Experiment No. 8

Aim: Create an application to call a phone number entered by the user the Edit Text.

Program:

• Activity.xml:-

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout
xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout width="match parent"
    android:layout height="match parent"
    tools:context=".MainActivity">
    <TextView
        android:layout width="wrap content"
        android:layout height="wrap content"
        android:id="@+id/tv"
        android:text="+91 "
        android:layout marginTop="260dp"
        android:textSize="23sp"
        android:layout toLeftOf="@id/et1"/>
    <EditText
        android:layout width="wrap content"
        android:layout height="wrap content"
        android:id="@+id/et1"
        android:layout centerHorizontal="true"
        android:layout marginTop="250dp"
        android:textSize="20sp"
        android:inputType="phone"
        android:hint="Please Enter Your Phone Number"/>
    <Button
        android:layout width="wrap content"
        android:layout height="wrap content"
        android:id="@+id/bt"
        android:onClick="call"
        android:text="Call"
        android:layout centerHorizontal="true"
        android:layout marginTop="300dp"/>
</RelativeLayout>
```

• MainActivity.java:-

```
package com.example.call;
import androidx.appcompat.app.AppCompatActivity;
import androidx.core.app.ActivityCompat;
import android.Manifest;
import android.content.Intent;
import android.content.pm.PackageManager;
import android.net.Uri;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.Toast;
public class MainActivity extends AppCompatActivity {
    EditText et1;
    Button bt;
    String num;
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity main);
        et1=findViewById(R.id.et1);
        bt=findViewById(R.id.bt);
    }
    public void call(View view) {
        Intent intent = new Intent(Intent.ACTION CALL);
        num = et1.getText().toString();
        if (num.trim().isEmpty()) {
            intent.setData(Uri.parse("9028992643"));
        }
        else{
            intent.setData(Uri.parse("tel: "+num));
        }
        if
(ActivityCompat.checkSelfPermission(this, Manifest.permission.C
ALL PHONE) != PackageManager. PERMISSION GRANTED) {
            Toast.makeText(this, "Please grant permission to
call", Toast.LENGTH SHORT).show();
            requestPermission();
        }
        else {
            startActivity(intent);
    }
```

```
private void requestPermission() {
        ActivityCompat.requestPermissions(this, new
String[]{Manifest.permission.CALL PHONE},1);
}

    AndroidManifest.xml:-

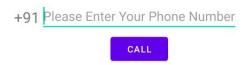
<?xml version="1.0" encoding="utf-8"?>
<manifest
xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:tools="http://schemas.android.com/tools">
<uses-permission android:name="android.permission.CALL PHONE"</pre>
/>
    <application
        android:allowBackup="true"
android:dataExtractionRules="@xml/data extraction rules"
        android:fullBackupContent="@xml/backup rules"
        android:icon="@android:drawable/sym action call"
        android:label="@string/app name"
        android:supportsRtl="true"
        android:theme="@style/Theme.Call"
        tools:targetApi="31">
        <activity
            android:name=".MainActivity"
            android:exported="true">
            <intent-filter>
                <action
android:name="android.intent.action.MAIN" />
                <category
android:name="android.intent.category.LAUNCHER" />
            </intent-filter>
        </activity>
    </application>
</manifest>
```

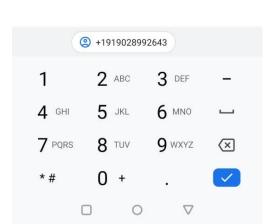
Android Experiment No. 8

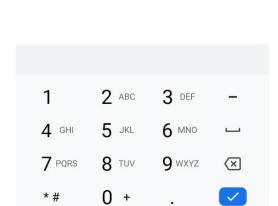
Output:





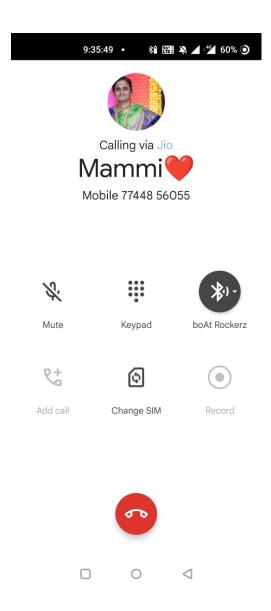






CALL

+91 7744856055



Conclusion:

Hence, by completing this experiment I came to know that how to Create an application to call a phone number entered by the user the Edit Text.

Writeup & Oral (4)	Practical Performance (4)	Attendance (2)	Total (10)