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### Experiment 1

**AIM :**

Implementation of Basic Commands and Operations on Matrix

**Code and Output**

**1. Basic Scilab Commands:**

```
clc;
```

```
printf("Display identity matrix of order 3:");
disp(eye(3,3));
```

```
printf("Display matrix with all elements ONE of order 3:");
disp(ones(3,3));
```

```
printf("Display given matrix A:");
A=[1 2 3;4 5 6;7 8 0]
disp(A);
```

```
printf("Display random matrix of order 3:");
disp(rand(3,3));
```

```
printf("Display lower triangular matrix from A:");
disp(tril(A));
```

```
printf("Display upper triangular matrix from A:");
disp(triu(A));
```

```
printf("Display transpose of A:")
disp(A');
```

```
printf("Display size of matrix A:");  
disp(size(A));  
  
printf("Display A33 element of A:");  
disp(A(3,3));  
  
printf("Display 2nd column of A:");  
disp(A(:,2));  
  
printf("Display 3rd row of A:");  
disp(A(3,:));  
  
printf("Display sum of all elements of A:");  
disp(sum(A));  
  
printf("Display product of all elements of A:");  
disp(prod(A));  
  
printf("Display sum of elements of 2nd column in matrix A:");  
disp(sum(A(:,2)));  
  
printf("Display product of elements of 2nd column in matrix A:");  
disp(prod(A(:,2)));  
  
printf("Display sum of elements of 3rd row in matrix A:");  
disp(sum(A(3,:)));  
  
printf("Display product of elements of 3rd row in matrix A:");  
disp(prod(A(3,:)));  
  
printf("Display sum of all columns in order in matrix A:");  
disp(sum(A,'r'));  
  
printf("Display product of all columns in order in matrix A:");  
disp(prod(A,'r'));
```

```
printf("Display sum of all rows in order in matrix A:");  
disp(sum(A,'c'));
```

```
printf("Display product of all rows in order in matrix A:");  
disp(prod(A,'c'));
```

```
printf("Display imaginary part of matrix A:");  
disp(imag(A));
```

```
printf("Display real part of matrix A:");  
disp(real(A));
```

```
printf("Display inverse of matrix A:");  
disp(inv(A));
```

```
printf("Display determinant of matrix A:");  
disp(det(A));
```

```
printf("Display trace of matrix A:");  
disp(trace(A));
```

```
printf("Display rank of matrix A:");  
disp(rank(A));
```

```
printf("Display diagonal matrix A:");  
disp(eye(3,3).*A);
```

```
printf("Display only diagonal elements of matrix A:");  
disp(diag(A));
```

```
printf("Display conjugate of matrix A:");  
disp(conj(A));
```

Display identity matrix of order 3:

```
1.  0.  0.  
0.  1.  0.  
0.  0.  1.
```

Display matrix with all elements ONE of order 3:

```
1.  1.  1.  
1.  1.  1.  
1.  1.  1.
```

Display given matrix A:

```
1.  2.  3.  
4.  5.  6.  
7.  8.  0.
```

Display random matrix of order 3:

```
0.1280058  0.1121355  0.6970851  
0.7783129  0.6856896  0.8415518  
0.211903   0.1531217  0.4062025
```

Display lower triangular matrix from A:

```
1.  0.  0.  
4.  5.  0.  
7.  8.  0.
```

Display upper triangular matrix from A:

```
1.  2.  3.  
0.  5.  6.  
0.  0.  0.
```

Display transpose of A:

```
1.  4.  7.  
2.  5.  8.  
3.  6.  0.
```

Display size of matrix A:

```
3.  3.
```

Display A33 element of A:

```
0.
```

Display 2nd column of A:

```
2.  
5.  
8.
```

Display 3rd row of A:

```
7.  8.  0.
```

Display sum of all elements of A:

```
36.
```

```
Display product of all elements of A:
0.
Display sum of elements of 2nd column in matrix A:
15.
Display product of elements of 2nd column in matrix A:
80.
Display sum of elements of 3rd row in matrix A:
15.
Display product of elements of 3rd row in matrix A:
0.
Display sum of all columns in order in matrix A:
12. 15. 9.
Display product of all columns in order in matrix A:
28. 80. 0.
Display sum of all rows in order in matrix A:
6.
15.
15.
Display product of all rows in order in matrix A:
6.
120.
0.
Display imaginary part of matrix A:
0. 0. 0.
0. 0. 0.
0. 0. 0.
Display real part of matrix A:
1. 2. 3.
4. 5. 6.
7. 8. 0.
Display inverse of matrix A:
-1.7777778 0.8888889 -0.1111111
1.5555556 -0.7777778 0.2222222
-0.1111111 0.2222222 -0.1111111
Display determinant of matrix A:
27.
Display trace of matrix A:
6.
Display rank of matrix A:
3.

Display diagonal matrix A:
1. 0. 0.
0. 5. 0.
0. 0. 0.
Display only diagonal elements of matrix A:
1.
5.
0.
Display conjugate of matrix A:
1. 2. 3.
4. 5. 6.
7. 8. 0.
```

```
--> |
```

**2. Exercise:**

```
C=rand(4,4);  
printf("The random generated matrix C is: ");  
disp(C);
```

```
sum_first_column = sum(C(:,1));  
printf("Sum of first column elements: ");  
disp(sum_first_column);
```

```
product_second_row = prod(C(2,:));  
printf("Product of second row elements: ");  
disp(product_second_row);
```

```
sum_matrix = sum(C);  
printf("Sum of all elements: ");  
disp(sum_matrix);
```

```
determinant = det(C);  
printf("Determinant of Matrix A: ");  
disp(determinant);
```

```
trace_matrix = trace(C);  
printf("Trace of Matrix A: ");  
disp(trace_matrix);
```

Scilab 6.0.2 Console

```
--> exec('C:\Users\Admin\Documents\exercisel.sce', -1)
The random generated matrix C is:
    0.8433565    0.1867539    0.2124056    0.9110545
    0.0748595    0.4920584    0.579502    0.8082667
    0.8532815    0.7489608    0.2628148    0.8102653
    0.012459    0.9414957    0.4360987    0.2590428
Sum of first column elements:
    1.7839565
Product of second row elements:
    0.0172533
Sum of all elements:
    8.4326757
Determinant of Matrix A:
    0.0307057
Trace of Matrix A:
    1.8572725
-->
```

### 3. Code:

```
A=[1 2+%i 4; 3-4*%i 9 -2; 2 -5 1-%i]
disp(A);
printf("Display real part of matrix A:");
disp(real(A));
printf("Display imaginary part of matrix A:");
disp(imag(A));

printf("Display random matrix of order 3 with elements from 0 to 9:")
disp(rand(3,3)*10);

printf("Display random matrix of order 3 with integer elements from 0 to 9:")
disp(int(rand(3,3)*10));

B=[1 3 5; 2 4 1; 1 2 3]
printf("Display matrix B:")
disp(B);

printf("Display reduced row echelon form of B:");
```

```
disp(rref(B));

printf("Display multiplication of A & B: ");
disp(A*B);

printf("Display reciprocal of elements in B: ")
disp(1./B);

printf("Display square root of 25:");
disp(sqrt(25));

printf("Display the sine of pi/2");
disp(sin(%pi/2));

printf("Display the given value of x:");
x= 3^2;
disp(x);

printf("Display reciprocal of given value");
disp(1/x);
```



## Output:

```
Scilab 6.0.2 Console

--> exec('C:\Users\Admin\Manish\Prac2\prac2.sce', -1)

1.      2. + i      4.
3. - 4.i      9.      -2.
2.      -5.      1. - i
Display real part of matrix A:
1.      2.      4.
3.      9.      -2.
2.      -5.      1.
Display imaginary part of matrix A:
0.      1.      0.
-4.      0.      0.
0.      0.      -1.
Display random matrix of order 3 with elements from 0 to 9:
5.7614598      1.2326993      5.7694048
7.1491304      2.8655522      3.9386961
9.321636      0.1247996      6.8885837
Display random matrix of order 3 with integer elements from 0 to 9:
9.      8.      5.
8.      1.      9.
3.      5.      9.
Display matrix B:
1.      3.      5.
2.      4.      1.
1.      2.      3.
Display reduced row echelon form of B:
1.      0.      0.
0.      1.      0.
0.      0.      1.
Display multiplication of A & B:
9. + 2.i      19. + 4.i      19. + i
19. - 4.i      41. - 12.i      18. - 20.i
-7. - i      -12. - 2.i      8. - 3.i
Display reciprocal of elements in B:
1.      0.3333333      0.2
0.5      0.25      1.
1.      0.5      0.3333333
Display square root of 25:
5.

Display the sine of pi/2
1.
Display the given value of x:
9.
Display reciprocal of given value
0.1111111
-->
```

**CONCLUSION:** Hence, by completing this experiment I came to know about Implementation of Basic Commands and Operations on Matrix