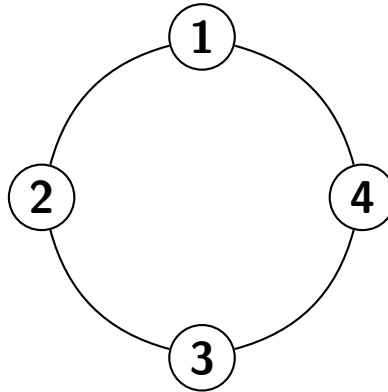


Assignment-II
National Institute of Technology Silchar

Subject Code: CS-201
Semester: 3rd B.Tech.
Section: A

Subject: Data Structures
Department: CSE
Due Date: 8th September 2023

1. Given the following graph-



The graph can be represented using an adjacency matrix as shown below-

	0	1	2	3	4
0	0	0	0	0	0
1	0	0	1	0	1
2	0	1	0	1	0
3	0	0	1	0	1
4	0	1	0	1	0

The adjacency matrix can be represented using a 2D array. Conventionally, the matrix cell can be 1 byte or 4 bytes each. On the contrary, we would like to reduce memory wastage. The cell of the matrix should occupy a single bit since it represents either 0 or 1. You should not use more than one bit in each matrix cell. Write a program to store a graph using an adjacency matrix given above. Implement the following functions-

getNeighbor(n): It prints all the neighbors of node n . For instance, the neighbor of 3 is 2 and 4. The expected time complexity is $O(d)$ where d is the degree of node n .

insertEdge(x,y): Insert an edge or connection between node x and y . For instance, *insertEdge(1,3)* establishes a connection between nodes 1 and 3. The expected time complexity is $O(1)$.

deleteEdge(x,y): Delete an edge between x and y . For instance, *deleteEdge(3,4)* deletes the connection between 3 and 4. The expected time complexity is $O(1)$.

isNeighbor(x,y): It returns true if y is neighbor of x . The expected time complexity is $O(1)$.

Path(x,y): Determine whether there exist a path from x to y or not. If it exists, print all the nodes in the path.

maxDegree(): It returns the maximum connection of a given graph.

minDegree(): It returns the minimum connection of a given graph.

avgDegree(): It returns the average connection of a given graph.

***** END *****