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	Java 8 Functional Interfaces PANKAJ — 30 COMMENTS			
	tutorial. Java Programmin	he <mark>Java 8</mark> functional interfa has always been an Objec g language. What is mean	ct Oriented s that	
	everything in java programming revolves around Objects (except some primitive types for simplicity). We don't have only functions in java, they are part of Class and we need to use the class/object to invoke any function.			
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Java 8 Functional Interfaces



If we look into some other programming languages such as C++, JavaScript; they are called **functional programming language** because we can write functions and use them when required. Some of these languages support Object Oriented Programming as well as Functional Programming.

Being object oriented is not bad, but it brings a lot of verbosity to the program. For example, let's say we have to create an instance of Runnable. Usually we do it using anonymous classes like below.

```
Runnable r = new Runnable(){
          @Override
          public void run() {

System.out.println("My Runnable");
        }};
```

If you look at the above code, the actual part that is of use is the code inside run() method. Rest all of the code is because of the way java programs are structured.

Java 8 Functional Interfaces and Lambda Expressions help us in writing smaller and cleaner code by

removing a lot of boiler-plate code.

Java 8 Functional Interface

An interface with exactly one abstract method is called Functional Interface. @FunctionalInterface annotation is added so that we can mark an interface as functional interface.

It is not mandatory to use it, but it's best practice to use it with functional interfaces to avoid addition of extra methods accidentally. If the interface is annotated with <code>@FunctionalInterface</code> annotation and we try to have more than one abstract method, it throws compiler error.

The major benefit of java 8 functional interfaces is that we can use **lambda expressions** to instantiate them and avoid using bulky anonymous class implementation.

Java 8 Collections API has been rewritten and new Stream API is introduced that uses a lot of functional interfaces. Java 8 has defined a lot of functional interfaces in java.util.function package. Some of the useful java 8 functional interfaces are Consumer, Supplier, Function and Predicate.

You can find more detail about them in Java 8 Stream Example.

java.lang.Runnable is a great example of functional interface with single abstract method run().

Below code snippet provides some guidance for functional interfaces:

```
interface Foo { boolean equals(Object
obj); }
// Not functional because equals is
already an implicit member (Object class)
interface Comparator<T> {
 boolean equals(Object obj);
 int compare(T o1, T o2);
// Functional because Comparator has only
one abstract non-Object method
interface Foo {
 int m();
 Object clone();
// Not functional because method
Object.clone is not public
interface X { int m(Iterable<String>
arg); }
interface Y { int m(Iterable<String>
```

Lambda Expression

Lambda Expression are the way through which we can visualize **functional programming** in the java object oriented world. Objects are the base of java programming language and we can never have a function without an Object, that's why Java language provide support for using lambda expressions only with functional interfaces.

Since there is only one abstract function in the functional interfaces, there is no confusion in applying

the lambda expression to the method. Lambda Expressions syntax is (argument) -> (body). Now let's see how we can write above anonymous Runnable using lambda expression.

```
Runnable r1 = () -> System.out.println("My
Runnable");
```

Let's try to understand what is happening in the lambda expression above.

- Runnable is a functional interface, that's why we can use lambda expression to create it's instance.
- Since run() method takes no argument, our lambda expression also have no argument.
- Just like if-else blocks, we can avoid curly braces
 ({}) since we have a single statement in the
 method body. For multiple statements, we would
 have to use curly braces like any other methods.

Why do we need Lambda Expression

1. Reduced Lines of Code

One of the clear benefit of using lambda expression is that the amount of code is reduced, we have already seen that how easily we can create instance of a functional interface using lambda expression rather than using anonymous class.

Sequential and Parallel Execution Support Another benefit of using lambda expression is that we can benefit from the Stream API sequential and parallel operations support.

To explain this, let's take a simple example where we need to write a method to test if a number passed is prime number or not.

Traditionally we would write it's code like below. The code is not fully optimized but good for example purpose, so bear with me on this.

```
//Traditional approach
private static boolean isPrime(int
number) {
        if(number < 2) return false;
        for(int i=2; i<number; i++){
            if(number % i == 0)
        return false;
        }
        return true;
}</pre>
```

The problem with above code is that it's sequential in nature, if the number is very huge then it will take significant amount of time.

Another problem with code is that there are so many exit points and it's not readable. Let's see how we can write the same method using lambda expressions and stream API.

IntStream is a sequence of primitive int-valued elements supporting sequential and parallel

aggregate operations. This is the int primitive specialization of Stream.

For more readability, we can also write the method like below.

If you are not familiar with IntStream, it's range() method returns a sequential ordered IntStream from startInclusive (inclusive) to endExclusive (exclusive) by an incremental step of 1.

noneMatch() method returns whether no elements of this stream match the provided predicate. It may not evaluate the predicate on all elements if not necessary for determining the result.

3. Passing Behaviors into methods

Let's see how we can use lambda expressions to pass behavior of a method with a simple example. Let's say we have to write a method to sum the numbers in a list if they match a given criteria. We can use Predicate and write a method like below.

```
public static int
sumWithCondition(List<Integer> numbers,
```

```
Predicate<Integer> predicate) {
          return
numbers.parallelStream()

.filter(predicate)
          .mapToInt(i ->
i)
          .sum();
}
```

Sample usage:

```
//sum of all numbers
sumWithCondition(numbers, n -> true)
//sum of all even numbers
sumWithCondition(numbers, i -> i%2==0)
//sum of all numbers greater than 5
sumWithCondition(numbers, i -> i>5)
```

4. Higher Efficiency with Laziness

One more advantage of using lambda expression is the lazy evaluation, for example let's say we need to write a method to find out the maximum odd number in the range 3 to 11 and return square of it.

Usually we will write code for this method like this:

```
return max * max;
}
```

Above program will always run in sequential order but we can use Stream API to achieve this and get benefit of Laziness-seeking. Let's see how we can rewrite this code in functional programming way using Stream API and lambda expressions.

```
public static int
findSquareOfMaxOdd(List<Integer>
numbers) {
                return
numbers.stream()
.filter(NumberTest::isOdd)
//Predicate is functional interface
and
.filter(NumberTest::isGreaterThan3)
// we are using lambdas to
initialize it
.filter(NumberTest::isLessThan11)
// rather than anonymous inner
classes
.max(Comparator.naturalOrder())
.map(i -> i * i)
```

If you are surprised with the double colon (::) operator, it's introduced in Java 8 and used for **method references**. Java Compiler takes care of mapping the arguments to the called method. It's short form of lambda expressions i ->

```
isGreaterThan3(i) or i ->
NumberTest.isGreaterThan3(i).
```

Lambda Expression Examples

Below I am providing some code snippets for lambda expressions with small comments explaining them.

```
() -> {}
                             // No
parameters; void result
() -> 42
                             // No
parameters, expression body
() -> null
                             // No
parameters, expression body
() -> { return 42; }
                             // No
parameters, block body with return
() -> { System.gc(); }
                             // No
parameters, void block body
// Complex block body with multiple
returns
() -> {
 if (true) return 10;
 else {
    int result = 15;
   for (int i = 1; i < 10; i++)
     result *= i;
    return result;
```

Method and Constructor References

A method reference is used to refer to a method without invoking it; a constructor reference is similarly used to refer to a constructor without creating a new instance of the named class or array type.

Examples of method and constructor references:

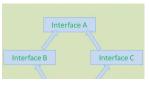
System::getProperty System.out::println

"abc"::length ArrayList::new int[]::new

That's all for Java 8 Functional Interfaces and Lambda Expression Tutorial. I would strongly suggest to look into using it because this syntax is new to Java and it will take some time to grasp it.

You should also check out Java 8 Features to learn about all the improvements and changes in Java 8 release.







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