

Résumé *Tilman Porschütz*



They/Them

Born 1984 Zwickau, Germany

Living in Vienna, Austria

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also known as: Mandy Mozart

Tilman is a motivated and experienced **front-end developer** specializing in **user interfaces** and immersive experiences.

Their focus lies in bridging human needs and digital realities by combining state-of-the-art technologies with **responsible design** and **UX/UI**. As a developer, Tilman has built *single-page applications, websites, interactive installations, and apps*. As a **CTO** and **requirements engineer**, Tilman is a reliable **team player** who has led interdisciplinary teams of up to 15 people, working with agencies, startups, and corporations.

Tilman discusses and challenges their experiences with peers through regular attendance at conferences and in their research work as an **awarded media artist**, *contemporary composer*, and *enthusiast media scientist*. This universal approach allows them to maintain a nuanced perspective on a market in constant flux. They also contribute to Open Source projects and share knowledge with non-profit organizations.

Education

2004–2011

Bauhaus-University Weimar

Diploma, *Visual Communication*

2007–2008

Hongik University Seoul

Visiting student, *Visual Design*

Experience

Self-Employed

2014–2023 *Freelance*

Contract work as a digital consultant, and developer for startups, NGOs & mid-size businesses in DACH.

froyouandyourcustomers GmbH

2017–2023 *Fulltime*

Consultant, UI/UX architect and frontend developer for major Austrian and international clients.

Vienna Struggle Media GmbH

2019–2021 *CTO, Co-Founder*

Streaming platform and on-sight production company during Covid-19.

negativelabs

2018–2021 *Contractor*

Boutique web shops for design focused clients in DACH.

Messerli AG

2013–2014 *Contractor*

Visualisations, construction planing, prototypes and design of trade show booths & show rooms for global brands.

Lingoda GmbH

2012–2013 *Fulltime*

Developing front-end for interactive language learning class rooms and learning materials.

WEAREPICTURES uG

2012–2017 *CTO, Co-Founder*

Digital studio for trade show booths and interaction design.

Techstack

Languages

TypeScript, Javascript, Dart, CSS, SASS, Python, Java, PHP, C#, Rust

Frameworks

NextJS, React, ThreeJS, Svelte, Django, Angular, Flutter, Spring Boot, .NET

Game Engines

Unity, Unreal Engine, PixiJS, ThreeJS

CMS

Prismic, Sanity, Bloomreach Experience, Wordpress, Woocommerce, SAP Hybris, Confluence, KeystoneJS, Strapi

Infrastructure

Docker, AWS, Git

Databases

PostgreSQL, MySQL, MongoDB,

Utilities

Figma, Sketch

Protocol

WebRTC, WebSockets