

# Rules of Couronne

## **The goal of the game**

As in billiards, it's about getting all your own balls down, but in this game it's about your own rings.

## **Preparations and layout**

Lay out the red and yellow rings in the circle in the center of the game board. Then form two teams (for more than 2 players) and choose the color of the rings and the associated queue. Then give each player a black push ring.

- **game with 2 players:** The players sit opposite each other at the table. Play from your side of the game board and from the side to your left.

## **The course of the game**

The yellow players start by striking their impact rings against the rings in the middle of the circle. Then the turn goes to the red team. You always push from the edge of the rim and you can push the rings into any corner compartment.

## **General rules and penalties**

When you get a ring in your own color, you get an extra hit.

When you get a ring in the opponent's suit, the turn goes to the other team.

If a ring skips the rim, place the ring back in the small circle closest to the corner where the ring skipped.

If you manage to get the impact ring down into a corner compartment, you will be forced to pick up one of the rings you got down in your own color. Place the ring in the circle in the middle of the field.