

dark_forest_adventure_decisions_no_functions.py

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1 # Dark Forest Adventure (No Functions)
2 # Practice using if-elif-else in Python
3
4 print("Welcome to the Adventure in the Dark Forest!")
5 print("You find yourself in a dark forest. You can go left, right, or stay put.")
6
7 choice1 = input("What do you want to do? (left/right/stay): ").lower()
8
9 if choice1 == "left":
10     print("You walk down the left path and encounter a wild animal!")
11     choice2 = input("Do you want to (run or fight)? ").lower()
12
13     if choice2 == "run":
14         print("You run back to safety! You are safe but the adventure continues.")
15         # Restart the game
16         print("\nYou find yourself in a dark forest again.")
17         choice1 = input("What do you want to do? (left/right/stay): ").lower()
18         # Repeat the same logic for left, right, stay
19     elif choice2 == "fight":
20         print("You bravely fight the animal and win! You've proven your courage.")
21         print("Thank you for playing! Your adventure has come to an end.")
22     else:
23         print("Invalid choice. Please choose to run or fight.")
24
25 elif choice1 == "right":
26     print("You take the right path and find a mysterious treasure chest!")
27     choice2 = input("Do you want to (open or leave)? ").lower()
28
29     if choice2 == "open":
30         print("You found a pile of gold! You're now rich beyond your wildest dreams.")
31         print("Thank you for playing! Your adventure has come to an end.")
32     elif choice2 == "leave":
33         print("You decide to leave the treasure chest alone and continue your adventure.")
34         # Restart the game
35         print("\nYou find yourself in a dark forest again.")
36         choice1 = input("What do you want to do? (left/right/stay): ").lower()
37         # Repeat the same logic for left, right, stay
38     else:
39         print("Invalid choice. Please choose to open or leave.")
40
41 elif choice1 == "stay":
42     print("You decide to stay put and wait. Suddenly, a wise old man appears!")
43     choice2 = input("Do you want to (talk or ignore him)? ").lower()
44
45     if choice2 == "talk":
46         print("The wise old man gives you valuable advice for your journey. You feel invincible!")
47         print("Thank you for playing! Your adventure has come to an end.")
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48     elif choice2 == "ignore":
49         print("You ignore him, and he disappears. The forest suddenly becomes eerily quiet.")
50         # Restart the game
51         print("\nYou find yourself in a dark forest again.")
52         choice1 = input("What do you want to do? (left/right/stay): ").lower()
53         # Repeat the same logic for left, right, stay
54     else:
55         print("Invalid choice. Please choose to talk or ignore him.")
56 else:
57     print("Invalid choice. Please choose left, right, or stay.")
58
59
```