



QUITTON HUGO

STUDENT IN MSC VIDEO GAMES PROGRAMMING

ABOUT

I am a French student with a Computer Science degree specializing in Game Development.

LANGUAGES

ENGLISH LEVEL C1
JAPANESE LEVEL JLPT 5

SOFT SKILLS

STRONG COMMITMENT
RELIABILITY
PERSEVERATION
ACTIVE LEARNER
ADAPTABILITY

HOBBIES

MANGA
VIDEOS GAMES
SKI
TECHNOLOGICAL WATCH
JAPANESE LANGUAGE LEARNING

GAME JAMS

[Scientific game jam 2020: Breaking Bot](#)
[Global game jam 2020: Apocalypse not now](#)
[Scientific Game Jam October 2021: The Legend of Nanuq the King Bear and Sanni](#) (won prize)

CONTACT

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Itchio: <https://manfredhq.itch.io/>
Github: <https://github.com/manfredhq>

WORKING EXPERIENCE

WEB APPLICATION PROGRAMMER

ST Microelectronics | October 2020 - September 2021 | Apprenticeship

- Integrated and applied of multiple technologies for creating the microchip.
- Modelized a database in mysql.
- Programmed new features in Symfony.

MOBILE APPLICATION PROGRAMMER

GRAALY | January 2020 - February 2020 | Internship

- Made the application using UNITY 3D.
- Offered expertise in B2B meetings with clients.

EDUCATION

M.Sc Video Game Programming | Currently Pursuing

Gaming Campus Lyon | 2021 - 2023

Computer Science Degree (BAC +3)

EPSI Grenoble | 2018 - 2021

SKILLS

- UNITY 3D
- UNREAL ENGINE 4
- UNREAL BLUEPRINTS
- C#
- C++
- PHP
- PYTHON
- JAVASCRIPT
- NODEJS