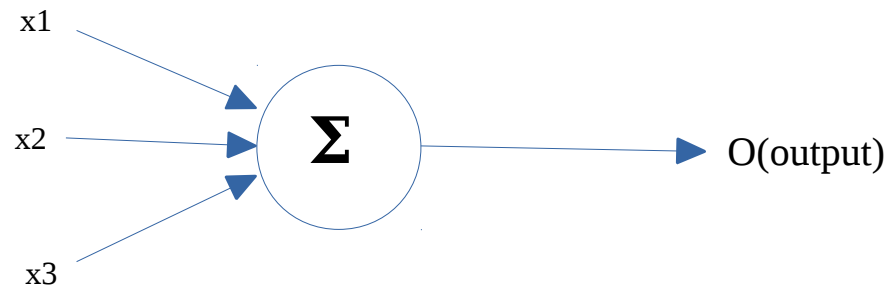


Understanding of Weight Matrix

In order to understand the 'weight' or 'weight matrix', first of all, we will have to understand the single neuron or a **perceptron**.



So for computing the output **O**, we apply a **mathematical operation** to the inputs like-

$$O = (x1 * x2) + x3$$

There are various way to compute the Output but to illustrate the weight i used this type of output.

So in the above expression, there is a problem that if $x1$ or $x2$ will be zero then we will loose one information or we can say that that particular information or input is not used.

Assume $x1 = 0$ and $x2 = 1$
then $x1 * x2 = 0$, so here $x2$ is not required or $x2$ is lost.

Therefor, to overcome this type of problem, we apply weight or weight matrix.

Let us take an example,

Suppose you want to make a perceptron for predicting weather it will rain today or not. Let us assume there are a binary output **O** and two binary inputs **x1** and **x2**.

Case1: Let $x1$ be 1 if the weather is cloudy today, 0 if not.

Case2: Let $x2$ be 1 if you are wearing a red shirt today and 0 if not.

So we can see here wearing the red shirt has almost no relation with the possibily of raining. So,

$$0 = x_1 + 0 \cdot x_2$$



so here we can see that x_2 will be lost

So the better solution is to give the weightage of the inputs. So

$$0 = x_1 + 0.1 \cdot x_2$$



0.1 is the **weight** for the x_2 and 1 is the **weight** for the x_1 here

So, if $x_2 = 0$, $x_2 \cdot 0.1 = 0$ and
if $x_2 = 1$, $x_2 \cdot 0.1 = 0.1$ not 1

So, it basically gives the importance of inputs for the predicting output and now we have no problem.

So, here the weight matrix W can be

$$W = [1, 0.1]$$