

INSTRUCTIONS:

Goal of the Project:

Congratulations on getting one step closer to the **Purple Hat**. In class 91, we identified the right user experience for the users of your app and designed the wireframe for it.

In this project, you will have to apply what you have learned in the class and you'll have to:-

- Identify the right user experience for users of the app.
- Design a wireframe/mockup for the app.



Story:

Riya is a social worker and wants your help to create an app that will help her with her social work. Help her design a wireframe for the app.

Getting Started:

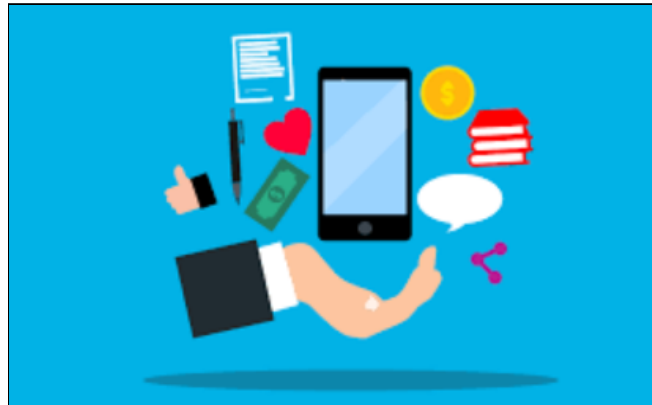
1. Take a **pen** and **paper**.
2. You will require a mobile phone for clicking pictures.
3. Take a **data cable/charging** cable of your phone.

Specific Tasks to complete the Project:

Tasks to be Done	Output
<div data-bbox="154 1360 690 1816"> <div>Step 1</div>  <p>List down all the interactions that you have decided for your app. While doing so, think about the UX as well. (See Hint 1)</p> </div>	

Step 2

Make modifications in the app's mockup/wireframe to reflect the ideal user experience.

**Step 3**

Identify the User Interface elements in the wireframe and draw the wireframe on a paper.

**Step 4**

Make sure that your project works before you submit it.

Submitting the Project:

1. Take a **picture** or **scan** the paper where you have created the UI and UX.
2. Upload the picture or scanned copy on the drive.
3. Upload the drive link to the Student dashboard.

HINT:

1. In order to create a suitable UX, [check for guidelines here](#).

REMEMBER... Try your best, that's more important than being correct.

After submitting your project your teacher will send you feedback on your work.

_____ **xxx** _____ **xxx** _____ **xxx** _____ **xxx** _____ **xxx** _____