



BHARATIYA VIDYA BHAVAN'S
SARDAR PATEL INSTITUTE OF
TECHNOLOGY

MUNSHI NAGAR, ANDHERI(W), MUMBAI 400058

Academic Year- 2023-2024

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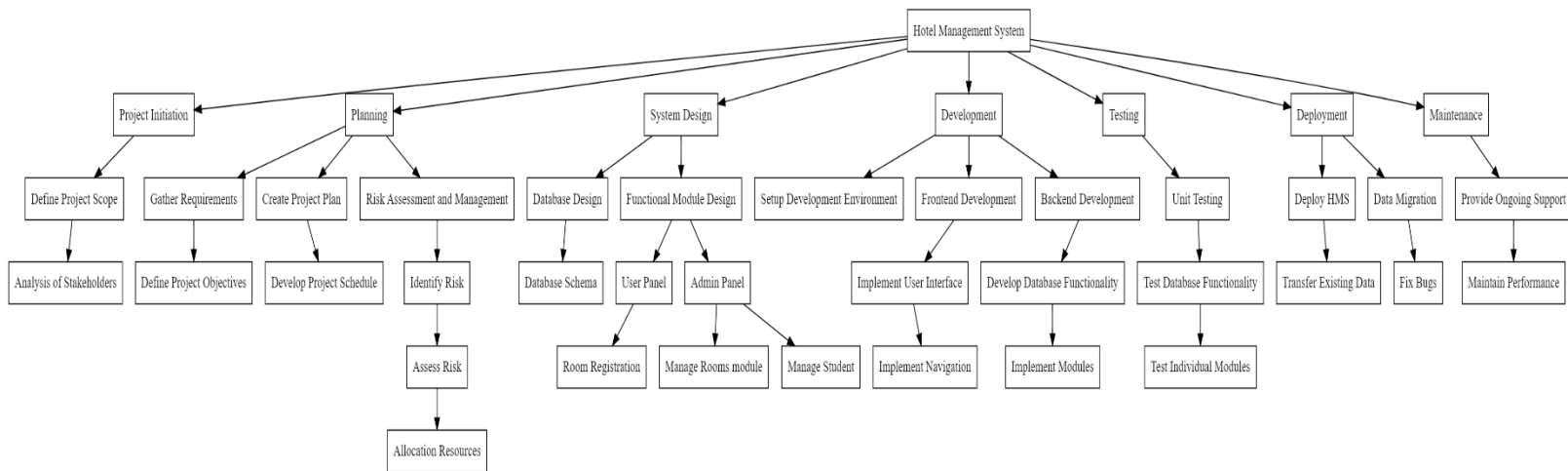
EXPERIMENT NO:	6
AIM:	To design Work Breakdown Structure and scheduling using Gantt Chart for Hostel Management System.

Problem Statement:	<p>The Hostel Management System (HMS) project addresses the challenges faced in efficiently managing hostels in today's world. With a focus on enhancing student satisfaction, the HMS aims to provide a comprehensive solution. It offers user management for administrators, students and visitors, simplifies room booking, facilitates smooth check-in/check-out processes, manages billing and payments, monitors room availability, maintains student profiles, and provides reporting and analytics tools. The system ensures data security and privacy compliance while offering a user-friendly interface accessible via a web app. By automating administrative tasks and optimizing room management, the HMS benefits hostel owners, while also improving the student experience and modernizing hostel operations.</p>
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Workbreakdown Structure :-



1. Project Initiation

- **1.1 Define Project Scope**
 - Identify the project's goals and boundaries.
 - Determine the key deliverables of the project.
 - Outline constraints, assumptions, and dependencies.
- **1.2 Analysis of Stakeholders**
 - Identify all stakeholders (e.g., hotel management, IT team, end-users).
 - Analyze stakeholder needs and expectations.
 - Determine the level of influence and interest of each stakeholder.
 - Develop a communication plan for stakeholder engagement.

2. Planning

- **2.1 Gather Requirements**
 - 2.1.1 Define Project Objectives
 - Establish clear objectives for the project, aligning with stakeholder needs.
 - Define measurable success criteria and performance metrics.
- **2.2 Create Project Plan**
 - 2.2.1 Develop Project Schedule
 - Outline tasks, timelines, and milestones for each phase.
 - Assign resources to tasks and estimate time required.
 - Establish dependencies between tasks.



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- **2.3 Risk Assessment and Management**

- 2.3.1 Identify Risk
 - Identify potential risks (technical, operational, financial).
 - Document risks, their sources, and potential impacts on the project.
- 2.3.2 Assess Risk
 - Evaluate the likelihood and impact of each risk.
 - Prioritize risks based on their potential effect on the project.
- 2.3.3 Develop Risk Mitigation Strategies
 - Identify risk response strategies (avoidance, mitigation, transfer, or acceptance).
 - Define action plans for high-priority risks.
- 2.3.4 Allocation of Resources
 - Determine required resources (people, tools, equipment).
 - Allocate resources based on project schedule and priorities.

3. System Design

- **3.1 Database Design**

- 3.1.1 Define Database Schema
 - Define tables, columns, and data types for each entity.
 - Establish indexing strategies and data constraints.

- **3.2 UI Design**

- Design the layout, color scheme, and branding of the user interface.
- Ensure that the UI is user-friendly and accessible for all types of users.

- **3.3 Functional Module Design**

- 3.3.1 Student Management Module
 - Design the module to manage student profiles, check-ins, and check-outs.
 - Define functionality for tracking room allocations and status.
- 3.3.2 Room Allocation Module
 - Develop functionality to assign rooms based on availability and requirements.
 - Implement rules for room changes and adjustments.

4. Development

- **4.1 Setup Development Environment**

- Set up the development tools and frameworks.
- Configure version control and development environments.

- **4.2 Frontend Development**

- 4.2.1 Implement User Interface
 - Build the user interface based on the UI design specifications.
 - Test and refine UI components for responsiveness and usability.
- 4.2.2 Implement Navigation
 - Implement a consistent and intuitive navigation structure.
 - Ensure all key functions are easily accessible to users.

- **4.3 Backend Development**

- 4.3.1 Develop Database Functionality
 - Ensure data validation, integrity, and security in database operations.
- 4.3.2 Implement Modules



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- Develop backend functionality for each module (Student Management, Room Allocation).
- Test and debug module functions to ensure reliability and performance.

5. Testing

- **5.1 Unit Testing**

- 5.1.1 Test Database Functionality
 - Verify that database operations (e.g., queries, inserts, updates) work as intended.
 - Ensure data consistency and integrity.
- 5.1.2 Test Individual Modules
 - Test each module (Student Management, Room Allocation) in isolation.
 - Verify functionality, performance, and adherence to specifications.

- **5.2 User Acceptance Testing**

- 5.2.1 Involve End Users
 - Engage end users to test the system from a user perspective.
 - Collect feedback on usability, functionality, and any issues encountered.
- 5.2.2 Address User Feedback
 - Document user feedback and identify necessary changes.
 - Implement changes based on priority and feasibility.

6. Deployment

- **6.1 Deploy HMS**

- 6.1.1 Transfer Existing Data
 - Migrate data from previous systems or spreadsheets into the new system.
 - Verify data accuracy and integrity post-migration.

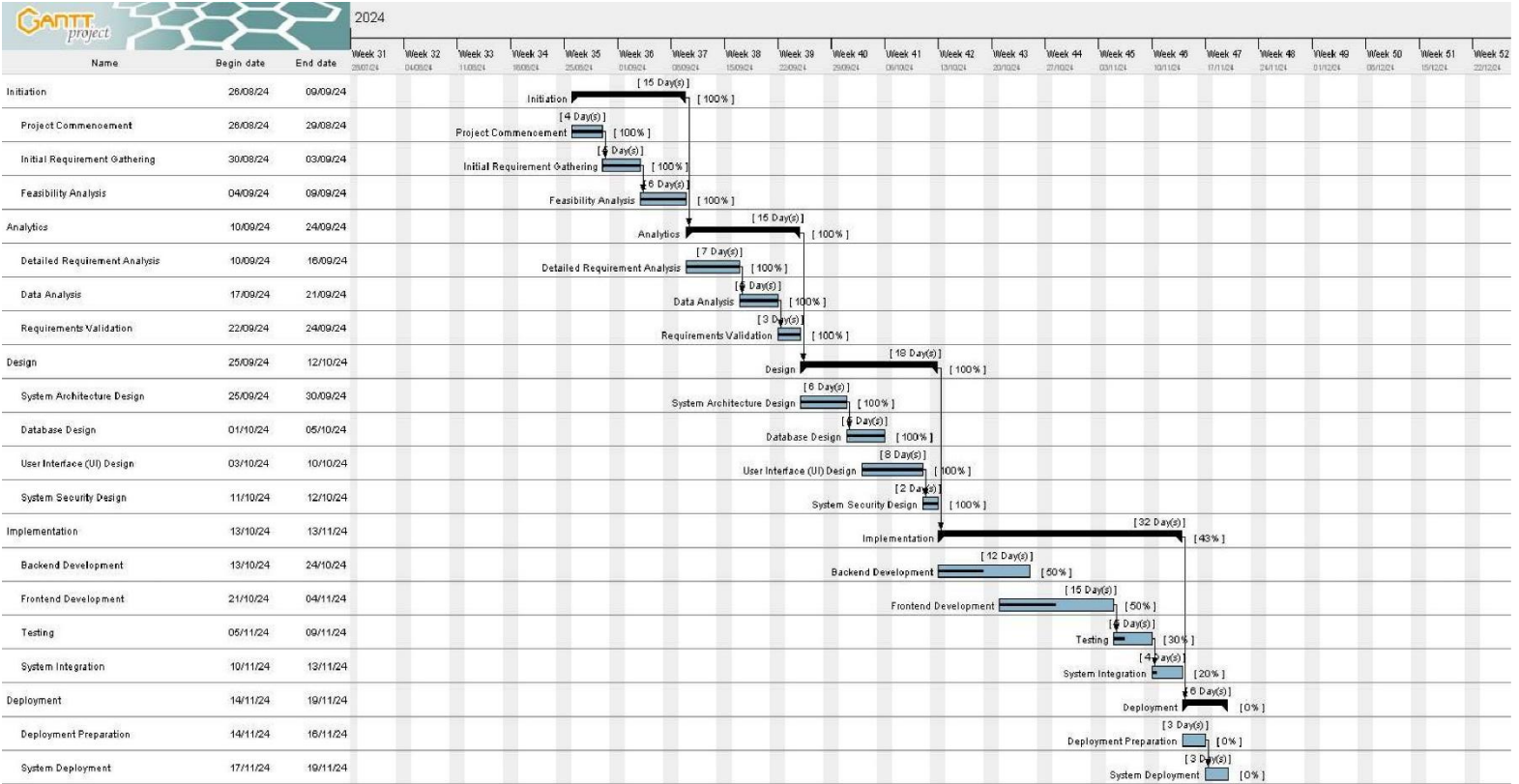
- **6.2 Data Migration**

- 6.2.1 Fix Bugs
 - Conduct final debugging and troubleshooting based on initial deployment testing.
 - Resolve any issues that arise to ensure smooth system functionality.



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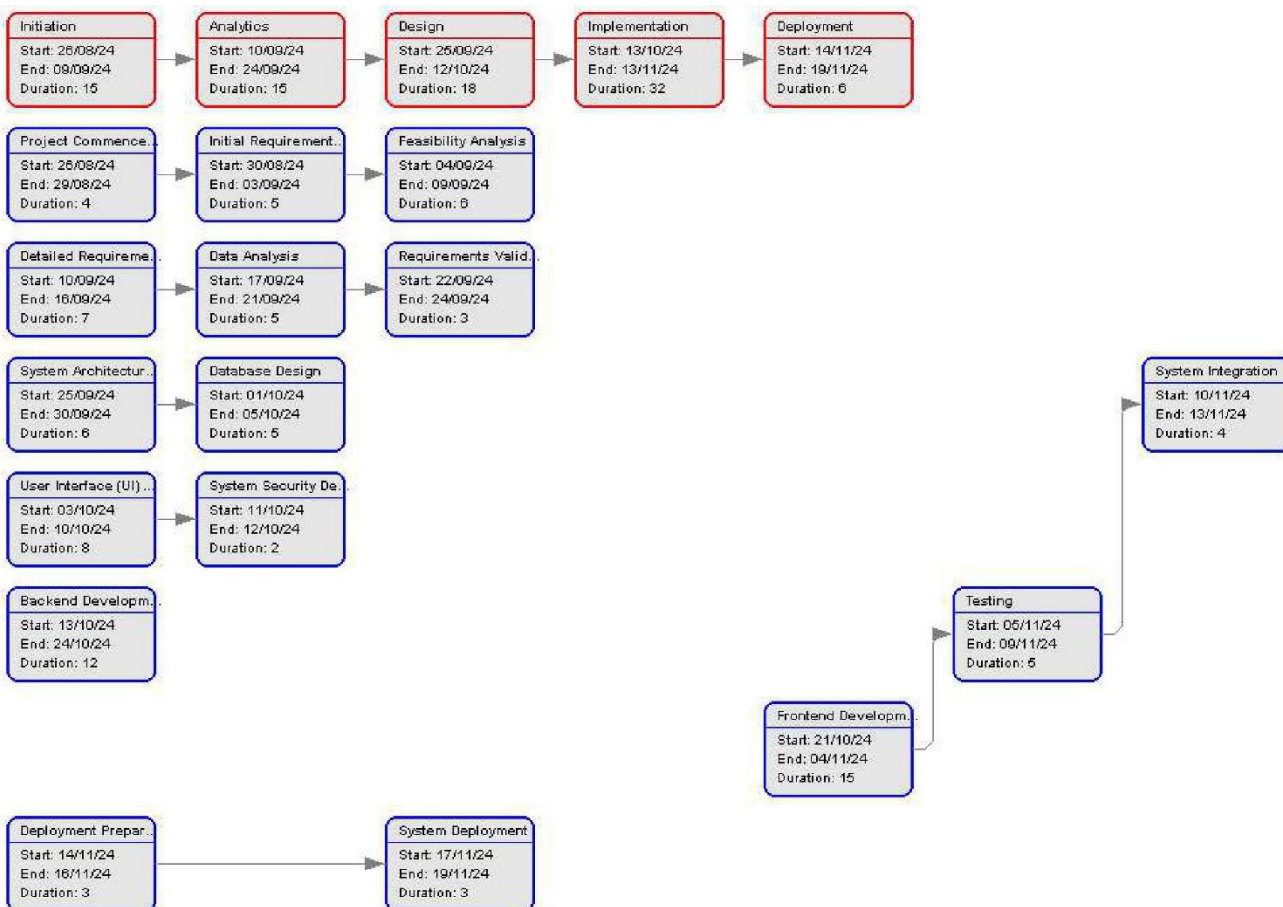
Gantt Chart :-





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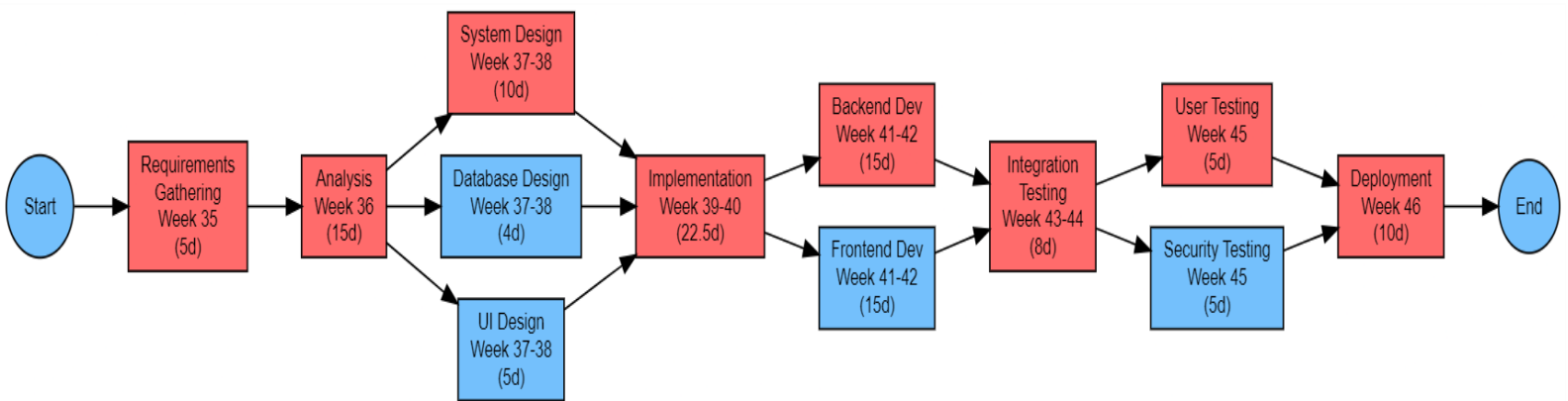
PERT CHART:





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Critical path:



Function Point (FP) and Lines of Code (LOC) Estimation Methodology

External Inputs (EI) (Average Complexity)

Complexity weight = 5

1. User Registration(Student)
2. Add/remove room
3. Add/remove course
4. Login Information
5. Book Hostel

External Outputs (EO) (Low Complexity)

Complexity weight = 3

1. View Available Commodities
2. Display Hostel room Booking Confirmation
3. Error Messages (e.g., invalid login or order error)

External Inquiries (EQ) (Low Complexity)

Complexity weight = 3

1. Validate User Credentials
2. Generate own booking information
3. Retrieve room information



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Internal Logical Files (ILF) (Low Complexity)

Complexity weight = 5

1. Rooms data
2. Room registration data
3. Admin/User credentials
4. Address data
5. Courses information

External Interface Files (EIF) (Low Complexity)

Complexity weight = 1

1. Bootstrap

Calculation Unadjusted FP

(UFP):

$$\text{UFP} = (5 \times 3) + (4 \times 3) + (3 \times 3) + (5 \times 7) + (1 \times 5) = 76$$

GSCs Calculation:

Weights based on system requirements:

- Data communications: 3 (Medium)
- Distributed data processing: 2 (Low)
- Performance: 4 (High)
- Heavily used configuration: 3 (Medium)
- Transaction rate: 4 (High)
- Online data entry: 2 (Low)
- End-user efficiency: 3 (Medium)
- Complex processing: 5 (Very high)
- Installation ease: 2 (Low)
- Operational ease: 3 (Medium)
- Multiple sites: 1 (Low)
- Facilitates change: 3 (Medium)
- Unusual processing: 2 (Low)
- Extensive data: 4 (High)

Function Points (FP):

$$\begin{aligned}\text{FP} &= \text{UFP} \times (0.65 + 0.01 \times \text{Sum of GSCs}) \\ &= 76 \times (0.65 + 0.01 \times 41) \\ &= 81.56\end{aligned}$$



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LOC Estimate: Using 50 LOC per FP LOC =

$$80.56 \times 50 = 4028$$

Three-Point Estimation of LOC

- **Optimistic (40 LOC/FP):**
LOC=40×80.56=3222
- **Most Likely (50 LOC/FP):**
LOC=50×80.56=4028
- **Pessimistic (60 LOC/FP):**
LOC=60×80.56=4834

Average LOC Estimate = 4028

Results

- **Adjusted FP:** 80.56
- **Estimated LOC:** 4028
- **Estimated LOC Range:** 3222 to 4834 LOC

Conclusion :-

In conclusion, the development of a Work Breakdown Structure (WBS) and the use of a Gantt Chart for a Hostel Management System project are essential tools for effective project planning and management. The WBS helps break down the project into manageable tasks, while the Gantt Chart provides a visual timeline for task scheduling. This approach ensures better organization, resource allocation, and timely completion of the project, ultimately leading to a more efficient and successful Hostel Management System implementation.