

INSTRUCTIONS:

Goal of the Project:

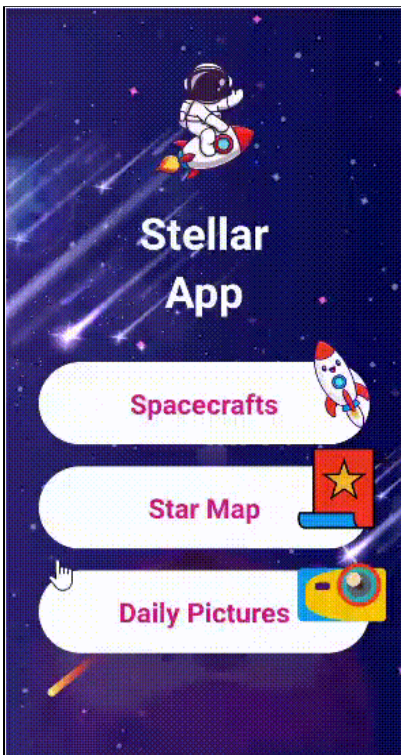
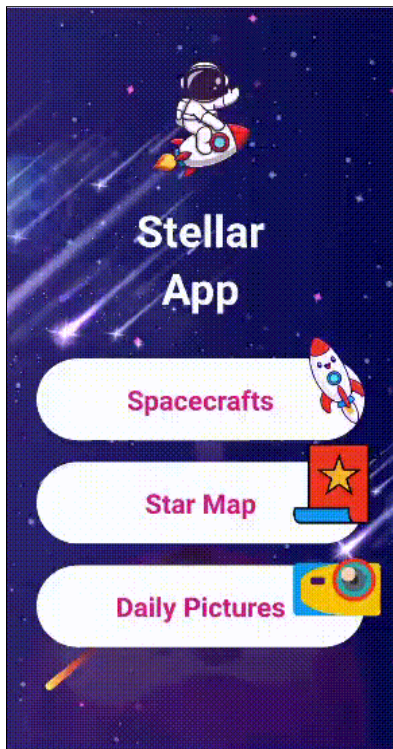
In Class 78, we have designed the ISS Location screen to show the location of the ISS (International Space Station) using the map of the world.

In this project, you will be using the same concepts to add a Star Map screen into Stellar App.

***This is a continuation of Projects-76 & 77. Make sure to complete that one before attempting this one**

Story:


Jeff is happy with your work on the Stellar App so far. He wants you to add a screen showing live locations of constellations. **Constellations** are easily recognizable patterns that help people orient themselves using the night sky. Here's a fun fact—there are 88 such “official” **constellations**.

Project Template Output	Project Expected Output
	

Getting Started:

1. Use the template on **GitHub**, by downloading from this [link](#).
2. **Unzip** the downloaded zip folder.
3. Rename the unzipped folder as **Project 78**.
4. Open command prompt:
 - a. For Windows OS, type **cmd** in the Run box.
 - b. For macOS, type **Terminal** in the search bar.
5. Type **cd Project 77** (you have to give the full path in your computer).
6. Type **npm install**.
7. Open the project folder in **VS Code**.
8. Run the code by typing **expo start** in **command prompt /Terminal**.
9. Start editing your code in **App.js**.

Specific Tasks to complete the Project:

Things to do	Code Blocks
 <p>Step 1</p> <p>In StarMap.js, uncomment the correct code block to give style to the text in the title.</p>	<pre>/*style={styles.titleText}*/ /*style={{styles.titleText}}*/ /*style=styles.titleText*/ /*style={titleText}*/</pre>

Step 2

In **StarMap.js**,
uncomment the
correct code block to
set the state
whenever the text
inside **textInput** is
changed.

```
// onChangeText={(text) => {  
//   this.State({  
//     longitude: text  
//   })  
// }}
```

```
// onChangeText={(text) => {  
//   this.setState(  
//     longitude: text  
//   )  
// }}
```

```
// onChangeText={() => {  
//   this.setState({  
//     longitude:  
//   })  
// }}
```

```
// onChangeText={(text) => {  
//   this.setState({  
//     longitude: text  
//   })  
// }}
```



Submitting the Project:

1. Upload your completed project to your own GitHub account.
2. Create a new repository named **Project 78**.
3. **Upload** your project code to this GitHub repository.
4. Submit the published link of the project in the Student Dashboard.

REMEMBER...

Try your best, that's more important than being correct.

After submitting your project your teacher will send you feedback on your work.

————— **xxx** ————— **xxx** ————— **xxx** ————— **xxx** ————— **xxx** —————