

Sparsity vs Data-Driven — Image Super-Resolution Methods

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Super-Resolution and Upsampling

Conventional Methods for Upsampling Sequences

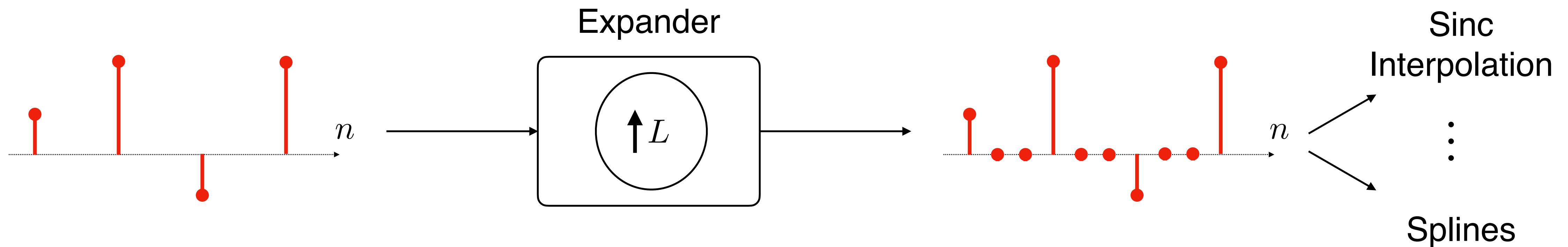


Figure 1: Upsampling discrete sequence using an expander followed by interpolation.

Image Super-Resolution Methods

- Classical interpolation based methods
- Super-resolution as an inverse problem
- Data-driven methods

Sparsity Priors on Images

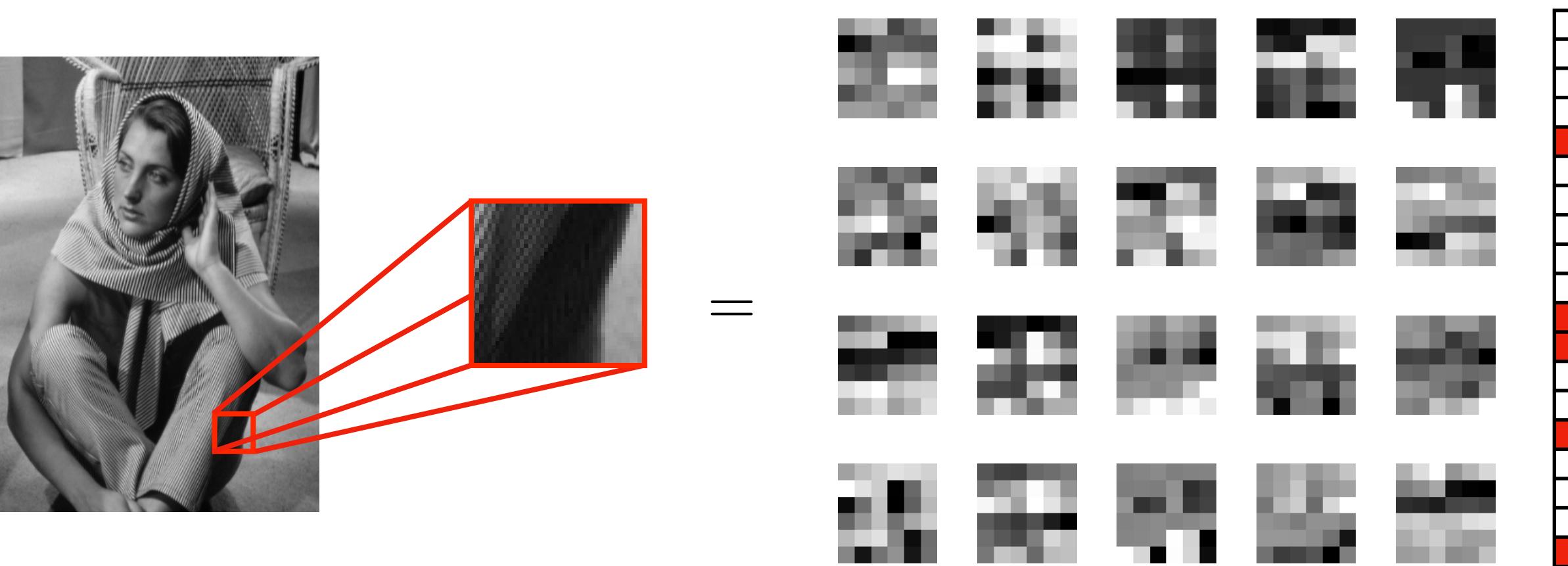


Figure 2: Sparse representation of image patches.

- A vector \mathbf{y} is compressible if

$$\exists \mathbf{D} \in \mathbb{R}^{n \times k}, \mathbf{y} = \mathbf{D}\boldsymbol{\alpha},$$

where $k \gg n$ and $\|\boldsymbol{\alpha}\|_0 \ll k$.

- Images are known to be compressible.
- Sparse representation is assumed to be invariant to scale,

$$\text{if } \mathbf{y} = \mathbf{D}_\ell \boldsymbol{\alpha}, \exists \mathbf{D}_h \in \mathbb{R}^{N \times k}, \mathbf{x} = \mathbf{D}_h \boldsymbol{\alpha},$$

where $k \gg N > n$. \mathbf{x} is a higher resolution version of \mathbf{y} .

Super-Resolution using Sparsity

Formulation

- Let \mathbf{X} be the high-resolution image. The low resolution image:

$$\mathbf{Y} = S\mathbf{H}\mathbf{X} \quad (\text{Reconstruction Constraint})$$

where H is a blur kernel and S is a downsampling operator.

- Patches \mathbf{x} of \mathbf{X} are compressible on some overcomplete dictionary $D_h \in \mathbb{R}^{N \times k}$:

$$\mathbf{x} = D_h \boldsymbol{\alpha}, \text{for some } \|\boldsymbol{\alpha}\|_0 \ll k \quad (\text{Sparsity Constraint})$$

Super-Resolution using Sparsity

Proposed Method [1]

- The sparse representation can be obtained from \mathbf{Y} by solving:

$$\underset{\alpha}{\text{minimise}} \ \|D_\ell \alpha - \mathbf{y}\|_2^2 + \lambda \|\alpha\|_1, \quad (\text{Sparse Step})$$

where \mathbf{y} are patches of the \mathbf{Y} and D_ℓ is the dictionary corresponding to the low-resolution image.

- The solution is projected to satisfy reconstruction constraint by solving:

$$\underset{\mathbf{X}}{\text{minimise}} \ \|S H \mathbf{X} - Y\|_2^2 + c \|\mathbf{X} - \mathbf{X}_0\|_2^2, \quad (\text{Regularisation})$$

where \mathbf{X}_0 is the solution obtained from the sparse step.

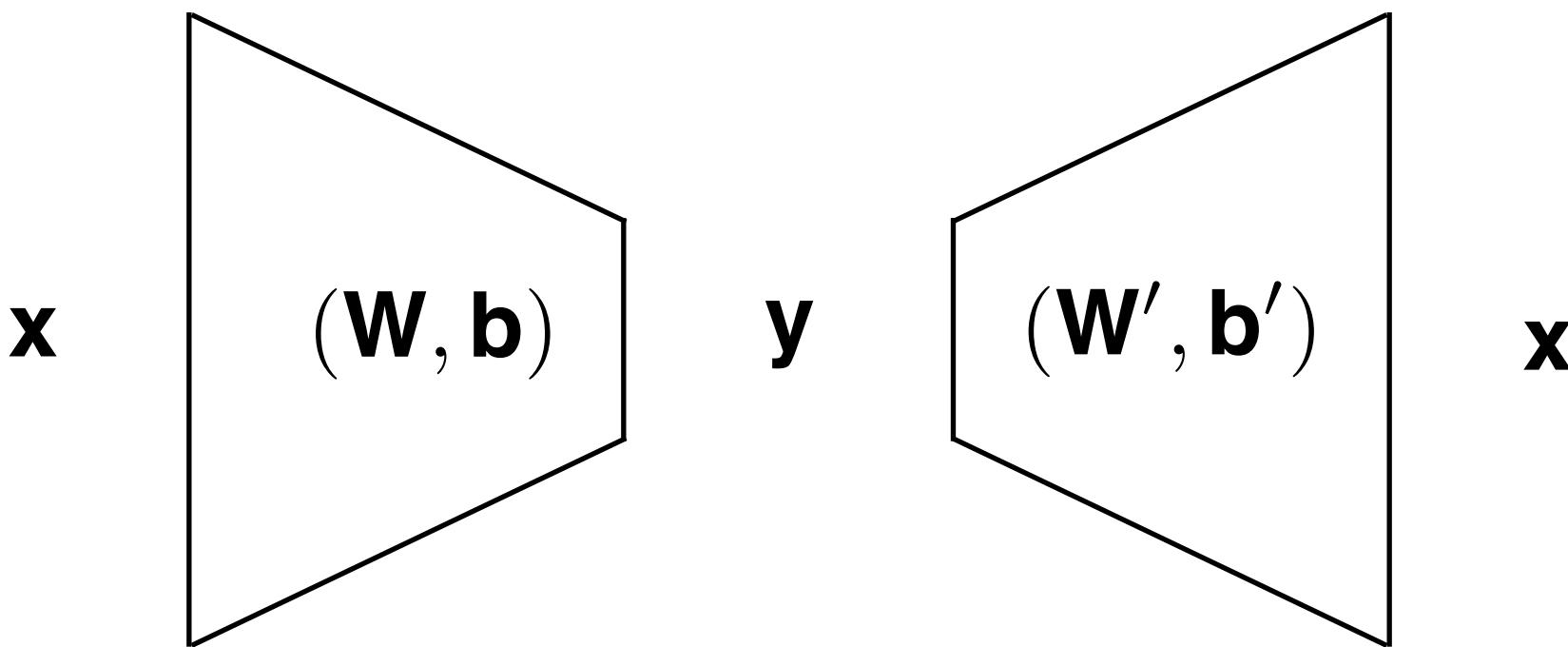
Dictionary Learning

- Dictionaries D_ℓ and D_h are learned using training.
- MOD or K-SVD maybe used at the dictionary learning step.

[1] J. Yang et al., "Image Super-Resolution via Sparse Representation," *Trans. Image Process.*, 2010.

Super-Resolution using Convolutional Autoencoders

- Images can be represented as a sparse vector in a very high-dimensional space.
- Equivalently, images can be represented in a dense low-dimensional space.
- The mapping $\mathbf{y} = f(\mathbf{W} * \mathbf{x} + \mathbf{b})$ is learnt using a convolutional neural network.



- An image can be reconstructed by considering the decoder network.
- The decoder map $\mathbf{x}' = f'(\mathbf{W}' * \mathbf{y} + \mathbf{b}')$ is a deconvolutional network.
- The output of the deconvolutional network has larger dimensions, thus achieving image super-resolution.

Network Architecture

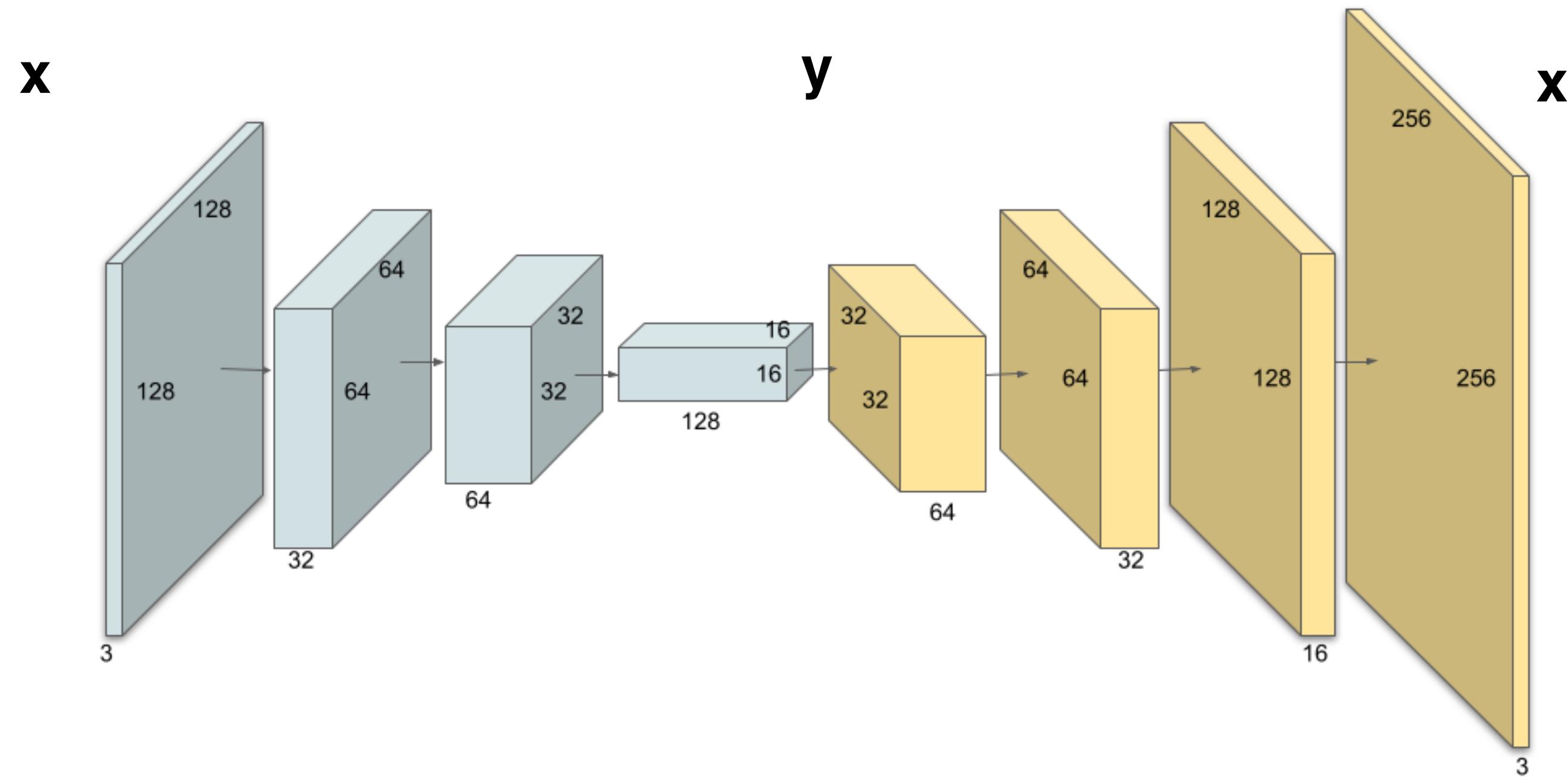


Figure 3: Autoencoder network for 128×128 RGB image.

- Encoder network: 3 convolution layers, stride 2, filter size 3×3 with channels [32, 64, 128].
- Decoder network: 4 deconvolution layers, stride 2, filter size 3×3 with channels [64, 32, 16, 3].

Network Training

- ~ 15000 image patches in the training set [3].
- 32×32 size low-resolution and 64×64 size high-resolution patch pairs used for training.
- Mean-squared error loss function:

$$L(\theta) = \frac{1}{n} \sum_{i=1}^N \|\mathbf{x} - \mathbf{x}'\|^2,$$

where $\theta = \{\mathbf{W}, \mathbf{W}', \mathbf{b}, \mathbf{b}'\}$ are the learning parameters.

- Adam optimiser for 300 epochs with constant learning rate 0.001.

Results: Super-Resolution

Super-Resolution by 2



Bird



ScSR: 36.80dB



Monarch

ScSR: 27.43dB

SdA-3: 31.07dB



Face

ScSR: 34.14dB

Image	ScSR (PSNR in dB)	SdA-3 (PSNR in dB)
Baby	36.4635	34.5258
Bird	36.8057	32.5930
Monarch	27.4369	31.0713
Face	34.1473	30.5024
Woman	32.0706	26.6857

Table 1: Super-resolution using ScSR vs. SdA-3 on Set5.

Results: Noise Analysis



Face ScSR SdA-



Woman ScSR SdA-3
 $\sigma = 25$

Noise Std.	4		8		16		25	
Image	ScSR	SdA-3	ScSR	SdA-3	ScSR	SdA-3	ScSR	SdA-3
Baby	30.2659	33.8602	24.3241	32.6868	19.7995	30.5509	17.6192	28.6378
Bird	29.464	32.1479	23.3559	31.0317	19.7085	28.5978	17.2755	26.3496
Monarch	31.3241	26.3983	27.0462	26.2999	22.3257	25.4620	19.5528	23.9455
Face	30.1463	30.7285	23.8293	30.0731	19.2218	28.7201	15.6224	27.3790
Woman	31.2331	30.4201	25.622	29.8606	21.1032	28.6236	17.3557	26.8349

Table 2: Comparison denoising performance of ScSR vs. SdA-3 for images in Set5 dataset.

Conclusions

Comparisons

- ScSR outperforms SdA-3 in the noise-free setting.
- SdA-3 is more robust to noise compared to ScSR.
- SdA-3 introduces denoising artefacts.
- ScSR and SdA-3 are scale-invariant.
- SdA-3 readily extends to multichannel inputs.

Future Work

- SdA-3 with deeper network.
- SdA-3 training on a larger dataset.
- Introducing skipped connections in the SdA-3 network.
- Using K-SVD or other faster/robust methods for ScSR dictionary learning.

Thank You!