

(1) Formal description of HS algorithm for
ith process.

initialization } $u_i \leftarrow$ unique id of process i
 { $\text{Send}+ \leftarrow \{u_i, \text{out}, 1\}$
 { $\text{Send}- \leftarrow \{u_i, \text{out}, 1\}$
 { $\text{Status} \leftarrow \text{Unknown}$
 { $\text{Phase} \leftarrow 0$

Message
Sending } { Send $\text{Send}+$ to process $i+1$
 { Send $\text{Send}-$ to process $i-1$

// message processing.

$\text{Send}+ \leftarrow \text{null}; \text{Send}- \leftarrow \text{null};$
 if message from $(i-1)$ is (v, out, h) {
 Case
 $(v > u_i \& h > 1)$: $\text{Send}+ \leftarrow (v, \text{out}, h-1)$.
 $(v > u_i \& h = 1)$: $\text{Send}- \leftarrow (v, \text{in}, -)$
 $v = u_i$: $\text{Status} = \text{leader}$
 end case

if message from $(i+1)$ is (v, out, h) {
 Case

$(v > u_i \& h > 1)$: $\text{Send}- \leftarrow (v, \text{out}, h-1)$.
 $(v > u_i \& h = 1)$: $\text{Send}+ \leftarrow (v, \text{in}, -)$.
 $v = u_i$: $\text{Status} = \text{leader}$

end case

(2)

if message from $(i-1)$ is $(v, \text{in}, -)$ & $v > u_i$
 $\text{Send } + \leftarrow (v, \text{in}, -)$

if message from $(i+1)$ is $(v, \text{in}, -)$ & $v > u_i$
 $\text{Send } - \leftarrow (v, \text{in}, -)$

if message from $(i-1)$ and $(i+1)$ are both
 $(u_i, \text{in}, -)$ {

Phase++;

$\text{Send } + \leftarrow (u_i, \text{out}, 2^{\text{Phase}})$.

$\text{Send } - \leftarrow (u_i, \text{out}, 2^{\text{Phase}})$.

}

Message Complexity

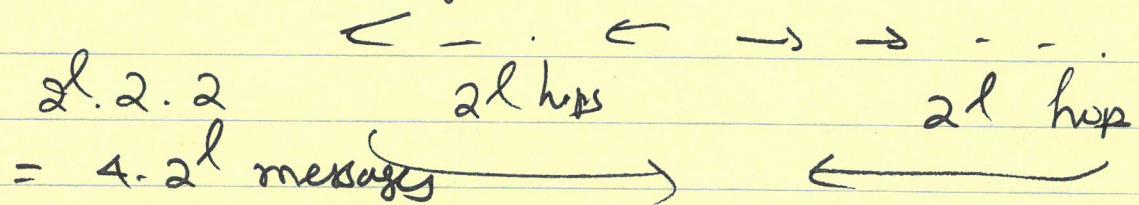
Phase 0: $\leq 4n$

Phase l ; $l > 0$:

of processes initiating tokens in phase l = # of processes who got both tokens back in phase $l-1$

$$= \frac{n}{1 + 2^{l-1}}$$

Worst Case # of messages for each process initiating a token in phase l :



(3)

#of messages at phase ℓ :

$$4 \cdot 2^{\ell} \cdot \frac{n}{1+2^{\ell-1}} \leq 8n \text{ for phase } \ell.$$

$$\begin{aligned} \text{Total # of messages} &\leq 4n + 8n \cdot \lceil \log_2 n \rceil \\ &= O(n \log n) \end{aligned}$$

$$O(n^2) \rightarrow O(n \log n) \rightarrow$$

LCR
algorithm

HS algorithm

Yes we can : $O(n)$ messages if
ids can be viewed as numbers

No if only Comparisons of ids are
allowed

→ id is an integer (unsigned)

(a) n , the total number of processes
is known.

u_{\min} is smallest id:

waits for $(u_{\min} - 1) * n$ seconds

④ time : $u_{\min} \cdot (n)$

message: $O(n)$ ($= n$)

② n unknown?

Variable speeds algorithm; same start time

Process i has id u_i

.. : Starts a token with id u_i

this message containing id u_i travels at the rate of 1 hop for every 2^{u_i} rounds.

Process j receives a message containing id ~~u_k~~ . u_k :

if $(u_k > u_j)$ discard message
else {

delay u_k for $(2^{u_k} - 1)$ rounds
and then forward

}

⑤ time : $(2^{U_{\min}} \cdot n)$ rounds for
 ⚫ U_{\min} to get its token back
 + n rounds for all to
 know id of leader &
 terminate.

messages: winner: ~~0.000~~ n messages

of links traversed by 2nd smallest id
 $\leq \frac{n}{2}$

11/2

3rd Smell - .

$$\frac{1}{4} \times \frac{5}{5}$$

2

1

≤ n

~~at~~ total # of messages $O(n)$

Read:

Variable speeds & Variable Start time

⑥ NO: Cannot improve $O(n \log n)$ messages of HS algorithm if only Comparisons on ids are allowed.

Lower bound of $\Omega(n \log n)$ on any Comparison based distributed Leader election in synchronous rings.

Definitions

1. order equivalence

U = (u_1, u_2, \dots, u_k) seq. of k & ids

V = (v_1, v_2, \dots, v_k) seq. of k id's.

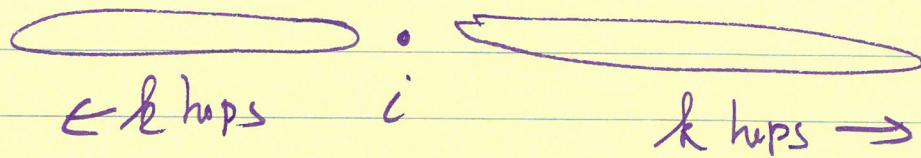
U and V are order equivalent

$\Leftrightarrow \forall i, j, u_i \leq u_j \Leftrightarrow v_i \leq v_j$
 $i \leq k$
 $j \leq k$

$(1, 8, 3, 5) \text{ & } (10, 41, 23, 30)$

are order equivalent

⑦ k neighborhood of a process i



is the sequence of all ids that are k hops or less from process i .

State Correspondence

Two process states s and t Correspond

with respect to sequences $U = (u_1, u_2 \dots u_k)$ and $V = (v_1, v_2 \dots v_k)$ of ~~unique~~ process
ids if

- ids of s are chosen from U
- ids of t are chosen from V
- ~~$t = s$~~ except that each u_i in s is replaced by v_i in t .