

Sardar Patel Institute of Technology Bhavan's Campus, Munshi Nagar, Andheri (West), Mumbai-400058, India

(Autonomous College Affiliated to University of Mumbai)

End Semester Examination

Nov - Dec 2017

Max. Marks: 100

Class:B.E.

Course Code: CPC703

Duration: 3Hrs Semester:VII

Branch: Computer

Name of the Course: Artificial Intelligence

Instruction:

(1) All questions are compulsary

(2) Draw neat diagrams

(3) Assume suitable data if necessary

Q No.		Max. Marks	CO
Q.1 (a)	What is AI? What are the approaches of AI.	5	CO
(b)	Describe Five properties of task environment with example.	5	CO
(c)	What are different quantifier? Describe with the help of example.	5	CO
(d)	What is learning from observation? Describe four component of learning agent.	5	CO2
Q.2 (a)	For a given start state apply hill climbing algorithm using heuristic to find a goal state of 8 puzzle problem. Start state Goal State	10	CO
	OR What are the various methods to represent domain knowledge in case of expert system.	10	
Q.2 (b)	Solve the following using PROLOG. Consider the following facts. Food(burger) Food(sandwich) Food(pizza) Lunch(sandwich) Dinner(pizza) 1) Write a rule for "every food is a meal" 2) Fire a following query. i) Is pizza is a food.	2 3	CO
	ii) Which food is a meal. iii) Is sandwich is a dinner		

Q.2(c)	Formulate the problem in terms of State space search for following.	5	CO3
	"Three missionaries and three cannibals are present at one side of a		
	river and need to cross the river. There is only one boat available.		
	At any point of time, the number of cannibals should not outnumber		
	the number of missionaries at that bank. It is also known that only		
	two persons can occupy the boat available at a time."		
Q.3 (a)	With the help of diagram discuss structure of Goal based agent.	10	CO1
	OR		
	OR		
	Using predicate logic find the course of Ramesh liking for the fol-		
	lowing		
	i. Ramesh only like easy courses		
	ii. IT courses are difficult		
	iii. Computer courses are easy		
	iv. AOA is a Computer course		-
Q.3 (b)	i) Describe the different steps required to build belief network.	04	CO2
WE (E)	ii) Consider the following Bayesian network.	06	H
	(A) P(A) = 0.75		
	P(B A) = 0.2 P(C A) = 0.7		
	$P(B \mid \neg A) = 0.5$ B C $P(C \mid \neg A) = 0.25$		
	0		
	P(D B \ C) = 0.3		
	P(D B \(\to \cdot C \) = 0.25		
	$P(U \mid \neg B \land C) = 0.1$		-
	$P(D \mid \neg B \land \neg C) = 0.35$		
	A, B, C, and D are Boolean random variables. If we know that A		
	is true, what is the probability of D being true?		

			10 22	T	De-Cr.			
		Age	Competition	Type	Profit			
		Old	Yes	Software	Down			
		Old	No	Software	Down			
		Old	No	Hardware	Down			
		Mid	Yes	Software	Down			1
		Mid	Yes	Hardware	Down			
		Mid	No	Hardware	Up			1
		Mid	No	Software	Up			
		New	Yes	Software	Up			
		New	No	Hardware	Up	4		
		New	No	Software	Up			
	What is C	onditio	nal plannin	OR g .Formula	om the tree.	ld cleaning		
			ditional pla	nning				
Q.4 (b)	Consider the						225	CC
			beta condi				02	
	Draw left sub tree and right sub tree.					06		
	What are t	he adv	antages?				02	
		8	2 3	3	4 2			
	OR Apply greedy search and A* from A to G on following problem.						10	
	I Indiangle Addition				me key value, ace when the go	The second secon		
		(E	B(31) 3 (31) 4 (H(21)	A(4) 6 1 C(4) 5 F(2) 3	D(4) 2 G(0) 4			

O.5 (b)	Consider the following Knowledge Base. Using Forward and back-	12	CO2
4.0	ward chaining find the goal. (Represent the inference using tree		
	structure).		
	Knowledge Base:		
	i) If [X croaks and eats flies] Then [X is a frog]		
	ii) If [X chirps and sings] Then [X is a canary]		
	iii) If [X is a frog] Then [X is colored green]		
	iv) If [X is a canary] Then [X is colored yellow]		
	v) [Fritz croaks and eats flies]		
	Goal:		
	[Fritz is colored Y]?		