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Department Of Computer Engineering

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Subject	Computer Communication and Networks (CCN)
Experiment No.	7
Aim	Packet Crafting using Scapy
Step1: Ping (ICMP Echo Request):	 Craft an ICMP Echo Request packet using Scapy. Send the packet to a target IP address. Expect an ICMP Echo Reply packet in response from the target. Crafting the packet and the response packet received:
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Sent Packet:

```
>>> print(packet)
WARNING: Calling str(pkt) on Python 3 makes no sense!
b'\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\times\tim
```

Step2: UDP Datagram

- Craft a UDP packet with custom payload using Scapy.
- Send the UDP packet to a target listening on a specific UDP port.
- Expect a response from the target if the port is open and reachable.

Crafting the packet and the response packet received:



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```
Scapy v2.4.3
###[
                                      ]###
                   len= 31
id= 1
                   proto= udp
chksum= 0xe632
src= 172.16.30.58
dst= 172.16.31.64
\options\
P in ICMP ]###
sport= domain
dport= domain
###[
###[
                                   ad= 0
cd= 0
                                  an= None
```



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```
Sent Packet:

>>> print(p2)

WARNING: calling str(pkt) on Python 3 makes no sense!

b'E\x00\x00\x1f\x00\x00\x1f\x00\x00\x000\x11\xa3n\n\x00\x02\x0f\xac\x10\x1f@\x005\x005\x00\x0bF\xa1smn'

>>> p2.show()

###[ IP ] ###

version= 4

ih! = None

to= 0x0

len= None

td= 1

flags=
frag= 0

tt!= 64
proto= udp

chksum= None

srs= 10.02.15

ds:= 172.16.33.64
\option\
###[ UDP ] ###

spor!= domain

dpor!= domain

len= None

chksum= None

chksum= None

###[ Raw ] ###

load= 'smn'

>>>
```

Step 3: DNS Query

- Craft a DNS query packet using Scapy to query a DNS server for a specific domain.
- Send the DNS query packet to the DNS server.
- Expect a DNS response containing the IP address associated with the queried domain.

Crafting the packet and packet which is sent:

```
pxt= 1P(dst="ds:1.8.18")/UDP(dport=1)/DNS(rd=1, qd=DHSQR(qname='max.lestcode.com'))

>> print(dst)

>= print(ds
```



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Response Packet:

```
resp = sr1(pkt, verbose=0)
resp.show()
###[ IP ]###
version= 4
proto= udp
chksum= 0x5e32
src= 8.8.8.8
dst= 10.0.2.15
\options\
###[ upp ]###
sport= domain
dport= domain
len= 90
chksum= 0x6296
###[ DNS ]###
td= 0
              an\
|###[ DNS Resource Record ]###
| rrname= 'www.leetcode.com.'
| type= A
                  | rdata= 104.22.27.181
|###[ DNS Resource Record ]###
 >>> print(pkt.summary())
IP /_UDP / DNS Qry "b'www.leetcode.com'"
```



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Step4: HTTP GET Request

- Craft an HTTP GET request packet using Scapy to retrieve a specific web page from a web server.
- Send the HTTP GET request to the web server.
- Expect an HTTP response containing the requested web page content.

Crafting packets and response packet:



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```
Sent Packet:

>>> pkt2.show()
###[ IP ]###

verstoile 4
    int = None
    tos = 0x0
    len= None
    id= 1
    flags=
    frag= 0
    ttl = 64
    proto = tcp
    chksum= None
    src= 10.0.2.15
    dst= Net('www.google.com')
    \pptions\
###[ Tcp ]###

sport= ftp_data
    dport= http
    seq= 0
    ack= 0
    dataofs= None
    reserved= 0
    flags= S
    window= 8192
    chksum= None
    urgptr= 0
    options= []
###[ Raw ]###
    load= 'GET /index.html HTTP/1.1\r\rHost: www.google.com\r\r\r\r'

>>> print(pkt2.summary())
```

Step6: Traceroute

- Craft UDP packets with increasing TTL (Time-to-Live) values using Scapy.
- Send these packets towards a destination IP address.

IP / TCP 10.0.2.15:ftp_data > Net('www.google.com'):http S / Raw

• Observe the ICMP Time Exceeded messages returned by intermediate routers to map thenetwork path to the destination.



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```
print("TTL-1\n")
pkt1 = IP(dst='192.232.253.140', ttl=1)/UDP(dport=33434)
response = sr1(pkt1, timeout=10)
                            print("TTL-5\n")
pkt2 = IP(dst='192.232.253.140', ttl=5)/UDP(dport=33434)
response = sr1(pkt2, timeout=10)
                           :: print("TTL-10\n")
:: pkt3 = IP(dst='192.232.253.140', ttl=10)/UDP(dport=33434)
:: response = sr1(pkt3, timeout=10)
                              print("TTL-20\n")
pkt4 = IP(dst='192.232.253.140', ttl=20)/UDP(dport=33434)
response = sr1(pkt4, timeout=10)
                         TTL-1
                         Begin emission:
                         Finished sending 1 packets.
                         Received 2 packets, got 1 answers, remaining 0 packets
                         TTL-5
                         Begin emission:
                         Finished sending 1 packets.
                         Received 7 packets, got 0 answers, remaining 1 packets
                         TTL-10
                         Begin emission:
                         Finished sending 1 packets.
                         Received 14 packets, got 0 answers, remaining 1 packets
                         TTL-20
                         Begin emission:
                         Finished sending 1 packets.
                         Received 8 packets, got 0 answers, remaining 1 packets
Conclusion
                      Hence, by completing this experiment I came to know about Packet Crafting using Scapy
```