

E0 230 : Computational Methods of Optimization  
Assignment 1 (Due: 29<sup>th</sup> November)

**Instructions:**

- Attempt all questions
- For Numerical Answer questions, insert only the digits **with no leading or trailing spaces** in the MS Teams Form provided
- You can submit the MS Teams Form **only once**. No further changes can be made, so click on *Submit* wisely.
- Late Submissions will be penalised.

1. Consider a matrix  $B \in \mathbb{R}^{m \times n}$ . Assume  $\sigma_1 > \sigma_2 > \dots > \sigma_n$ . Consider the following claims. Select **all** of the statements that hold.

- A.  $\sigma_1 \leq \|B\|_F$
- B.  $\sigma_{k+1} \leq \frac{\|B\|_F}{\sqrt{k+1}}$
- C.  $\sigma_{k+1} \leq \frac{\|B\|_F}{k+1}$

2. Suppose a quadratic function  $(x^T Q x)$  is expanded as:

$$f(x_1, x_2, x_3) = x_1^2 + x_2^2 + 5x_3^2 + 2\varepsilon x_1 x_2 - 2x_1 x_3 + 4x_2 x_3$$

Determine the range of values  $\varepsilon$  can take so that  $Q \succ 0$ .

- A.  $\varepsilon \in (-\infty, 0) \cap (\frac{4}{5}, +\infty)$  (i.e. No  $Q \succ 0$  is possible for any  $\varepsilon$ )
- B.  $\varepsilon \in (-1, 1)$
- C.  $\varepsilon \in (-\frac{4}{5}, 0)$
- D.  $\varepsilon \in (-\infty, +\infty)$  (i.e.  $Q \succ 0$  for all values of  $\varepsilon$ )

3. Let  $f(x) : \mathbb{R}^n \rightarrow \mathbb{R}$  be continuous. It is known that if  $f(x)$  is coercive and first partial derivatives of  $f(x)$  exist on all of  $\mathbb{R}^n$ , then global minimizers of  $f(x)$  exist and is within the critical points of  $f(x)$ .

Given  $h(x, y) = x^4 - 4xy + y^4$ . We wish to find the global minimum by locating the local minima (by computing the gradient and the hessian of  $h$ ). Then,

- (a)  $h$  has global minimum within the local minima because:
  - A. Hessian is positive everywhere.
  - B.  $h$  is coercive.
  - C.  $h$  is bounded from below.
  - D. The global minimum does not exist within the local minima.
- (b) Choose **all** of the statements that are true for  $h$  from the following choices:
  - A.  $(0, 0)$  is the only critical point and a local minimum.
  - B.  $(0, 0), (1, 1), (-1, -1)$  are the complete set of real critical points.
  - C.  $(0, 0), (-1, -1)$  are local minimum.
  - D. Hessian at  $(1, 1), (-1, -1)$  are positive.
- (c) The global minimum of  $h$  is \_\_\_\_

4. Consider the following optimization problem.

$$x^* = \arg \min \frac{1}{2} x^T Q x - b^T x \tag{1}$$

where

$$Q = \begin{bmatrix} 2.3346 & 1.1384 & 2.5606 & 1.4507 \\ 1.1384 & 0.7860 & 1.2743 & 0.9531 \\ 2.5606 & 1.2743 & 2.8147 & 1.6487 \\ 1.4507 & 0.9531 & 1.6487 & 1.8123 \end{bmatrix} \text{ and } b = \begin{bmatrix} 0.4218 \\ 0.9157 \\ 0.7922 \\ 0.9595 \end{bmatrix}$$

We aim to solve this problem using gradient descent, initialized with

$$x_0 = \begin{bmatrix} -135.1150 \\ -4.5224 \\ 130.1168 \\ -5.6879 \end{bmatrix}.$$

- (a) How many iterations are needed to reach a point  $z$  such that  $\|z - x^*\| \leq 0.0001$  with a stepsize  $\alpha = 0.2$ ? \_\_\_\_
- (b) How many iterations are needed to reach a point  $z$  such that  $\|z - x^*\| \leq 0.0001$  with a stepsize  $\alpha = 0.07$ ? \_\_\_\_
- (c) Repeat the above for stepsizes  $\alpha_1 = 0.0728$  and  $\alpha_2 = 0.2185$ . How many iterations are needed to reach a point  $z$  such that  $\|z - x^*\| \leq 0.0001$  with both the stepsizes? (Enter only one number) \_\_\_\_
- (d) What is the  $\alpha^*$  (correct to 4 significant digits) such that the exact solution is reached in one step with the given choice of  $x_0$ ; that is,  $x^* - x_0 = -\alpha^*(Qx_0 - b)$ ? \_\_\_\_
- (e) Is there a minimum stepsize for which convergence to the minimum is not guaranteed? If yes, what are the  $10^{100000000}$ th and  $10^{100000000} + 1$ th iterates for that stepsize?
- $\alpha = 2/\lambda_1, x^* + v_1, x^* - v_1$
  - $\alpha = 2/\lambda_1, x^* - v_1, x^* + v_1$
  - No such stepsize
5. We've provided a file which takes a 2d vector as an input, and returns the function value, the gradient, and the Hessian of a 2d function. Consider the initial point  $[x_0, y_0] = [1.2, 1.2]^T$ . We aim to use iterative methods to solve  $\arg \min f(x, y)$ . In the following questions, report the minimum number of iterations required to reach a point  $z$ , where  $\|\nabla f(z)\| \leq \epsilon$ ? (*Write -1 to indicate "Does not converge with this stepsize"*)
- Gradient descent with stepsize of 0.001, and  $\epsilon = 0.1$  \_\_\_\_
  - Gradient descent with stepsize of 0.001, and  $\epsilon = 0.01$  \_\_\_\_
  - Gradient descent with stepsize of 0.001, and  $\epsilon = 0.001$  \_\_\_\_
  - Gradient descent with stepsize of 0.001, and  $\epsilon = 0.0001$  \_\_\_\_
  - Gradient descent with stepsize of 0.002, and  $\epsilon = 0.1$  \_\_\_\_
  - Gradient descent with stepsize of 0.002, and  $\epsilon = 0.01$  \_\_\_\_
  - Gradient descent with stepsize of 0.002, and  $\epsilon = 0.001$  \_\_\_\_
  - Gradient descent with stepsize of 0.002, and  $\epsilon = 0.0001$  \_\_\_\_
  - Gradient descent with stepsize of 0.005, and  $\epsilon = 0.1$  \_\_\_\_
  - Gradient descent with stepsize of 0.005, and  $\epsilon = 0.01$  \_\_\_\_
  - Gradient descent with stepsize of 0.005, and  $\epsilon = 0.001$  \_\_\_\_
  - Gradient descent with stepsize of 0.005, and  $\epsilon = 0.0001$  \_\_\_\_
  - Newton's Method with  $\epsilon = 0.1$  \_\_\_\_
  - Newton's Method with  $\epsilon = 0.01$  \_\_\_\_
  - Newton's Method with  $\epsilon = 0.001$  \_\_\_\_
  - Newton's Method with  $\epsilon = 0.0001$  \_\_\_\_
6. For finding the minimum of a function  $f : \mathbb{R} \rightarrow \mathbb{R}$ , four iterative algorithms calculate solutions in the following way ( $x_k$  is the solution in the  $k$ -th iteration):
- $x_k = 1 + \frac{1}{k}$
  - $x_k = 1 + (0.5)^{2^k}$
  - $x_k = 1 + \frac{1}{k!}$
  - $x_k = x_{k-1} - 0.5^k, k \geq 1$  (initialised with  $x_0 = 2$ )
- (a) What is the nearest integer to which these algorithms converge? (*Hint: Find  $\lfloor x_k \rfloor$  after large number of iterations*) \_\_\_\_

- (b) Suppose each of the algorithms is executed 10 times. Plot the sequence of solutions obtained on a single graph. What is the correct order in which these algorithms converge (slowest to fastest)?
- $1 < 2 < 3 < 4$
  - $4 < 1 < 2 < 3$
  - $4 < 3 < 2 < 1$
  - $1 < 4 < 3 < 2$

Solving part (a) and (b) shows that the four algorithms converge to a point, and each of the algorithms converge at a different speed. In general, to understand the **rate of convergence**, we use the following to represent how quickly the error  $e_k = x_k - x^*$  converges to zero:

$$\lim_{n \rightarrow \infty} \frac{|e_{k+1}|}{|e_k|^p} = \lim_{n \rightarrow \infty} \frac{|x_{k+1} - x^*|}{|x_k - x^*|^p} = \mu$$

Here  $p \geq 1$  is called the order of convergence, the constant  $\mu$  is the rate of convergence. This expression may be better understood when it is interpreted as  $|e_{k+1}| = \mu|e_k|^p$  when  $n \rightarrow \infty$ . Obviously, the larger  $p$  and the smaller  $\mu$ , the more quickly the sequence converges. Specially, consider the following cases:

- If  $p = 1$  and
  - if  $\mu = 1$ , the convergence is **sublinear**
  - if  $0 < \mu < 1$ , the convergence is **linear** with the rate of convergence of  $\mu$ .
  - if  $\mu = 0$ , the convergence is **superlinear**
- If  $p = 2$ ,  $|e_{k+1}| = \mu|e_k|^2$ , ( $\mu > 0$ ), the convergence is **quadratic**.

- (c) What is the rate of convergence of Algorithms 1,2,3,4.
- Linear, Sublinear, Superlinear, Quadratic
  - Sublinear, Quadratic, Superlinear, Linear
  - Superlinear, Quadratic, Sublinear, Linear
  - Sublinear, Linear, Superlinear, Quadratic

Assume  $x^*$  is the minimum value of the function, as obtained in part (a) of this problem. In the following questions, report the minimum number of iterations required to reach point  $z$  such that  $z \leq x^* + \epsilon$ . (*Use  $z \leq x^* + \epsilon$  as the stopping criteria, and not  $z - x^* \leq \epsilon$  for better numerical stability.*)

- Algorithm 1 with  $\epsilon = 0.1$  \_\_\_\_
- Algorithm 1 with  $\epsilon = 0.01$  \_\_\_\_
- Algorithm 1 with  $\epsilon = 0.001$  \_\_\_\_
- Algorithm 1 with  $\epsilon = 0.00001$  \_\_\_\_
- Algorithm 2 with  $\epsilon = 0.1$  \_\_\_\_
- Algorithm 2 with  $\epsilon = 0.01$  \_\_\_\_
- Algorithm 2 with  $\epsilon = 0.001$  \_\_\_\_
- Algorithm 2 with  $\epsilon = 0.00001$  \_\_\_\_
- Algorithm 3 with  $\epsilon = 0.1$  \_\_\_\_
- Algorithm 3 with  $\epsilon = 0.01$  \_\_\_\_
- Algorithm 3 with  $\epsilon = 0.001$  \_\_\_\_
- Algorithm 3 with  $\epsilon = 0.00001$  \_\_\_\_
- Algorithm 4 with  $\epsilon = 0.1$  \_\_\_\_
- Algorithm 4 with  $\epsilon = 0.01$  \_\_\_\_
- Algorithm 4 with  $\epsilon = 0.001$  \_\_\_\_

(s) Algorithm 4 with  $\epsilon = 0.00001$  \_\_\_\_

7. Bisection Method, which is based on Intermediate Value Theorem, is generally used to find roots of a one-dimensional function. In this problem, we will use Bisection Method to find the minimum of a differentiable one-dimensional function by finding the roots of its derivative within an interval  $[a, b]$ . The pseudo-code for Bisection Method is as follows:

- Input: Interval  $[a, b]$ , tolerance  $tol$ , maximum iterations  $N_{max}$
- Initialize:  $x_{left} = a, x_{right} = b$
- Inside loop:
  - $x_{mid} = \frac{x_{left} + x_{right}}{2}$
  - if  $f(x_{mid}) = 0$  or  $\frac{x_{right} - x_{left}}{2} \leq tol$  or  $N_{max}$  is reached then, **Stop** and return  $(x_{mid}, \text{number of iterations})$
  - if  $\text{sign}(f(x_{mid})) \cdot \text{sign}(f(x_{left})) < 0$  then  $x_{right} = x_{mid}$
  - if  $\text{sign}(f(x_{mid})) \cdot \text{sign}(f(x_{left})) > 0$  then  $x_{left} = x_{mid}$
- Output: number of iterations,  $x_{mid}$

- (a) Implement the following function,  $f(x)$ , and its derivative:

$$f(x) = x^4 - 14x^3 + 60x^2 - 70x$$

Plot  $f(x)$  vs  $x \in [0, 7]$ , with distance between two  $x$  values as 0.001. How many stationary points of  $f(x)$  exist in this interval? \_\_\_\_ (Optional: Also plot  $f'(x)$  vs  $x$  for the same interval. Can you identify the stationary points from this plot? Notice how the signs of derivatives are reversed in the neighborhood of stationary points. )

From the plot above, note that a single minimum exists within  $[0, 3]$ . Since  $f : (a, b) \rightarrow \mathbb{R}$  is differentiable and unimodal, we can use Bisection Method to find the minimum of  $f(x)$  by finding the root of  $f'(x)$ . Implement the Bisection Method as described in the pseudocode above to find the root of  $f'(x)$  in the specified intervals and report the minimum number of iterations for the following input combinations :

- (b) Starting Interval:  $[0, 2]$ , Tolerance=0.01 \_\_\_\_
- (c) Starting Interval:  $[0, 2]$ , Tolerance=0.0001 \_\_\_\_
- (d) Starting Interval:  $[0, 3]$ , Tolerance=0.001 \_\_\_\_
- (e) What is the minimizer of  $f(x)$  (correct to three decimal places) if the Bisection Method is executed for 10 times starting with interval  $[0, 2]$ ?
  - A. 0.770
  - B. 0.775
  - C. 0.779
  - D. 0.781
- (f) What is the minimizer of  $f(x)$  (correct to three decimal places) if the Bisection Method is executed for 20 times starting with interval  $[0, 2]$ ?
  - A. 0.770
  - B. 0.775
  - C. 0.779
  - D. 0.781