

**CS402PC: AUTOMATA THEORY AND COMPILER DESIGN**

B.Tech. II Year II Sem.

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**Prerequisite:** Nil**Course Objectives**

- To introduce the fundamental concepts of formal languages, grammars and automata theory.
- To understand deterministic and non-deterministic machines and the differences between decidability and undecidability.
- Introduce the major concepts of language translation and compiler design and impart the knowledge of practical skills necessary for constructing a compiler.
- Topics include phases of compiler, parsing, syntax directed translation, type checking use of symbol tables, intermediate code generation

**Course Outcomes**

- Able to employ finite state machines for modeling and solving computing problems.
- Able to design context free grammars for formal languages.
- Able to distinguish between decidability and undecidability.
- Demonstrate the knowledge of patterns, tokens & regular expressions for lexical analysis.
- Acquire skills in using lex tool and design LR parsers

**UNIT - I**

**Introduction to Finite Automata:** Structural Representations, Automata and Complexity, the Central Concepts of Automata Theory – Alphabets, Strings, Languages, Problems.

**Nondeterministic Finite Automata:** Formal Definition, an application, Text Search, Finite Automata with Epsilon-Transitions.

**Deterministic Finite Automata:** Definition of DFA, How A DFA Process Strings, The language of DFA, Conversion of NFA with  $\epsilon$ -transitions to NFA without  $\epsilon$ -transitions. Conversion of NFA to DFA

**UNIT - II**

**Regular Expressions:** Finite Automata and Regular Expressions, Applications of Regular Expressions, Algebraic Laws for Regular Expressions, Conversion of Finite Automata to Regular Expressions.

**Pumping Lemma for Regular Languages:** Statement of the pumping lemma, Applications of the Pumping Lemma.

**Context-Free Grammars:** Definition of Context-Free Grammars, Derivations Using a Grammar, Leftmost and Rightmost Derivations, the Language of a Grammar, Parse Trees, Ambiguity in Grammars and Languages.

**UNIT - III**

**Push Down Automata:** Definition of the Pushdown Automaton, the Languages of a PDA, Equivalence of PDA and CFG's, Acceptance by final state

**Turing Machines:** Introduction to Turing Machine, Formal Description, Instantaneous description, The language of a Turing machine

**Undecidability:** Undecidability, A Language that is Not Recursively Enumerable, An Undecidable Problem That is RE, Undecidable Problems about Turing Machines

**UNIT - IV**

**Introduction:** The structure of a compiler,

**Lexical Analysis:** The Role of the Lexical Analyzer, Input Buffering, Recognition of Tokens, The Lexical- Analyzer Generator Lex,

**Syntax Analysis:** Introduction, Context-Free Grammars, Writing a Grammar, Top-Down Parsing, Bottom- Up Parsing, Introduction to LR Parsing: Simple LR, More Powerful LR Parsers

**UNIT - V**

**Syntax-Directed Translation:** Syntax-Directed Definitions, Evaluation Orders for SDD's, Syntax-Directed Translation Schemes, Implementing L-Attributed SDD's.

**Intermediate-Code Generation:** Variants of Syntax Trees, Three-Address Code

**Run-Time Environments:** Stack Allocation of Space, Access to Nonlocal Data on the Stack, Heap Management

**TEXT BOOKS:**

1. Introduction to Automata Theory, Languages, and Computation, 3<sup>rd</sup> Edition, John E. Hopcroft, Rajeev Motwani, Jeffrey D. Ullman, Pearson Education.
2. Theory of Computer Science – Automata languages and computation, Mishra and Chandrashekar, 2<sup>nd</sup> Edition, PHI.

**REFERENCE BOOKS:**

1. Compilers: Principles, Techniques and Tools, Alfred V. Aho, Monica S. Lam, Ravi Sethi, Jeffrey D. Ullman, 2<sup>nd</sup> Edition, Pearson.
2. Introduction to Formal languages Automata Theory and Computation, Kamala Krithivasan, Rama R, Pearson.
3. Introduction to Languages and The Theory of Computation, John C Martin, TMH.
4. lex & yacc – John R. Levine, Tony Mason, Doug Brown, O'reilly Compiler Construction, Kenneth C. Loudon, Thomson. Course Technology.