parallel.
3. Turn on 2 LEDs in series.
4. Turn on an LED by pushing a button.
5. Try using different strengths of resistors to turn on your LED.
6. Make any other simple circuit you'd like.

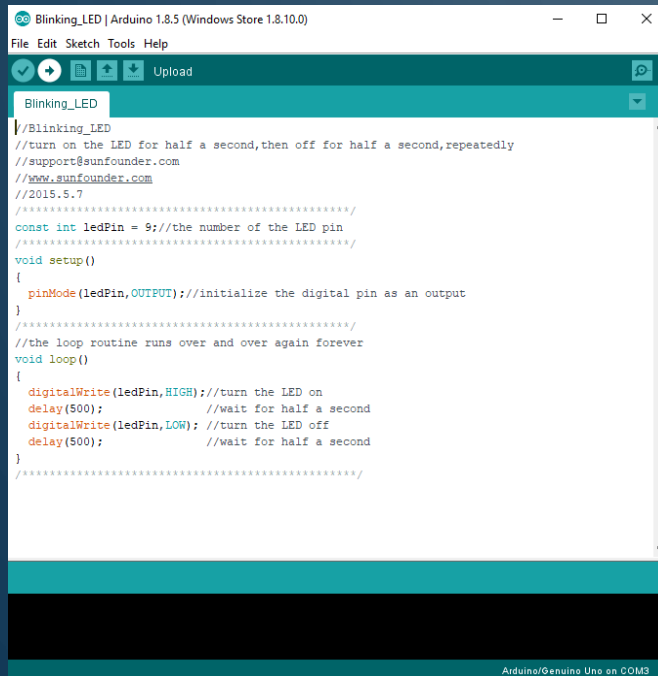
## Wiring Diagram Symbols



# LET'S TALK ABOUT CODING

- Coding requires you to break a problem down into its most basic steps and form an algorithm\*.
  - \*Algorithm: a list of steps to finish a task.
  - Ex. You all know how to brush your teeth, but when you teach a child, you have to break it way down. If you wanted to tell a teenage to brush her teeth, what would you say? If you wanted to tell a toddler to brush her teeth, what would you say?
  - The trick is to know how far you have to break it down for a computer to understand what you want it to do.
- Basic concepts to understand
  - Loop - The action of doing something over and over again.
  - Conditional Code - Statements that only run under certain conditions.
  - Variable - A placeholder for a piece of information that can change.

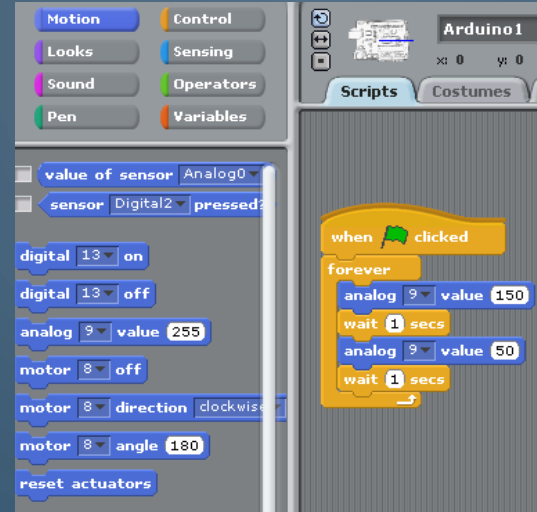
# ARDUINO IDE



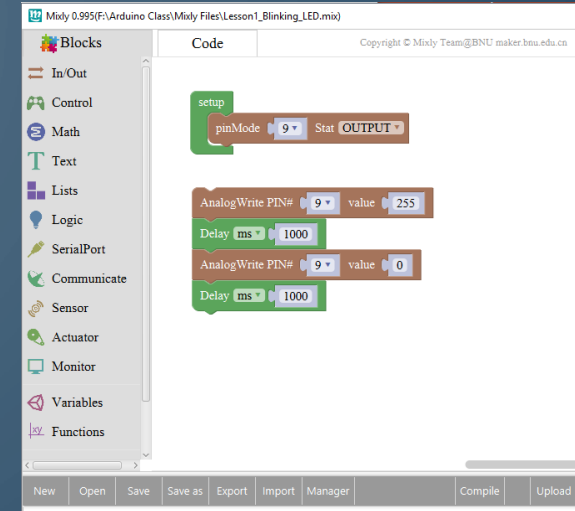
```
//Blinking_LED
//turn on the LED for half a second, then off for half a second, repeatedly
//support@sunfounder.com
//www.sunfounder.com
//2015.5.7
const int ledPin = 9; //the number of the LED pin
void setup()
{
  pinMode(ledPin, OUTPUT); //initialize the digital pin as an output
}
//the loop routine runs over and over again forever
void loop()
{
  digitalWrite(ledPin, HIGH); //turn the LED on
  delay(500); //wait for half a second
  digitalWrite(ledPin, LOW); //turn the LED off
  delay(500); //wait for half a second
}
```

C++ programming language.

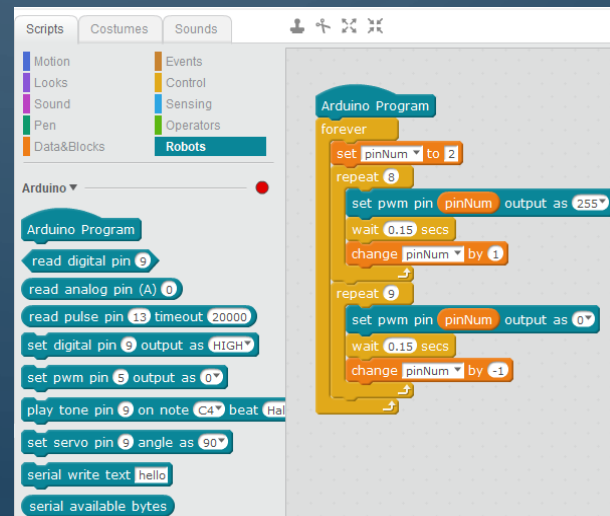
# SCRATCH FOR ARDUINO (S4A)



# MIXLY



# MBLOCK



Graphical/Visual programming languages



# INSTALL ARDUINO IDE AND S4A

- Head to <https://www.arduino.cc/en/Main/Software> and install Arduino 1.8.5
- Head to <http://s4a.cat/>, click on Downloads, and install for Windows.
  - You will also need to grab a firmware file which we will open with the Arduino IDE and install on your Uno board. This allows S4A to "talk" to your Uno board.
  - Firmware is in the shared OneDrive and is called S4AFirmware16.ino.txt

# Digital versus Analog?

Digital reads and returns HIGH or LOW (TRUE or FALSE).  
Analog reads and returns a number between 0 and 1023.

S4A controls how we use the pins.

Output Only:

- Digital: 13, 12, 11, 10
- Analog: 9, 6, 5
- Motor: 8, 7, 4

Input Only:

- Analog Sensors: A0, A1, A2, A3, A4, A4
- Digital Sensors: 2, 3



# EXERCISES FROM THE SUNFOUNDER KIT

- <https://www.sunfounder.com/learn/category/Super-Kit-V3-0-for-Arduino.html>
- If you have any "ah-ha" moments, please jot them down to share with the group later.
  - What didn't make sense or was just written in a confusing way? How did you troubleshoot and debug your issues? What helped? What made things worse?