

Overview

1. Python/IDE installation
2. Data types in Python
3. Assigning the value into variable
4. Mathematic operators
5. Input/print function

Data Types

Integer

- Whole numbers (4, 1000, -400, 10)
- Binary(0b10), octal(0o10), Hexadecimal(0x10)

Float

- Numbers with decimal points, 1.15, 0.4

String

- A text. For example: “word”, “17”, , “hello world”,
- Blank is also string (it has length)
- The so-called *empty string*, "", has no characters (its length is zero).

Boolean - Truth values (True and False).

List

Tuple

dict

Be careful: 17 is a number, while ‘17’ is a string!

5, -5, 5.8, 10.2, ‘54’, ‘world’, ‘-485.0’

```
> type(7)
<class 'int'>
> type(7.7)
<class 'float'>
> type('7')
<class 'str'>
> type('abc')
<class 'str'>
```

Variables

- Variables are used to store the data and retrieve it
- Every variable has a value (which, in Python, *can* be undefined) and a type (partly hidden in Python).
- Programming languages allow you to define variables.
- In Python, you use = to assign a value to a variable.

```
>>> r = 10
```

```
>>> r = 'hello'
```

```
>>> r = 3.32
```

Assignment vs. equations

Assignment vs. equations

In algebra,

$$t = t + 10$$

doesn't make sense unless you believe

$$t - t = 10$$

In Python,

$$t = t + 10$$

means add 10 to the value of t and store the result in t .

Assignment statement

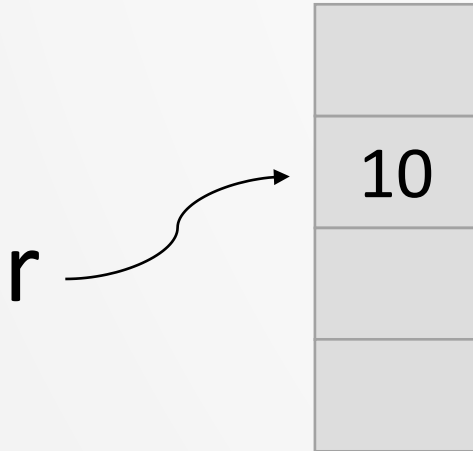
```
>>> r = 10
```

r



Assignment statement

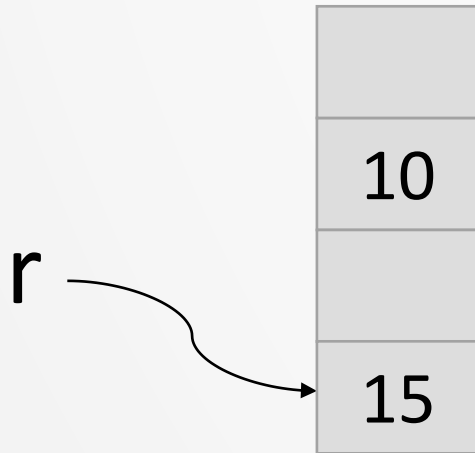
```
>>> r = 10
```



Assignment statement

```
>>> r = 10
```

```
>>> r = 15
```

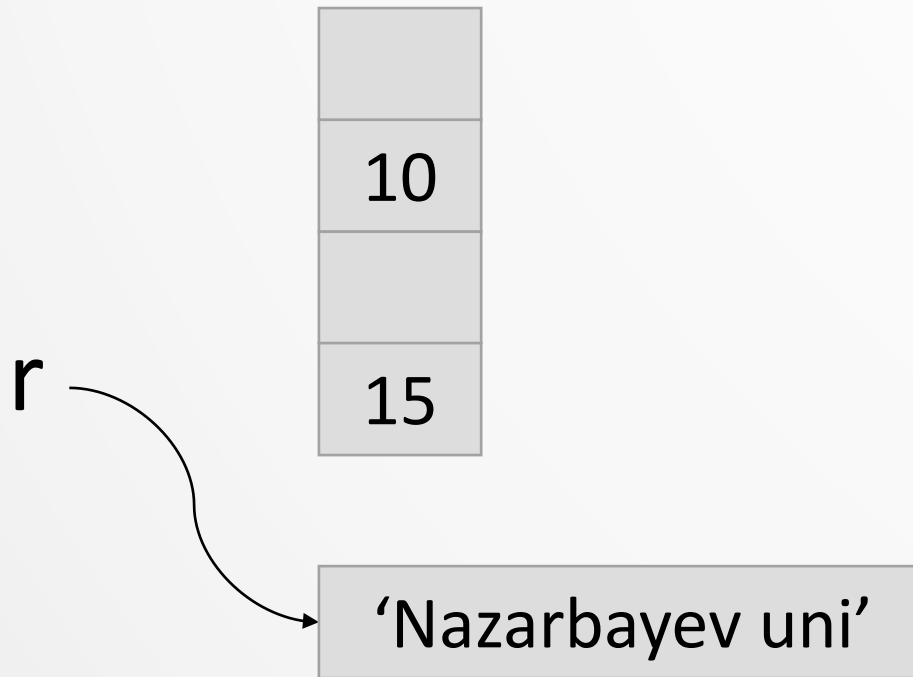


Assignment statement

```
>>> r = 10
```

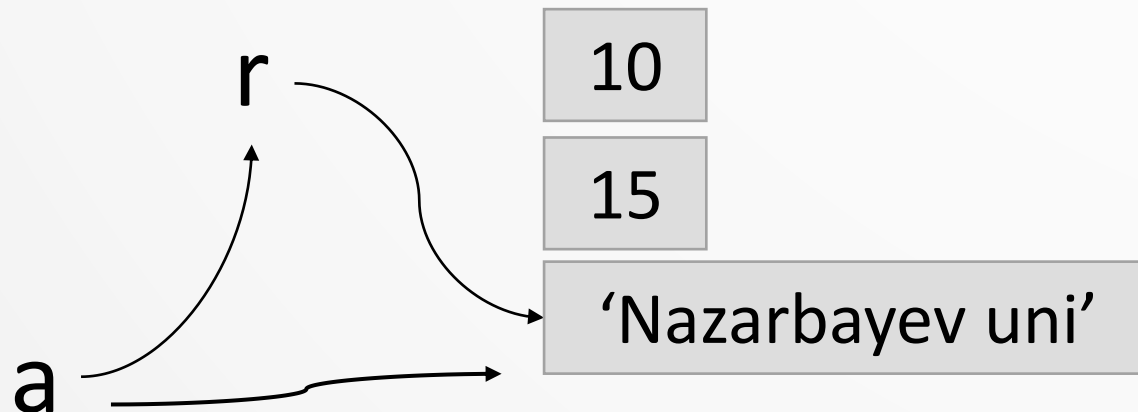
```
>>> r = 15
```

```
>>> r = 'Nazarbayev uni'
```



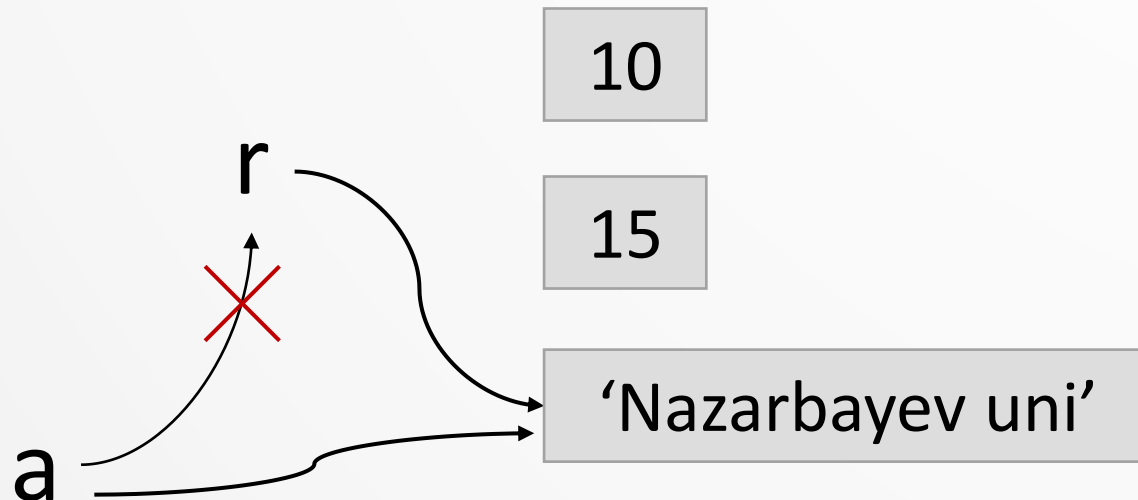
Assignment statement

```
>>> r = 10  
>>> r = 15  
>>> r = 'Nazarbayev uni'  
>>> a = r  
>>> r = 3
```



Assignment statement

```
>>> r = 10  
>>> r = 15  
>>> r = 'Nazarbayev uni'  
>>> a = r
```



Assignment statement

```
>>> r = 10
```

-> Integer

```
>>> r = 15
```

-> Integer

```
>>> r = 'Nazarbayev uni'
```

-> String

```
>>> a = r
```

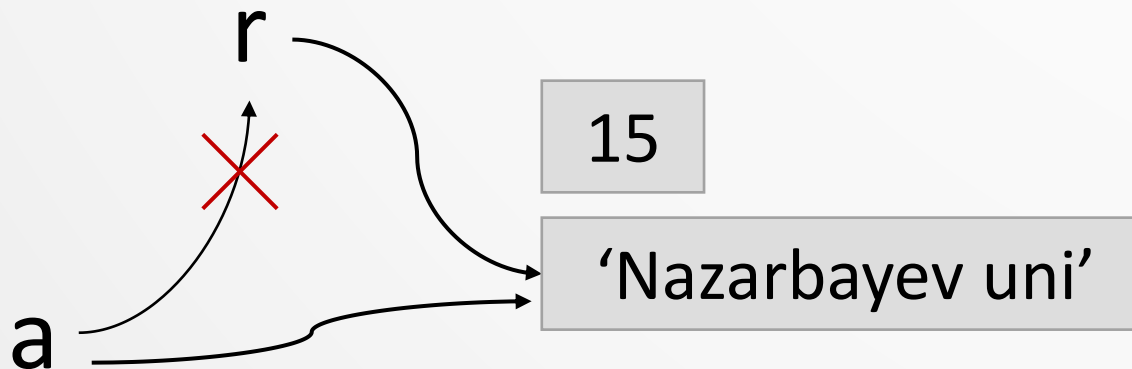
-> String

```
>>> r = 3.5
```

-> Float

```
>>> print(a)
```

Nazarbayev uni



Swap two variables

```
>>> a = 3  
>>> b = 10
```

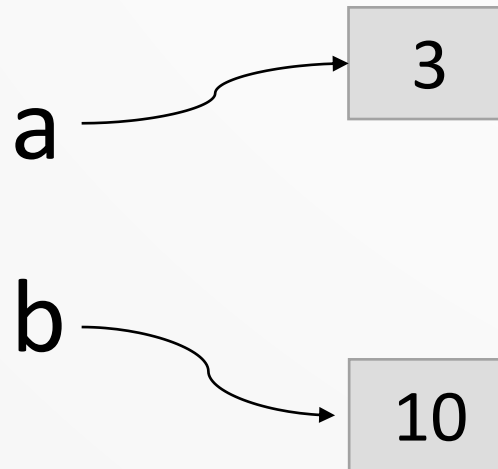
Can you swap those two variable
(i.e., b = 3, a = 10)

Swap two variables

```
>>> a = 3  
>>> b = 10
```

```
>>> a = 10  
>>> b = 3
```

Can you swap those two variable
(i.e., $b = 3$, $a = 10$)



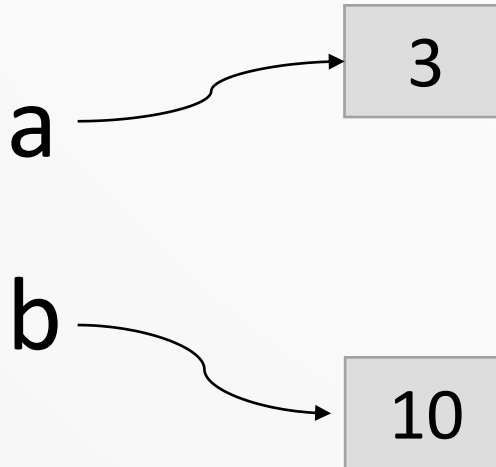
Swap two variables

```
>>> a = 3  
>>> b = 10
```

Can you swap those two variable
(i.e., $b = 3$, $a = 10$)

```
>>> a = 10  
>>> b = 3
```

Let's consider we don't know what values
were assigned to variables
($a = \text{num1}$, $b = \text{num2}$)



Swap two variables

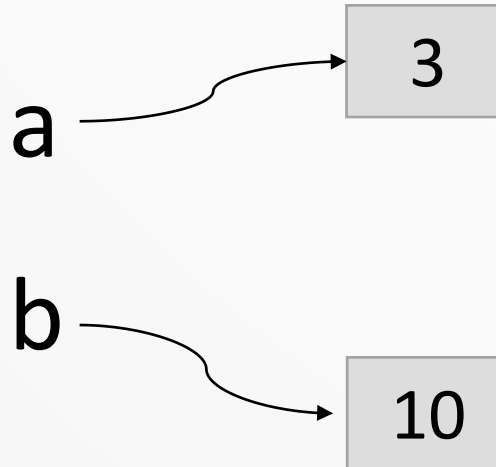
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Can you swap those two variable
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```
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>>> b = 3
```

Let's consider we don't know what values
were assigned to variables
($a = \text{num1}$, $b = \text{num2}$)

```
>>> a = b  
>>> b = a
```



Swap two variables

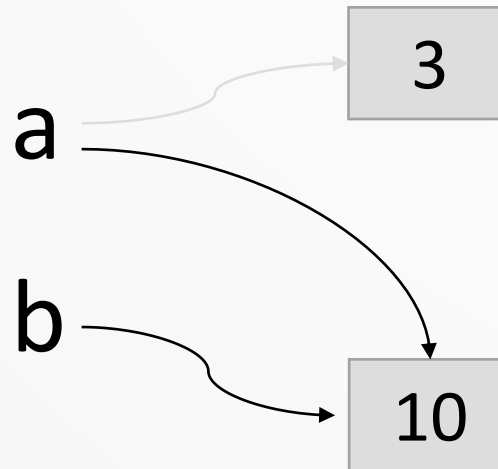
```
>>> a = 3  
>>> b = 10
```

Can you swap those two variable
(i.e., $b = 3$, $a = 10$)

```
>>> a = 10  
>>> b = 3
```

Let's consider we don't know what values
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($a = \text{num1}$, $b = \text{num2}$)

```
>>> a = b  
>>>
```



Swap two variables

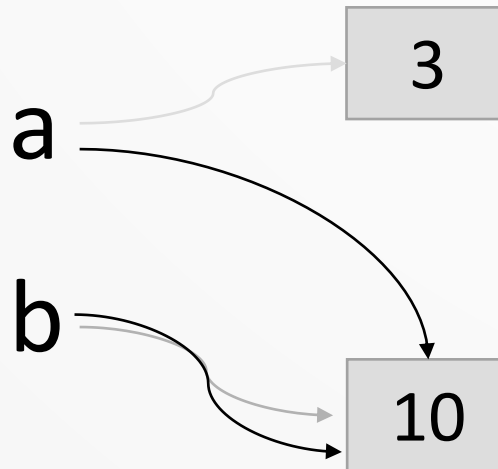
```
>>> a = 3  
>>> b = 10
```

Can you swap those two variable
(i.e., $b = 3$, $a = 10$)

```
>>> a = 10  
>>> b = 3
```

Let's consider we don't know what values
were assigned to variables
($a = \text{num1}$, $b = \text{num2}$)

```
>>> a = b  
>>> b = a
```



Swap two variables

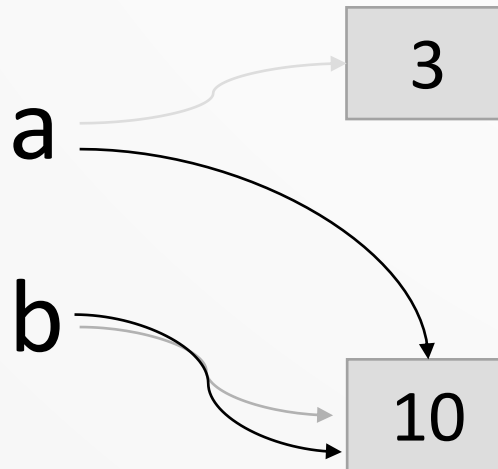
```
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Can you swap those two variable
(i.e., $b = 3$, $a = 10$)

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Let's consider we don't know what values
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($a = \text{num1}$, $b = \text{num2}$)

```
>>> a = b  
>>> b = a
```



$a = 10$, $b = 10$

Swap two variables

```
>>> a = 3  
>>> b = 10
```

Can you swap those two variable
(i.e., $b = 3$, $a = 10$)

```
>>> a = 10  
>>> b = 3
```

Let's consider we don't know what values
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($a = \text{num1}$, $b = \text{num2}$)

```
>>> temp = a  
>>> a = b  
>>> b = temp
```

Swap two variables

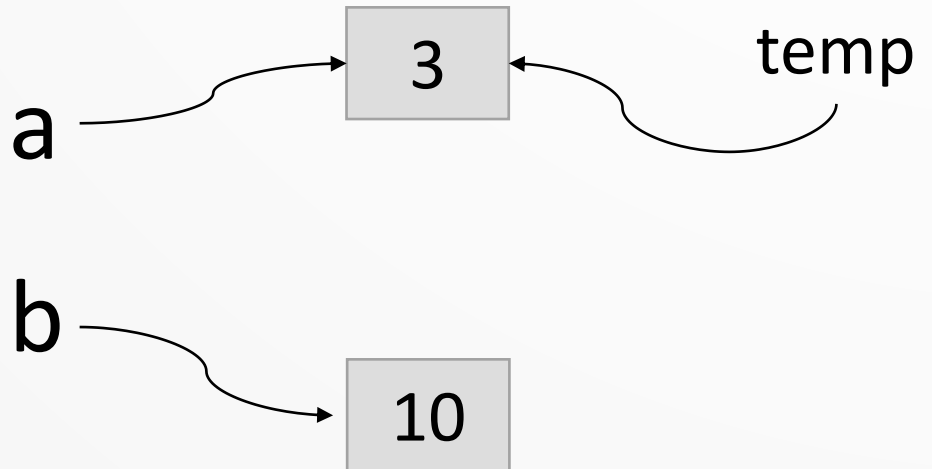
```
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```

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>>> b = 3
```

Let's consider we don't know what values
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($a = \text{num1}$, $b = \text{num2}$)

```
>>> temp = a
```



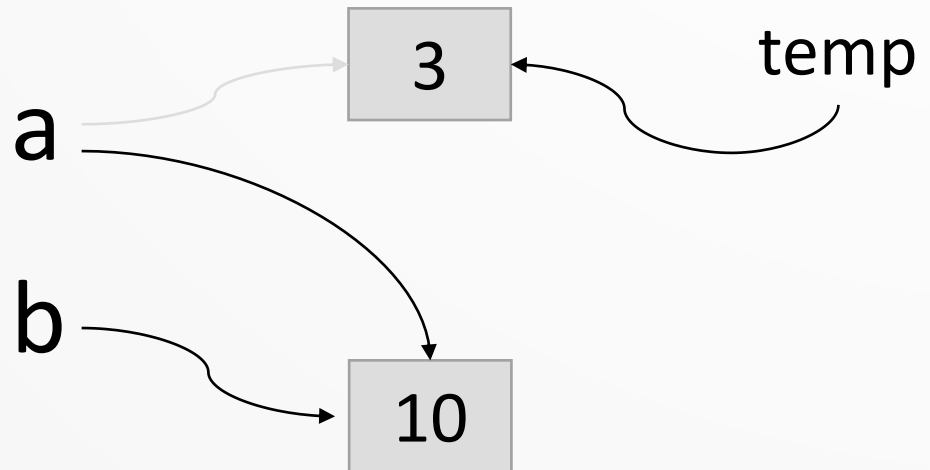
Swap two variables

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>>> b = 3
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```
>>> temp = a  
>>> a = b
```

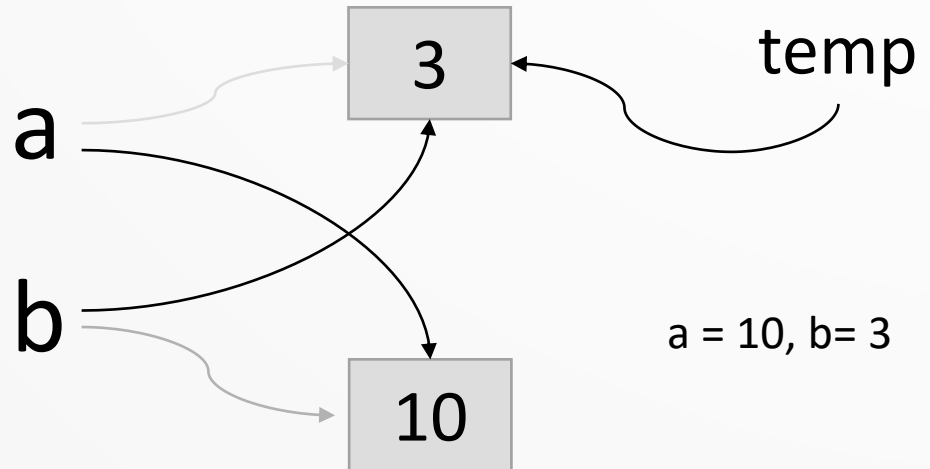
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>>> b = 3
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```
>>> temp = a  
>>> a = b  
>>> b = temp
```

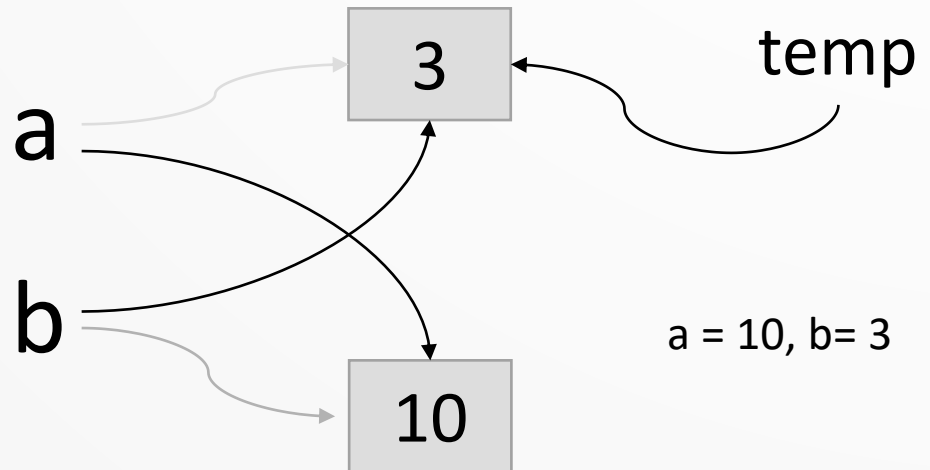
Swap two variables

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Let's consider we don't know what values
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($a = \text{num1}$, $b = \text{num2}$)



```
>>> temp = a  
>>> a = b  
>>> b = temp
```

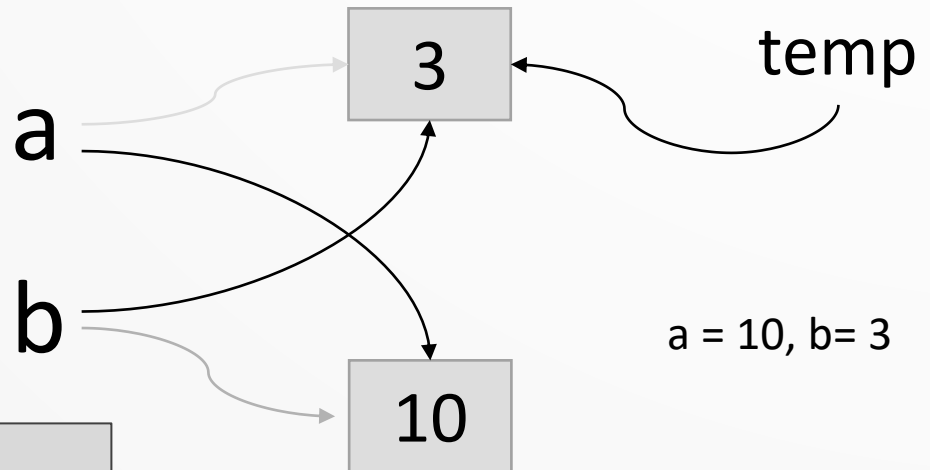
Swap two variables

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Can you swap those two variable
(i.e., $b = 3$, $a = 10$)

```
>>> a = 10  
>>> b = 3
```

Let's consider we don't know what values
were assigned to variables
($a = \text{num1}$, $b = \text{num2}$)



```
>>> temp = a  
>>> a = b  
>>> b = temp
```

```
>>> [a, b] = [b, a]
```


Operators

Assume variable **a** holds the value 10 and variable **b** holds the value 20, then

Operator		Description	Example	Shortcut
+	Addition	Adds values on either side of the operator	$a + b = 30$	$x += y$
-	Subtraction	Subtracts right hand operand from left hand operand.	$a - b = -10$	$x -= y$
*	Multiplication	Multiplies values on either side of the operator	$a * b = 200$	$x *= y$
/	Division	Divides left hand operand by right hand operand	$b / a = 2.0$	$x /= y$
%	Modulus	Divides left hand operand by right hand operand and returns remainder	$b \% a = 1$	$x \% = y$
**	Exponentiation	Performs exponential (power) calculation on operators	$a ** b = 10$ to the power 20	$x ** = y$
//	Integer division	Floor Division - The division of operands where the result is the quotient in which the digits after the decimal point are removed.	$9 // 2 = 4$ and $9.0 // 2.0 = 4.0$, $-11 // 3 = -4$, $-11.0 // 3 = -4.0$	$x //= y$

https://www.tutorialspoint.com/python3/arithmetic_operators_example.htm

Mathematic operation

```
>>> 123
```

```
123
```

```
>>> +123
```

```
123
```

```
>>> -123
```

```
-123
```

```
>>> 5 + 3 - 1
```

```
7
```

```
>>> 5 + 3 - 1
```

```
7
```

```
>>> 9/5
```

```
1.8
```

```
>>> 9//5
```

```
1
```

A sequence of digits specifies a positive integer

To specify a negative integer, insert '–' before the digit

Addition and subtraction work as you'd expected

You're not required to have a space between-

/ carries out floating-point (decimal) division

// performs integer division

Mathematic operation

```
>>> a = 95
```

```
95
```

```
>>> a-3
```

```
92
```

```
>>> a
```

```
95
```

```
>>> a = a - 3
```

```
>>> a
```

```
92
```

You can mix literal integers and variables

We didn't assign the result to variable 'a'

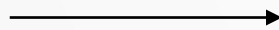
We reassign the variable 'a' to new value

Order of operator

- The order of evaluation in programming language is the same as an arithmetic expression
- Exponentiation & negation comes before multiplication & division which in turn come before addition & subtraction

This:

$A + B * C$



Is the same as:

$A + (B * C)$

$-A ** 2 / 4$



$-(A ** 2) / 4$

$A * B / C * D$



$((A * B) / C) * D$

Priority of operator

```
>>> 2 + 3 * 4
```

```
14
```

```
>>> 2 + (3 * 4)
```

```
14
```

```
>>> (2 + 4) * 4
```

```
20
```

What would you get if you typed the following?

If you do the addition first, $2 + 3$ is 5, and $5 * 4$ is 20.
But if you do the multiplication first, $3 * 4$ is 12, and $2 * 12$ is 14.

Common rule in most programming languages

*Just add parentheses to clarify the code
for you and others*

Operators	Meaning
()	Parentheses
**	Exponent
+x, -x, ~x	Unary plus, Unary minus, Bitwise NOT
*, /, //, %	Multiplication, Division, Floor division, Modulus
+, -	Addition, Subtraction
<<, >>	Bitwise shift operators

&	Bitwise AND
^	Bitwise XOR
	Bitwise OR
==, !=, >, >=, <, <=, is, is not, in, not in	Comparisons, Identity, Membership operators
not	Logical NOT
and	Logical AND
or	Logical OR

Operator precedence rule in Python

Input

- How do we **input** some data from the user?
- Not surprisingly, using the function `input()`

```
x = input("Enter any value")  
print("The value of x is", x)
```

```
Python 3.7.4 (default, Jul 9 2019, 00:06:43)  
[GCC 6.3.0 20170516] on linux  
❖ x=input()  
❖ █
```

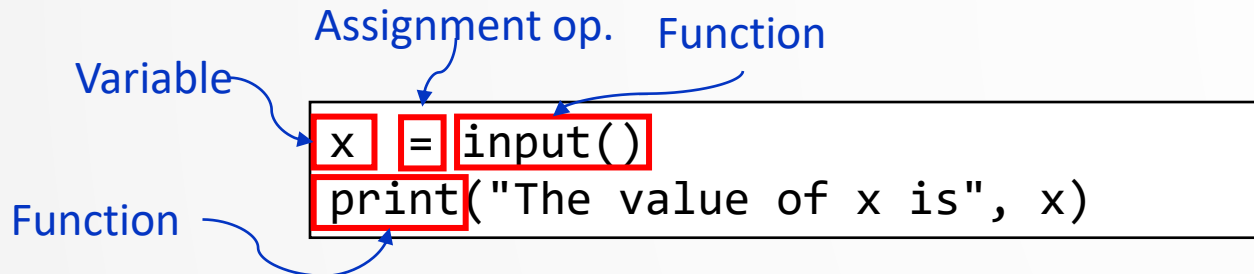
The system is waiting your input

```
Python 3.7.4 (default, Jul 9 2019, 00:06:43)  
[GCC 6.3.0 20170516] on linux  
❖ x=input()  
13  
❖ █
```

Now the **variable** x has the input value (i.e., x=13)

```
Python 3.7.4 (default, Jul 9 2019, 00:06:43)  
[GCC 6.3.0 20170516] on linux  
❖ x=input()  
13  
❖ print("The value of x is", x)  
The value of x is 13  
❖ █
```

Input



- The function `input()` reads a sequence of characters from the standard input (usually the user's keyboard) and returns it as a **string**.
- That value is then assigned to the variable `x` (on the left-hand side of the assignment operator `=`).
- Whatever is on the right-hand side of the assignment `=` gets computed first. Then the result is assigned to the variable on the left-hand side. When this is done, the next line of code is executed.
- The function `print()` now outputs its arguments to the standard output (usually the user's screen), in order in which they were given, separated by a single space character. So,
 - First, a string "The value of x is" is written out.
 - Then a single space character is written out.
 - Then the value of `x` is written out (**not** the string "x" itself, because `x` is a variable!).

Concatenation of string variables

```
>>> a = input('Your first name')
>>> b = input('Your Lastname')
>>> print('His name is ', a+b)
His name is MinHoLee
```


Homework

- Ask the user to enter the name, age, and hobby.

```
name = input("Enter your name:")
```

- Print all the variables with proper sentence
(e.g., **your name is ---, and you are --- years old, and your hobby is ---**)

Expected output:

```
Enter your name:Min-Ho Lee
Enter your age:34
Enter your favorite hobby:Watching movie
Your name is Min-Ho Lee and you are 34 years old
and your hobby is Watching movie
```