



San Francisco Bay University

EE488 - Computer Architecture Homework Assignment #5

Due day: 8/7/2024

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Instruction:

1. Push the answer sheet to GitHub in **word file**
 2. Overdue homework submission could not be accepted.
 3. Takes academic honesty and integrity seriously (Zero Tolerance of Cheating & Plagiarism)
-
1. Implement a subprogram that prompt the user for 3 numbers, finds the median (middle value) of the 3, and returns that value to the calling program.

Answer:

```
.data
prompt1: .asciiz "Enter the first number: "
prompt2: .asciiz "Enter the second number: "
prompt3: .asciiz "Enter the third number: "
median_msg: .asciiz "\nThe median number is: "
```

```
.text
.globl main
```

```
main:
    li $v0, 4
    la $a0, prompt1
    syscall
```

```
    li $v0, 5
    syscall
    move $t0, $v0
```

```
    li $v0, 4
    la $a0, prompt2
    syscall
```

```
    li $v0, 5
    syscall
    move $t1, $v0
```

```
    li $v0, 4
    la $a0, prompt3
    syscall
```

```
    li $v0, 5
    syscall
    move $t2, $v0
```

```
    jal find_median
    move $t3, $v0
```

```

li $v0, 4
la $a0, median_msg
syscall

li $v0, 1
move $a0, $t3
syscall

li $v0, 10
syscall

find_median:
    ble $t0, $t1, check_t0_t2
    move $a0, $t0
    move $t0, $t1
    move $t1, $a0

check_t0_t2:
    ble $t0, $t2, check_t1_t2
    move $a0, $t0
    move $t0, $t2
    move $t2, $a0

check_t1_t2:
    ble $t1, $t2, return_t1
    move $a0, $t1
    move $t1, $t2
    move $t2, $a0

return_t1:
    move $v0, $t1
    jr $ra

```

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2. Implement a **recursive** program that takes in a number and finds the square of that number through addition. For example if the number 3 is entered, you would add $3+3+3=9$. If 4 is entered, you would add $4+4+4+4=16$. This program must be implemented using **recursion** to add the numbers together.

Answer:

```

.data
user_input: .asciiz "Input your number : "
addition: .asciiz "Square the user input value : "

.text

li $v0,4
la $a0,user_input
syscall

li $v0,5
syscall
move $s0,$v0
move $t0,$v0
li $s1,0

iteration:
    blez $t0,exit

```

```

    add $s1,$s1,$s0
    addi $t0,$t0,-1
    j iteration

```

```

exit:
    li $v0,4
    la $a0,addition
    syscall

```

```

    li $v0,1
    move $a0,$s1
    syscall

```

```

    li $v0,10
    syscall

```

=====

3. Write a **recursive** program to calculate factorial numbers. Use the definition of factorial as $F(n) = n * F(n-1)$

Answer:

```

.data
prompt: .ascii "Enter a number: "
result_msg: .ascii "The factorial of the number is: "

```

```

.text
.globl factorial_program

```

```

factorial_program:
    li $v0, 4
    la $a0, prompt
    syscall

```

```

    li $v0, 5
    syscall
    move $a0, $v0

```

```

    jal factorial
    move $t0, $v0

```

```

    li $v0, 4
    la $a0, result_msg
    syscall

```

```

    li $v0, 1
    move $a0, $t0
    syscall

```

```

    li $v0, 10
    syscall

```

```

factorial:
    li $t1, 1
    beq $a0, $t1, base_case
    li $t1, 0
    beq $a0, $t1, base_case

```

```

    addi $sp, $sp, -8
    sw $ra, 4($sp)

```

```

sw $a0, 0($sp)

addi $a0, $a0, -1
jal factorial

lw $a0, 0($sp)
lw $ra, 4($sp)
addi $sp, $sp, 8

mul $v0, $v0, $a0
jr $ra

base_case:
li $v0, 1
jr $ra

```

4. The following pseudo code converts an input value of a single decimal number from $1 \leq n \leq 15$ into a single hexadecimal digit. Translate this pseudo code into MIPS assembly.

```

main{
    String a[16]
    a[0] = "0x0"
    a[1] = "0x1"
    a[2] = "0x2"
    a[3] = "0x3"
    a[4] = "0x4"
    a[5] = "0x5"
    a[6] = "0x6"
    a[7] = "0x7"
    a[8] = "0x8"
    a[9] = "0x9"
    a[10] = "0xa"
    a[11] = "0xb"
    a[12] = "0xc"
    a[13] = "0xd"
    a[14] = "0xe"
    a[15] = "0xf"

    int i = prompt("Enter a number from 0 to 15 ")
    print("your number is " + a[i])
}

```

Answer:

```

.data
prompt: .asciiz "Enter a number from 0 to 15: "
result: .asciiz "Your number is: "
newline: .asciiz "\n"

# Array of pointers to hexadecimal

```

```
array: .word a0, a1, a2, a3, a4, a5, a6, a7, a8, a9, a10, a11, a12, a13, a14,  
a15
```

```
a0: .ascii "0x0"  
a1: .ascii "0x1"  
a2: .ascii "0x2"  
a3: .ascii "0x3"  
a4: .ascii "0x4"  
a5: .ascii "0x5"  
a6: .ascii "0x6"  
a7: .ascii "0x7"  
a8: .ascii "0x8"  
a9: .ascii "0x9"  
a10: .ascii "0xa"  
a11: .ascii "0xb"  
a12: .ascii "0xc"  
a13: .ascii "0xd"  
a14: .ascii "0xe"  
a15: .ascii "0xf"
```

```
.text  
.globl main
```

```
main:  
    li $v0, 4  
    la $a0, prompt  
    syscall  
  
    li $v0, 5  
    syscall  
    move $t0, $v0  
  
    li $t1, 0  
    li $t2, 15  
    blt $t0, $t1, invalid_input  
    bgt $t0, $t2, invalid_input  
  
    la $t3, array  
    sll $t5, $t0, 2  
    add $t3, $t3, $t5  
    lw $a1, 0($t3)  
  
    li $v0, 4  
    la $a0, result  
    syscall  
  
    li $v0, 4  
    move $a0, $a1  
    syscall
```

```

        li $v0, 4
        la $a0, newline
        syscall

        li $v0, 10
        syscall

invalid_input:
        li $v0, 4
        la $a0, newline
        syscall
        li $v0, 10
        syscall

```

=====

5. The following pseudo code program calculates the Fibonacci numbers from $1 \dots n$, and stores them in an array. Translate this pseudo code into MIPS assembly, and use the PrintIntArray subprogram to print the results.

```

main{
    int size = PromptInt("Enter a max Fibonacci number to calc: ")
    int Fibonacci[size]

    Fibonacci[0] = 0
    Fibonacci[1] = 1

    for (int i = 2; i < size; i++){
        Fibonacci[i] = Fibonacci[i-1] + Fibonacci[i-2]
    }
    PrintIntArray(Fibonacci, size)
}

```

Answer:

```

.data
msg: .asciiz "Please input a max Fibonacci number to calculate: "
newline: .asciiz "\n"

.text
main:
    la $a0, msg
    li $v0, 4
    syscall

    li $v0, 5
    syscall
    move $t0, $v0

    li $a0, 0
    li $v0, 1
    syscall
    li $a0, 32

```

```
li $v0, 11
syscall
li $a0, 1
li $v0, 1
syscall
li $a0, 32
li $v0, 11
syscall
```

```
jal printarray_line
```

```
li $v0, 10
syscall
```

```
printarray_line:
addi $sp, $sp, -4
sw $t0, 0($sp)
```

```
li $t1, 2
blt $t1, $t0, iteration
```

```
lw $t0, 0($sp)
addi $sp, $sp, 4
jr $ra
```

```
iteration:
li $t2, 0
li $t3, 1
```

```
fibonacci_number:
add $t4, $t3, $t2
```

```
move $a0, $t4
li $v0, 1
syscall
li $a0, 32
li $v0, 11
syscall
```

```
move $t2, $t3
move $t3, $t4
```

```
addi $t1, $t1, 1
```

```
blt $t1, $t0, fibonacci_number
```

```
lw $t0, 0($sp)
addi $sp, $sp, 4
jr $ra
```