```
1 function foo(x) {
      let m;
      console.log(x, y);
      if (x > 5) {
       var y = 5;
        m = x + y;
      } else {
        let z = 10;
        m = z;
10
      }
     x = m;
11
      console.log(x, y);
12
    }
13
14 var x = 10;
    foo(3);
15
    console.log(x);
16
17
```

## Answer:

Output: 3 undefined 10 undefined 10