



Choose your own **adventure**

"I don't want a job as a PM, but
I would like to learn the
discipline of Product
Management"

Not a future PM?



Yeah, thats cool. Product Management is helpful regardless of what your role is. Here is a curated track of lectures that skips job specific skills and job hunting.

total time: 6~ hours



Introduction to Product Management

What is a Product?



Product vs Project Management



Introduction to Product Development

The four major phases of the Product Lifecycle



Product lifecycle phases: Real world examples



The Product Development process



Getting deeper into the Product

Development Process



What is "Lean product development"?



What is Waterfall development?



Real world examples of Waterfall and Agile



Ideas and user needs

Getting to the real user needs



Users vs Customers



Competitive & Market analysis

Introduction to Finding competitors



Direct / Indirect / Potential competitors

& their impact



The 5 criteria for understanding competitors



The last 3 criteria for understanding competitors



What's a feature table?



Putting together a feature table



Practice building a feature table



Analyze specific features



Monitoring competitors



Customer Development

What is customer development?



Who you should talk to



How to get them to talk



Practice writing emails



How to run a customer interview correctly



Good questions, bad questions



Building user personas off your interviews



Conceptualizing the solution

Introduction to wireframing



Wireframe, mockup, prototype



Let's jump into sketching



Sketching out a mobile app



Intro to Balsamiq



Using POP



Iterating on your product with Metrics

Introduction to Metrics



Metrics of all kinds



Real life examples of metrics



Using the AARRR metrics framework



How to pick good metrics



Tracking your metrics in practice



Building the product - Project Management for PMs

Introduction to Epics



Let's get into Epic specs



User stories and acceptance criteria



Roadmapping



Prioritization



Estimations and velocity



Working with people and stakeholders

General communication skills



Working with engineers



Working with designers



Technology for product managers

Why learn technology?



Understanding the front end, back end,
and tech stacks



Understanding APIs



Don't want to learn about getting a job?

Saved time: 43 min