Manikandan Kandadai Venkatesh

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WORK & RESEARCH

The Designers of Interactive, Intelligent, Internet of Things (DollIT) Lab - UM | Research Assistant

Assisting a PhD candidate in designing the interaction of a soundscape composition tabletop tool to enhance imaginative storytelling with tangible objects.

University of Michigan College of Literature, Science, and the Arts (LSA) | Consultant

Lead Designer and Rapid Prototyper for LSA faculty research projects and LSA Information Technology Services

University of Michigan Information Interaction Lab (MI2) | Research Assistant

UX Researcher in computer vision and voice based interactions with Kinect v2.

Ernst and Young LLP, Chennai, IN | Senior Analyst

- Designer and Developer for EY Innovation center and EY Security Operations center.
- Facilitated Design thinking with Partners and Managers.

Ernst and Young LLP, Chennai, IN | Analyst Performed manual and automated vulnerability analysis and penetration testing activities.

Simple Labs, Chennai, IN | Intern

Technologist/maker/tutor of creative coding using hardware prototyping platform (Arduino).

PROJECTS

Term Report | UX Design and Development Designed and Developed the frontend of a terminal session

G2 Crowd | UX Research and Evaluation Conducted usability tests, interviews (user and stakeholder) and Surveys to evaluate the UX of the Client's website.

Rakshaa | Interaction Design

Application to foster Women safety, Civic Engagement and Social Responsibility of women in India.

UM Student Life | Contextual Inquiry

identify problems affecting the client's fundraising efforts.

EDUCATION

Jan 2017 -Present

University of Michigan School of Information | Ann Arbor, MI Master of Science in Information -Human Computer Interaction (HCI) GPA - 3.92

Sept 2016 -

B.S.Abdur Rahman University | Present

Chennai, India

Bachelor of Technology - Electronics and Communications Engineering GPA - 8.9

Sept 2016 -Dec 2016

SKILLS

Web Dev:

July 2015 -July 2016

HTML, CSS, Javascript, PHP

Design & Prototyping:

Sketch, Principle, Illustrator, Origami, Flinto, Framer.js, Proto.io, Invision, Arduino, RaspberryPI.

July 2014 -July 2015

Summer

Present

2013

UX Methods:

Brainstorming, Personas, Interviews, Storyboarding, Affinity Mapping, Usability Testing, Focus groups, Need finding, Heuristic Evaluation, Interaction Map.

Jan 2017 -

sharing webpage for LSA Information Technology Services

Designed and Prototyped the Interactions of a Mobile

Conducted Contextual Interviews and created Affinity Wall to

LEADERSHIP AND AWARDS

EY Excellerator Award | 2016

Winners - Madras Mossaic (EY Jan 2017 -Cultural Event) | 2015 Present Ey Mentorship Program | 2015 President Robotics Club | 2012-2014

Sept 2016 -Dec 2016

Captain Cricket Team | 2010

LINKED IN

https://www.linkedin.com/in/kvmani

Sept 2016 -Dec 2016