Links:

https://www.linkedin.com/in/mandyla808 https://github.com/mandyla808



415-525-1734 | mla1@uchicago.edu

Education

Bachelor of Science in Mathematics, Bachelor of Arts in Computer Science

GPA - 3.72

University of Chicago

Expected Graduation June 2021

 Relevant Coursework: Algorithms, Graph Theory, Computer Security, Cryptography, Computer Architecture, Human-**Computer Interactions**

Technical Skills

• CSS ○ Git / SVN ○ Linux Command Line ○ Docker Containers PythonC / C++HTML

Experience

CS Research Intern

March 2020 - Present

Large-Scale Systems Group

Chicago, IL

- Quickly learn 2 assembly-level languages to write scalable stencil programs used for performance analysis
- Write, run, and debug code for 400,000 processors running in parallel with limited distributed memory
- Program network routing between processors on a 2D grid based on communication requirements of each program
- Produce marketable applications for new device by implementing popular computations that showcase machine capabilities

Software Engineering Intern

October 2020 - April 2021

Microchip Technologies

San Jose, CA

- Increased workflow efficiency for millions of customers by designing a bit stream parser that extracts and presents important information for FPGA programmers
- Ensured easy maintenance of company code base through thoughtful object-oriented program design
- Produced reliable programs by testing code frequently and thoroughly throughout development

Web Development Intern

Summer 2020

Code Your Dreams

Chicago, IL Improved communication company-wide during Work From Home by creating a Slack App that tracks team tasks

- Utilized Python and Slack APIs to build, test, and connect the app to a workspace of 70 people
- Increased traffic to company website by 300% by reimagining its look and layout after researching design schemes

Data Analytics Intern

Summer 2018

LifeMoves

Menlo Park, CA

- Used Excel and Raiser's Edge database to collect, organize, and clean over 3,500 donation records totaling \$8 million
- Visualized donation trends over the last 5 years and determined significant factors in large and repeat donations
- Presented a fiscal year fundraising report to the Chief Development Officer to advise future fundraising strategy

Projects

Audio-Only Pong Game (Python)

Class Project

- Reimagined the classic game of Pong to be accessible for blind individuals
- Recorded vocal pitch as input to control paddles and used pitch and volume to communicate ball location

Pictionary Game (Elm)

Class Project

- Coded a multi-player game of Pictionary that communicates data through JavaScript ports to Google Firebase
- Listened to mouse events and sent JSON encoded values to Firebase, allowing players to draw smoothly in real-time

Portfolio Website (HTML / CSS)

Personal Project

 Designed, coded, and consistently updating a website from scratch, hosted by GitHub Pages at https://mandyla808.github.io