MANDIP ADHIKARI

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EDUCATION

The University Of Southern Mississippi

Bachelor of Science in Computer Science (GPA: 4.00, Honors Scholar)

Expected Graduation: May 2027 Hattiesburg, MS

Relevant Coursework:

Data Structures and Algorithms, Linear Algebra, Secure Software Development, Database Management System Design

TECHNICAL SKILLS

Languages: Javascript, Typescript, Python, C, C++, C#, SQL, PHP, HTML, CSS, Latex

Web Technologies: React, Next.js, Express, TailwindCSS, Git, Docker, AWS, Prisma, Redis, Supabase, PostGres

Other: Project Management, Agile Methodologies

EXPERIENCE

Institute for Advanced Analytics and Security

February 2025 - Present

USM

Research Assistant, Software Developer

- Improved data parsing and metadata evaluation pipelines in **Python** that increased data ingestion efficiency by 30%, allowing for the successful enrichment of a MongoDB database with 10 million records.
- Implemented a modular visualization system for an agentic LangGraph chatbot, enabling natural language queries to generate interactive data visualizations in API ready and embeddable formats, reducing development time for data-driven applications by 60%.
- Developed a visualization engine with **Plotly and Matplotlib** integration, increasing user engagement by **35**% through interactive chart generation from conversational queries, while supporting **5**+ visualization types across **4**+ output formats.

Office of Institutional Effectiveness

February 2024 - January 2025

Data Specialist USM

• Analyzed and restructured degree requirements for **50**+ undergraduate programs into a comprehensive spreadsheet format, streamlining data analysis and enhancing curricular insight.

- Digitized 500+ faculty transcripts, creating a searchable database to enhance data accessibility and analytics.
- ullet Coordinated and evaluated critical data for SACSCOC accreditation reports, ensuring 100% accuracy with a 6+ member team.

PROJECTS

Enygma 🖸 December 2024 - Present

Full Stack Developer

- Created a sequential puzzle challenge platform with an integrated admin dashboard using **Next.js** & **TypeScript** featuring users management with real-time security alerts, reducing manual interventions by **50**%.
- \bullet Implemented robust anti-cheat measures, such as device fingerprinting, automated attempt detection, and suspicious activity monitoring algorithm to maintain fair gameplay, reducing automated cheating attempts by 85%.
- Designed a scalable data architecture with **PostgreSQL** and **Prisma ORM**, ensuring seamless real-time progress tracking and maintaining **sub-50ms** response times under high concurrency.

ezl 🖸 November 2024 - Present

Full Stack Developer

- Spearheaded development of an AI task management web application, integrating automated scheduling and summarization features; achieved a 95% accuracy rate in task categorization for the initial user cohort.
- Integrated intelligent time-estimation and categorization features that optimize task workflows and auto-generate calendars from email and Canvas data, boosting overall user productivity by 40%.

Ottomail 🖸 August 2024 - Present

Full Stack Developer

- Led a comprehensive frontend redesign, utilizing **React and Tailwind CSS**, resulting in a **40**% improvement in user interface responsiveness and a **25**% increase in user engagement.
- Contributed to backend development using Python, FastAPI, and AWS Lambda, implementing a vector database capable of processing 10,000+ emails per day, enabling AI-generated replies with 95% contextual accuracy and reducing response time by 60%.

Honors & Clubs

Software Dev Lead
Google Developer Student Club at USM
Awarded with Honors College Presidential Scholarship at USM.
1st-Runner up in the Nepal's first virtual national business case competition by Seedlings Nepal.

October 2023 - Present August 2023 - May 2027 November 2021