BÁO CÁO THỰC HÀNH LAP 4 LẬP TRÌNH HƯỚNG ĐỐI TƯỢNG

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1. Creating the abstract Media class

Figure 1 Media abstract class code

Figure 2 Media abstract class code

```
this.cost = cost;

// Method to print a media
3 overrides * manhnguyen41

public void print() {

// Method to finds out if the corresponding disk is a match given the title.
2 usages * manhnguyen41

public boolean isMatch(String title) { return title.equals(this.title); }

* manhnguyen41

@ Override

public boolean equals(Object o) {

if (o instanceof Media media) {

return title.equals(media.getTitle());
}

return false;
}

// Getter and Setter
* manhnguyen41

public int getId() { return id; }

// Getter and Setter
* manhnguyen41

public int getId() { return id; }
```

Figure 3 Media abstract class code

```
public void setId(int id) { this.id = id; }

imanhnguyen41
public String getTitle() { return title; }

manhnguyen41
public void setTitle(String title) { this.title = title; }

3 usages imanhnguyen41
public String getCategory() { return category; }

1 usage imanhnguyen41
public void setCategory(String category) { this.category = category; }

manhnguyen41
public float getCost() { return cost; }

manhnguyen41
public void setCost(float cost) { this.cost = cost; }

manhnguyen41
public void setCost(float cost) { this.cost = cost; }

manhnguyen41
public void setCost(float cost) { this.cost = cost; }

manhnguyen41
public void setCost(float cost) { this.cost = cost; }

manhnguyen41
public void setCost(float cost) { this.cost = cost; }

manhnguyen41
public void setCost(float cost) { this.cost = cost; }
```

Figure 4 Media abstract class code

2. Create the Disc class extending the Media class

Figure 5 Disc class code

```
public void setDirector(String director) { this.director = director; }

1 override * manhnguyen41
public int getLength() { return length; }

* manhnguyen41
public void setLength(int length) { this.length = length; }

* manhnguyen41
public void setLength(int length) { this.length = length; }
```

Figure 6 Disc class code

3. Creating the Playable interface

```
package lab04.AimsProject.Media;

3 usages 3 implementations

public interface Playable {
    // Method to play
    1 usage 3 implementations

public void play();

}
```

Figure 7 Playable interface code

4. Creating the Book class

```
package lab04.AimsProject.Media;

import ...

imp
```

Figure 8 Book class code

```
public void removeAuthor(String authorName) {
               int indexOfAuthor = authors.indexOf(authorName);
               if (indexOfAuthor == -1) {
                   System.out.println("Author is absent in the list");
                   return;
               authors.remove(indexOfAuthor);
               System.out.println("Removed");
           @Override
           public void print() {
39 61
               System.out.print(getId() + ". Book - "
                       + getTitle() + " - "
                       + getCategory() + " - ");
               for (String author: authors) {
                   System.out.print(author + " - ");
               System.out.println(getCost() + "$");
```

Figure 9 Book class code

```
// Getter and Setter
no usages * manhnguyen41

50 > public List<String> getAuthors() { return authors; }

53

no usages * manhnguyen41

public void setAuthors(List<String> authors) { this.authors = authors; }

57 }
```

Figure 10 Book class code

5. Creating the Track class

Figure 11 Track class code

```
@Override
public boolean equals(Object o) {
    if (o instanceof Track track) {
        return title.equals(track.getTitle()) && length == track.getLength();
    }
    return false;
}

// Getter and Setter
    *_manhnguyen41

public String getTitle() { return title; }

*_manhnguyen41

public void setTitle(String title) { this.title = title; }

*_manhnguyen41

public int getLength() { return length; }

*_manhnguyen41

public void setTitle(String title) { this.title = title; }

*_manhnguyen41

public int getLength() { return length; }

*_manhnguyen41

public void setLength(int length) { this.length = length; }

*_manhnguyen41

public void setLength(int length) { this.length = length; }
```

Figure 12 Track class code

6. Creating the CompactDisc class

Figure 13 CompactDisc class code

```
System.out.println("Track is already in the list");
                   return;
               tracks.add(track);
               System.out.println("Added");
           // Method to remove a track
           public void removeTrack(Track track) {
               int indexOfTrack = tracks.indexOf(track);
               if (indexOfTrack == -1) {
                   System.out.println("Track is absent in the list");
                   return;
               tracks.remove(indexOfTrack);
               System.out.println("Removed");
           @Override
           public int getLength() {
42 6
               int length = 0;
               for (Track track: tracks) {
```

Figure 14 CompactDisc class code

```
length += track.getLength();
               setLength(length);
               return length;
           public void play() {
               System.out.println("Playing CD: " + this.getTitle());
               System.out.println("CD artist: " + artist);
               System.out.println("CD length: " + this.getLength());
               for (Track track: tracks) {
                   track.play();
           @Override
           public void print() {
63 6
               System.out.println(getId() + ". CD - "
                       + getTitle() + " - "
                       + getCategory() + " - "
                       + getDirector() + " - "
```

Figure 15 CompactDisc class code

```
## Artist + " - "
## getLength() + ": "
## getCost() + "$");

## getCost() + "$"];

## getCost() + "$"];
```

Figure 16 CompactDisc class code

7. Update the DigitalVideoDisc class

```
package lab04.AimsProject.Media;

imanhnguyen41

public class DigitalVideoDisc extends Disc implements Playable{
    // Constructor
    imanhnguyen41

public DigitalVideoDisc(int id, String title) { super(id, title); }

imanhnguyen41

public DigitalVideoDisc(int id, String title, String category, float cost) {
    this(id, title);
    this.setCategory(category);
    this.setCost(cost);
    }

imanhnguyen41

public DigitalVideoDisc(int id, String title, String category, String director, float cost) {
    this(id, title, category, cost);
    this.setDirector(director);
    }

imanhnguyen41

public DigitalVideoDisc(int id, String title, String category, String director, int length, float cost) {
    this(id, title, category, director, cost);
    this.setLength(length);
}
```

Figure 17 DVD class code

Figure 18 DVD class code

8. Update the Cart class

```
package lab04.AimsProject;
import lab04.AimsProject.Media.DigitalVideoDisc;
import lab04.AimsProject.Media.Media;
import java.util.ArrayList;
import java.util.List;
public class Cart {
   // Attribute
    10 usages
    private List<Media> itemsOrdered = new ArrayList<<>>();
    private int numOfDVDs;
    public Cart() { numOfDVDs = 0; }
    // Method to add a new media
    public void addMedia(Media media) {
        if (itemsOrdered.contains(media)) {
            System.out.println("Media is already in the list");
            return;
```

Figure 19 Cart class code

```
itemsOrdered.add(media);
    if (media.getClass() == DigitalVideoDisc.class) {
       numOfDVDs++;
    System.out.println("Added");
public void removeMedia(Media media) {
   // Search for media
    int indexOfRemoved = itemsOrdered.indexOf(media);
   if (indexOfRemoved == -1) {
       System.out.println("Not found");
    itemsOrdered.remove(indexOfRemoved);
    if (media.getClass() == DigitalVideoDisc.class) {
       numOfDVDs--;
```

Figure 20 Cart class code

Figure 21 Cart class code

Figure 22 Cart class code

```
}

// Method to sort by title and print

lusage **manhnguyen41

public void sortByTitle() {
    itemsOrdered.sort(Media.COMPARE_BY_TITLE);
    printCart();
}

// Method to sort by cost and print

lusage **manhnguyen41

public void sortByCost() {
    itemsOrdered.sort(Media.COMPARE_BY_COST);
    printCart();
}

// Getter and Setter

lusage **manhnguyen41

public int getNumOfDVDs() { return numOfDVDs; }

no usages **manhnguyen41

public void setNumOfDVDs(int numOfDVDs) { this.numOfDVDs = numOfDVDs; }

114 > public void setNumOfDVDs(int numOfDVDs) { this.numOfDVDs = numOfDVDs; }

117 }
```

Figure 23 Cart class code

9. Update the Store class

```
package lab04.AimsProject;
> import ....
  public class Store {
     8 usages
      private List<Media> itemsInStore = new ArrayList<<>>();
      public Store() {
      // Method to add a media
      public void addMedia(Media media) {
          if (itemsInStore.contains(media)) {
              System.out.println("Media is already in the list");
              return;
          itemsInStore.add(media);
          System.out.println("Added");
```

Figure 24 Store class code

Figure 25 Store class code

Figure 26 Store class code

10. Update the Aims class

```
package lab04.AimsProject;
import lab04.AimsProject.Media.*;
import java.util.Scanner;
public class Aims {
   // Create a new store
   static Store store = new Store();
   13 usages
   static Cart cart = new Cart();
   public static void showMenu() {
       int command;
           Scanner scanner = new Scanner(System.in);
           System.out.println("AIMS: ");
           System.out.println("-----
           System.out.println("1. View store");
           System.out.println("2. Update store");
```

Figure 27 Aims class code

Figure 28 Aims class code

Figure 29 Aims class code

```
public static void storeMenu() {
   Scanner scanner = new Scanner(System.in);
   System.out.println("Options: ");
   System.out.println("-----
   System.out.println("1. See a media's details");
   System.out.println("2. Add a media to cart");
   System.out.println("3. Play a media");
   System.out.println("4. See current cart");
   System.out.println("0. Back");
   System.out.println("----");
   System.out.println("Please choose a number: 0-1-2-3-4");
   int command = scanner.nextInt();
   if (command == 1) {
       Media media;
           System.out.println("Enter the title of the media: ");
           scanner.nextLine();
           String title = scanner.nextLine();
           media = store.searchByTitle(title);
       } while (media == null);
       media.print();
       mediaDetailsMenu(media);
```

Figure 30 Aims class code

```
if (command == 2) {
    addMediaToCart();
if (command == 3) {
    Media <u>media</u>;
        System.out.println("Enter the title of the media: ");
        scanner.nextLine();
        String title = scanner.nextLine();
        media = store.searchByTitle(title);
    } while (media == null);
    playAMedia(media);
if (command == 4) {
    cart.printCart();
    cartMenu();
```

Figure 31 Aims class code

```
public static void mediaDetailsMenu(Media media) {
   Scanner scanner = new Scanner(System.in);
   System.out.println("Options: ");
   System.out.println("-----
   System.out.println("1. Add to cart");
   if (!(media instanceof Book)) {
       System.out.println("2. Play");
   System.out.println("0. Back");
   System.out.println("-----
   System.out.print("Please choose a number: 0-1");
   if (!(media instanceof Book)) {
       System.out.println("-2");
   int command = scanner.nextInt();
   if (command == 1) {
   cart.addMedia(media);
   if (command == 2) {
    plαyΑMediα(media);
```

Figure 32 Aims class code

```
public static void cartMenu() {
   Scanner scanner = new Scanner(System.in);
   System.out.println("Options: ");
   System.out.println("----");
   System.out.println("1. Filter medias in cart");
   System.out.println("2. Sort medias in cart");
   System.out.println("3. Remove media from cart");
   System.out.println("4. Play a media");
   System.out.println("5. Place order");
   System.out.println("0. Back");
   System.out.println("----");
   System.out.println("Please choose a number: 0-1-2-3-4-5");
   int command = scanner.nextInt();
   if (command == 1) {
      filterCartMenu();
```

Figure 33 Aims class code

```
if (command == 2) {
    sortCartMenu();
if (command == 3) {
   removeMediaFromCart();
if (command == 4) {
   Media media;
        System.out.println("Enter the title of the media: ");
        String title = scanner.nextLine();
        media = cart.searchByTitle(title);
    } while (media == null);
   playAMedia(media);
if (command == 5) {
    System.out.println("Order is created");
   cart = new Cart();
```

Figure 34 Aims class code

```
public static void filterCartMenu() {
   Scanner scanner = new Scanner(System.in);
   System.out.println("Options: ");
   System.out.println("-----
   System.out.println("1. By id");
   System.out.println("2. By title");
   System.out.println("0. Back");
   System.out.println("-----
   System.out.println("Please choose a number: 0-1-2");
   int command = scanner.nextInt();
   if (command == 1) {
       System.out.println("Enter the id: ");
       int id = scanner.nextInt();
       Media media = cart.searchByID(id);
       if (media != null) {
          media.print();
```

Figure 35 Aims class code

```
if (command == 2) {
       System.out.println("Enter the title: ");
       scanner.nextLine();
       String title = scanner.nextLine();
       Media media = cart.searchByTitle(title);
       if (media != null) {
           media.print();
public static void sortCartMenu() {
   Scanner scanner = new Scanner(System.in);
   System.out.println("Options: ");
   System.out.println("-----
   System.out.println("1. By title");
   System.out.println("2. By cost");
   System.out.println("0. Back");
   System.out.println("----");
   System.out.println("Please choose a number: 0-1-2");
   int command = scanner.nextInt();
```

Figure 36 Aims class code

```
// If chose 1
   if (command == 1) {
       cart.sortByTitle();
   if (command == 2) {
       cart.sortByCost();
public static void removeMediaFromCart() {
    Scanner scanner = new Scanner(System.in);
   Media media;
       System.out.println("Enter the title of the media: ");
       String title = scanner.nextLine();
        media = cart.searchByTitle(title);
   } while (media == null);
    cart.removeMedia(media);
public static void removeMediaFromStore() {
```

Figure 37 Aims class code

```
Scanner scanner = new Scanner(System.in);
   Media media;
        System.out.println("Enter the title of the media: ");
       String title = scanner.nextLine();
        media = store.searchByTitle(title);
   } while (media == null);
   store.removeMedia(media);
public static void playAMedia(Media media) {
    if (media instanceof DigitalVideoDisc dvd) {
       dvd.play();
    } else if (media instanceof CompactDisc cd) {
        cd.play();
public static void addMediaToCart() {
    Scanner scanner = new Scanner(System.in);
   Media <u>media</u>;
        System.out.println("Enter the title of the media: ");
```

Figure 38 Aims class code

Figure 39 Aims class code

Figure 40 Aims class code

Figure 41 Aims class code

11. Demo Aims

```
AIMS:
1. View store
2. Update store
3. See current cart
0. Exit
Please choose a number: 0-1-2-3
*******************************
Items in store:
1. DVD - Inception - Science Fiction - Christopher Nolan - 148: 19.99$
2. DVD - The Dark Knight - Action - Christopher Nolan - 152: 17.99$
7. DVD - Interstellar - Science Fiction - Christopher Nolan - 169: 21.99$
3. CD - Random Access Memories - Electronic - Daft Punk - Daft Punk - 0: 15.99$
4. CD - 25 - Pop - Adele - Adele - 0: 14.99$
8. CD - Lover - Pop - Taylor Swift - Taylor Swift - 0: 17.99$
5. Book - The Silent Patient - Thriller - 14.95$
6. Book - Where the Crawdads Sing - Mystery - 12.99$
9. Book - Educated - Memoir - 16.95$
10. Book - Becoming - Autobiography - 22.99$
**************
```

Figure 42 Aims demo

```
Options:
1. See a media's details
2. Add a media to cart
3. Play a media
4. See current cart
0. Back
Please choose a number: 0-1-2-3-4
Enter the title of the media:
Interstellar
7. DVD - Interstellar - Science Fiction - Christopher Nolan - 169: 21.99$
Options:
1. Add to cart
2. Play
0. Back
Please choose a number: 0-1-2
Added
```

Figure 43 Aims demo

```
AIMS:

1. View store
2. Update store
3. See current cart
0. Exit

Please choose a number: 0-1-2-3

Process finished with exit code 0
```

Figure 44 Aims demo

12. Update the class diagram

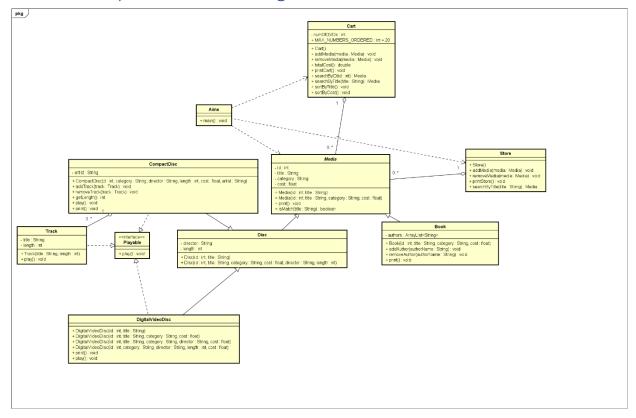


Figure 45 Class diagram

13. Update the usecase diagram

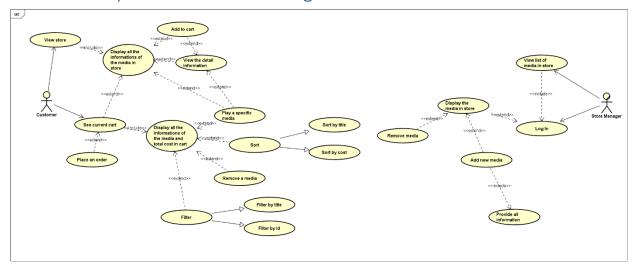


Figure 46 Usecase diagram

14. Answer the questions

-Trong trường hợp cần so sánh các Media với nhau bằng cách implement Comparable thay vì Comparator, thì thay vì tạo class riêng cho từng Comparator, ta cần cho class Media implement interface Comparable.

-Ví dụ như sau:

```
public abstract class Media implements Comparable<Media> {
    new *
    @Override
    public int compareTo(Media otherMedia) {
        // Compare by title
        return this.title.compareTo(otherMedia.getTitle());
    }
}
```

Figure 47 Question code

-Có thể, cài đặt như sau:

```
public abstract class Media implements Comparable<Media> {
    new *
    @Override
    public int compareTo(Media otherMedia) {
        // Compare by title first
        int titleComparison = this.title.compareTo(otherMedia.getTitle());
        // If titles are equal, compare by cost
        return (titleComparison == 0) ? Float.compare(this.cost, otherMedia.getCost()) : titleComparison;
}
```

Figure 48 Question code

-Cài đặt như sau:

Figure 49 Question code