# **CS359 Computer Networks Lab Assignment 11**

Name: Chandrawanshi Mangesh Shivaji

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### **Problem:**

Calculate the following statistics from your traces while performing experiments at 2 different times of the day: Throughput, RTT, Packet size, number of packets lost, number of UDP and TCP packets, number of responses received with respect to one request sent. Report the observed values in your traces, preferable using tables.

I have captured data packets from and to www.facebook.com using Wireshark at two different times of a day. Using Wireshark all the above statistics are calculated.

## **Packet Capturing**

- 1. Open Wireshark and Select appropriate network
- 2. Capture Filter: host www.facebook.com
- Start packet capturing and switch to any browser
   (OS: Linux (Ubuntu 20.10), Browser: Mozilla Firefox used for this assignment)
- 4. Go to www.facebook.com
- 5. Sign in to your account and scroll for about 2-3 minutes
- 6. Stop Packet Capturing and save it
- 7. Now we can perform further analysis

Note: Instead of (<u>www.facebook.com</u>) we can use IP address of Facebook in above capture filter, though for that we have to it beforehand. As Facebook has large network, there is no fixed single IP address for it (multiple IP addresses exist), we can get IP for our connection using ping command.

## **Wireshark Capture Filenames**

For Facebook Capture1: capture1\_4pm.pcapng
For Facebook Capture2: capture2\_1pm.pcapng

For Random Capture: random.pcapng

For http request-response Capture: http\_request\_disney\_capture.pcapng

## **Summary:**

## Table for host www.facebook.com:

Statistic	Capture 1 (Time: 4pm)	Capture 2 (Time: 1pm)	
Avg. Throughput	377K bits/s	219K bits/s	
Range for Throughput (Facebook server to system)	2 x 10 <sup>5</sup> bits/s to 1.3 x 10 <sup>6</sup> bits/s.	2.5 x 10 <sup>5</sup> bits/s to 1.25 x 10 <sup>6</sup> bits/s	
Range for Throughput (system to Facebook server)	2 x 10 <sup>4</sup> bits/s to 3 x 10 <sup>5</sup> bits/s	2.5 x 10 <sup>4</sup> bits/s to 1.8 x 10 <sup>5</sup> bits/s	
Range for RTT (Facebook server to system)	0 ms to 50 ms	0 ms to 50 ms	
Range for RTT (system to Facebook server)	0 ms to 800 ms	0 ms to 800 ms	
Avg. Packet Length	839.57 bytes	850.46 bytes	
Dropped Packets	0	0	
Total Captured Packets	6080	6025	
TCP Packets	6080	6080	
UDP Packets	0	0	
Number of HTTP requests	0	0	
Number of HTTP request responses	0	0	

As Facebook uses only TCP no UDP packets are captured. Also, Facebook uses HTTPS (not HTTP) therefore no request-response pair packets are captured.

To cover TCP and UDP statistics I have captured packets without any Capture Filter.

Total packets captured = 6621

*Number of TCP packets = 6475 (97.8%)* 

Number of UDP packets =142 (2.1%)

remaining ARP 4 packets

To cover HTTP request-response pair I have captured packets from <a href="www.disney.in">www.disney.in</a>. I got one GET request (using filter: http\_request) and 200 OK as response for that (using display filter: http\_request\_in). More details are in description.

# **Descriptive Analysis:**

## **Throughput**

Throughput is the amount of data that was actually transferred from a source to a destination at any given time whereas bandwidth is the data which can be transferred theoretically from a source to a destination at any given time. Wireshark has inbuilt tools which allow us to calculate average throughout and plot graphs of average throughput for whole time interval.

#### To get summary of our first capture, go to "Statistics -> Capture File Properties"

Time

First packet: 2021-04-22 16:22:01 Last packet: 2021-04-22 16:23:50

Elapsed: 00:01:48

Capture

Hardware: Intel(R) Core(TM) i5-8300H CPU @ 2.30GHz (with SSE4.2)

OS: Linux 5.8.0-50-generic

Application: Dumpcap (Wireshark) 3.4.2 (Git v3.4.2 packaged as 3.4.2-1~ubuntu20.10.0+wiresharkdevstable1)

Interfaces

 Interface
 Dropped packets
 Capture filter
 Link type
 Packet size limit

 any
 0 (0.0%)
 host www.facebook.com
 Linux cooked-mode capture v1
 262144 bytes

Statistics

Captured Displayed Marked Measurement Packets 6080 6080 (100.0%) 108.171 108.171 Time span, s 56.2 56.2 Average pps Average packet size, B 840 5104597 5104597 (100.0%) 47k Average bytes/s Average bits/s 377k 377k

#### Average Throughput = 377k bits/s

#### To get summary of our second capture, go to "Statistics -> Capture File Properties"

Time

 First packet:
 2021-04-22 13:07:19

 Last packet:
 2021-04-22 13:10:26

 Elapsed:
 00:03:07

Capture

Hardware: Intel(R) Core(TM) i5-8300H CPU @ 2.30GHz (with SSE4.2)

S: Linux 5.8.0-50-generic

Application: Dumpcap (Wireshark) 3.4.2 (Git v3.4.2 packaged as 3.4.2-1~ubuntu20.10.0+wiresharkdevstable1)

Interfaces

 Interface
 Dropped packets
 Capture filter
 Link type
 Packet size limit

 any
 0 (0.0%)
 host www.facebook.com
 Linux cooked-mode capture v1
 262144 bytes

Statistics

Measurement

Captured

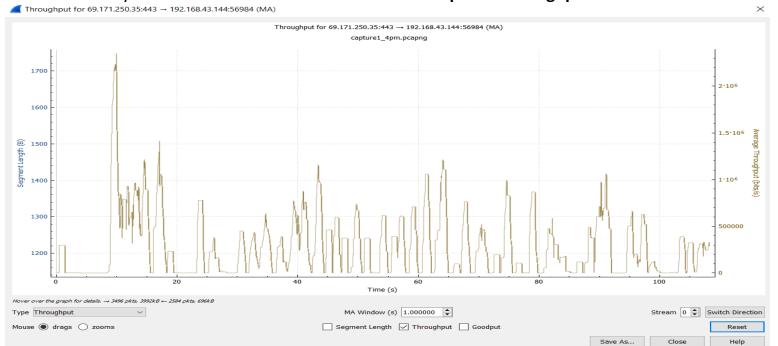
Displayed

Marked

Captured Measurement Displayed 6025 (100.0%) Packets 6025 Time span, s 187,109 187,109 Average pps 32.2 32.2 Average packet size, B 850 850 Bytes 5124050 5124050 (100.0%) 0 27k 27k Average bits/s 219k 219k

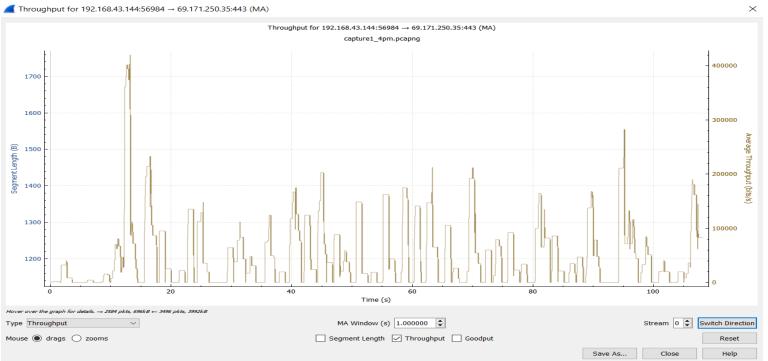
#### First capture

To view the distribution of average throughput in the whole time interval, received from Facebook servers to our system. Go to "Statistics -> TCP Stream Graphs -> Throughput"



Apart from intervals where avg. throghput is 0 (due to no scrolling while capture, this is also responsible lower avg. in total interval), avg. throughput ranges mostly from 2 x 10<sup>5</sup> bits/s to 1.3 x 10<sup>6</sup> bits/s.

To view the distribution of average throughput in the whole time interval, sent from our system to Facebook servers. Click on "Switch Direction"

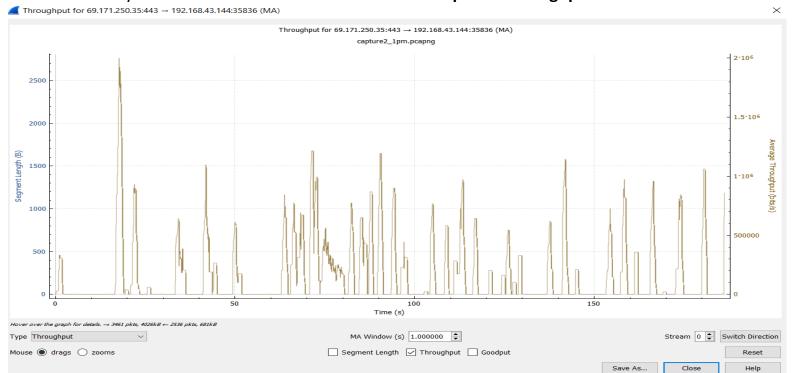


Apart from intervals where avg. throughput is 0 (due to no scrolling while capture), avg. throughput ranges mostly from  $2 \times 10^4$  bits/s to  $3 \times 10^5$  bits/s.

Since upload speeds are much slower than download speeds (in general internet connections), we can notice throughput is also higher when packets are received from Facebook to system rathen than when sent to Facebook from system.

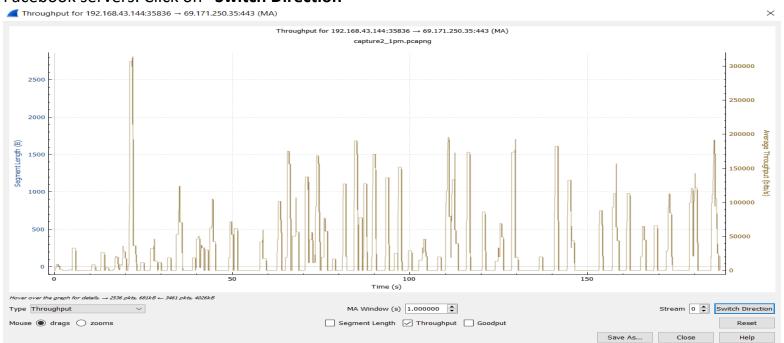
#### **Second Capture**

To view the distribution of average throughput in the whole time interval, received from Facebook servers to our system. Go to "Statistics -> TCP Stream Graphs -> Throughput"



Apart from intervals where avg. throghput is 0 (due to no scrolling while capture, this is also responsible lower avg. in total interval), avg. throughput ranges mostly from  $2.5 \times 10^5$  bits/s to  $1.25 \times 10^6$  bits/s.

To view the distribution of average throughput in the whole time interval, sent from our system to Facebook servers. Click on "Switch Direction"

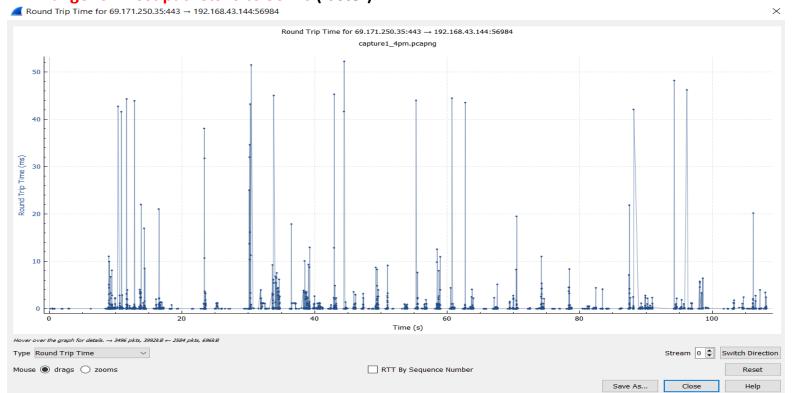


Apart from intervals where avg. throughput is 0 (due to no scrolling while capture), avg. throughput ranges mostly from  $2.5 \times 10^4$  bits/s to  $1.8 \times 10^5$  bits/s.

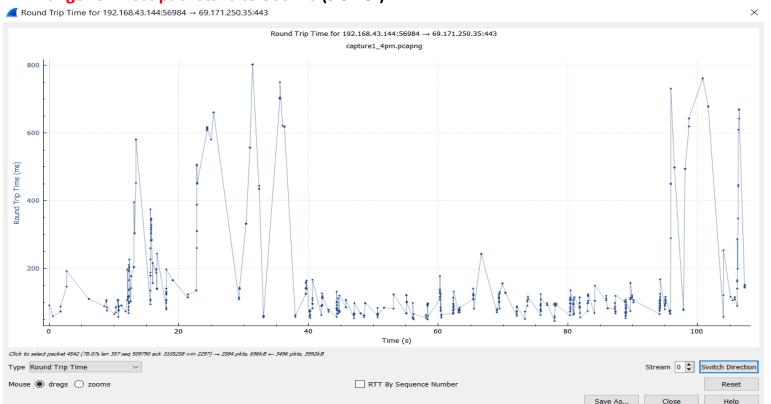
Since upload speeds are much slower than download speeds (in general internet connections), we can notice throughput is also higher when packets are received from Facebook to system rathen than when sent to Facebook from system.

**Round Trip Time (RTT):** Round Trip Time (RTT) is the time it takes for a data packet to be sent to a destination plus the time it takes for an acknowledgment of that packet to be received back at the source. It is possible to plot the graphs similar for RRT of packets in Wireshark. Go to "Statistics -> TCP Stream Graphs -> Round Trip Time"

First Capture: Plot of RRT for Packets received from Facebook Servers to our system, RTT Range for most packets: 0 to 50 ms (faster)



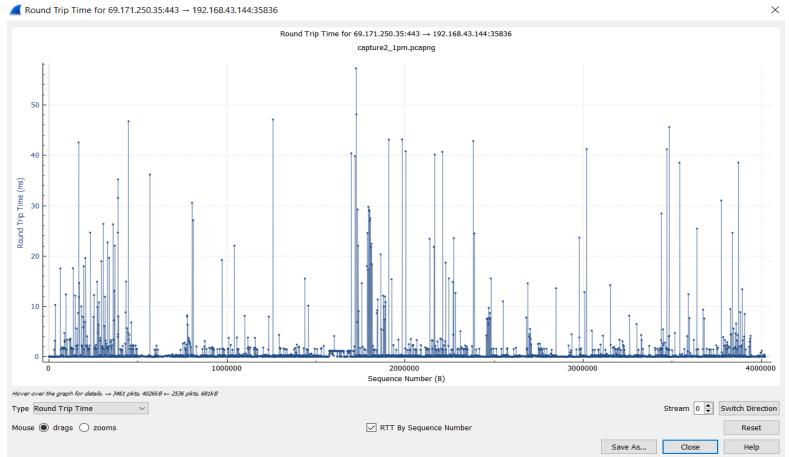
Plot of RRT for Packets sent from our system to Facebook Servers RTT Range for most packets: 0 to 800 ms (slower)



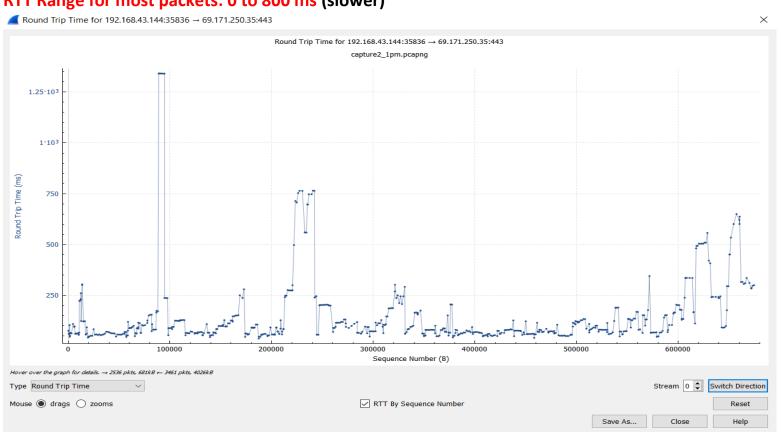
## **Second Capture:**

## Plot of RRT for Packets received from Facebook Servers to our system,

## RTT Range for most packets: 0 to 50 ms (faster)



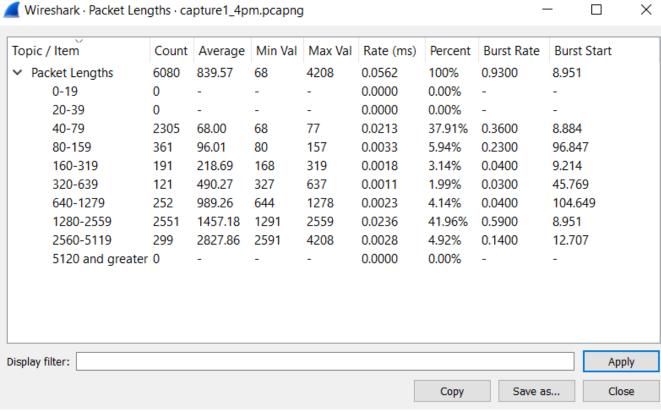
# Plot of RRT for Packets sent from our system to Facebook Servers RTT Range for most packets: 0 to 800 ms (slower)



## **Packet Length**

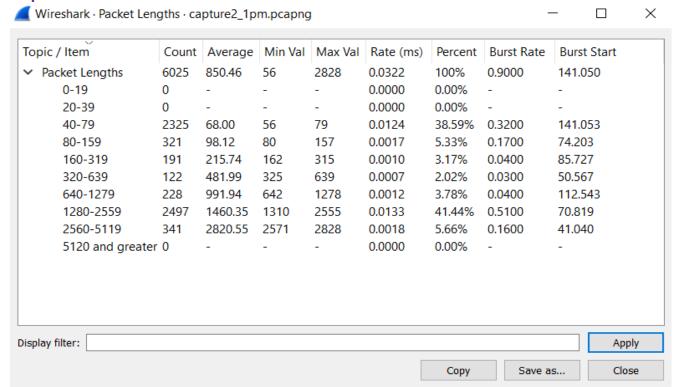
In Wireshark, the amount of data carried by packets can be displayed using "Statistics -> Packet lengths"

#### First Capture:



**Average Packet Length: 839.57 bytes** 

#### **Second Capture:**



# **Packets Lost**

We can check the number of packets lost using the "Statistics -> Capture File Properties" Summary shows many other details including Dropped packets.

## **First Capture:**

Interfaces				
<u>Interface</u> any	<u>Dropped packets</u> 0 (0.0%)	<u>Capture filter</u> host www.facebook.com	<u>Link type</u> Linux cooked-mode capture v1	Packet size limit 262144 bytes
Statistics				
Measurement	Captured	Displayed	Marked	
Packets	6080	6080 (100.0%)		
Time span, s	108.171	108.171	_	
Average pps	56.2	56.2	_	
Average packet size, B	840	840	_	
Bytes	5104597	5104597 (100.0%)	0	
Average bytes/s	47k	47k	_	
Average bits/s	377k	377k	_	

## **Second Capture:**

Interfaces				
<u>Interface</u> any	<u>Dropped packets</u> 0 (0.0%)	<u>Capture filter</u> host www.facebook.com	<u>Link type</u> Linux cooked-mode capture v1	<u>Packet size limit</u> 262144 bytes
Statistics				
Measurement	<u>Captured</u>	<u>Displayed</u>		<u>Marked</u>
Packets	6025	6025 (100.0%)		_
Time span, s	187.109	187.109		_
Average pps	32.2	32.2		_
Average packet size, B	850	850		_
Bytes	5124050	5124050 (100.0%)		0
Average bytes/s	27k	27k		_
Average bits/s	219k	219k		_

Due to reliable connection, we have 0 packets dropped/lost in both the cases

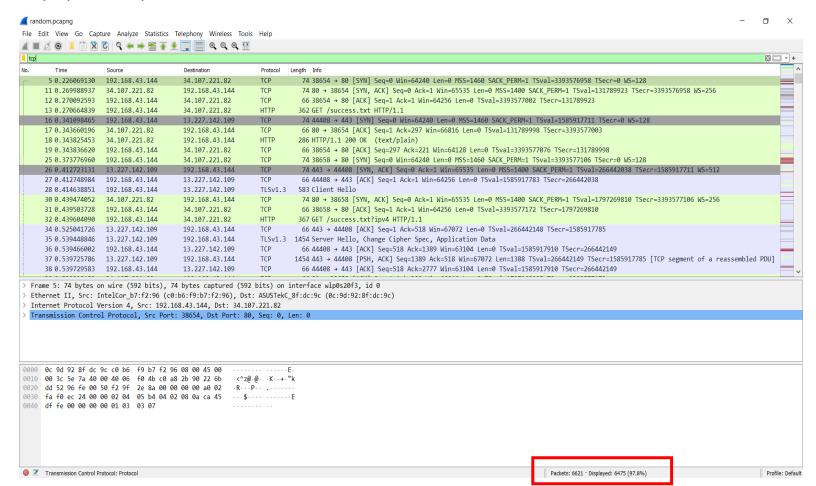
#### Count of TCP and UDP Packets

Captured Packets from <a href="www.facebook.com">www.facebook.com</a> contain only TCP Packets, there isn't much use of this data from now on. Therefore, for the experiment of Capturing both TCP Packets and UDP Packets, we remove the capture filter and collect general data from web surfing.

#### **TCP**

Capture Filename: random.pcapng

Display Filter: tcp



Total packets captured = 6621

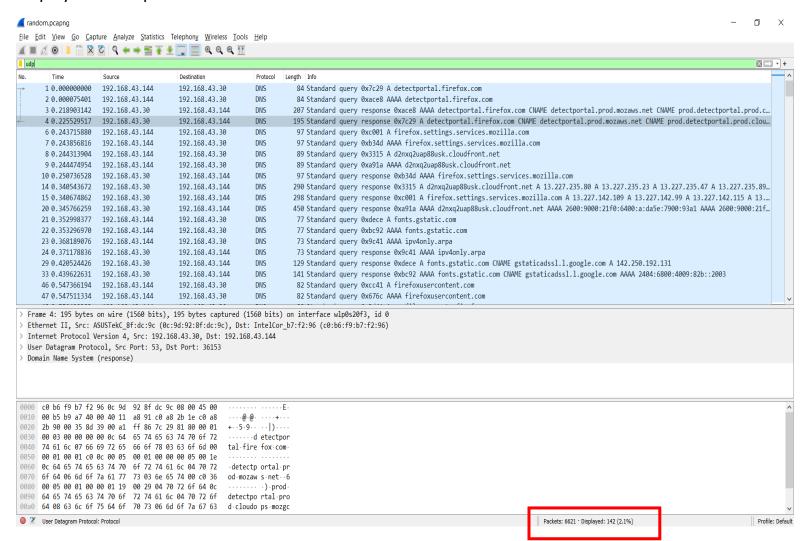
Number of TCP packets = 6475

Percentage of TCP packets = 97.8 %

#### **UDP**

Capture Filename: random.pcapng

Display Filter: udp



Total packets captured = 6621

Number of TCP packets =142

Percentage of TCP packets = 2.1 %

## Note: Remaining 4 packets are of ARP protocol

!(tcp    udp)						
	Time	Source	Destination	Protocol	Length	Info
1453	5.228619190	ASUSTekC_8f:dc:9c	IntelCor_b7:f2:96	ARP	42	Who has 192.168.43.144? Tell 192.168.43.30
1454	5.228634862	IntelCor_b7:f2:96	ASUSTekC_8f:dc:9c	ARP	42	192.168.43.144 is at c0:b6:f9:b7:f2:96
6331	31.780037589	ASUSTekC_8f:dc:9c	<pre>IntelCor_b7:f2:96</pre>	ARP	42	Who has 192.168.43.144? Tell 192.168.43.30
6332	31.780058565	IntelCor_b7:f2:96	ASUSTekC_8f:dc:9c	ARP	42	192.168.43.144 is at c0:b6:f9:b7:f2:96
	1453 1454 6331	Time 1453 5.228619190 1454 5.228634862 6331 31.780037589	Time Source  1453 5.228619190 ASUSTekC_8f:dc:9c  1454 5.228634862 IntelCor_b7:f2:96  6331 31.780037589 ASUSTekC_8f:dc:9c	Time Source Destination  1453 5.228619190 ASUSTekC_8f:dc:9c IntelCor_b7:f2:96  1454 5.228634862 IntelCor_b7:f2:96 ASUSTekC_8f:dc:9c  6331 31.780037589 ASUSTekC_8f:dc:9c IntelCor_b7:f2:96	Time         Source         Destination         Protocol           1453 5.228619190         ASUSTekC_8f:dc:9c         IntelCor_b7:f2:96         ARP           1454 5.228634862         IntelCor_b7:f2:96         ASUSTekC_8f:dc:9c         ARP           6331 31.780037589         ASUSTekC_8f:dc:9c         IntelCor_b7:f2:96         ARP	Time         Source         Destination         Protocol         Length           1453 5.228619190         ASUSTekC_8f:dc:9c         IntelCor_b7:f2:96         ARP         42           1454 5.228634862         IntelCor_b7:f2:96         ASUSTekC_8f:dc:9c         ARP         42           6331 31.780037589         ASUSTekC_8f:dc:9c         IntelCor_b7:f2:96         ARP         42

## **HTTP Request and Response**

For this part, I have captured packets from a site using HTTP as an application layer protocol.

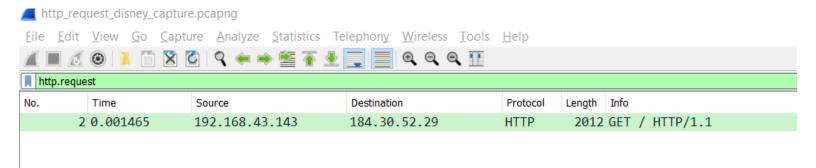
Capture Filename: http\_request\_disney\_capture.pcapng

Capture Filter: host www.disney.in

Captured Packets using similar procedure as above

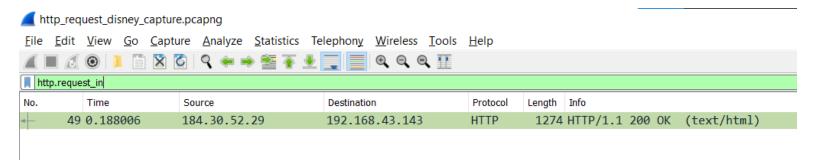
To get HTTP request among packets, use

Display Filter: http.request



To get Response for the HTTP request, use

Display Filter: http.request in



So, for the above HTTP GET request we have got single response i.e. 200 OK