

# Linear Algebra LAB



Week Two

# Practical No. 2

**Basic Commands in Scilab &  
conditional branching and iteration**

\* To enter matrix with complex elements

```
A=[1 2+%i 4;3-4*%i 9 -2;2 -5 1-%i];  
disp(A);
```

Exercise: Display real and imaginary part of A

```
disp(rand(3,3)*10);  
disp(int(rand(3,3)*10));
```

# OUTPUT

// Displaying given matrix with complex elements

```
1. + 0.i  2. + i   4. + 0.i
3. - 4.i  9. + 0.i -2. + 0.i
2. + 0.i -5. + 0.i  1. - i
```

//Displaying random matrix of order 3 with  
elements from 0 to 9

```
2.1132487  3.3032709  8.4974524
7.5604385  6.653811   6.8573102
0.0022113  6.2839179  8.7821648
```

// Displaying random matrix of order 3 with integer  
elements from 0 to 9

```
0.  7.  2.
5.  1.  2.
6.  5.  2.
```

```
B=[1 3 5;2 4 1;1 2 3];
```

```
disp(B);
```

```
disp(rref(B));
```

```
disp(A.*B);
```

```
disp(A*B);
```

```
disp(1./B);
```

# OUTPUT

//Displaying given matrix B

1. 3. 5.

2. 4. 1.

1. 2. 3.

//Displaying reduced row echelon form of B

1. 0. 0.

0. 1. 0.

0. 0. 1.

//Displaying element wise multiplication of A & B

1. 6. + 3.i 20.

6. - 8.i 36. -2.

2. -10. 3. - 3.i

//Displaying multiplication of A & B

9. + 2.i 19. + 4.i 19. + i

19. - 4.i 41. - 12.i 18. - 20.i

-7. - i -12. - 2.i 8. - 3.i

// Displaying reciprocal of elements of B

1. 0.3333333 0.2

0.5 0.25 1.

1. 0.5 0.3333333

```
disp(sqrt(25));
```

```
disp(sin(%pi/2));
```

```
x= 3^2;
```

```
disp(x);
```

```
disp(1/x);
```

# OUTPUT

5.

1.

9.

0.11111111

MEGHANA N. - S.P.I.T.



## EXERCISE



1. *Create random matrix of order 3 with numbers between 0 and 10*
2. *Create column vector of size 4X1, integers between 0 and 10*

# Conditional branching

## if-then

Structure is as follows

if condition

statement1

else

statement2

end

To check whether given number is greater than 10

```
clc;  
a=5;  
if a>10 then  
    printf("a is more than 10");  
else  
    printf("a is smaller than 10");  
end
```

# OUTPUT

a is smaller than 10

Write a program to check whether you are attending Linear Algebra lab for any time input from user.

```
clc;
```

```
t=input("Enter the current time: ")
```

```
if t>16 & t<18
```

```
then
```

```
    printf("student is attending Linear Algebra Lab");
```

```
else
```

```
    printf("Student has finished Linear Algebra Lab")
```

```
end
```

# OUTPUT

Enter the current time: 19.00

Student has finished Linear Algebra Lab

Enter the current time: 17.50

student is attending Linear Algebra Lab

# EXERCISE



1. Enter a month(number) from a user and check whether its a first, second, third or fourth quarter.
2. Take a number from user and check whether it is even or odd.

**Hint:** Use modulo command  
 $\text{modulo}(n, m)$  gives remainder when  $n$  is divided by  $m$

## Program

```
clc;
month = input("Enter a month: ")
if month >= 1 & month <= 3
    then
        printf("first quarter");
    elseif month >= 4 & month <= 6
        then
            printf("second quarter");
        elseif month >= 7 & month <= 9
            then
                printf("third quarter");
            elseif month >= 10 & month <= 12
                then
                    printf("fourth quarter");
            else
                printf("Invalid month");
            end
```

## Output

Enter a month: 8

third quarter

Enter a month: 11

fourth quarter

Enter a month: 14

Invalid month



## Program

```
clc;  
x=input("Enter the number to  
be checked: ")  
if modulo(x,2)==0 then  
    disp('The number is even');  
else  
    disp('The number is odd');  
end
```

## Output

Enter the number to be  
checked: 13

"The number is odd"

Enter the number to be  
checked: 28

"The number is even"

# For & while loops in Scilab

```
for expression  
    instructions  
end
```

```
while condition  
    instructions  
end
```

## Using for loop

### Program

```
clc;  
  
for a=10:1:20  
  
    printf("Value of a: %d\n",a);  
  
end
```

### Output

```
Value of a: 10  
Value of a: 11  
Value of a: 12  
Value of a: 13  
Value of a: 14  
Value of a: 15  
Value of a: 16  
Value of a: 17  
Value of a: 18  
Value of a: 19  
Value of a: 20
```

## Using while loop

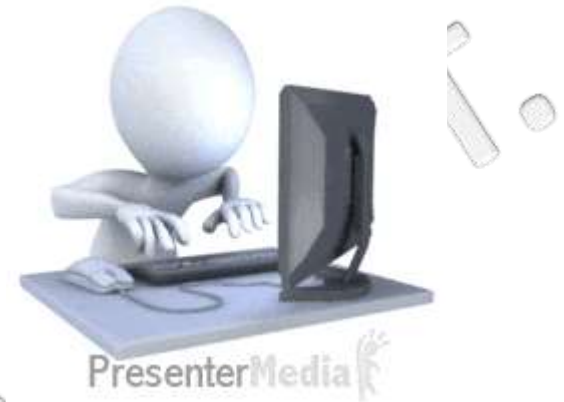
### Program

```
a=10;  
while a<=20  
printf("\nValue of a: %d",a);  
    a=a+1;  
end
```

### Output

```
Value of a: 10  
Value of a: 11  
Value of a: 12  
Value of a: 13  
Value of a: 14  
Value of a: 15  
Value of a: 16  
Value of a: 17  
Value of a: 18  
Value of a: 19  
Value of a: 20
```

## Exercise



Write a program to find values for  $x=1$  to 5 for  $f(x)=x^2 + \sqrt{x}$  using for and while loop.

MEGHANA

## Program

```
clc;
for x= 1:1:5
    f(x)= x^2 + sqrt(x);
    printf('\nThe value of f(x)= %f at x= %i',f(x),x )
end

//using while loop

printf("\n*****");
x=1;
while x<=5
    f(x)= x^2 + sqrt(x);
    printf('\nThe value of f(x)= %g at x= %i',f(x),x )
    x=x+1;
end
```

## Output

The value of f(x)= 2.000000 at x= 1  
The value of f(x)= 5.414214 at x= 2  
The value of f(x)= 10.732051 at x= 3  
The value of f(x)= 18.000000 at x= 4  
The value of f(x)= 27.236068 at x= 5

\*\*\*\*\*

The value of f(x)= 2 at x= 1  
The value of f(x)= 5.41421 at x= 2  
The value of f(x)= 10.7321 at x= 3  
The value of f(x)= 18 at x= 4  
The value of f(x)= 27.2361 at x= 5