

Computer Architecture CS322 Lab 7 Report

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Task 1: Using blocks given blocks and other glue logic, implement single cycle RISC processor Instructions (given 32-bit reg file and 32-bit, memory blocks, ALU).

(a) sw \$6, 68(\$3)

Encoding of the Instruction: -

\$6 => \$a2

68 => 0x0044

\$3 => \$v1

sw a2 0x0044 v1

Binary: 10101100011001100000000001000100

Hex: 0xAC660044

31	26 25	21 20	16 15	0
SW 101011	v1 00011	a2 00110	offset 0000000001000100	
6	5	5	16	

SW

store word

Format:

SW rt, offset(base) [I-type]

31	26 25	21 20	16 15	0
SW 101011	base	rt	offset	
6	5	5	16	

Purpose:

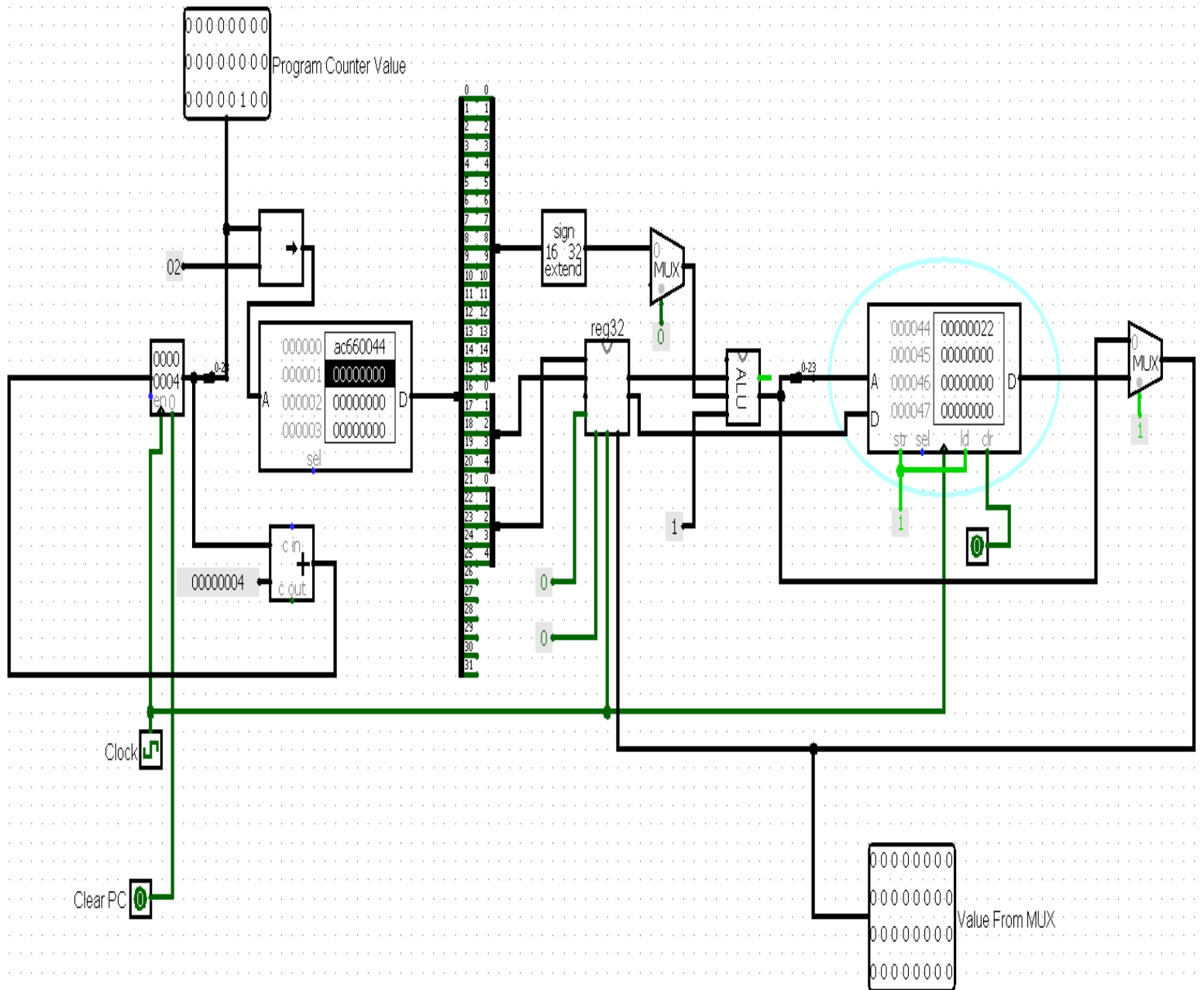
To store a word to memory.

Description:

memory[base+offset] <- rt

Used Hex Encoding: 0xAC660044

Logisim Implementation:



STORE_WORD INSTRUCTION sw \$6, 68(\$3)

Stores value at given memory location (here, $M[\$3+68]$) from source register (here, $\$6$).

(b) addi \$2, \$0, 5

Encoding of the Instruction: -

\$2 => \$v0

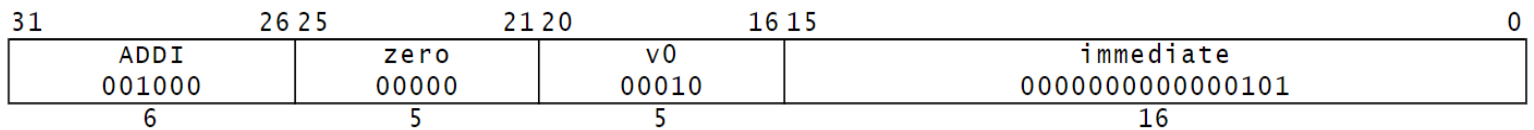
5 => 0x0005

\$0 => \$zero

addi v0 zero 0x0005

Binary: 00100000000000100000000000000101

Hex: 0x20020005

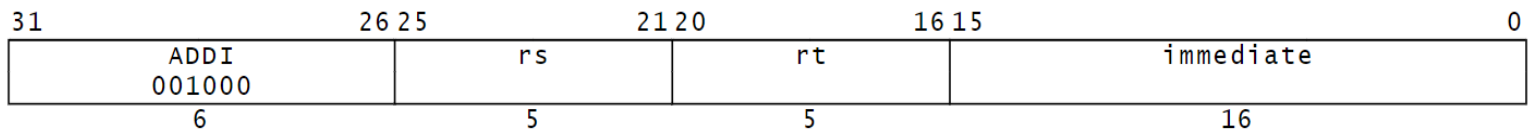


ADDI

Add Immediate word

Format:

ADDI rt, rs, immediate [I-type]



Purpose:

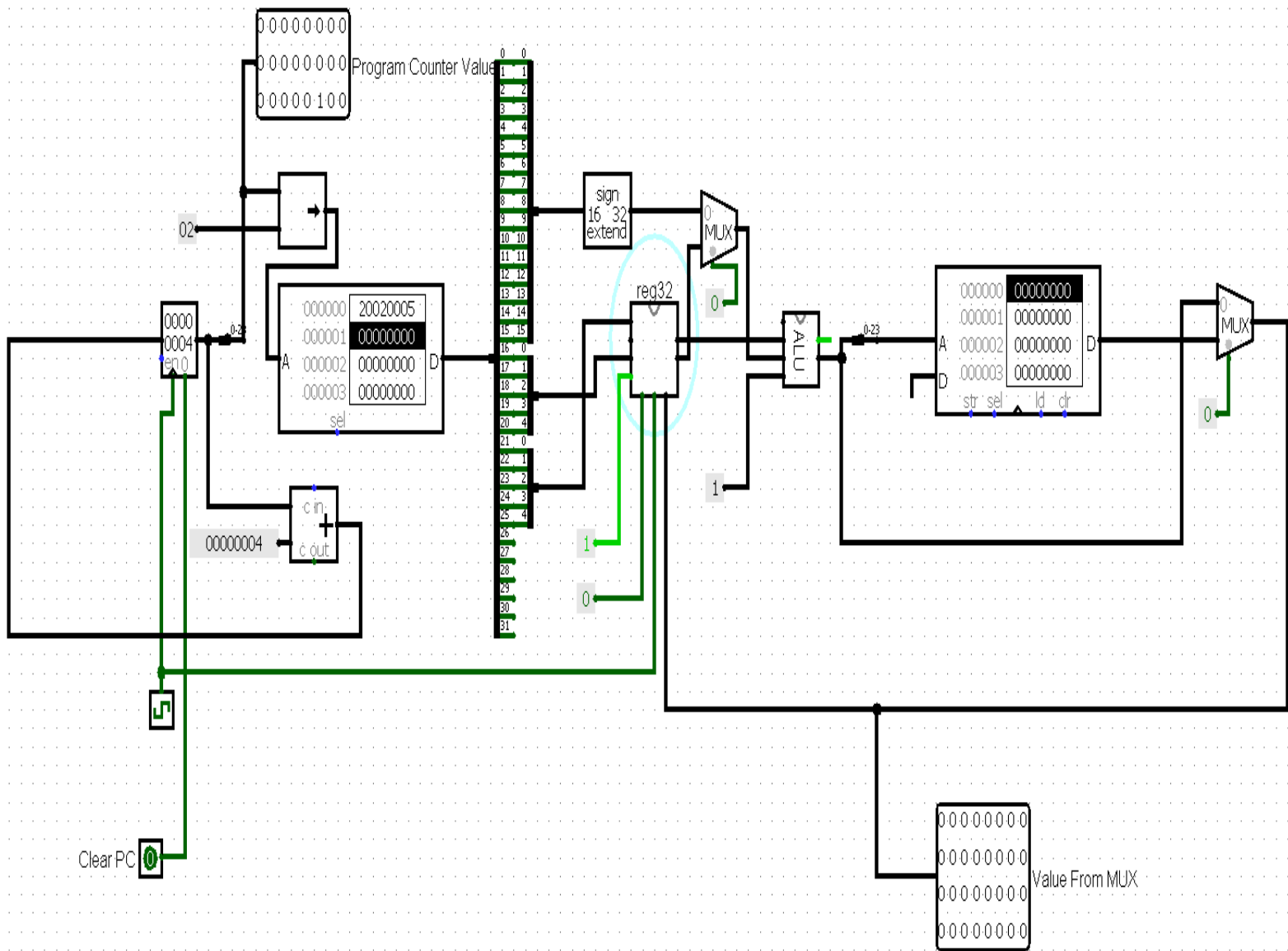
To add a constant to a 32-bit integer. If overflow occurs, then trap.

Description:

rt <- rs + immediate

Used Hex Encoding: 0x20020005

Logisim Implementation:



ADD IMMEDIATE INSTRUCTION `addi $2, $0, 5`

Adds immediate value (here,5) to source register (here, \$0) and then stores the sum back to target register (here, \$2)

(c) ori \$2, \$0, 5

Encoding of the Instruction: -

\$2 => \$v0

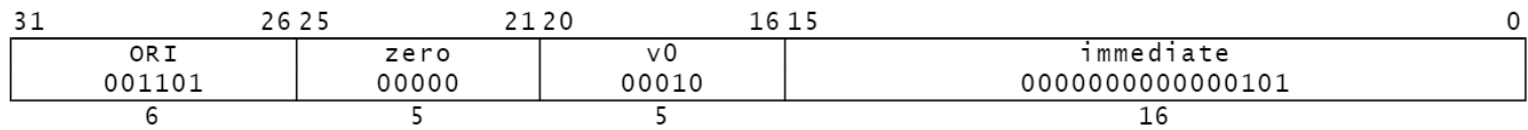
5 => 0x0005

\$0 => \$zero

ori v0 zero 0x0005

Binary: 001101000000000100000000000000101

Hex: 0x34020005

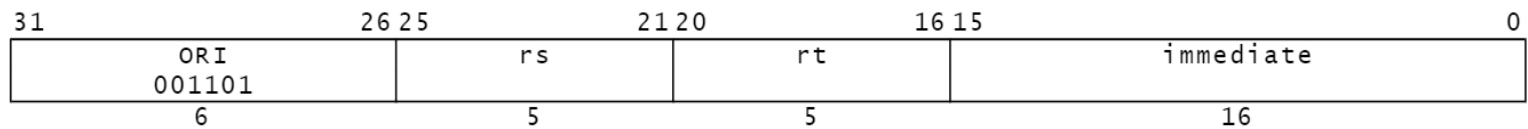


ORI

Or Immediate

Format:

ORI rt, rs, immediate [I-type]



Purpose:

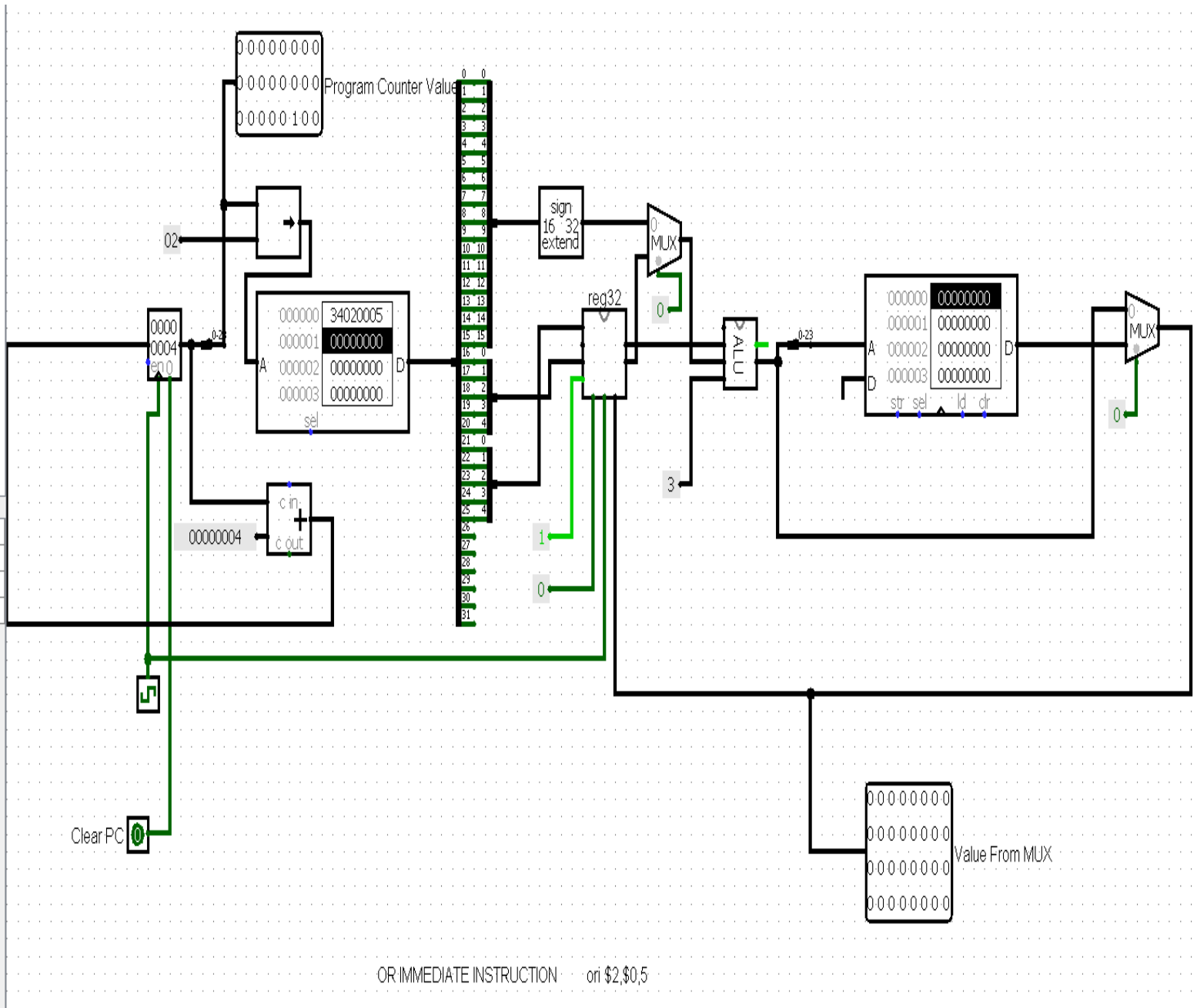
To do a bitwise logical OR with a constant.

Description:

rd <- rs OR immediate

Used Hex Encoding: 0x34020005

Logisim Implementation:



Performs or with immediate value (here,5) for source register (here, \$0) and then stores the result back to target register (here, \$2)