Manikandan Kandadai Venkatesh

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WORK & RESEARCH

The Designers of Interactive, Intelligent, Internet of Things (DollIT) Lab - UM | Research Assistant

Assisting a PhD candidate in creating a soundscape composition tabletop tool to enhance imaginative storytelling with tangible objects.

University of Michigan College of Literature, Science, and the Arts (LSA) | Consultant

Lead Designer and Rapid Prototyper for LSA faculty research projects and LSA Information Technology Services

University of Michigan Information Interaction Lab (MI2) | Research Assistant

UX Researcher in computer vision and voice based interactions with Kinect v2.

Ernst and Young LLP, Chennai, IN | Senior Analyst

Designer and Developer for EY Innovation center and EY Security Operations center.

Facilitated Design thinking with Partners and Managers.

Ernst and Young LLP, Chennai, IN | Analyst

Performed manual and automated vulnerability analysis and July 2015 penetration testing activities.

Simple Labs, Chennai, IN | Intern

Technologist/maker/tutor of creative coding using hardware prototyping platform (Arduino).

PROJECTS

Olegoru:

Using Openframeworks to detect tangible objects on tabletop surfaces for digital storytelling.

KinectVR Game:

Designed and developed an Android mobile VR game controlled by hand gestures tracked using microsoft kinect.

Tangible Modular Instruments:

Intervention of digital music creation on smartphones by prototyping tangible modules that augments the affordance of traditional instruments on digital devices.

Bionic Arm: 2014

An exoskeleton wearable around the wrist to navigate a robotic car in inaccessible locations.

EDUCATION

Jan 2017 - University of Michigan School of Information | Ann Arbor, MI

Master of Science in Information -Human Computer Interaction (HCI)

Grad - April 2018

Sept 2016 - Present B.S.Abdur Rahman University |

Chennai, India

Bachelor of Technology - Electronics and Communications Engineering Grad - Oct 2014

Sept 2016 -Dec 2016

July 2015 -

July 2016

SKILLS

Creative Coding:

Openframeworks, Processing, MaxMSP, Python, C++.

Web Dev:

HTML, CSS, Javascript, PHP

July 2014 - Design & Prototyping:

Sketch, Principle, Illustrator, Origami, Flinto, Framer.js, Proto.io, Invision, Arduino, RaspberryPI, Unity3D, Rhino.

May 2013 -July 2013

2017

2016

2016

UX Methods:

Brainstorming, Personas, Interviews, Storyboarding, Affinity Mapping, Usability Testing, Focus groups, Need

finding.

LEADERSHIP AND AWARDS

EY Excellerator Award | 2016 Winners - Madras Mossaic (EY

Cultural Event) | 2015

Ey Mentorship Program | 2015 President Robotics Club | 2012-2014

Captain Cricket Team | 2010

LINKED IN

https://www.linkedin.com/in/kvmani