Manikandan Kandadai Venkatesh

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WORK & RESEARCH

The Designers of Interactive, Intelligent, Internet of Things (DollIT) Lab - UM | Research Assistant

Assisting a PhD candidate in designing the interaction of a soundscape composition tabletop tool to enhance imaginative storytelling with tangible objects.

University of Michigan College of Literature, Science, and the Arts (LSA) | Consultant

Lead Designer and Rapid Prototyper for LSA faculty research projects and LSA Information Technology Services

University of Michigan Information Interaction Lab (MI2) | Research Assistant

UX Researcher in computer vision and voice based interactions with Kinect v2.

Ernst and Young LLP, Chennai, IN | Senior Analyst

- Designer and Developer for EY Innovation center and EY Security Operations center.
- Facilitated Design thinking with Partners and Managers.

Ernst and Young LLP, Chennai, IN | Analyst Performed manual and automated vulnerability analysis and penetration testing activities.

Simple Labs, Chennai, IN | Intern

Technologist/maker/tutor of creative coding using hardware prototyping platform (Arduino).

PROJECTS

Term Report | UX Design and Development Designed and Developed the frontend of a terminal session sharing webpage for LSA Information Technology Services

G2 Crowd | UX Research and Evaluation Conducting usability tests, interviews (user and stakeholder) and Surveys to evaluate the UX of the Client's website.

Rakshaa | Interaction Design

Designed and Prototyped the Interactions of a Mobile Application to foster Women safety, Civic engagement and social responsibility of women in India.

Olegoru | Tangible Interaction Design Using Openframeworks to detect tangible objects on tabletop surfaces for digital storytelling. **EDUCATION**

Jan 2017 -Present University of Michigan School of Information | Ann Arbor, MI
Master of Science in Information Human Computer Interaction (HCI)

GPA - 3.92

Sept 2016 -Present

B.S.Abdur Rahman University |

Chennai, India

Bachelor of Technology - Electronics and Communications Engineering GPA - 8.9

Sept 2016 -Dec 2016

SKILLS

Web Dev:

July 2015 -July 2016 HTML, CSS, Javascript, PHP

Design & Prototyping:

Sketch, Principle, Illustrator, Origami, Flinto, Framer.js, Proto.io, Invision, Arduino, RaspberryPI.

July 2014 -July 2015

Summer

UX Methods:

Brainstorming, Personas, Interviews, Storyboarding, Affinity Mapping, Usability Testing, Focus groups, Need finding.

2013 Us

LEADERSHIP AND AWARDS

Jan 2017 -Present

EY Excellerator Award | 2016 Winners - Madras Mossaic (EY

Cultural Event) | 2015

Jan 2017 -Present Ey Mentorship Program | 2015 President Robotics Club | 2012-2014 Captain Cricket Team | 2010

Sept 2016 -Dec 2016

LINKED IN

https://www.linkedin.com/in/kvmani

Jan 2017 -Present