

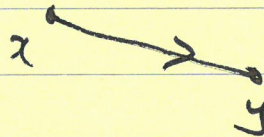
①

A. Asynch BFS.

messages: $O(n |E|)$; time?

diam is known to all?

if # hops ^{to root} through the sender of an "explore" message results in me knowing # of hops to the root $>$ diam {
 reject the message
 }



no more than $\text{diam} - 1$ on each link.
 in the worst case. for an arbitrary link.

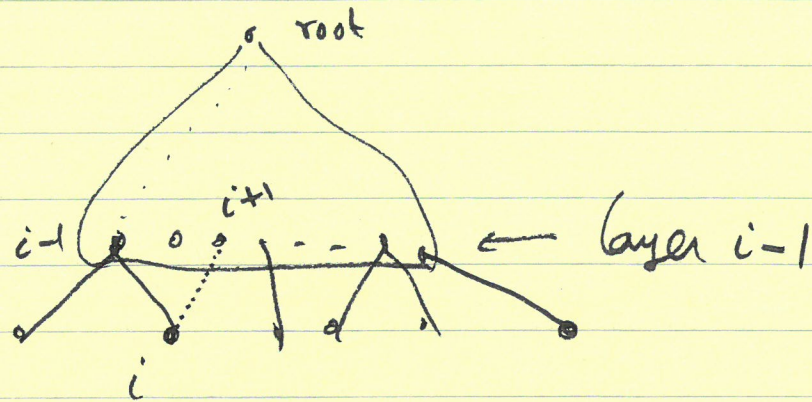
$O(\text{diam} |E|)$.
 time?

B. Layered BFS

Build the BFS tree, one layer at a time

(Start layer i only after all processes of layer $i-1$ have joined the tree)

②



$i=1, 2, \dots, \text{diam}$ { All processes in layer $i-1$ get a "start" message from the root on the partial BFS tree.

Each process in the "frontier" ~~not~~ sends an explore message to all neighbors & "acquire" as many children as possible & // an ack or a NACK is sent // as a reply to the root

Using convergence \leftarrow find when all layer i processes have been identified

How many layers? diam

messages: $O(|E| + \text{diam} \cdot n)$

③

c. Hybrid BFS

choose a parameter m

one Phase $\left\{ \begin{array}{l} \text{pretend that diameter is } m \text{ and} \\ \text{run asynch BFS algorithm} \end{array} \right.$

At end of \oplus 1 Phase, ~~1~~ ^{1st} Phase, all processes in the BFS tree of depth m rooted at the root ~~are~~ are identified correctly & join the BFS (partial) at the correct position.

At end of phase i ($i = 1, \dots$) all processes that are $i \times m$ hops or less on the BFS tree have been identified

Phase $i+1$? Frontier processes of Phase i (who are exactly $i \times m$ hops from root on the BFS tree) start.
 identify all those who ~~to~~ are m hops or less from the

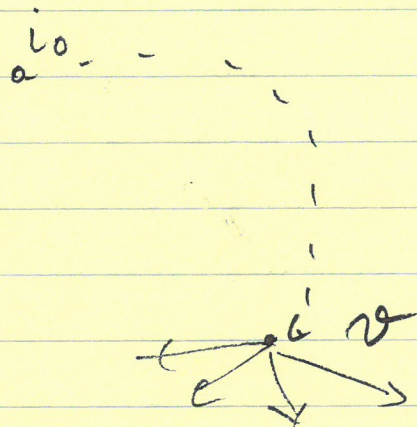
Use Convergecast messages to the root to find when phase $i+1$ has been completed.

Termination: Find the total # processes added to the BFS tree that are exactly $(i+1) \times m$ hops from root on the BFS tree (using the same Convergecast).

④ When this ~~A~~ is 0, terminate
else go to next phase.

$$\# \text{ of messages: } O \left(\underbrace{m \cdot |E|}_{\text{explore/ack(NACK)}} + \frac{\text{diam}}{m} \cdot n \right)$$

Asynch - Bellman Ford - Shortest path.



Each distinct path from i_0 to v ~~can~~ can have a distinct path length.

$$\# \text{ of } \overset{\text{distinct}}{\text{paths}} \text{ between } i_0 \text{ and } v = O(2^n) \\ [= (n-2)!]$$

Very expensive in messages in the worst case.