Create two main objects in Javascript with which you'll be able to manage generic messages.

For message we intend any type of text flow. That is to say a message can be a ASCII text message as well as a Base64 encoded image for example.

The main objects are:

- 1. the **Consumer** object should be able to
 - poll for data using Ajax (for test purpose provide a fake data source)
 - interact with the Presenter object
- 2. the **Presenter** object should be able to
 - manage presentation of messages on the DOM tree of a HTML page
- manage lifetime of each message. After a message expires should be removed from the DOM tree

Create a HTML + CSS layout to present messages.

You can use a Javascript library to manage the DOM or you can write "plain old" Javascript. Recommendation: write more comments as possible in your code