Transfer Learning with MobileNetV2

Welcome to this week's assignment, where you'll be using transfer learning on a pre-trained CNN to build an Alpaca/Not Alpaca classifier!



A pre-trained model is a network that's already been trained on a large dataset and saved, which allows you to use it to customize your own model cheaply and efficiently. The one you'll be using, MobileNetV2, was designed to provide fast and computationally efficient performance. It's been pre-trained on ImageNet, a dataset containing over 14 million images and 1000 classes.

By the end of this assignment, you will be able to:

- · Create a dataset from a directory
- Preprocess and augment data using the Sequential API
- Adapt a pretrained model to new data and train a classifier using the Functional API and MobileNet
- · Fine-tune a classifier's final layers to improve accuracy

Table of Content

- 1 Packages
- 1.1 Create the Dataset and Split it into Training and Validation Sets
- · 2 Preprocess and Augment Training Data
- Exercise 1 data augmenter
- 3 Using MobileNetV2 for Transfer Learning
 - 3.1 Inside a MobileNetV2 Convolutional Building Block
 - 3.2 Layer Freezing with the Functional API
 - Exercise 2 alpaca model
 - 3.3 Fine-tuning the Model
 - Exercise 3

1 - Packages

```
In [1]: import matplotlib.pyplot as plt
import numpy as np
import tos
import tensorflow as tf
import tensorflow.keras.layers as tfl

from tensorflow.keras.preprocessing import image_dataset_from_directory
from tensorflow.keras.layers.experimental.preprocessing import RandomFlip, RandomRotation
```

1.1 Create the Dataset and Split it into Training and Validation Sets

When training and evaluating deep learning models in Keras, generating a dataset from image files stored on disk is simple and fast. Call image_data_set_from_directory() to read from the directory and create both training and validation datasets.

If you're specifying a validation split, you'll also need to specify the subset for each portion. Just set the training set to subset='training' and the validation set to subset='validation'.

You'll also set your seeds to match each other, so your training and validation sets don't overlap. :)

Found 327 files belonging to 2 classes. Using 262 files for training. Found 327 files belonging to 2 classes. Using 65 files for validation.

Now let's take a look at some of the images from the training set:

```
In [5]: class_names = train_dataset.class_names
plt.figure(figsize=(10, 10))
    for images, labels in train_dataset.take(1):
        for i in range(9):
            ax = plt.subplot(3, 3, i + 1)
            plt.imshow(images[i].numpy().astype("uint8"))
            plt.title(class_names[labels[i]])
            plt.axis("off")
```



2 - Preprocess and Augment Training Data

You may have encountered dataset.prefetch in a previous TensorFlow assignment, as an important extra step in data preprocessing.

Using prefetch() prevents a memory bottleneck that can occur when reading from disk. It sets aside some data and keeps it ready for when it's needed, by creating a source dataset from your input data, applying a transformation to preprocess it, then iterating over the dataset one element at a time. Because the iteration is streaming, the data doesn't need to fit into memory.

You can set the number of elements to prefetch manually, or you can use tf.data.experimental.AUTOTUNE to choose the parameters automatically. Autotune prompts tf.data to tune that value dynamically at runtime, by tracking the time spent in each operation and feeding those times into an optimization algorithm. The optimization algorithm tries to find the best allocation of its CPU budget across all tunable operations.

To increase diversity in the training set and help your model learn the data better, it's standard practice to augment the images by transforming them, i.e., randomly flipping and rotating them. Keras' Sequential API offers a straightforward method for these kinds of data augmentations, with built-in, customizable preprocessing layers. These layers are saved with the rest of your model and can be re-used later. Ahh, so convenient!

As always, you're invited to read the official docs, which you can find for data augmentation here (https://www.tensorflow.org/tutorials/images/data_augmentation)

```
In [9]: AUTOTUNE = tf.data.experimental.AUTOTUNE
train_dataset = train_dataset.prefetch(buffer_size=AUTOTUNE)
```

Exercise 1 - data_augmenter

Implement a function for data augmentation. Use a Sequential keras model composed of 2 layers:

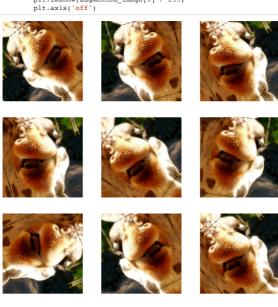
- RandomFlip('horizontal')RandomRotation(0.2)

```
In [11]: augmenter = data_augmenter()
    assert(augmenter.layers[0].name.startswith('random_flip')), "First layer must be RandomFlip"
    assert augmenter.layers[0].mode == 'horizontal', "RadomFlip parameter must be horizontal"
    assert(augmenter.layers[1].name.startswith('random_rotation')), "Second layer must be RandomRotation"
    assert augmenter.layers[1].factor == 0.2, "Rotation factor must be 0.2"
    print('033[92mAll tests passed!')
All tests passed!
```

Take a look at how an image from the training set has been augmented with simple transformations:

From one cute animal, to 9 variations of that cute animal, in three lines of code. Now your model has a lot more to learn from

```
In [12]: data_augmentation = data_augmenter()
               for image, in train dataset.take(1):
                     plt.figure(figsize=(10, first_image = image[0] for i in range(9):
                           aux = plt.subplot(3, 3, i + 1)
augmented_image = data_augmentation(tf.expand_dims(first_image, 0))
plt.imshow(augmented_image[0] / 255)
                           plt.axis('off')
```



Next, you'll apply your first tool from the MobileNet application in TensorFlow, to normalize your input. Since you're using a pre-trained model that was trained on the normalization values [-1,1], it's best practice to reuse that standard with tf.keras.applications.mobilenet_v2.preprocess_input.

What you should remember:

- When calling image_data_set_from_directory(), specify the train/val subsets and match the seeds to prevent overlap
- Use prefetch() to prevent memory bottlenecks when reading from disk
 Give your model more to learn from with simple data augmentations like rotation and flipping.
- When using a pretrained model, it's best to reuse the weights it was trained on.

```
In [13]: preprocess_input = tf.keras.applications.mobilenet_v2.preprocess_input
```

3 - Using MobileNetV2 for Transfer Learning

MobileNetV2 was trained on ImageNet and is optimized to run on mobile and other low-power applications. It's 155 layers deep (just in case you felt the urge to plot the model yourself, prepare for a long journey!) and very efficient for object detection and image segmentation tasks, as well as classification tasks like this one. The architecture has three defining characteristics

- · Depthwise separable convolutions
- Thin input and output bottlenecks between layers
- · Shortcut connections between bottleneck layers

3.1 - Inside a MobileNetV2 Convolutional Building Block

MobileNetV2 uses depthwise separable convolutions as efficient building blocks. Traditional convolutions are often very resource-intensive, and depthwise separable convolutions are able to reduce the number of trainable parameters and operations and also speed up convolutions in two steps:

- 1. The first step calculates an intermediate result by convolving on each of the channels independently. This is the depthwise convolution
- 2. In the second step, another convolution merges the outputs of the previous step into one. This gets a single result from a single feature at a time, and then is applied to all the filters in the output layer. This is the pointwise convolution, or: Shape of the depthwise convolution X Number of filters.

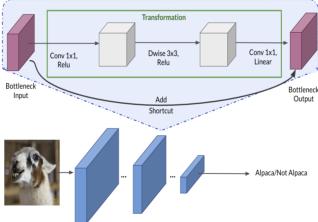


Figure 1 : MobileNetV2 Architecture

This diagram was inspired by the original seen here (https://ai.googleblog.com/2018/04/mobilenetv2-next-generation-of- $\underline{on.htm} \#: \underline{-:} text=\underline{MobileNetV2\%20is\%20a\%20significant\%20improvement, object\%20 detection\%20 and\%20 semantic\%20 segmentation.).$

Each block consists of an inverted residual structure with a bottleneck at each end. These bottlenecks encode the intermediate inputs and outputs in a low dimensional space, and prevent non-linearities from destroying important information.

The shortcut connections, which are similar to the ones in traditional residual networks, serve the same purpose of speeding up training and improving predictions. These connections skip over the intermediate convolutions and connect the bottleneck layers

Let's try to train your base model using all the layers from the pretrained model.

Similarly to how you reused the pretrained normalization values MobileNetV2 was trained on, you'll also load the pretrained weights from ImageNet by specifying weights='imagenet'.

Print the model summary below to see all the model's layers, the shapes of their outputs, and the total number of parameters, trainable and non-trainable.

In [16]: base_model.summary()

Model: "mobilenetv2_1.00_160"

Model: "mobilenetv2_1.00_160"						
Layer (type)	Output	Shap	e ====		Param #	Connected to
input_1 (InputLayer)	[(None,	160), 1	50, 3)	0	
Conv1_pad (ZeroPadding2D)	(None,	161	, 16	1, 3)	0	input_1[0][0]
Conv1 (Conv2D)	(None,	80,	80,	32)	864	Conv1_pad[0][0]
bn_Conv1 (BatchNormalization)	(None,	80,	80,	32)	128	Conv1[0][0]
Conv1_relu (ReLU)	(None,	80,	80,	32)	0	bn_Conv1[0][0]
expanded_conv_depthwise (Depthw	(None,	80,	80,	32)	288	Conv1_relu[0][0]
expanded_conv_depthwise_BN (Bat	(None,	80,	80,	32)	128	expanded conv depthwise[0][0]
expanded_conv_depthwise_relu (R					0	expanded_conv_depthwise_BN[0][0]
	(None,				512	expanded_conv_depthwise_relu[0][0
expanded_conv_project_BN (Batch					64	expanded_conv_project[0][0]
block_1_expand (Conv2D)	(None,				1536	expanded_conv_project_BN[0][0]
					384	
block_1_expand_BN (BatchNormali						block_1_expand[0][0]
block_1_expand_relu (ReLU)	(None,				0	block_1_expand_BN[0][0]
block_1_pad (ZeroPadding2D)	(None,	81,	81,	96)	0	block_1_expand_relu[0][0]
block_1_depthwise (DepthwiseCon	(None,	40,	40,	96)	864	block_1_pad[0][0]
block_1_depthwise_BN (BatchNorm	(None,	40,	40,	96)	384	block_1_depthwise[0][0]
block_1_depthwise_relu (ReLU)	(None,	40,	40,	96)	0	block_1_depthwise_BN[0][0]
block_1_project (Conv2D)	(None,	40,	40,	24)	2304	block_1_depthwise_relu[0][0]
block_1_project_BN (BatchNormal	(None,	40,	40,	24)	96	block_1_project[0][0]
block_2_expand (Conv2D)	(None,	40,	40,	144)	3456	block_1_project_BN[0][0]
block_2_expand_BN (BatchNormali	(None,	40,	40,	144)	576	block_2_expand[0][0]
block_2_expand_relu (ReLU)	(None,	40,	40,	144)	0	block_2_expand_BN[0][0]
block_2_depthwise (DepthwiseCon	(None,	40,	40,	144)	1296	block_2_expand_relu[0][0]
block_2_depthwise_BN (BatchNorm	(None,	40,	40,	144)	576	block_2_depthwise[0][0]
block_2_depthwise_relu (ReLU)	(None,				0	block_2_depthwise_BN[0][0]
block_2_project (Conv2D)	(None,				3456	block_2_depthwise_relu[0][0]
block_2_project_BN (BatchNormal					96	block_2_project[0][0]
	(None,				0	
block_2_add (Add)	(None,	40,	40,	24)	Ü	block_1_project_BN[0][0] block_2_project_BN[0][0]
block_3_expand (Conv2D)	(None,	40,	40,	144)	3456	block_2_add[0][0]
block_3_expand_BN (BatchNormali	(None,	40,	40,	144)	576	block_3_expand[0][0]
block_3_expand_relu (ReLU)	(None,	40,	40,	144)	0	block_3_expand_BN[0][0]
block_3_pad (ZeroPadding2D)	(None,	41,	41,	144)	0	block_3_expand_relu[0][0]
block_3_depthwise (DepthwiseCon	(None,	20,	20,	144)	1296	block_3_pad[0][0]
block_3_depthwise_BN (BatchNorm	(None,	20,	20,	144)	576	block_3_depthwise[0][0]
block 3 depthwise relu (ReLU)					0	block 3 depthwise BN[0][0]
block_3 project (Conv2D)	(None,				4608	block_3_depthwise_relu[0][0]
block_3_project_BN (BatchNormal					128	block 3 project[0][0]
block_4_expand (Conv2D)	(None,				6144	block_3_project_BN[0][0]
block_4_expand_BN (BatchNormali					768	block_4_expand[0][0]
block_4_expand_relu (ReLU)	(None,	20,	20,	192)	0	block_4_expand_BN[0][0]
block_4_depthwise (DepthwiseCon	(None,	20,	20,	192)	1728	block_4_expand_relu[0][0]
block_4_depthwise_BN (BatchNorm	(None,	20,	20,	192)	768	block_4_depthwise[0][0]
block_4_depthwise_relu (ReLU)	(None,	20,	20,	192)	0	block_4_depthwise_BN[0][0]
block_4_project (Conv2D)	(None,	20,	20,	32)	6144	block_4_depthwise_relu[0][0]
block_4_project_BN (BatchNormal	(None,	20,	20,	32)	128	block_4_project[0][0]
block_4_add (Add)	(None,	20,	20,	32)	0	block_3_project_BN[0][0] block_4_project_BN[0][0]
block F ownerd (Conv2D)	/None	20	20	102)	6144	
block_5_expand (Conv2D)	(None,					block_4_add[0][0]
block_5_expand_BN (BatchNormali					768	block_5_expand[0][0]
block_5_expand_relu (ReLU)	(None,				0	block_5_expand_BN[0][0]
block_5_depthwise (DepthwiseCon					1728	block_5_expand_relu[0][0]
block_5_depthwise_BN (BatchNorm	(None,	20,	20,	192)	768	block_5_depthwise[0][0]
block_5_depthwise_relu (ReLU)	(None,	20,	20,	192)	0	block_5_depthwise_BN[0][0]
block_5_project (Conv2D)	(None,	20,	20,	32)	6144	block_5_depthwise_relu[0][0]
block_5_project_BN (BatchNormal	(None,	20,	20,	32)	128	block_5_project[0][0]
block_5_add (Add)	(None,	20,	20,	32)	0	block_4_add[0][0]
block 6 owners (Concerns	/Non-	20	20	1021	6144	block_5_project_BN[0][0]
block_6_expand (Conv2D)	(None,				6144	block_5_add[0][0]
block_6_expand_BN (BatchNormali					768	block_6_expand[0][0]
block_6_expand_relu (ReLU)	(None,	20,	20,	192)	0	block_6_expand_BN[0][0]

olock_6_pad (ZeroPadding2D)						
o_paa (Beroraduriig2D)	(None,	21,	21,	192)	0	block_6_expand_relu[0][0]
olock_6_depthwise (DepthwiseCon	(None,	10,	10,	192)	1728	block_6_pad[0][0]
olock_6_depthwise_BN (BatchNorm	(None,	10,	10,	192)	768	block_6_depthwise[0][0]
olock_6_depthwise_relu (ReLU)	(None,	10,	10,	192)	0	block_6_depthwise_BN[0][0]
olock_6_project (Conv2D)	(None,	10,	10,	64)	12288	block_6_depthwise_relu[0][0]
olock_6_project_BN (BatchNormal					256	block_6_project[0][0]
plock_7_expand (Conv2D)	(None,				24576	block_6_project_BN[0][0]
block_7_expand_BN (BatchNormali					1536	block_7_expand[0][0]
olock_7_expand_relu (ReLU)	(None,	10,	10,	384)	0	block_7_expand_BN[0][0]
olock_7_depthwise (DepthwiseCon	(None,	10,	10,	384)	3456	block_7_expand_relu[0][0]
block_7_depthwise_BN (BatchNorm	(None,	10,	10,	384)	1536	block_7_depthwise[0][0]
lock_7_depthwise_relu (ReLU)	(None,	10,	10,	384)	0	block_7_depthwise_BN[0][0]
lock_7_project (Conv2D)	(None,	10,	10,	64)	24576	block_7_depthwise_relu[0][0]
lock_7_project_BN (BatchNormal	(None,	10,	10,	64)	256	block_7_project[0][0]
lock_7_add (Add)	(None,	10,	10,	64)	0	block_6_project_BN[0][0]
						block_7_project_BN[0][0]
lock_8_expand (Conv2D)	(None,	10,	10,	384)	24576	block_7_add[0][0]
lock_8_expand_BN (BatchNormali	(None,	10,	10,	384)	1536	block_8_expand[0][0]
lock_8_expand_relu (ReLU)	(None,	10,	10,	384)	0	block_8_expand_BN[0][0]
lock_8_depthwise (DepthwiseCon	(None,	10,	10,	384)	3456	block_8_expand_relu[0][0]
lock_8_depthwise_BN (BatchNorm	(None,	10,	10,	384)	1536	block_8_depthwise[0][0]
lock_8_depthwise_relu (ReLU)	(None,	10,	10,	384)	0	block_8_depthwise_BN[0][0]
lock 8 project (Conv2D)	(None,				24576	block_8_depthwise_relu[0][0]
lock 8 project BN (BatchNormal					256	
						block_8_project[0][0]
lock_8_add (Add)	(None,	10,	10,	64)	0	block_7_add[0][0] block_8_project_BN[0][0]
lock_9_expand (Conv2D)	(None,	10,	10,	384)	24576	block_8_add[0][0]
lock_9_expand_BN (BatchNormali	(None,	10,	10,	384)	1536	block_9_expand[0][0]
lock_9_expand_relu (ReLU)	(None,	10,	10.	384)	0	block_9_expand_BN[0][0]
lock_9_depthwise (DepthwiseCon					3456	block_9_expand_relu[0][0]
lock_9_depthwise_BN (BatchNorm					1536	block_9_depthwise[0][0]
lock_9_depthwise_relu (ReLU)	(None,	10,	10,	384)	0	block_9_depthwise_BN[0][0]
lock_9_project (Conv2D)	(None,	10,	10,	64)	24576	block_9_depthwise_relu[0][0]
lock_9_project_BN (BatchNormal	(None,	10,	10,	64)	256	block_9_project[0][0]
1 1 0 11				641	0	
lock_9_add (Add)	(None,	10,	10,	64)	U	block_8_add[0][0]
						block_9_project_BN[0][0]
clock_10_expand (Conv2D)	(None,	10,	10,	384)	24576	block_9_project_BN[0][0] block_9_add[0][0]
lock_10_expand (Conv2D)	(None,	10,	10,	384)		block_9_project_BN[0][0]
lock_10_expand (Conv2D)	(None,	10,	10,	384)	24576	block_9_project_BN[0][0] block_9_add[0][0]
lock_10_expand (Conv2D) lock_10_expand_BN (BatchNormal	(None,	10,	10,	384) 384) 384)	24576 1536	block_9_project_BN[0][0] block_9_add[0][0] block_10_expand[0][0]
lock_10_expand (Conv2D) lock_10_expand_BN (BatchNormal lock_10_expand_relu (ReLU) lock_10_depthwise (DepthwiseCo	(None, (None, (None,	10, 10, 10,	10, 10, 10,	384) 384) 384)	24576 1536 0	block_9_project_BN[0][0] block_9_add[0][0] block_10_expand[0][0] block_10_expand_BN[0][0]
lock_10_expand (Conv2D) lock_10_expand_BN (BatchNormal lock_10_expand_relu (ReLU) lock_10_depthwise (DepthwiseCo lock_10_depthwise_BN (BatchNor	(None, (None, (None, (None,	10, 10, 10, 10,	10, 10, 10,	384) 384) 384) 384)	24576 1536 0 3456	block_9_project_BN[0][0] block_9_add[0][0] block_10_expand[0][0] block_10_expand_BN[0][0] block_10_expand_relu[0][0]
lock_10_expand (Conv2D) lock_10_expand_BN (BatchNormal lock_10_expand_relu (ReLU) lock_10_depthwise (DepthwiseCo lock_10_depthwise_BN (BatchNor lock_10_depthwise_relu (ReLU)	(None, (None, (None, (None,	10, 10, 10, 10,	10, 10, 10, 10,	384) 384) 384) 384) 384)	24576 1536 0 3456 1536	block_9_project_BN[0][0] block_9_add[0][0] block_10_expand[0][0] block_10_expand_BN[0][0] block_10_expand_relu[0][0] block_10_depthwise[0][0]
lock_10_expand (Conv2D) lock_10_expand_BN (BatchNormal lock_10_expand_relu (ReLU) lock_10_depthwise (DepthwiseCo lock_10_depthwise_BN (BatchNor lock_10_depthwise_relu (ReLU) lock_10_project (Conv2D)	(None, (None, (None, (None, (None, (None, (None,	10, 10, 10, 10, 10,	10, 10, 10, 10,	384) 384) 384) 384) 384) 384)	24576 1536 0 3456 1536	block_9_project_BN[0][0] block_9_add[0][0] block_10_expand[0][0] block_10_expand_relu[0][0] block_10_depthwise[0][0] block_10_depthwise_BN[0][0]
lock_10_expand (Conv2D) lock_10_expand_BN (BatchNormal lock_10_expand_relu (ReLU) lock_10_depthwise (DepthwiseCo lock_10_depthwise_BN (BatchNor lock_10_depthwise_relu (ReLU) lock_10_project (Conv2D) lock_10_project_BN (BatchNorma	(None, (None, (None, (None, (None, (None, (None, (None, (None,	10, 10, 10, 10, 10,	10, 10, 10, 10, 10,	384) 384) 384) 384) 384) 96)	24576 1536 0 3456 1536 0 36864 384	block_9_project_BN[0][0] block_9_add[0][0] block_10_expand[0][0] block_10_expand_BN[0][0] block_10_expand_relu[0][0] block_10_depthwise[0][0] block_10_depthwise_BN[0][0] block_10_depthwise_relu[0][0] block_10_project[0][0]
lock_10_expand (Conv2D) lock_10_expand_BN (BatchNormal lock_10_expand_relu (ReLU) lock_10_depthwise (DepthwiseCo lock_10_depthwise_BN (BatchNor lock_10_depthwise_relu (ReLU) lock_10_project (Conv2D) lock_10_project_BN (BatchNorma lock_11_expand (Conv2D)	(None, (None, (None, (None, (None, (None, (None,	10, 10, 10, 10, 10, 10,	10, 10, 10, 10, 10, 10,	384) 384) 384) 384) 384) 384) 96) 96)	24576 1536 0 3456 1536 0 36864 384 55296	block_9_project_BN[0][0] block_9_add[0][0] block_10_expand[0][0] block_10_expand_BN[0][0] block_10_expand_relu[0][0] block_10_depthwise[0][0] block_10_depthwise_BN[0][0] block_10_depthwise_relu[0][0] block_10_project[0][0] block_10_project_BN[0][0]
lock_10_expand (Conv2D) lock_10_expand_BN (BatchNormal lock_10_expand_relu (ReLU) lock_10_depthwise (DepthwiseCo lock_10_depthwise_BN (BatchNor lock_10_depthwise_relu (ReLU) lock_10_project (Conv2D) lock_10_project_BN (BatchNormal lock_11_expand (Conv2D) lock_11_expand_BN (BatchNormal	(None,	10, 10, 10, 10, 10, 10, 10,	10, 10, 10, 10, 10, 10, 10,	384) 384) 384) 384) 384) 386) 96) 576)	24576 1536 0 3456 1536 0 36864 384 55296	block_9_project_BN[0][0] block_9_add[0][0] block_10_expand[0][0] block_10_expand_relu[0][0] block_10_depthwise[0][0] block_10_depthwise_BN[0][0] block_10_depthwise_relu[0][0] block_10_project[0][0] block_10_project_BN[0][0] block_10_project_BN[0][0]
lock_10_expand (Conv2D) lock_10_expand_BN (BatchNormal lock_10_expand_relu (ReLU) lock_10_depthwise (DepthwiseCo lock_10_depthwise_BN (BatchNor lock_10_depthwise_relu (ReLU) lock_10_project (Conv2D) lock_10_project_BN (BatchNormal lock_11_expand_BN (BatchNormal lock_11_expand_relu (ReLU)	(None,	10, 10, 10, 10, 10, 10, 10, 10,	10, 10, 10, 10, 10, 10, 10, 10,	384) 384) 384) 384) 384) 384) 576) 576)	24576 1536 0 3456 1536 0 36864 384 55296 2304	block_9_project_BN[0][0] block_9_add[0][0] block_10_expand[0][0] block_10_expand_EN[0][0] block_10_expand_relu[0][0] block_10_depthwise[0][0] block_10_depthwise_EN[0][0] block_10_depthwise_relu[0][0] block_10_project[0][0] block_10_project_BN[0][0] block_11_expand[0][0] block_11_expand_BN[0][0]
lock_10_expand (Conv2D) lock_10_expand_BN (BatchNormal lock_10_expand_relu (ReLU) lock_10_depthwise (DepthwiseCo lock_10_depthwise_BN (BatchNor lock_10_depthwise_relu (ReLU) lock_10_project (Conv2D) lock_10_project_BN (BatchNormal lock_11_expand_BN (BatchNormal lock_11_expand_relu (ReLU)	(None,	10, 10, 10, 10, 10, 10, 10, 10,	10, 10, 10, 10, 10, 10, 10, 10,	384) 384) 384) 384) 384) 384) 576) 576)	24576 1536 0 3456 1536 0 36864 384 55296	block_9_project_BN[0][0] block_9_add[0][0] block_10_expand[0][0] block_10_expand_relu[0][0] block_10_depthwise[0][0] block_10_depthwise_BN[0][0] block_10_depthwise_relu[0][0] block_10_project[0][0] block_10_project_BN[0][0] block_10_project_BN[0][0]
lock_10_expand (Conv2D) lock_10_expand_BN (BatchNormal lock_10_expand_relu (ReLU) lock_10_depthwise (DepthwiseCo lock_10_depthwise_BN (BatchNor lock_10_depthwise_relu (ReLU) lock_10_project (Conv2D) lock_10_project_BN (BatchNormal lock_11_expand_(Conv2D) lock_11_expand_BN (BatchNormal lock_11_expand_relu (ReLU) lock_11_expand_relu (ReLU)	(None,	10, 10, 10, 10, 10, 10, 10, 10, 10, 10,	10, 10, 10, 10, 10, 10, 10, 10,	384) 384) 384) 384) 384) 384) 96) 576) 576) 576)	24576 1536 0 3456 1536 0 36864 384 55296 2304	block_9_project_BN[0][0] block_9_add[0][0] block_10_expand[0][0] block_10_expand_EN[0][0] block_10_expand_relu[0][0] block_10_depthwise[0][0] block_10_depthwise_EN[0][0] block_10_depthwise_relu[0][0] block_10_project[0][0] block_10_project_BN[0][0] block_11_expand[0][0] block_11_expand_BN[0][0]
lock_10_expand (Conv2D) lock_10_expand_BN (BatchNormal lock_10_expand_relu (ReLU) lock_10_depthwise (DepthwiseCo lock_10_depthwise_BN (BatchNor lock_10_depthwise_relu (ReLU) lock_10_project (Conv2D) lock_10_project_BN (BatchNormal lock_11_expand_BN (BatchNormal lock_11_expand_BN (BatchNormal lock_11_expand_relu (ReLU) lock_11_depthwise (DepthwiseCo lock_11_depthwise_BN (BatchNornal lock_11_depthwise_BN (Ba	(None,	10, 10, 10, 10, 10, 10, 10, 10, 10,	10, 10, 10, 10, 10, 10, 10, 10, 10,	384) 384) 384) 384) 384) 96) 576) 576) 576)	24576 1536 0 3456 1536 0 36864 384 55296 2304 0	block_9_project_BN[0][0] block_9_add[0][0] block_10_expand[0][0] block_10_expand_BN[0][0] block_10_expand_relu[0][0] block_10_depthwise[0][0] block_10_depthwise_BN[0][0] block_10_depthwise_relu[0][0] block_10_project[0][0] block_10_project_BN[0][0] block_11_expand[0][0] block_11_expand_BN[0][0] block_11_expand_relu[0][0]
clock_10_expand (Conv2D) clock_10_expand_BN (BatchNormal) clock_10_expand_relu (ReLU) clock_10_depthwise (DepthwiseConlock_10_depthwise_BN (BatchNormal) clock_10_depthwise_relu (ReLU) clock_10_project (Conv2D) clock_10_project_BN (BatchNormant) clock_11_expand_Conv2D) clock_11_expand_BN (BatchNormant) clock_11_expand_relu (ReLU) clock_11_depthwise (DepthwiseConlock_11_depthwise_BN (BatchNormant) clock_11_depthwise_BN (BatchNormant) clock_11_depthwise_BN (BatchNormant) clock_11_depthwise_RN (BatchNormant)	(None,	10, 10, 10, 10, 10, 10, 10, 10, 10, 10,	10, 10, 10, 10, 10, 10, 10, 10, 10, 10,	384) 384) 384) 384) 384) 96) 576) 576) 576) 576)	24576 1536 0 3456 1536 0 36864 384 55296 2304 0 5184 2304	block_9_project_BN[0][0] block_9_add[0][0] block_10_expand[0][0] block_10_expand_BN[0][0] block_10_expand_relu[0][0] block_10_depthwise[0][0] block_10_depthwise_BN[0][0] block_10_project_BN[0][0] block_10_project_BN[0][0] block_11_expand[0][0] block_11_expand_BN[0][0] block_11_expand_relu[0][0] block_11_expand_relu[0][0] block_11_depthwise[0][0]
lock_10_expand (Conv2D) lock_10_expand_BN (BatchNormal lock_10_expand_relu (ReLU) lock_10_depthwise (DepthwiseCo lock_10_depthwise_relu (ReLU) lock_10_depthwise_relu (ReLU) lock_10_project (Conv2D) lock_10_project_BN (BatchNormal lock_11_expand_EN (BatchNormal lock_11_expand_relu (ReLU) lock_11_expand_relu (ReLU) lock_11_depthwise (DepthwiseCo lock_11_depthwise_RN (BatchNor lock_11_depthwise_relu (ReLU) lock_11_depthwise_relu (ReLU) lock_11_project (Conv2D)	(None,	10, 10, 10, 10, 10, 10, 10, 10, 10, 10,	10, 10, 10, 10, 10, 10, 10, 10, 10, 10,	384) 384) 384) 384) 384) 384) 96) 96) 576) 576) 576) 576) 976)	24576 1536 0 3456 1536 0 36864 384 55296 2304 0 5184 2304 0	block_9_project_BN[0][0] block_9_add[0][0] block_10_expand[0][0] block_10_expand_relu[0][0] block_10_depthwise[0][0] block_10_depthwise_BN[0][0] block_10_depthwise_relu[0][0] block_10_project_BN[0][0] block_10_project_BN[0][0] block_11_expand[0][0] block_11_expand_relu[0][0] block_11_depthwise[0][0] block_11_depthwise[0][0]
lock_10_expand (Conv2D) lock_10_expand_BN (BatchNormal lock_10_expand_relu (ReLU) lock_10_depthwise (DepthwiseCo lock_10_depthwise_BN (BatchNor lock_10_depthwise_relu (ReLU) lock_10_project (Conv2D) lock_10_project_BN (BatchNormal lock_11_expand_EN (BatchNormal lock_11_expand_relu (ReLU) lock_11_depthwise (DepthwiseCo lock_11_depthwise_BN (BatchNor lock_11_depthwise_relu (ReLU) lock_11_depthwise_relu (ReLU) lock_11_depthwise_relu (ReLU) lock_11_project_(Conv2D) lock_11_project_BN (BatchNorma	(None,	10, 10, 10, 10, 10, 10, 10, 10, 10, 10,	10, 10, 10, 10, 10, 10, 10, 10, 10, 10,	384) 384) 384) 384) 384) 384) 96) 576) 576) 576) 576) 96)	24576 1536 0 3456 1536 0 36864 384 55296 2304 0 5184 2304 0	block_9_project_BN[0][0] block_9_add[0][0] block_10_expand[0][0] block_10_expand_BN[0][0] block_10_expand_relu[0][0] block_10_depthwise[0][0] block_10_depthwise_BN[0][0] block_10_depthwise_relu[0][0] block_10_project[0][0] block_10_project_BN[0][0] block_11_expand[0][0] block_11_expand_BN[0][0] block_11_depthwise[0][0] block_11_depthwise_BN[0][0] block_11_depthwise_BN[0][0] block_11_depthwise_RN[0][0] block_11_depthwise_relu[0][0] block_11_project[0][0] block_11_project[0][0]
lock_10_expand (Conv2D) lock_10_expand_BN (BatchNormal lock_10_expand_relu (ReLU) lock_10_depthwise (DepthwiseCo lock_10_depthwise_BN (BatchNor lock_10_depthwise_relu (ReLU) lock_10_project (Conv2D) lock_10_project_BN (BatchNormal lock_11_expand_EN (BatchNormal lock_11_expand_relu (ReLU) lock_11_depthwise (DepthwiseCo lock_11_depthwise_BN (BatchNor lock_11_depthwise_relu (ReLU) lock_11_depthwise_relu (ReLU) lock_11_depthwise_relu (ReLU) lock_11_project_(Conv2D) lock_11_project_BN (BatchNorma	(None,	10, 10, 10, 10, 10, 10, 10, 10, 10, 10,	10, 10, 10, 10, 10, 10, 10, 10, 10, 10,	384) 384) 384) 384) 384) 384) 96) 576) 576) 576) 576) 96)	24576 1536 0 3456 1536 0 36864 384 55296 2304 0 5184 2304 0 55296 3384	block_9_project_BN[0][0] block_9_add[0][0] block_10_expand[0][0] block_10_expand_BN[0][0] block_10_expand_relu[0][0] block_10_depthwise[0][0] block_10_depthwise_BN[0][0] block_10_depthwise_relu[0][0] block_10_project_BN[0][0] block_11_expand[0][0] block_11_expand_relu[0][0] block_11_expand_relu[0][0] block_11_depthwise[0][0] block_11_depthwise_BN[0][0] block_11_depthwise_BN[0][0] block_11_depthwise_relu[0][0] block_11_depthwise_relu[0][0] block_11_depthwise_relu[0][0]
lock_10_expand (Conv2D) lock_10_expand_BN (BatchNormal lock_10_expand_relu (ReLU) lock_10_depthwise (DepthwiseCo lock_10_depthwise_BN (BatchNor lock_10_depthwise_relu (ReLU) lock_10_project (Conv2D) lock_10_project_BN (BatchNormal lock_11_expand (Conv2D) lock_11_expand_BN (BatchNormal lock_11_expand_relu (ReLU) lock_11_depthwise (DepthwiseCo lock_11_depthwise_BN (BatchNor lock_11_depthwise_relu (ReLU) lock_11_project (Conv2D) lock_11_project_BN (BatchNormal lock_11_project_BN (BatchNormal lock_11_project_BN (BatchNormal	(None,	10, 10, 10, 10, 10, 10, 10, 10, 10, 10,	10, 10, 10, 10, 10, 10, 10, 10, 10, 10,	384) 384) 384) 384) 384) 384) 96) 96) 576) 576) 576) 976) 96)	24576 1536 0 3456 1536 0 36864 384 55296 2304 0 5184 2304 0 55296 3384	block_9_project_BN[0][0] block_9_add[0][0] block_10_expand[0][0] block_10_expand_BN[0][0] block_10_expand_relu[0][0] block_10_depthwise[0][0] block_10_depthwise_BN[0][0] block_10_depthwise_relu[0][0] block_10_project[0][0] block_10_project_BN[0][0] block_11_expand[0][0] block_11_expand_BN[0][0] block_11_depthwise[0][0] block_11_depthwise_BN[0][0] block_11_depthwise_BN[0][0] block_11_depthwise_RN[0][0] block_11_depthwise_relu[0][0] block_11_project[0][0] block_11_project[0][0]
lock_10_expand (Conv2D) lock_10_expand_BN (BatchNormal lock_10_expand_relu (ReLU) lock_10_depthwise (DepthwiseCo lock_10_depthwise_BN (BatchNor lock_10_depthwise_relu (ReLU) lock_10_project (Conv2D) lock_10_project_BN (BatchNormal lock_11_expand_BN (BatchNormal lock_11_expand_BN (BatchNormal lock_11_expand_relu (ReLU) lock_11_depthwise (DepthwiseCo lock_11_depthwise_BN (BatchNor lock_11_depthwise_relu (ReLU) lock_11_depthwise_relu (ReLU) lock_11_depthwise_relu (ReLU) lock_11_project_BN (BatchNormal lock_11_project_BN (BatchNorma) lock_11_project_BN (BatchNorma) lock_11_add (Add) lock_12_expand (Conv2D)	(None,	10, 10, 10, 10, 10, 10, 10, 10, 10, 10,	10, 10, 10, 10, 10, 10, 10, 10, 10, 10,	384) 384) 384) 384) 384) 384) 96) 576) 576) 576) 96) 96)	24576 1536 0 3456 1536 0 36864 384 55296 2304 0 5184 2304 0 55296 384 0	block_9_project_BN[0][0] block_9_add[0][0] block_10_expand[0][0] block_10_expand_BN[0][0] block_10_expand_relu[0][0] block_10_depthwise[0][0] block_10_depthwise_BN[0][0] block_10_depthwise_relu[0][0] block_10_project_BN[0][0] block_11_expand[0][0] block_11_expand_relu[0][0] block_11_depthwise[0][0] block_11_depthwise_BN[0][0] block_11_depthwise_BN[0][0] block_11_depthwise_BN[0][0] block_11_depthwise_BN[0][0] block_11_project_BN[0][0] block_11_project_BN[0][0] block_11_project_BN[0][0]
lock_10_expand (Conv2D) lock_10_expand_BN (BatchNormal lock_10_expand_relu (ReLU) lock_10_depthwise (DepthwiseCo lock_10_depthwise_BN (BatchNor lock_10_depthwise_relu (ReLU) lock_10_project (Conv2D) lock_10_project_BN (BatchNormal lock_11_expand_BN (BatchNormal lock_11_expand_BN (BatchNormal lock_11_depthwise (DepthwiseCo lock_11_depthwise_BN (BatchNor lock_11_depthwise_BN (BatchNor lock_11_depthwise_relu (ReLU) lock_11_depthwise_relu (ReLU) lock_11_depthwise_relu (ReLU) lock_11_depthwise_relu (ReLU) lock_11_depthwise_RN (BatchNormal lock_11_depthwise_RN (BatchNormal lock_11_project_BN (BatchNormal lock_11_add (Add) lock_12_expand_BN (BatchNormal	(None,	10, 10, 10, 10, 10, 10, 10, 10, 10, 10,	10, 10, 10, 10, 10, 10, 10, 10, 10, 10,	384) 384) 384) 384) 384) 96) 576) 576) 576) 96) 96) 576)	24576 1536 0 3456 1536 0 36864 384 55296 2304 0 55184 2304 0 555296	block_9_project_BN[0][0] block_9_add[0][0] block_10_expand[0][0] block_10_expand_BN[0][0] block_10_expand_relu[0][0] block_10_depthwise[0][0] block_10_depthwise_BN[0][0] block_10_depthwise_relu[0][0] block_10_project_BN[0][0] block_11_expand_BN[0][0] block_11_expand_BN[0][0] block_11_depthwise[0][0] block_11_depthwise[0][0] block_11_depthwise_BN[0][0] block_11_depthwise_BN[0][0] block_11_project_BN[0][0] block_11_project_BN[0][0] block_11_project_BN[0][0] block_11_project_BN[0][0] block_11_project_BN[0][0] block_11_project_BN[0][0] block_11_add[0][0]
clock_10_expand (Conv2D) clock_10_expand_BN (BatchNormal) clock_10_expand_relu (ReLU) clock_10_depthwise (DepthwiseContock_10_depthwise_BN (BatchNormal) clock_10_depthwise_relu (ReLU) clock_10_project_BN (BatchNorman) clock_10_project_BN (BatchNorman) clock_11_expand_Conv2D) clock_11_expand_BN (BatchNorman) clock_11_expand_relu (ReLU) clock_11_depthwise_BN (BatchNorman) clock_11_depthwise_relu (ReLU) clock_11_depthwise_relu (ReLU) clock_11_project_BN (BatchNorman) clock_11_project_BN (BatchNorman) clock_11_project_BN (BatchNorman) clock_11_add (Add) clock_12_expand_BN (BatchNorman) clock_12_expand_BN (BatchNorman) clock_12_expand_RN (BatchNorman)	(None,	10, 10, 10, 10, 10, 10, 10, 10, 10, 10,	10, 10, 10, 10, 10, 10, 10, 10, 10, 10,	384) 384) 384) 384) 384) 384) 96) 576) 576) 576) 576) 96) 976) 576) 576)	24576 1536 0 3456 1536 0 36864 384 55296 2304 0 55296 384 0	block_9_project_BN[0][0] block_9_add[0][0] block_10_expand[0][0] block_10_expand_BN[0][0] block_10_expand_relu[0][0] block_10_depthwise[0][0] block_10_depthwise_BN[0][0] block_10_project[0][0] block_10_project_BN[0][0] block_11_expand_BN[0][0] block_11_expand_relu[0][0] block_11_depthwise_BN[0][0] block_11_depthwise_BN[0][0] block_11_depthwise_BN[0][0] block_11_depthwise_BN[0][0] block_11_project_BN[0][0] block_11_project_BN[0][0] block_11_project_BN[0][0] block_11_project_BN[0][0] block_11_project_BN[0][0] block_11_project_BN[0][0] block_11_project_BN[0][0] block_11_project_BN[0][0] block_11_project_BN[0][0]
lock_10_expand (Conv2D) lock_10_expand_BN (BatchNormal lock_10_expand_relu (ReLU) lock_10_depthwise (DepthwiseCo lock_10_depthwise_FBN (BatchNormal lock_10_project (Conv2D) lock_10_project_BN (BatchNormal lock_11_expand_BN (BatchNormal lock_11_expand_relu (ReLU) lock_11_expand_relu (ReLU) lock_11_depthwise (DepthwiseCo lock_11_depthwise (DepthwiseCo lock_11_project_BN (BatchNormal lock_11_project_BN (BatchNormal lock_11_depthwise_relu (ReLU) lock_11_depthwise_relu (ReLU) lock_11_project_BN (BatchNormal lock_11_add (Add) lock_12_expand_Conv2D) lock_12_expand_FBN (BatchNormal lock_12_expand_FBN (BetchNormal lock_12_expand_FBN (DepthwiseCo	(None,	10, 10, 10, 10, 10, 10, 10, 10, 10, 10,	10, 10, 10, 10, 10, 10, 10, 10, 10, 10,	384) 384) 384) 384) 384) 384) 96) 576) 576) 576) 96) 96) 576) 576) 576) 576) 576)	24576 1536 0 3456 1536 0 36864 384 55296 2304 0 55296 384 0 55296 2304 0	block_9_project_BN[0][0] block_9_add[0][0] block_10_expand[0][0] block_10_expand_EN[0][0] block_10_expand_relu[0][0] block_10_depthwise[0][0] block_10_depthwise_EN[0][0] block_10_depthwise_relu[0][0] block_10_project[0][0] block_11_expand[0][0] block_11_expand_EN[0][0] block_11_depthwise_BN[0][0] block_11_depthwise_BN[0][0] block_11_depthwise_EN[0][0] block_11_depthwise_EN[0][0] block_11_depthwise_EN[0][0] block_11_depthwise_EN[0][0] block_11_project_BN[0][0] block_11_project_BN[0][0] block_11_add[0][0] block_11_add[0][0] block_12_expand_EN[0][0]
clock_10_expand (Conv2D) clock_10_expand_BN (BatchNormal clock_10_expand_relu (ReLU) clock_10_depthwise (DepthwiseCo clock_10_depthwise_BN (BatchNor clock_10_depthwise_relu (ReLU) clock_10_project (Conv2D) clock_10_project_BN (BatchNormal clock_11_expand (Conv2D) clock_11_expand_BN (BatchNormal clock_11_expand_relu (ReLU) clock_11_depthwise (DepthwiseCo clock_11_depthwise_RN (BatchNormal clock_11_depthwise_relu (ReLU) clock_11_project_BN (BatchNormal clock_11_project_BN (BatchNormal clock_11_project_BN (BatchNormal clock_11_add (Add) clock_12_expand_BN (BatchNormal clock_12_expand_relu (ReLU) clock_12_depthwise (DepthwiseCo clock_12_depthwise (DepthwiseCo clock_12_depthwise (DepthwiseCo clock_12_depthwise_BN (BatchNormal clock_12_depthwise_BN (BatchNormal) clock_12_depthwise_BN (BatchNormal) clock_12_depthwise_BN (BatchNormal) clock_12_depthwise_BN (BatchNormal)	(None,	10, 10, 10, 10, 10, 10, 10, 10, 10, 10,	10, 10, 10, 10, 10, 10, 10, 10, 10, 10,	384) 384) 384) 384) 384) 384) 96) 576) 576) 576) 96) 976) 576) 576) 576) 576) 576)	24576 1536 0 3456 1536 0 36864 384 55296 2304 0 55296 384 0 55296 2304 0 55184	block_9_project_BN[0][0] block_9_add[0][0] block_10_expand[0][0] block_10_expand_BN[0][0] block_10_expand_relu[0][0] block_10_depthwise[0][0] block_10_depthwise_BN[0][0] block_10_depthwise_relu[0][0] block_10_project[0][0] block_11_expand_BN[0][0] block_11_expand_BN[0][0] block_11_depthwise_BN[0][0] block_11_depthwise_BN[0][0] block_11_depthwise_BN[0][0] block_11_project[0][0] block_11_project[0][0] block_11_project_BN[0][0] block_11_project_BN[0][0] block_11_project_BN[0][0] block_11_project_BN[0][0] block_11_project_BN[0][0] block_11_project_BN[0][0] block_12_expand[0][0] block_12_expand_relu[0][0] block_12_expand_relu[0][0] block_12_depthwise[0][0]
clock_10_expand (Conv2D) clock_10_expand_BN (BatchNormal clock_10_expand_relu (ReLU) clock_10_depthwise (DepthwiseCo clock_10_depthwise_BN (BatchNormal clock_10_depthwise_relu (ReLU) clock_10_project_BN (BatchNormal clock_10_project_BN (BatchNormal clock_11_expand_BN (BatchNormal clock_11_expand_relu (ReLU) clock_11_depthwise (DepthwiseCo clock_11_depthwise_BN (BatchNormal clock_11_depthwise_BN (BatchNormal clock_11_depthwise_BN (BatchNormal clock_11_depthwise_relu (ReLU) clock_11_project_BN (BatchNormal clock_11_project_BN (BatchNormal clock_11_add (Add) clock_12_expand_Conv2D) clock_12_expand_relu (ReLU) clock_12_depthwise (DepthwiseCo clock_12_depthwise_BN (BatchNormal clock_12_depthwise_BN (BatchNormal) clock_12_depthwise_Coloc	(None, (N	10, 10, 10, 10, 10, 10, 10, 10, 10, 10,	10, 10, 10, 10, 10, 10, 10, 10, 10, 10,	384) 384) 384) 384) 384) 96) 576) 576) 576) 96) 976) 576) 576) 576) 576) 576) 576) 576) 5	24576 1536 0 3456 1536 0 36864 384 55296 2304 0 5184 2304 0 55296 2304 0 55296 2304 0 55296 2304 0 0 55296	block_9_project_BN[0][0] block_9_add[0][0] block_10_expand[0][0] block_10_expand_BN[0][0] block_10_expand_relu[0][0] block_10_depthwise[0][0] block_10_depthwise_BN[0][0] block_10_project[0][0] block_10_project_BN[0][0] block_11_expand_BN[0][0] block_11_expand_BN[0][0] block_11_depthwise_BN[0][0] block_11_depthwise_BN[0][0] block_11_depthwise_BN[0][0] block_11_depthwise_BN[0][0] block_11_project[0][0] block_11_project_BN[0][0] block_11_project_BN[0][0] block_11_project_BN[0][0] block_12_expand_BN[0][0] block_12_expand_BN[0][0] block_12_expand_relu[0][0] block_12_depthwise[0][0] block_12_depthwise_BN[0][0]
plock_10_depthwise (DepthwiseCo plock_10_depthwise_BN (BatchNorm plock_10_project (Conv2D) plock_10_project_BN (BatchNormal plock_11_expand_BN (BatchNormal plock_11_depthwise_BN (BatchNormal plock_11_project_BN (BatchNormal plock_11_add (Add) plock_12_expand_BN (BatchNormal plock_12_expand_relu (ReLU) plock_12_expand_relu (ReLU) plock_12_depthwise_BN (BatchNormal plock_12_depthwise_RN (BatchNormal	(None, (N	10, 10, 10, 10, 10, 10, 10, 10, 10, 10,	10, 10, 10, 10, 10, 10, 10, 10, 10, 10,	384) 384) 384) 384) 384) 96) 576) 576) 576) 576) 576) 576) 576) 57	24576 1536 0 3456 1536 0 36864 384 55296 2304 0 55296 384 0 55296 2304 0 55296 2304 0 55296	block_9_project_BN[0][0] block_9_add[0][0] block_10_expand[0][0] block_10_expand_BN[0][0] block_10_expand_relu[0][0] block_10_depthwise[0][0] block_10_depthwise_BN[0][0] block_10_project[0][0] block_10_project_BN[0][0] block_11_expand_BN[0][0] block_11_expand_relu[0][0] block_11_depthwise_BN[0][0] block_11_depthwise_BN[0][0] block_11_depthwise_BN[0][0] block_11_project_BN[0][0] block_11_project_BN[0][0] block_11_project_BN[0][0] block_11_project_BN[0][0] block_11_project_BN[0][0] block_12_expand[0][0] block_12_expand_BN[0][0] block_12_depthwise_BN[0][0] block_12_depthwise_BN[0][0] block_12_depthwise_BN[0][0]
lock_10_expand (Conv2D) lock_10_expand_BN (BatchNormal lock_10_expand_relu (ReLU) lock_10_depthwise (DepthwiseCo lock_10_depthwise_BN (BatchNor lock_10_depthwise_relu (ReLU) lock_10_project (Conv2D) lock_10_project_BN (BatchNormal lock_11_expand_BN (BatchNormal lock_11_expand_relu (ReLU) lock_11_depthwise (DepthwiseCo lock_11_depthwise_BN (BatchNor lock_11_depthwise_BN (BatchNor lock_11_depthwise_relu (ReLU) lock_11_depthwise_relu (ReLU) lock_11_project_BN (BatchNormal lock_11_project_BN (BatchNormal lock_11_add (Add) lock_12_expand_BN (BatchNormal lock_12_expand_relu (ReLU) lock_12_expand_relu (ReLU) lock_12_depthwise (DepthwiseCo lock_12_depthwise_BN (BatchNormal lock_12_depthwise_BN (BatchNormal	(None, (N	10, 10, 10, 10, 10, 10, 10, 10, 10, 10,	10, 10, 10, 10, 10, 10, 10, 10, 10, 10,	384) 384) 384) 384) 384) 96) 576) 576) 576) 576) 576) 576) 576) 57	24576 1536 0 3456 1536 0 36864 384 55296 2304 0 5184 2304 0 55296 2304 0 55296 2304 0 55296 2304 0 0 55296	block_9_project_BN[0][0] block_9_add[0][0] block_10_expand[0][0] block_10_expand_BN[0][0] block_10_expand_relu[0][0] block_10_depthwise[0][0] block_10_depthwise_BN[0][0] block_10_project[0][0] block_10_project_BN[0][0] block_11_expand_BN[0][0] block_11_expand_BN[0][0] block_11_depthwise[0][0] block_11_depthwise_BN[0][0] block_11_depthwise_BN[0][0] block_11_depthwise_BN[0][0] block_11_depthwise_BN[0][0] block_11_project_BN[0][0] block_11_project_BN[0][0] block_11_project_BN[0][0] block_12_expand_BN[0][0] block_12_expand_BN[0][0] block_12_expand_relu[0][0] block_12_depthwise[0][0] block_12_depthwise[0][0]

block_13_expand (Conv2D)	(None, 10, 10, 576)	55296	block_12_add[0][0]
block_13_expand_BN (BatchNormal	(None, 10, 10, 576)	2304	block_13_expand[0][0]
block_13_expand_relu (ReLU)	(None, 10, 10, 576)	0	block_13_expand_BN[0][0]
block_13_pad (ZeroPadding2D)	(None, 11, 11, 576)	0	block_13_expand_relu[0][0]
block_13_depthwise (DepthwiseCo	(None, 5, 5, 576)	5184	block_13_pad[0][0]
block_13_depthwise_BN (BatchNor	(None, 5, 5, 576)	2304	block_13_depthwise[0][0]
block_13_depthwise_relu (ReLU)	(None, 5, 5, 576)	0	block_13_depthwise_BN[0][0]
block_13_project (Conv2D)	(None, 5, 5, 160)	92160	block_13_depthwise_relu[0][0]
block_13_project_BN (BatchNorma	(None, 5, 5, 160)	640	block_13_project[0][0]
block_14_expand (Conv2D)	(None, 5, 5, 960)	153600	block_13_project_BN[0][0]
block_14_expand_BN (BatchNormal	(None, 5, 5, 960)	3840	block_14_expand[0][0]
block_14_expand_relu (ReLU)	(None, 5, 5, 960)	0	block_14_expand_BN[0][0]
block_14_depthwise (DepthwiseCo	(None, 5, 5, 960)	8640	block_14_expand_relu[0][0]
block_14_depthwise_BN (BatchNor	(None, 5, 5, 960)	3840	block_14_depthwise[0][0]
block_14_depthwise_relu (ReLU)	(None, 5, 5, 960)	0	block_14_depthwise_BN[0][0]
block_14_project (Conv2D)	(None, 5, 5, 160)	153600	block_14_depthwise_relu[0][0]
block_14_project_BN (BatchNorma	(None, 5, 5, 160)	640	block_14_project[0][0]
block_14_add (Add)	(None, 5, 5, 160)	0	block_13_project_BN[0][0] block_14_project_BN[0][0]
block_15_expand (Conv2D)	(None, 5, 5, 960)	153600	block_14_add[0][0]
block_15_expand_BN (BatchNormal	(None, 5, 5, 960)	3840	block_15_expand[0][0]
block_15_expand_relu (ReLU)	(None, 5, 5, 960)	0	block_15_expand_BN[0][0]
block_15_depthwise (DepthwiseCo	(None, 5, 5, 960)	8640	block_15_expand_relu[0][0]
block_15_depthwise_BN (BatchNor	(None, 5, 5, 960)	3840	block_15_depthwise[0][0]
block_15_depthwise_relu (ReLU)	(None, 5, 5, 960)	0	block_15_depthwise_BN[0][0]
block_15_project (Conv2D)	(None, 5, 5, 160)	153600	block_15_depthwise_relu[0][0]
block_15_project_BN (BatchNorma	(None, 5, 5, 160)	640	block_15_project[0][0]
block_15_add (Add)	(None, 5, 5, 160)	0	block_14_add[0][0] block_15_project_BN[0][0]
block_16_expand (Conv2D)	(None, 5, 5, 960)	153600	block_15_add[0][0]
block_16_expand_BN (BatchNormal	(None, 5, 5, 960)	3840	block_16_expand[0][0]
block_16_expand_relu (ReLU)	(None, 5, 5, 960)	0	block_16_expand_BN[0][0]
block_16_depthwise (DepthwiseCo	(None, 5, 5, 960)	8640	block_16_expand_relu[0][0]
block_16_depthwise_BN (BatchNor	(None, 5, 5, 960)	3840	block_16_depthwise[0][0]
block_16_depthwise_relu (ReLU)	(None, 5, 5, 960)	0	block_16_depthwise_BN[0][0]
block_16_project (Conv2D)	(None, 5, 5, 320)	307200	block_16_depthwise_relu[0][0]
block_16_project_BN (BatchNorma	(None, 5, 5, 320)	1280	block_16_project[0][0]
Conv_1 (Conv2D)	(None, 5, 5, 1280)	409600	block_16_project_BN[0][0]
Conv_1_bn (BatchNormalization)	(None, 5, 5, 1280)	5120	Conv_1[0][0]
out_relu (ReLU)	(None, 5, 5, 1280)	0	Conv_1_bn[0][0]
global_average_pooling2d (Globa	(None, 1280)	0	out_relu[0][0]
predictions (Dense)	(None, 1000)	1281000	global_average_pooling2d[0][0]
Total params: 3,538,984 Trainable params: 3,504,872 Non-trainable params: 34,112		========	

Note the last 2 layers here. They are the so called top layers, and they are responsible of the classification in the model

```
global_average_pooling2d
predictions
```

Notice some of the layers in the summary, like DepthwiseConv2D and SeparableConv2D. These are part of the intermediate expansion layer mentioned earlier.

What you should remember:

- MobileNetV2's unique features are:

 - Depthwise separable convolutions that provide lightweight feature filtering and creation
 Input and output bottlenecks that preserve important information on either end of the block
- Depthwise separable convolutions deal with both spatial and depth (number of channels) dimensions

Next, choose the first batch from the tensorflow dataset to use the images, and run it through the MobileNetV2 base model to test out the predictions on some of your images.

```
In [18]: image_batch, label_batch = next(iter(train_dataset))
feature_batch = base_model(image_batch)
print(feature_batch.shape)
                  (32, 1000)
```

Now decode the predictions made by the model. Earlier, when you printed the shape of the batch, it would have returned (32, 1000). The number 32 refers to the batch size and 1000 refers to the 1000 classes the model was pretrained on. The predictions returned by the base model below follow this format:

First the class number, then a human-readable label, and last the probability of the image belonging to that class. You'll notice that there are two of these returned for each image in the batch - these the top two probabilities returned for that image.

```
In [20]: base model.trainable = False
                               image_var = tf.Variable(image_batch)
pred = base_model(image_var)
                               tf.keras.applications.mobilenet v2.decode predictions(pred.numpv(), top=2)
                               Downloading data from https://storage.googleapis.com/download.tensorflow.org/data/imagenet class index.json
                                                                                                                                                                                                - 0s Ous/ster
"Jagoum_Purezie , 0.19118035],
window_screen', 0.28256157),
web_site', 0.066800594]),
window_screen', 0.48841187),
honeycomb', 0.091118775],
window_screen', 0.6286295),
honeycomb', 0.060480338],
'jigsaw_puzzle', 0.099785104),
'African_chameleon', 0.04882821],
window_screen', 0.8180052),
'jigsaw_puzzle', 0.014480397)],
window_screen', 0.014480397)],
window_screen', 0.032941833],
window_screen', 0.63768333),
honeycomb', 0.02994158]],
window_screen', 0.7454777),
shower_curtain', 0.03387932)],
'envelope', 0.21836512), ('n06359193', 'web_site', 0.1876467)],
'window_screen', 0.08209292),
'corn', 0.07821373]),
'window_screen', 0.9029828),
'shower_curtain', 0.011390656)],
window_screen', 0.9199797383),
'shower_curtain', 0.051281106]],
'window_screen', 0.8674965),
'honeycomb', 0.021627257)],
'window_screen', 0.13458246),
'jigsaw_puzzle', 0.047439497)],
'window_screen', 0.18632546),
'jigsaw_puzzle', 0.047439497)],
'window_screen', 0.16825936)],
'whiptail', 0.21257113), ('n03804744', 'nail', 0.056461647)],
'window_screen', 0.15832552),
'web_site', 0.0774665)],
                                   [('n04589890',
                                          'n04589890',
                                   [('n03598930',
                                            'n01694178'
                                            'n03598930'
                                           'n04589890'
                                          'n03530642'
'n04589890'
                                            'n03530642'
                                            'n04589890'
                                          'n04209239'
                                           'n04589890'
                                          'n12144580',
'n04589890',
'n04209239',
                                          'n04589890',
'n04209239',
'n04589890',
                                            'n03530642'
                                          'n04589890'
'n03347037'
'n04589890'
                                            'n03598930'
                                            'n04589890'
                                            'n01685808'
                                                                                    'whindw_screen', 0.1287113), ('n03804744', 'nail', 0.056461647);
'window_screen', 0.15832552),
'web_site', 0.0774665)],
'envelope', 0.35076067), ('n02834397', 'bib', 0.13666315)],
'window_screen', 0.33927083),
'maze', 0.075613886)],
'window_screen', 0.17576142),
'damselfly', 0.05305111)],
'envelope', 0.17330365),
'handkerchief', 0.12724821)],
'window_screen', 0.7505876),
'honeycomb', 0.09067454)],
'window_screen', 0.7049486).
                                            'n04589890'
                                           'n06359193'
'n03291819'
                                            'n04589890'
                                             'n03733281'
                                           'n04589890'
'n02268853'
                                          'n03291819',
'n03485794',
'n04589890',
'n03530642',
                                                                                    'honeycomb', 0.09067454)],
'window_screen', 0.7049486),
'honeycomb', 0.050641876)],
'window_screen', 0.5845073),
'fountain', 0.09204061)],
'window_screen', 0.19378634),
'envelope', 0.08549745)],
'window_screen', 0.30516616),
'starfish', 0.07443862)],
'jigsaw_puzzle', 0.15709269),
'Chihuahua', 0.10329302)],
'window_screen', 0.474661),
                                            'n04589890'
                                           'n03530642'
'n04589890'
                                            'n03388043'
                                           'n04589890'
'n03291819'
                                           'n04589890',
                                           'n03598930'
                                       ('n04589890', 'window_screen', 0.474661),
('n04507155', 'umbrella', 0.033312354)],
('n04589890', 'window_screen', 0.6907),
('n03598930', 'jigsaw_puzzle', 0.05506294)]]
```

Uh-oh. There's a whole lot of labels here, some of them hilariously wrong, but none of them say "alpaca."

This is because MobileNet pretrained over ImageNet doesn't have the correct labels for alpacas, so when you use the full model, all you get is a bunch of incorrectly classified images.

Fortunately, you can delete the top layer, which contains all the classification labels, and create a new classification layer.

3.2 - Layer Freezing with the Functional API



In the next sections, you'll see how you can use a pretrained model to modify the classifier task so that it's able to recognize alpacas. You can achieve this in three steps:

- 1. Delete the top layer (the classification layer)
 - · Set include top in base model as False
- 2. Add a new classifier layer
 - Train only one layer by freezing the rest of the network
- As mentioned before, a single neuron is enough to solve a binary classification problem.
- 3. Freeze the base model and train the newly-created classifier layer
 - Set base model.trainable=False to avoid changing the weights and train only the new layer
 - Set training in base_model to False to avoid keeping track of statistics in the batch norm layer

Exercise 2 - alpaca_model

```
In [23]: # UNQ_C2
              # GRADED FUNCTION
             def alpaca_model(image_shape=IMG_SIZE, data_augmentation=data_augmenter()):
    ''' Define a tf.keras model for binary classification out of the MobileNetV2 model
                         image_shape -- Image width and height
data_augmentation -- data augmentation function
                   Returns:
                   tf.keras.model
                   input_shape = image_shape + (3,)
                   ### START CODE HERE
                   base_model = tf.keras.applications.MobileNetV2(input_shape=input_shape, include_top=False, # <== Important!!!! weights='imagenet') # From imageNet
                    # Freeze the base model by making it non trainable
                   base_model.trainable = False
                   # create the input layer (Same as the imageNetv2 input size)
inputs = tf.keras.Input(shape=input_shape)
                   # apply data augmentation to the inputs
x = data_augmentation(inputs)
                   \# data preprocessing using the same weights the model was trained on x = preprocess_input(x)
                   # set training to False to avoid keeping track of statistics in the batch norm layer
                   x = base_model(x, training=False)
                   # Add the new Binary classification layers
                   # use global avg pooling to summarize the info in each channel x = tfl.GlobalAveragePooling2D()(x) #include dropout with probability of 0.2 to avoid overfitting
                   x = tfl.Dropout(0.2)(x)
                   # create a prediction layer with one neuron (as a classifier only needs one)
prediction layer = tfl.Dense(1)
                   ### END CODE HERE
                   outputs = prediction_layer(x)
model = tf.keras.Model(inputs, outputs)
                   return model
```

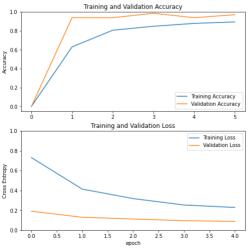
Create your new model using the data_augmentation function defined earlier.

```
In [24]: model2 = alpaca_model(IMG_SIZE, data_augmentation)
```

The base learning rate has been set for you, so you can go ahead and compile the new model and run it for 5 epochs:

```
metrics=['accuracy'])
In [27]: initial_epochs =
        history = model2.fit(train_dataset, validation_data=validation_dataset, epochs=initial_epochs)
        Epoch 1/5
        9/9 [====
Epoch 2/5
                                    :=====] - 8s 934ms/step - loss: 0.7317 - accuracy: 0.6298 - val_loss: 0.1916 - val_accuracy: 0.9385
                                       ===] - 7s 747ms/step - loss: 0.4144 - accuracy: 0.8053 - val_loss: 0.1309 - val_accuracy: 0.9385
         9/9 [=
        Epoch 3/5
        9/9 [====
Epoch 4/5
                                    =====] - 7s 767ms/step - loss: 0.3191 - accuracy: 0.8473 - val_loss: 0.1134 - val_accuracy: 0.9846
                                   :====== 1 - 7s 788ms/step - loss: 0.2544 - accuracy: 0.8779 - val loss: 0.0966 - val accuracy: 0.9385
         9/9 [==
        Epoch 5/5
9/9 [====
                                ========] - 7s 789ms/step - loss: 0.2295 - accuracy: 0.8931 - val_loss: 0.0894 - val_accuracy: 0.9692
```

Plot the training and validation accuracy:



```
In [29]: class_names
Out[29]: ['alpaca', 'not alpaca']
```

The results are ok, but could be better. Next, try some fine-tuning.

3.3 - Fine-tuning the Model

You could try fine-tuning the model by re-running the optimizer in the last layers to improve accuracy. When you use a smaller learning rate, you take smaller steps to adapt it a little more closely to the new data. In transfer learning, the way you achieve this is by unfreezing the layers at the end of the network, and then re-training your model on the final layers with a very low learning rate. Adapting your learning rate to go over these layers in smaller steps can yield more fine details - and higher accuracy.

The intuition for what's happening: when the network is in its earlier stages, it trains on low-level features, like edges. In the later layers, more complex, high-level features like wispy hair or pointy ears begin to emerge. For transfer learning, the low-level features can be kept the same, as they have common features for most images. When you add new data, you generally want the high-level features to adapt to it, which is rather like letting the network learn to detect features more related to your data, such as soft fur or big teeth.

To achieve this, just unfreeze the final layers and re-run the optimizer with a smaller learning rate, while keeping all the other layers frozen

Where the final layers actually begin is a bit arbitrary, so feel free to play around with this number a bit. The important takeaway is that the later layers are the part of your network that contain the fine details (pointy ears, hairy tails) that are more specific to your problem.

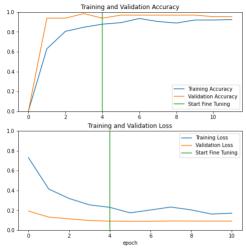
First, unfreeze the base model by setting base model, trainable=True, set a layer to fine-tune from, then re-freeze all the layers before it. Run it again for another few epochs, and see if your accuracy improved!

Exercise 3

```
In [37]: # UNQ C3
              base model.trainable = True
              # Let's take a look to see how many layers are in the base model
print("Number of layers in the base model: ", len(base_model.layers))
                 Fine-tune from this layer onwards
               fine_tune_at = 120
              # Freeze all the layers before the `fine_tune_at` layer
for layer in base_model.layers[:fine_tune_at]:
    layer.trainable = False
              # Define a BinaryCrossentropy loss function. Use from_logits=True loss_function = tf.keras.losses.BinaryCrossentropy(from_logits=True) # Define an Adam optimizer with a learning rate of 0.1 * base_learning_rate optimizer = tf.keras.optimizers.Adam(lr= 0.1 * base_learning_rate)
              # Use accuracy as evaluation metric
metrics=metrics=['accuracy']
               ### END CODE HERE
              Number of layers in the base model: 157
 In [39]:
assert type(loss_function) == tf.python.keras.losses.BinaryCrossentropy, "Not the correct layer"
assert loss_function.from_logits, "Use from_logits=True"
assert type(optimizer) == tf.keras.optimizers.Adam, "This is not an Adam optimizer"
assert optimizer.lr == base_learning_rate / 10, "Wrong learning rate"
assert metrics[0] == 'accuracy', "Wrong metric"
              print('\033[92mAll tests passed!')
              All tests passed!
 In [40]: fine_tune_epochs = 5
total_epochs = initial_epochs + fine_tune_epochs
              history fine = model2.fit(train dataset
                                                epochs=total_epochs,
initial_epoch=history.epoch[-1],
                                                validation data=validation dataset)
              Epoch 5/10
              9/9 [====
Epoch 6/10
                                       ==========] - 8s 867ms/step - loss: 0.1738 - accuracy: 0.9351 - val_loss: 0.0887 - val_accuracy: 0.9692
                                               :======] - 7s 823ms/step - loss: 0.2027 - accuracy: 0.9046 - val loss: 0.0884 - val accuracy: 0.9692
              Epoch 7/10
9/9 [=====
                                               ========] - 7s 779ms/step - loss: 0.2323 - accuracy: 0.8893 - val_loss: 0.0917 - val_accuracy: 0.9692
              Epoch 8/10
                                                ======== 1 - 7s 801ms/step - loss: 0.2035 - accuracy: 0.9198 - val loss: 0.0911 - val accuracy: 0.9692
              9/9 [=
              Epoch 9/10
9/9 [=====
                                            ========] - 8s 867ms/step - loss: 0.1616 - accuracy: 0.9198 - val_loss: 0.0912 - val_accuracy: 0.9538
              9/9 [=====
Epoch 10/10
              9/9 [===
                                       Ahhh, quite an improvement! A little fine-tuning can really go a long way.
 In [41]: acc += history_fine.history['accuracy']
               val_acc += history_fine.history['val_accuracy']
```

loss += history_fine.history['loss']
val_loss += history_fine.history['val_loss']

```
In [42]: plt.figure(figsize=(8, 8))
   plt.subplot(2, 1, 1)
   plt.plot(acc, label='Training Accuracy')
   plt.plot(val_acc, label='Validation Accuracy')
   plt.ylim([0, 1])
   plt.plot([initial_epochs-1,initial_epochs-1],
        plt.ylim(), label='Start Fine Tuning')
   plt.legend(loc='lower right')
   plt.title('Training and Validation Accuracy')
```



What you should remember

- To adapt the classifier to new data: Delete the top layer, add a new classification layer, and train only on that layer
 When freezing layers, avoid keeping track of statistics (like in the batch normalization layer)
 Fine-tune the final layers of your model to capture high-level details near the end of the network and potentially improve accuracy

Congratulations!

You've completed this assignment on transfer learning and fine-tuning. Here's a quick recap of all you just accomplished:

- · Created a dataset from a directory
- Augmented data with the Sequential API
- Adapted a pretrained model to new data with the Functional API and MobileNetV2
- · Fine-tuned the classifier's final layers and boosted the model's accuracy