

Experiment – 3.1

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Semester: 6th Date of Performance: 21/03/2024

Subject Name: MAD Lab Subject Code: 21CSH-355

Aim: Create an Android application using Fragments

Objective:- The objective of an Android application using Fragments can be to enhance the user interface and improve the overall user experience by leveraging the benefits of fragment-based design. Fragments allow developers to create more modular, flexible, and scalable UI components.

1. **CODE**:

```
XML:-
```

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  tools:context=".MainActivity">
  <TextView
    android:layout_width="166dp"
    android:layout_height="98dp"
    android:text="HELLO World"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="0.497"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent"
```

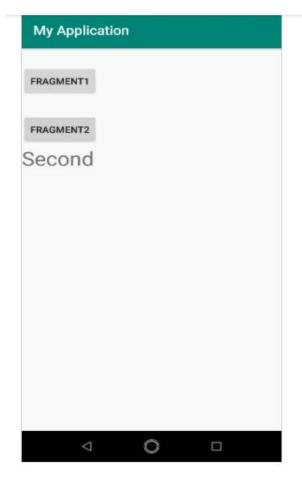
```
app:layout_constraintVertical_bias="0.617" />
  <EditText
    android:id="@+id/editTextExample"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:hint="Enter text"
    tools:layout_editor_absoluteX="0dp"
    tools:layout_editor_absoluteY="67dp" />
  <ImageView
 android:id="@+id/imageViewExample"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
android:src="@drawable/ic_launcher_foreground"/>
<Fragment
  android:id="@+id/checkBoxExample"
  android:layout_width="wrap_content"
  android:layout_height="wrap_content"
  android:text="Check me" />
<Spinner
  android:id="@+id/spinnerExample"
  android:layout_width="match_parent"
  android:layout_height="wrap_content" />
<ProgressBar
  android:id="@+id/progressBarExample"
style="?android:attr/progressBarStyleHorizontal"
  android:layout_width="match_parent"
  android:layout_height="wrap_content"
  android:progress="50" />
<Switch
  android:id="@+id/switchExample2"
  android:layout_width="wrap_content"
  android:layout_height="wrap_content"
  android:text="Switch me" />
<ToggleButton
 android:id="@+id/toggleButtonExample"
  android:layout_width="wrap_content"
  android:layout_height="wrap_content"
```

```
android:textOn="ON"
     android:textOff="OFF" />
   < AutoCompleteTextView
   android:id="@+id/autoCompleteTextViewExample"
     android:layout_width="match_parent"
     android:layout_height="wrap_content"
     android:hint="Type here" />
   </androidx.constraintlayout.widget.ConstraintLayout>
   Java Code:-
import android.support.v7.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.CheckBox;
import android.widget.Toast;
public class MainActivity extends AppCompatActivity {
  CheckBox ch, ch1, ch2, ch3;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    ch=(Fragment)findViewById(R.id.checkBox);
    ch1=(CheckBox)findViewById(R.id.checkBox2);
    ch2=(CheckBox)findViewById(R.id.checkBox3);
  public void Check(View v)
  {
    String msg="";
    if(ch.isChecked())
```

```
msg = msg + " Fragment 1 ";
if(ch1.isChecked()
    msg = msg + " Fragment 2";
Toast.makeText(this, msg + "are selected",
    Toast.LENGTH_LONG).show();
}
```

2. **OUTPUT:**







3. Learning Outcomes:

- Successful USE of your Android development environment.
- Project Workspace.Configuration button Completion.
- How to add new fragments.