

# Manikandan Kandadai Venkatesh

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## EDUCATION

### UNIVERSITY OF MICHIGAN

MASTER OF SCIENCE IN INFORMATION

Focus : Human-Computer Interaction

Expected : April 2018 | Ann Arbor, MI

### BS ABDUR RAHMAN UNIVERSITY

BACHELOR OF TECHNOLOGY IN

ELECTRONICS AND COMMUNICATION

ENGINEERING

Grad. Oct 2014 | Chennai, India

GPA: 8.9/10

## COURSEWORK

Introduction to Interaction Design

Integrated Product Development

Intermediate Python

Needs assessment and Usability Evaluation

Information Architecture

Fundamentals of Human behavior

Contextual Inquiry

## SKILLS

### UX METHODS

Brainstorming • Contextual Inquiries

Storyboarding • Focus groups

Affinity Mapping • Usability testing

Need finding • Interaction Maps •

Heuristic Evaluations

### DESIGN & PROTOTYPE

Sketch • Principle • Adobe CC • Origami

Flinto • Framer.js • Proto.io • Invision

Arduino • RaspberryPI • Digital Fabrication -

3D printing • Laser Cutting • Rhino

### WEB & SOFTWARE DEV

HTML • CSS • Javascript PHP • Python

C++ • OpenFrameworks • Processing

## LEADERSHIP & AWARDS

2016

EY Excellerator Award

2015

Winners - Madras Mosaic  
(EY Cultural Event)

2015

EY Mentorship Program

2012-2014

President Robotics Club

2010

Captain Cricket Team

## LINKS

Portfolio:// [manikandan-k-v.com](http://manikandan-k-v.com)

LinkedIn:// [kvmani](http://kvmani)

## EXPERIENCE & RESEARCH

### UNIVERSITY OF MICHIGAN COLLEGE OF LITERATURE, SCIENCE, AND THE ARTS (LSA) | CONSULTANT

Sept 2016 – Present | Ann Arbor, MI

- Lead Designer and Rapid Prototyper for LSA faculty research projects and LSA Information Technology Services.

### DOIIIIT MAKER SPACE | RESEARCH ASSISTANT

Jan 2017 - Present | Ann Arbor, MI

- Interaction Design Researcher and Rapid Prototyper for enhancing imaginative storytelling for children (6-8 yrs old) using tangible objects on tabletop surfaces.

### UNIVERSITY OF MICHIGAN INFORMATION INTERACTION LAB (MI2) | RESEARCH ASSISTANT

Sept 2016 – Dec 2016 | Ann Arbor, MI

- UX Researcher in visual tracking and voice based interactions with Microsoft Kinect v2.

### ERNST AND YOUNG LLP | SENIOR ANALYST

Sept 2015 - July 2016 | Chennai, IN

- Designer and Front-end Developer for EY Innovation center and EY Security Operations center.
- Facilitated Design thinking with Partners and Managers.

### ERNST AND YOUNG LLP | ANALYST

July 2014 - Sept 2015 | Chennai, IN

- Performed manual and automated vulnerability analysis and penetration testing activities.

## PROJECTS

### TERM REPORT | UX DESIGN & FRONT-END DEVELOPMENT

Jan 2017 – Present | Ann Arbor, MI

Conducted user research, designed and prototyped the front-end of a terminal session sharing Web Portal for LSA Information Technology Services

### RAKSHAA | INTERACTION DESIGN

Sept 2016 – Dec 2016 | Ann Arbor, MI

Designed and Prototyped the Interactions of a Mobile Application to foster Women safety, Civic engagement and social responsibility of women in India.

### G2 CROWD | UX RESEARCH & EVALUATION

Jan 2017 – Present | Ann Arbor, MI

Conducting usability tests, interviews (user and stakeholder), Heuristic evaluations, Interaction maps and Surveys to evaluate the UX of the Client's website.

### KINECT-NINJA (VR GAME) | NATURAL USER INTERFACE & VR

Nov 2016 | Ann Arbor, MI

Designed the Interactions of a VR game with Microsoft kinect and prototyped a Mobile application using Unity 3D and Google Cardboard SDK