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(54) PROXIMITY SENSOR WITH NONLINEAR FILTER AND METHOD

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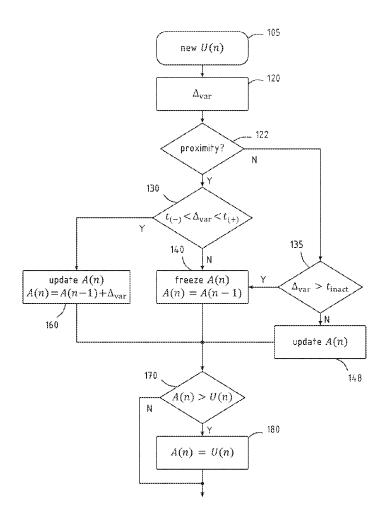
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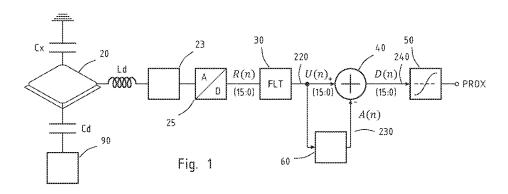
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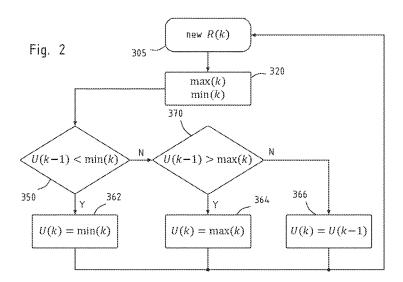
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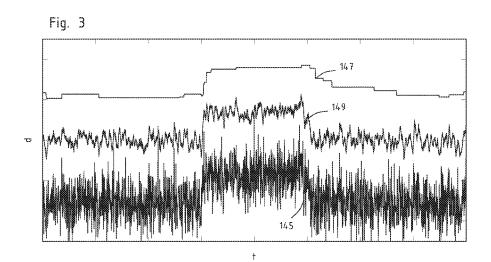
(57)**ABSTRACT**

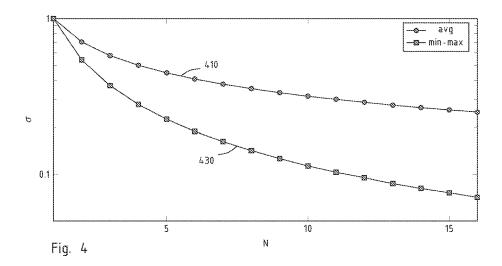
A sensor for a portable connected device comprising a filter 30 is arranged to reduce a noise component on a sampled input signal, wherein the filter is arranged to consider only input measurements that change systematically in a same direction, updating an output value when all the input samples in a predetermined time window are above or below a current output value and, repeating the current output value when the input samples in the time window are below and above the current output value.

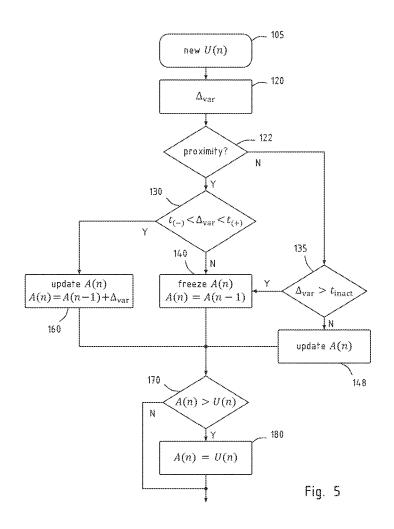












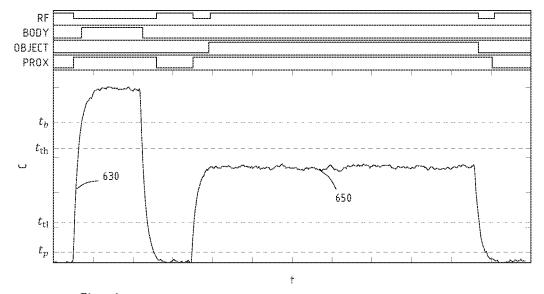


Fig. 6

PROXIMITY SENSOR WITH NONLINEAR FILTER AND METHOD

REFERENCE DATA

[0001] The present application claims benefit of prior date of U.S. provisional patent application 62/511,576 of May 26, 2017, of European Patent Application EP17171258.1 of May 16, 2017, and of European Patent Application EP17170848.0 of May 12, 2017, all in the name of Semtech Corporation. Those applications are hereby incorporated by reference.

FIELD OF THE INVENTION

[0002] The present invention concerns a processor for processing the output of a proximity sensor, and to a smart proximity sensor that is combined with a processor that is arranged to output a signal that discriminates between the proximity to a human body and the proximity to an inanimate object. The present invention is concerned in particular, but not exclusively, with a connected portable device that is equipped with such a smart proximity sensor and is arranged to adapt the RF emitted from a radio interface in order to maintain a Specific Absorption Rate (SAR) within given limits.

DESCRIPTION OF RELATED ART

[0003] Capacitive proximity detectors are used in many modern portable devices, including mobile phones and tablets, to determine whether the device is close to a body part of a user. This information is important in several ways: it is used to detect whether the telephone is being actively manipulated by a user, and whether the user is looking at the display, in which case the information displayed can be adapted, and/or the device switch from a low power state to an active one. Importantly, this information is used to adapt the power level of the radio transmitter to comply with statutory SAR limits. Capacitive proximity detection is used also in touch-sensitive displays and panels.

[0004] Known capacitive sensing systems measure the capacity of an electrode and, when the device is placed in proximity of the human body (for example the hand, the head, or the lap) detect an increase in capacity. The variations in the sensor's capacity are relatively modest, and often amount to some percent of the "background" capacity seen by the sensor when no conductive body is in the proximity. Known capacitive detection systems may include a digital processor for subtracting drift and noise contributions and deliver a digital value of the net user's capacity in real time and/or a digital binary flag indicating the proximity status based on a programmable threshold.

BRIEF SUMMARY OF THE INVENTION

[0005] It is therefore an aim of the present invention to provide a discrimination method for inanimate object in a capacitive proximity detector that overcomes the above limitation.

BRIEF DESCRIPTION OF THE DRAWINGS

[0006] The invention will be better understood with the aid of the description of an embodiment given by way of example and illustrated by the figures, in which:

[0007] FIG. 1 illustrates schematically a capacitive proximity sensor in a portable connected device;

[0008] The flowchart of FIG. 2 describes a nonlinear filtering method;

[0009] FIG. 3 plots a noisy signal processed by a running average filter and by a nonlinear filter;

[0010] FIG. 4 plots the standard deviation in relation to the filter window size;

[0011] FIG. 5 is a flowchart describing an optional baseline estimation method;

[0012] FIG. 6 illustrates an optional multiple-threshold discrimination method;

DETAILED DESCRIPTION OF POSSIBLE EMBODIMENTS OF THE INVENTION

[0013] FIG. 1 shows schematically a capacitive proximity detector in a connected portable device such as a portable phone, laptop computer, or tablet, but it should be understood that the filter and the method of the invention could be applied to diverse fields.

[0014] The detector is sensitive to the capacity Cx of an electrode 20 that will increase slightly at the approach of a user's hand, face or body. The variations due to body proximity are overshadowed by the own capacity of the electrode 20 which, in turn, is not stable. The capacity signal is preferably amplified and processed by an analogue processor 23, which may also subtract a programmable offset, and converted into raw digital values by an A/D converter 25. The samples R(n) may be encoded as 16 bits integers, or in any other suitable format.

[0015] The raw samples R(n) contain also, in anon-ideal world, noise and unwanted disturbances that are attenuated by a filter 30. The filter 30 which will be described more in detail in the following, provides a series of samples U(n) useful for the processing in the successive stages.

[0016] The unit 60 is a baseline estimator that generates a series of samples A(n) that approximate the instantaneous value of the baseline, considering drift. This is then subtracted from the U(n) samples in difference unit 40 and provides the drift-corrected samples D(n). A discriminator unit 50 then generates a binary value 'PROX' that indicates the proximity of the user's hand, face, or body. The invention is not limited to a binary output, however, and encompasses detectors that generate multi-bit proximity values as well.

[0017] In an optional variant of the invention, the baseline estimator 60 includes a drift compensation unit arranged to track and subtract a drift from the proximity signal generating a drift-compensated signal by: measuring a variation of the proximity signal in a determined time interval, freezing the tracking of the drift when the logical PROX value is asserted and the variation is not in a predetermined acceptance region, or the variation is in a predetermined freezing region, as represented in FIG. 5.

[0018] An important aspect of the method of the invention is (step 120) the estimation of the variation of the useful signal U_n . The variation is represented by a quantity Δ_{var} that is preferably computed at each new useful sample U_n (step 105). A possible manner of estimating the variation of U_n is the difference between a sample and the preceding one, $\Delta_{var}=U_n-U_{n-1}$ or preferably, a running average of the differences U_n-U_{n-1} in a suitable window, for example the last eight received samples of U_n . Δ_{var} , however, could denote any other suitable estimator of the variation.

[0019] At step 122 the method of the invention checks whether the proximity signal is active, i.e. whether there are indications that a conductive body is nearby. If the result of this test is positive, the method tests (step 130) whether the variation Δ_{var} is in a predetermined region of acceptation. In the example, Δ_{var} is compared with a lower threshold $t_{(-)}$, which may be negative, and an upper threshold $t_{(+)}$ that will be, in most cases, positive.

[0020] If the variation is in the region of acceptation, the method of the invention treats it as a drift, and updates the baseline estimation to track it (step **160**). The new value for A_n could be computed by adding to the previous one the value of the variation Δ_{var} , or in any other manner.

[0021] If, on the other hand, the variation Δ_{var} is not in the predetermined region of acceptation $(t_{(-)}, t_{(+)})$ the method of the invention treats it as a movement of the phone and/or of the user and not as a drift. In step **140**, the previous value of the baseline estimation, A_{n-1} is copied into the new one A_n . In this manner, the baseline estimation A_n is frozen to a constant value.

[0022] Optionally, as shown in this example, the baseline estimation A_n can be frozen based on the variation Δ_{var} also when the proximity signal is not active. This is the case of the example shown where, at step 135, the variation Δ_{var} is compared with another threshold value t_{inacr} . If the variation exceeds this value, the baseline estimation is frozen (step 140), otherwise the value of A_n is updated based on the samples (U_n, U_{n-1}, \ldots) in any suitable manner (step 148). In a possible implementation, A_n may be set equal to U_{n-1} , or to an average of past U_n samples.

[0023] Optional steps 170 and 180 prevent that the value A_n exceeds that of U_n , thereby ensuring $D_n > 0$.

[0024] Should the capacitive proximity sensor be part of a connected portable device for SAR control, the sensor electrode 20 will preferably be placed close to the transmitting antenna of the RF transmitter, to determine accurately the distance from the radio source. The sensor electrode 20 could be realized by a conductor on a printed circuit board or on a flexible circuit board, and may have guard electrodes on the back and at the sides, to suppress detection of bodies and objects at the back or on the sides of the device.

[0025] In the same application, the capacitive electrode 20 could serve also as RF antenna, or part thereof. FIG. 1 shows this feature of the invention. The electrode 20 is connected, through a decoupling capacitor Cd, to a radio transmitter and receiver unit 90, and has an inductor Ld, or another RF-blocking element, to block the radiofrequency signal. Otherwise, the radio unit 90 could be connected to an antenna separate and independent from the sense electrode 20 which, in this case, could be connected directly to the analogue interface 23 without the decoupling inductor Ld.

[0026] FIG. 6 illustrates another optional variant of the invention, in which the capacitance may be detected as a function of time when the detector approaches a body (peak 630) and then an inanimate object (peak 650). In the discriminator 50 the capacity signal is compared with four threshold values: t_p is the lowest and corresponds to a value that, when it is not exceeded indicates sufficient distance from any body part that the transmitter can operate at full RF power. The highest threshold t_b indicates, when it is surpassed, that the antenna is very likely close to a body part, and the power must be reduced. The intermediate thresholds t_{tl} and t_{th} delimit a band of values that may be produced either by a body part or an inanimate object and, in this band,

a decision is taken based on the variation of the signal. According to an aspect of the invention, when the capacity is comprised between t_{tl} and t_{th} the discriminator unit checks the variation of the capacity over time and determines whether the capacitance signal is stable. Stability can be judged for example by verifying that the maximum and minimum of the signal within a determined time window are not more separate than a given value, or in any other suitable way.

[0027] The detector of the invention may generate the following logical signals conventionally denoted by PROX, BODY, and OBJECT:

[0028] PROX, set when C>t_p This correspond to the logical flag generated when the discriminator unit 50 of FIG. 2 is a conventional discriminator;

[0029] BODY, set when $C > t_b$.

[0030] OBJECT, set when t_{tl} <C< t_{th} and C is stable.

[0031] The power of the RF transmitter is determined in consideration of these flags and, in particular, the flag TABLE is used as an indicator that the object that has raised the capacity is inanimate, and the power need not be reduced. In a possible implementation, if the trigger levels t_p , t_b , t_l , t_h are in the order represented in FIG. 6, the RF power level could be given by the following table that covers all the possible combinations of PROX, OBJECT, and BODY.

TABLE 1

| PROX | OBJECT | BODY | RF Power |
|------|--------|------|---|
| 0 | 0 | 0 | FULL |
| 1 | 0 | 0 | (no object detected) REDUCED |
| 1 | 0 | 1 | (unknown type => could be user) REDUCED |
| 1 | 1 | 0 | (user detected) |
| | - | | (inanimate object detected) |

[0032] Preferably, the filter 30 implements a non-linear noise suppression algorithm that will now be described with reference to FIG. 2. The entry point 305 is executed on all the raw samples R(k) generated by the ADC 25. The filter unit, which may include hardwired logic blocks, programmed logic, or any combination thereof.

[0033] The filter **30** is arranged to consider only the raw measurements R(k) that go systematically in the same direction, updating the output value U(k) when all the input samples R(k) in a predetermined time window are above or below the current output value U(k-1). If, on the other hand, the input values R(k) in the same time window are below and above U(k-1), the output value is not changed.

[0034] In a possible implementation, represented by the flowchart of FIG. 2, the filter 30 computes and maintains two variables min(k) and max(k) that are the minimum and maximum values of R(k) in a window of N preceding samples (step 320)

$$\min(k) = \min_{i=0,\dots,N-1} R(k-1)$$

$$\max(k) = \max_{k=0}^{N} R(k-1)$$

where N is a selectable parameter that loosely determines the width of the filtering window. N could be comprised between 4 and 20, in typical implementations. Simulations with N=8 have provided satisfactory results both in noise reduction and sensitivity to small distance changes. N may be a predetermined value hardwired in the filter, a programmable quantity settable by a host system, or a dynamic value

[0035] In steps 350 and 370, the values of min(k) and max(k) are compared with the last determination of the filter's output U(k-1) and, if it is found that U(k-1) is lower than the minimum value, or greater that the maximum value in the windowed samples $R(k), \ldots, R(k-N+1)$, the new value of U(k) is set to that minimum (step 362), respectively maximum (step 364). If neither of steps 350 and 370 is satisfied, the values $R(k), \ldots, R(k-N+1)$ are in part above and in part below U(k-1) and the output is not changed from the previous value (step 366). The cycle then repeats when a new successive value of R(k) is produced (step 305). The informed reader will appreciate that the initial value of U is not determined by these recursive steps, but can be generated in many ways when the filter is initialized, for example by setting U(0) equal to R(0), to a random value, or simply to zero.

[0036] FIG. 3 represents a simulation of the nonlinear filter of the invention. The line 145 is a plot of a simulated signal (a rectangular pulse) with a substantial amount of white noise superimposed. Line 149 plots the same signal after processing with a linear filter: a running average filter with window length N=8. Line 147, finally, shows the output of the filter of the invention also with a window length N=8. It will be appreciated that both the linear filter and that of the invention make the signal stand out of the noise, but the variability of the signal 147 is considerably lower than that of the linear filter 149.

[0037] This can be explained recalling that the standard deviation of the output of a linear filter decreases only with the square root of the window length (or pass bandwidth). The filter of the invention is arranged to strongly reduce the probability of output changes due to statistic fluctuations. Taking for example that a input R consisting of a constant value with superimposed noise, and supposing that a given instant the output U(k-1) is perfectly centred on the noise free value of R, then the successive output value U(k) will change only if N consecutive input samples lay on the same side of the central value; the probability of change is then $\binom{1}{2}^{N-1}$.

[0038] A peculiarity of the filter of the invention is that small transitory changes could produce no effect on the output, while output of a linear filter would have changed, however little. This may be regarded a drawback in some applications, although the output of the linear filter, consisting of a tiny signal overwhelmed by noise, may not be useful in practice.

[0039] An advantage of the filter of the invention is that it provides a strong reduction of the noise fluctuations in a simple algorithm. When the filter is applied to the proximity detector of FIG. 1, it is relatively simple finding a threshold value for the discriminator 50 that provides a reliable proximity trigger, with a minimum of false signals. This would be harder with a simple average. A linear average filter should, to achieve the same result, increase N and lengthen the extension of the window. This measure, how-

ever, would increase the computational burden, and reduce the bandwidth, hence the sensitivity to fast transients.

[0040] In the frame of the proximity detector of FIG. 1, the nonlinear filtering processor of the invention could replace totally the low pass filter block 30 or be used in combination with a linear digital filter, before or after. It could be inserted ahead of the baseline correction unit 40, 60, as represented, or also after.

[0041] FIG. 4 plots the noise reduction versus the number of samples, assuming input R consisting of a constant value with superimposed noise. The noise is plotted as the standard deviation of the output signal. The addressee will appreciate that, in the nonlinear filter of the invention 430, a decreases faster than in the average filter 410, which follows a $1/\sqrt{N}$ law.

[0042] The filter of the invention is capable of several improvements and adaptations. For example, in a variant, the U(n) may be changed not exactly to max(k), respectively min(k), but shifted towards the extreme value by a predefined fractional amount. For example, the updates in steps 362 and 362 could be replaced by:

 $U(k)=a\cdot\min(k)+(1-a)\cdot U(k-1)$

 $U(k)=a \cdot \max(k)+(1-a)U(k-1)$

where a denotes a predefined coefficient between 0 and 1. **[0043]** According to another variant, the filter could compare the average change in the input signal with an expected spread of the measurement, and update the output value only when the average change is larger than a predetermined fraction of the expected spread, thus significant.

REFERENCE NUMBERS USED IN THE FIGURES

[0044] 20 electrode

[0045] 23 analogue processor

[0046] 25 A/D converter

[0047] 30 filter

[0048] 40 difference

[0049] 50 discriminator

[0050] 60 baseline estimator

[0051] 90 receiver

[0052] 105 new sample U(n)

[0053] 120 estimation of the variation

[0054] 122 test if proximity

[0055] 130 test variation against lower and upper thresh-

olds

[0056] 135 test against inactive threshold

[0057] 140 freeze variation

[0058] 145 simulated signal

[0059] 147 filter output

[0060] 149 output of the linear filter

[0061] 160 update baseline estimation

[0062] 170 test A(n) against U(n)

[0063] 180 cap A(n)

[0064] 305 new R(x) value

[0065] 320 compute and maintain max and min value

[0066] 350 test filter output against min(k)

[0067] 362 set to minimum

[0068] 364 set to maximum

[0069] 366 copy previous value

[0070] 370 test filter output against max(k)

[0071] 410 standard deviation of an averager

[0072] 430 standard deviation of the invention's filter

[0073] 630 approach of a body

[0074] 650 approach of an inanimate object

- 1. A sensor for a portable connected device comprising a filter 30 is arranged to reduce a noise component on a sampled input signal, wherein the filter is arranged to consider only input measurements that change systematically in a same direction, updating an output value when all the input samples in a predetermined time window are above or below a current output value and, repeating the current output value when the input samples in the time window are below and above the current output value.
- 2. The sensor of claim 1 wherein the filter is arranged to set the output value to the minimum or to the maximum of the input samples in the time window when all the input samples in the time window are below, respectively above the current output value.
- 3. The sensor of claim 1, wherein the filter is arranged to shift the output value towards the minimum or the maximum of the input samples in the time window when all the input samples in the time window are below, respectively above the current output value.
- **4.** The sensor of claim **1**, the filter being arranged to compare the average change in the input signal with an expected spread of the measurement, and update the output value only when the average change is larger than a predetermined fraction of the expected spread.

- 5. The sensor of claim 1, comprising a linear low-pass filter.
- **6**. The sensor of claim **1**, comprising a baseline correction unit and a discriminator.
- 7. The sensor of claim 1 being a capacitive proximity sensor arranged to determine whether a user is in proximity to the portable connected device based on a capacity seen by a sense electrode.
- 8. A portable connected device comprising capacitive proximity sensor arranged to determine whether a user is in proximity to the portable connected device based on a capacity seen by a sense electrode, comprising a filter is arranged to reduce a noise component on a sampled input signal, wherein the filter is arranged to consider only input measurements that change systematically in a same direction, updating an output value when all the input samples in a predetermined time window are above or below a current output value and, repeating the current output value when the input samples in the time window are below and above the current output value, the connected device being operatively arranged to adapt a RF power of a radio transmitter based on the proximity of a user to the portable connected device.
- 9. The portable connected device of claim 8, wherein the sense electrode is also an emitter of radio waves.

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