

# GOWTHAMI MANIPATI

**Location-**28/844, NGO's colony , Nandyal District ,Andhra Pradesh  
**LinkedIn-**<https://www.linkedin.com/in/manipati-gowthami-545ba7344>  
**GitHub-**<https://github.com/ManipatiGowthami>



## CONTACT

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## EDUCATION

### Bachelor's degree

RGM Engineering College,  
JNTUA,8.39CGPA,2026

### Intermediate

Sri Chaitanya Junior College,  
93.6,2022

### School

APSWRJ(G),98.33,2020

## TECHNICALSKILLS

**Programming Language:** C, C++  
Java, Python, ANSI SQL, Andriod  
App Development (Java), XML,  
Firebase.

**Web Technologies:** HTML, CSS,  
JavaScript, JAM stack, MERN  
stack.

**Database:** MySQL.

**Tools:** VS code, Eclipse, GitHub,

## ACHIEVEMENTS

- Participated in College level Hackathon.
- Completed Data Science Internship at Altair
- Secured 3<sup>rd</sup> place in Paper Presentation.
- Achieved AWS Certified Cloud Practitioner (Global Certification)2025

## CAREER OBJECTIVE

To obtain an entry-level position at Cognizant where I can apply my knowledge of Java, SQL, and web technologies to contribute to team projects and enhance my technical skills.

## PROJECTS

### 1. Deep Audio Detection: Using Hybrid Features to Identify AI-Generated Speech (Major Project)

Developed a machine learning-based system to detect AI-generated (cloned) speech using hybrid features such as mel-spectrograms, CQCC, LFCC, and deep audio embeddings. Implemented ensemble models (XGBoost, LightGBM, CNN, and Autoencoders) for real-time fake speech detection, ensuring high accuracy and robustness against multiple generation techniques.

### 2. Student Result Management System

Designed a web-based application using Java, MySQL, HTML, and CSS to manage student records and automate result generation. Implemented CRUD operations, login authentication, and database connectivity for secure and efficient performance.

### 3. Java Mini Game – Number Guessing

Created a console-based number guessing game in Java using loops, conditional statements, and random number generation, enhancing problem-solving and programming logic skills.

### 4. Smart Telephone Dialer App | Android (Java)

Built a telephone dialer application using Intent actions to make calls, view call logs, and manage contacts. Implemented runtime permissions and optimized navigation flows for better user experience,

## DECLARATION

- I hereby declare that the information furnished above is true and correct to the best of my knowledge and belief. I take full responsibility for the correctness of the information mentioned in my resume.