Naiman Husaini

+1 (801) 413-6695 | najmanhusaini20@gmail.com naimanhusaini.com | github.com/manglemix | linkedin.com/in/najman-husaini



EDUCATION

University of Utah Salt Lake City, UT Computer Science with Games Emphasis: GPA 3.98/4.0 May 2021 - Dec 2025

Online Cybersecurity Boot Camp

CompTIA Security+ compliant Feb 2022 - Aug 2022

EXPERIENCE

Silverlake Axis Kuala Lumpur, Selangor, Malaysia June 2025 - Aug 2025

Software Development Intern

- Developed 5 different Java programs for 4 teams in 10 weeks on my own on top of personal projects
- Automated 4 separate workflows and saved the company from expending hundreds of manpower
- Communicated with teams regularly to update tools against new requirements and provide support and advice

University of Utah School of Computing

Salt Lake City, UT Aug 2022 - Present

Teaching Assistant

- Helped 100+ students pass Accelerated Introduction to Object Oriented Programming with Java with a B or better
- Prevented 5+ students from failing and helped to retain them in their major as a Retention Teaching Assistant
- Led weekly labs, code-reviewed, held review sessions for exams, and provided feedback for assignments in Java

PROJECTS

NASA Lunabotics 1st Place | Rust, tokio, nalgebra, rayon, crossbeam, video4linux

Aug 2024 - May 2025

- Established a complete robotics framework and ecosystem from scratch in Rust (only team to do so)
- Programmed a robot that digs and dumps autonomously with computer vision, and can be piloted remotely
- Achieved 1st place out of 70 universities and the US military at the Kennedy Space Center **Demo:** youtube.com/live/riIPlJ0fpuw?si=B0ouLRzilIAKmHcK **Source:** github.com/utahrobotics/lunadev-2025

Pony Express | React, SQLite, FastAPI, poetry, Tailwind CSS, Amplify, EC2

Jan 2024 - May 2024

- Prototyped a real-time, responsive chat application that allows users to send messages to each other over a database
- Maintained conclusive unit tests for the backend using FastAPI, and deployed the frontend to a public domain **Source:** github.com/manglemix/pony-express

deTrash | Vercel, Sveltekit, Flask, TypeScript, Google Maps, YoloV5, GPT 3.5

Oct 2023

- Produced a frontend that used **computer vision AI** to identify trash in user submitted images and track their locations on a heat-map to help non-profit trash clean-up organizations plan their routes and save on gas
- Achieved **2nd place** out of 247 other teams for 24 hours in the Hack OHI/O 11 hackathon **Demo:** trash-tests.vercel.app **Source:** github.com/manglemix/hackohio-frontend

SKILLS

Languages: Rust, Java, Python, Javascript, Typescript, HTML, CSS, SQL, C, C++, C#, Kotlin

Technologies: AWS (S3, EC2, DynamoDB, Amplify, Lambda, Cognito, Pinpoint, SES), Azure, Docker, Vercel, GitHub Actions, WebRTC, WebSockets, Svelte, React, SQLite, Ansible, Tailwind, Qt, MAUI, Django, MySQL, FFmpeg, Linux

Activities: Programming team lead of Utah Student Robotics; President of the Undergraduate Student Advisory Committee; Member of National Society for Leadership and Success

INTERESTS

Rock Climbing since 2019 (V5, 6b+); Practicing drumming since 2023; Hobbyist photographer pexels.com/@manglemix/

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